

Motivation

Performance critical functions (transitively) calling computationally expensive ones?

```
void somethingOnTheUI() {  
    checkSomething();  
}  
  
void checkSomething() {  
    readFromDatabase();  
}  
  
void readFromDatabase() {  
    /* Slow stuff */  
}
```

Challenges

Specification

What's performance critical and what's computationally expensive?

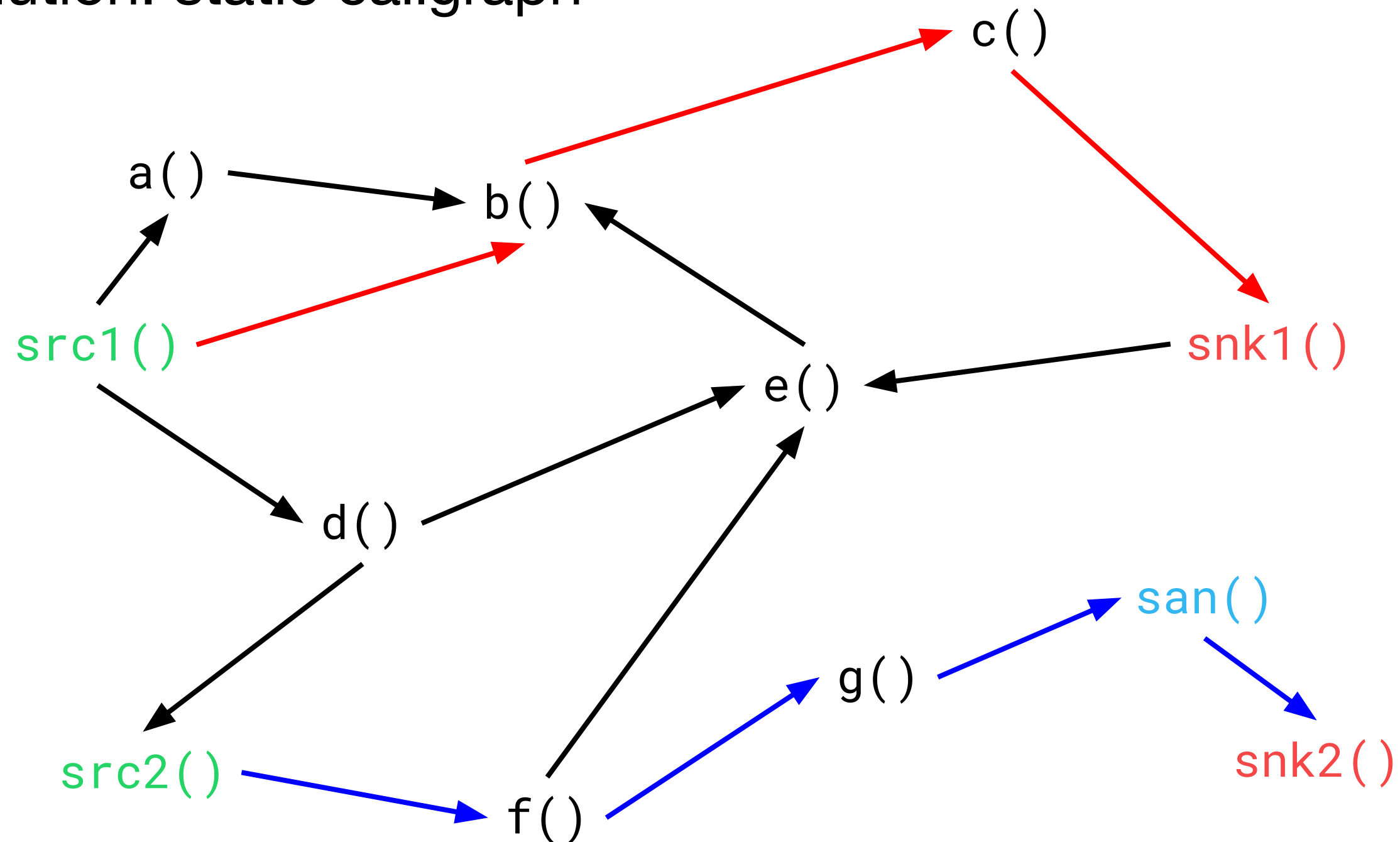
Analyzer

Automated and fast enough to give feedback on code changes

Reachability

Source to sink call chain without sanitizer

Approximate solution: static callgraph



Infer



Open-source static analysis platform

fbinfer.com

github.com/facebook/infer

Developed at Meta

Runs on tens of thousands of code changes monthly, reporting thousands of issues

Language frontends

C, C++, Objective-C, [Java/Kotlin](#), C#, Erlang

Checkers

Memory safety, data races, deadlocks, temporal properties, [annotation reachability](#),

...

Annotation reachability - Specification

Java annotations

```
@PerfCrit
void somethingOnTheUI() {
    checkSomething();
}
```

```
void checkSomething() {
    readFromDatabase();
}
```

```
@Expensive
void readFromDatabase() {
    /* Slow stuff */
}
```

```
"annotation-reachability-custom-pairs":
[ {
  "sources": ["PerfCrit"],
  "sinks": ["Expensive"]
}]
```

