

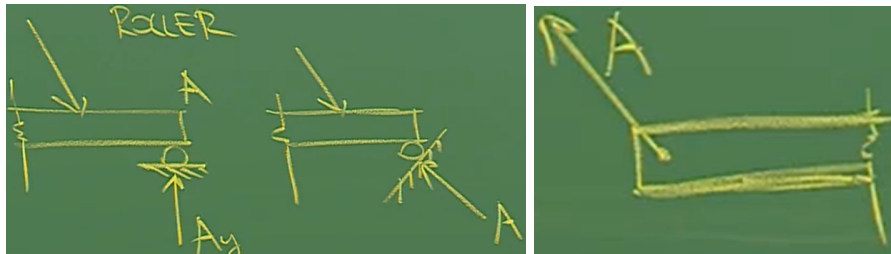
## Lecture 11 Note - 2D Rigid Body Equilibrium

Textbook Chapter 5.1-5.4

### What is 2D Rigid Body Equilibrium?

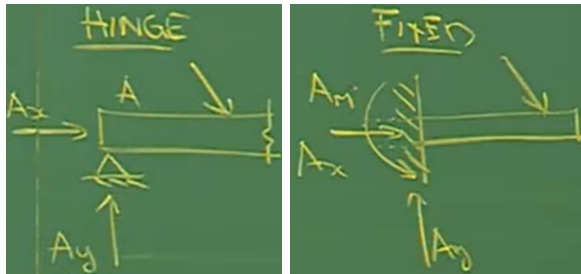
- Recall that a rigid body is an object that has mass and size—it can be moved and rotated. If it is in equilibrium, it is neither moving or rotating.  $\mathbf{F}_R = \sum \mathbf{F} = 0$ , &  $(\mathbf{M}_R)_O = \sum \mathbf{M}_O = 0$
- In other words,  $\sum F_x = 0$ ,  $\sum F_y = 0$ , and  $\sum M = 0$ . Up to 3 unknowns can be solved.
- To solve a rigid body problem, sketch a FBD, plot all forces acting upon the rigid body.
- Know your supports. Different supports produce different reactionary (stabilizing) forces:

- Roller: 1 reactionary force perpendicular to the surface the roller's on (left):



Cables (right): They too have 1 reactionary force, but away from the body instead.

- Hinges (left): 2 reactionary forces in the x/y axis. They prevent movement only.



- Fixed (right): 3 reactionary forces in the x/y/moment axes. They resist all forces.
- How to find these forces? Start by solving the variable with the LEAST unknowns.
- 2-force members:
  - A member hinged at both ends, with no forces applied to it except at its 2 ends. Regardless of which direction the forces at either end act, they will always line up and be equal to each other because of the pivoting hinges.  $\sum F = 0$ ,  $\sum M_O = 0$
- In addition to being in equilibrium, a body must be constrained by supports *to be solvable*.
  - Note that when a body has more supports than needed for equilibrium, it is statically indeterminate. There are more unknown variables than equations.
  - Some bodies are improperly constrained and can't be solved. A body is like this if the (stabilizing) reaction forces are concurrent, intersect on a common axis, are parallel, or are less in number than equations of equilibrium.