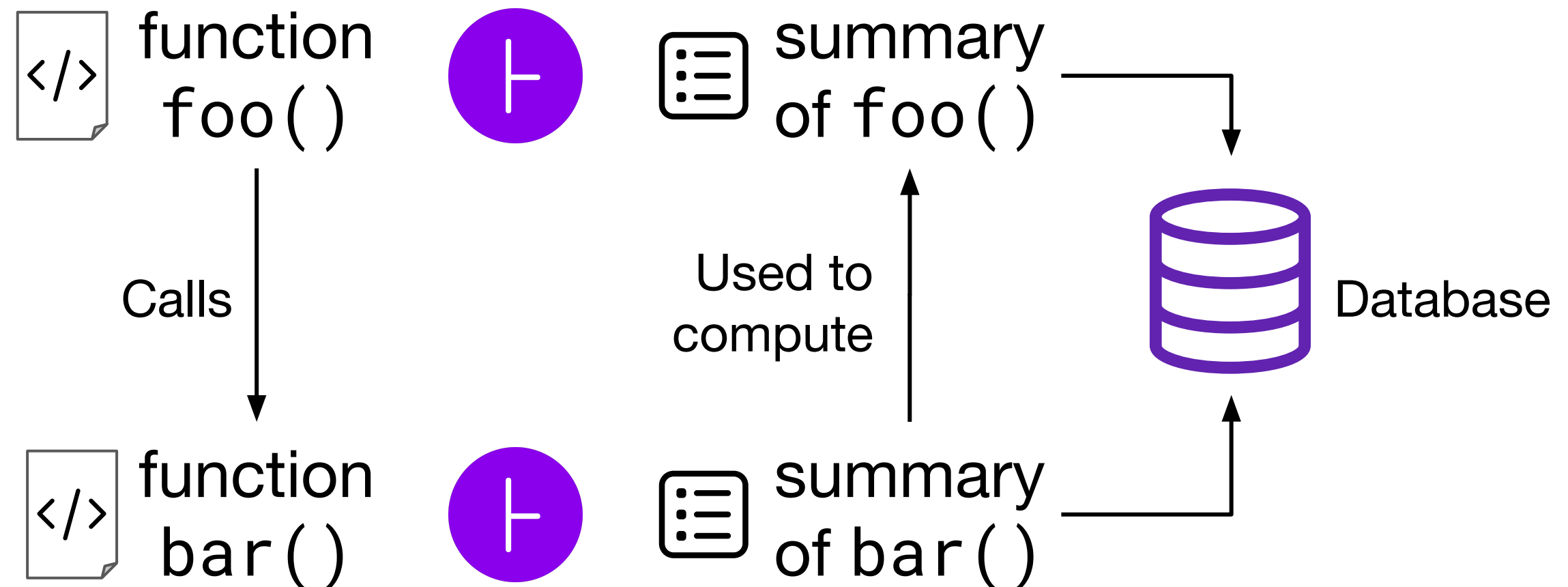
Infer checkers

Modular: analyze one procedure at a time

Abstract interpretation: propagate state, obtain summary

Compositional: summary can be used in all calling contexts

On-demand: analyze dependencies as needed



Annotation reachability - Analysis

Abstract state at F: set of (G, N, H, A) tuples
Just one step towards sink

Initial state: empty

Traverse instructions **in-order**

Transfer function: call to some G

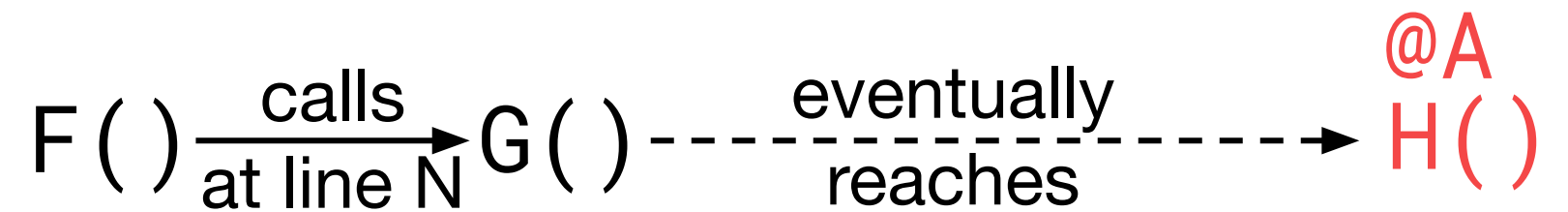
If G is sink \rightarrow add entry for G (via G)

If G can reach H \rightarrow add entry for H (via G)

Check for sanitizer

Join: set join

Summary: state at exit



Flow- and path-insensitive

Overapproximate

E.g. calls guarded by infeasible conditions

Underapproximate

E.g. dynamic dispatch, lambdas

Annotation reachability - Analysis

```
1 @PerfCrit
2 void somethingOnTheUI() {
3   checkSomething();
4 }
5
6 void checkSomething() {
7   readFromDatabase();
8 }
9
10 @Expensive
11 void readFromDatabase() {
12   /* Slow stuff */
13 }
```

⊢ {(checkSomething, 3, readFromDatabase, @Expensive)}



⊢ {(readFromDatabase, 7, readFromDatabase, @Expensive)}



⊢ {}

Report an issue: source function has sink in summary
(somethingOnTheUI, @PerfCrit, readFromDatabase, @Expensive)

Path: reconstruct from summary recursively

somethingOnTheUI() → checkSomething() → readFromDatabase()

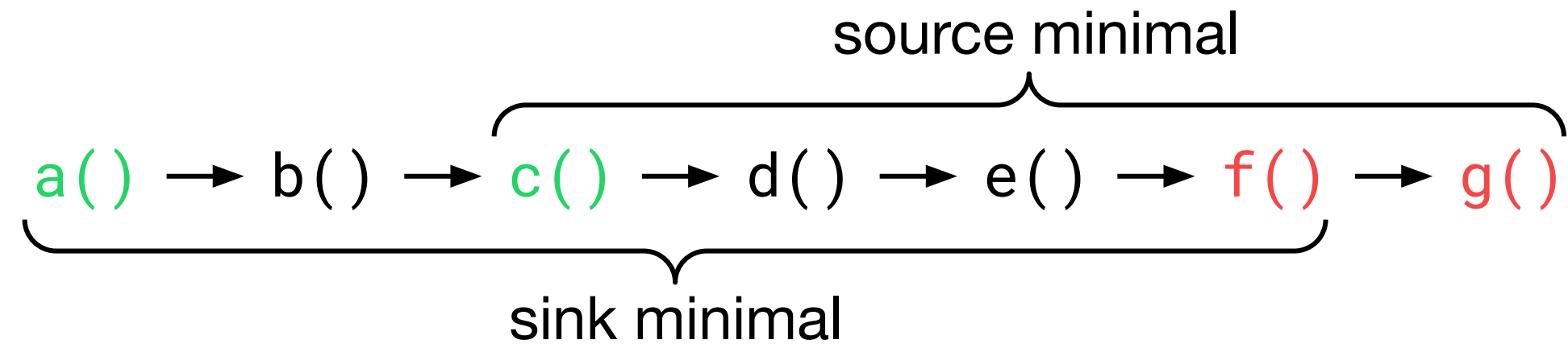
Annotation reachability - extensions

Regular expressions

External code, compactness, other languages

```
"annotation-reachability-custom-models": {
  "Expensive": [ "com\\.library\\.SomeClass\\.\\.*" ]
}
```

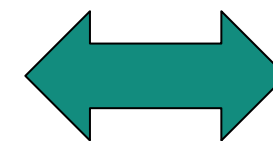
Path minimization



Loop highlighting

Rely on SCC computation

```
void source() {
    sink();
}
```



```
void source() {
    for (...) sink();
}
```

Reachability analysis for WhatsApp Android

Specification

Collaborate with WhatsApp **app health team**: 2 properties, 8 annotations, 11 regexps

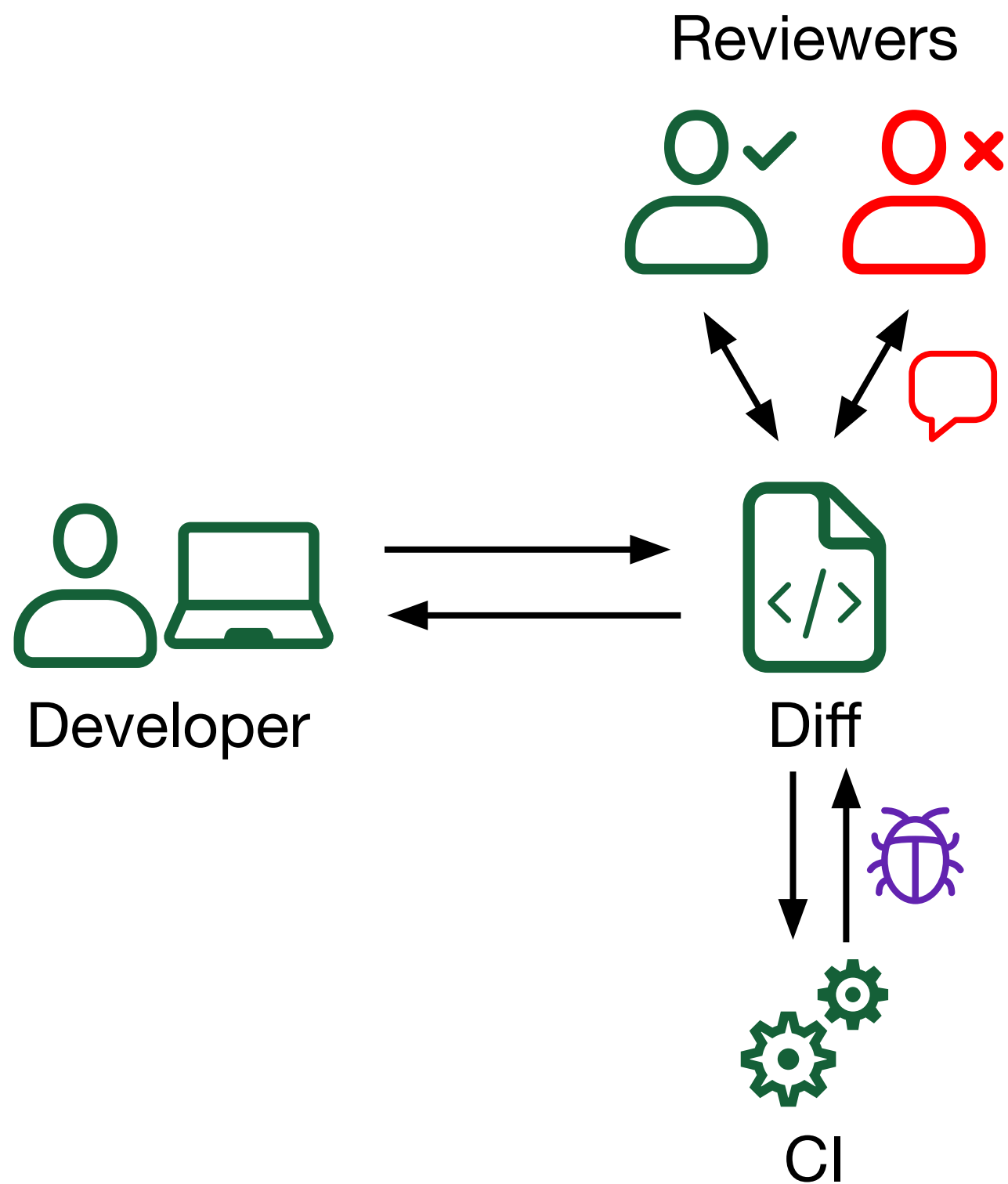
- #1 **Sources**: performance critical (e.g. UI event handlers)
Sinks: computationally expensive (e.g. worker thread, file IO)
Sanitizers: not shipped in production (tests, debug utils)
- #2 Incompatible **threading** annotations (worker thread calling main)

WA Android function coverage

Prop.	Sources	Sinks	Sanitizers
#1	0.356%	2.689%	0.198%
#2	16.267%	0.002%	0.000%

Deployment

Diff-time



```
665 @PerformanceCritical
666 void somethingOnTheUI() {
667     checkSomething();
668 }
669
670 void checkSomething() {
671     readFromDatabase();
672 }
673
674 @Expensive
675 void readFromDatabase() {
676     /* Slow stuff */
677 }
678
```

Infer raised a warning on line 667

Annotation Reachability Error(CHECKERS_ANNOTATION_REACHABILITY_ERROR): Method somethingOnTheUI() (annotated with @PerformanceCritical) transitively calls readFromDatabase() (annotated with @Expensive) (trace: TV147282036)

Steps completed:

Annotation Reachability Error: Method somethingOnTheUI() (annotated with @PerformanceCritical) transitively calls readFromDatabase() (annotated with @Expensive).

0: Method somethingOnTheUI(), marked as source @PerformanceCritical
MyFile.java:666

1: calls checkSomething()
MyFile.java:667

2: checkSomething() defined here
MyFile.java:670

3: calls readFromDatabase()
MyFile.java:671

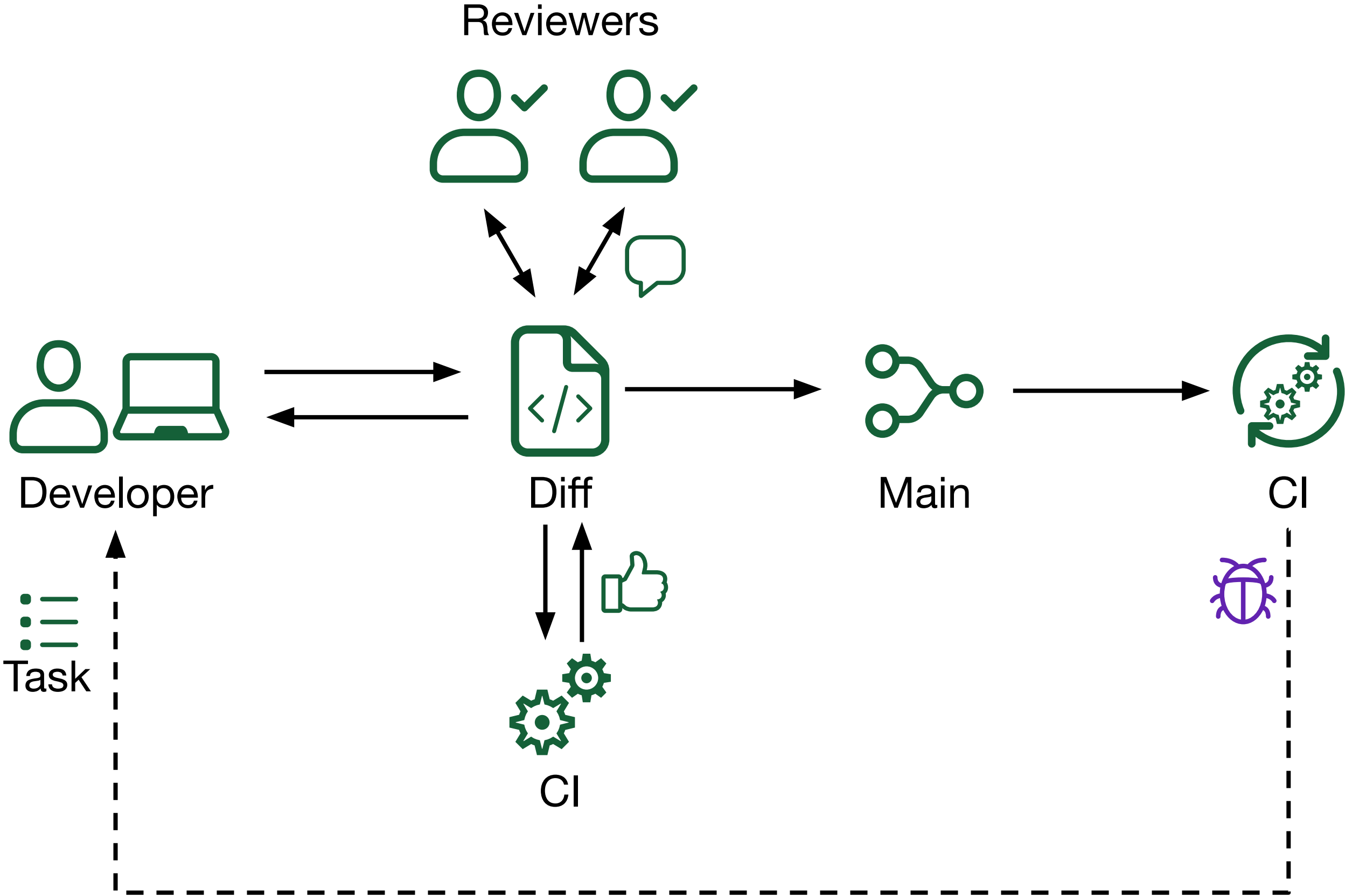
4: readFromDatabase() defined here, marked as sink @Expensive
MyFile.java:675

some/path/to/MyFile.java

```
664
665 @PerformanceCritical
666 void somethingOnTheUI() {
667     checkSomething();
668 }
669
670 void checkSomething() {
671     readFromDatabase();
672 }
673
674 @Expensive
675 void readFromDatabase() {
676     /* Slow stuff */
677 }
678
```

Deployment

Continuous



Deployment

Pre-existing issues

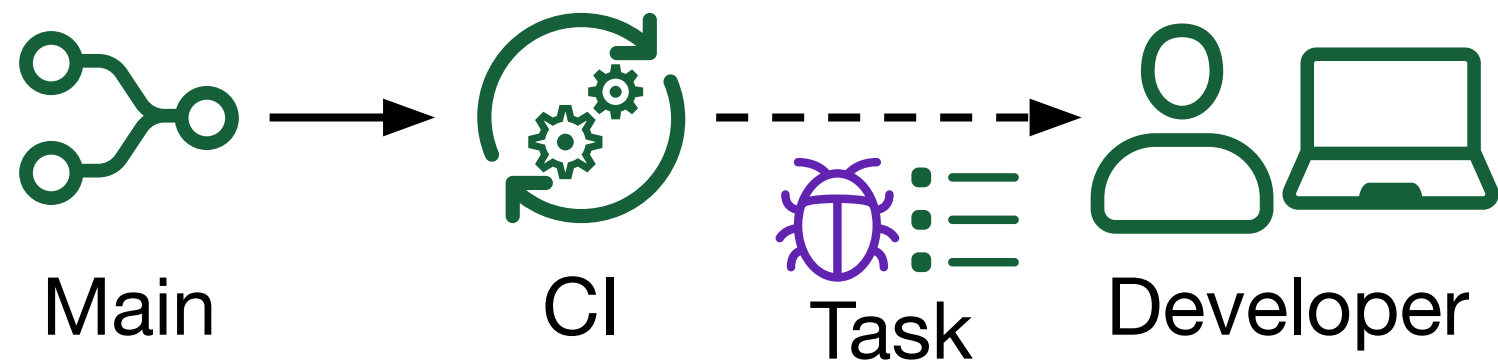
Quality
Volume

	No sink min.	Sink min.
No source min.	12 500	1 600
Source min.	10 600	1 100

Diffs: shadow mode → early adopters → full rollout

Results

Pre-existing



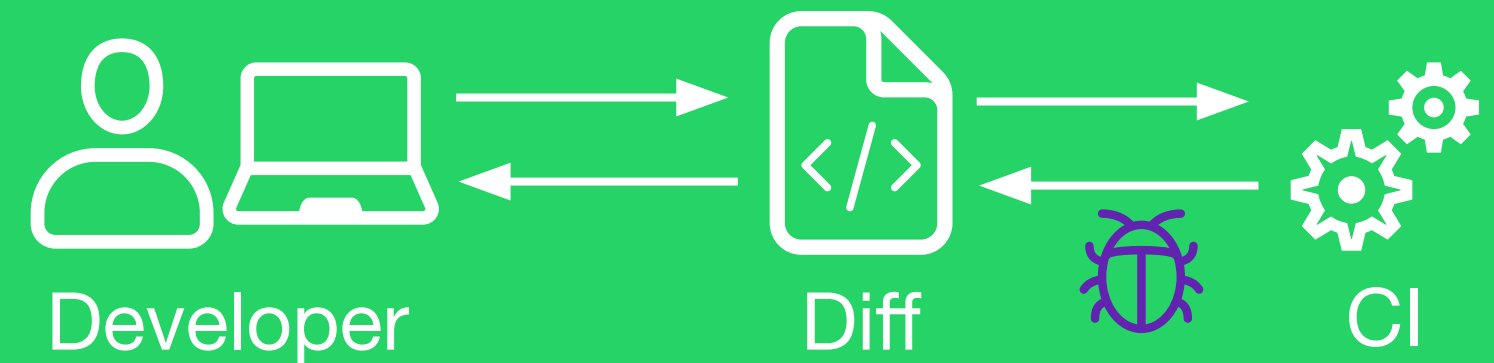
59 tasks filed, **7** fixed

Example:

reduced ANRs by 0.56%

1.25% chat loading speedup globally

Diffs



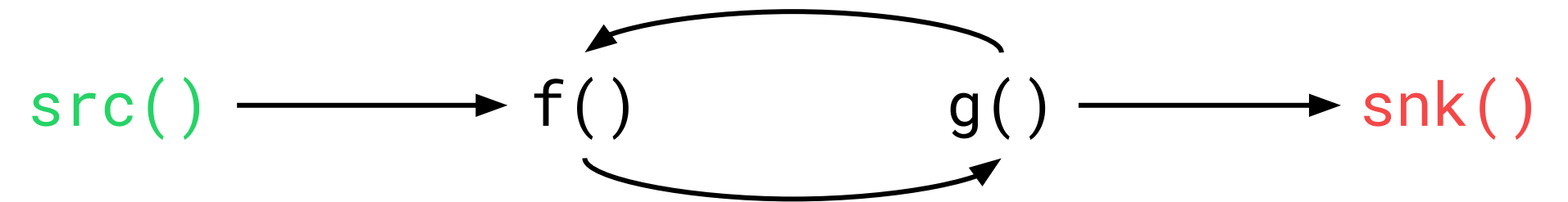
3 months

174 reported, **92** fixed

53% fixrate

Unfixed

Adding new sources and sinks



Kotlin conversion

Mutual recursion & scheduling

```
void source() { // Needs path-sensitivity
    if (is_debug()) sink();
}
```

Flow- and path-insensitivity

```
void source() { // Needs flow-sensitivity
    beginSanitizing();
    sink();
    endSanitizing();
}
```


Performance

Hard to measure: caching, multiple checkers, parallelism

Continuous (p90 execution time)

33 mins 53 mins

Compilation Analysis (all checkers)

15 mins

Reachability only

Diffs (p90 execution time)

32 mins

Total time: parent+current, all checkers,
changed files (and deps) only

Takeaway

Fast enough to run multiple times a day in continuous mode

Provide timely feedback on diffs

Reachability is not the bottleneck

Summary

Callgraph reachability for WhatsApp Android app health via Infer

3 months, prevented 92 regressions + 7 pre-existing fixes, end-user measurable impact

