



NTNU

Norwegian University of Science and Technology

The Riemannian Convex Bundle Method

Hajg Jasa

joint work with

Ronny Bergmann and Roland Herzog

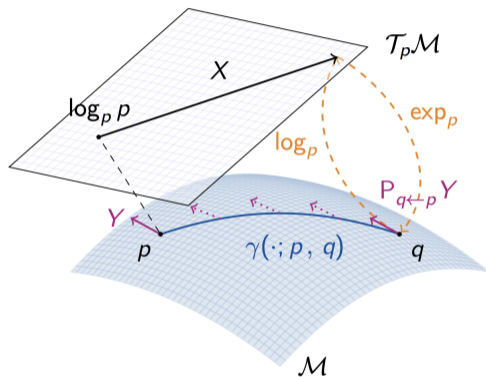
Optimization Seminar, IWR, Heidelberg

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Riemannian Geometry

Notation

- ▶ Smooth Riemannian manifold \mathcal{M}
- ▶ Tangent space $\mathcal{T}_p\mathcal{M}$ at the point $p \in \mathcal{M}$
- ▶ Inner product $(\cdot, \cdot)_p : \mathcal{T}_p\mathcal{M} \times \mathcal{T}_p\mathcal{M} \rightarrow \mathbb{R}$
- ▶ Exponential map $\exp_p X_p = \gamma_{pq}(1) = q$
- ▶ Logarithmic map $\log_p q = \exp_p^{-1} q = X_p$
- ▶ Parallel transport $P_{q \leftarrow p} : \mathcal{T}_p\mathcal{M} \rightarrow \mathcal{T}_q\mathcal{M}$



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- ▶ $f: \mathcal{M} \rightarrow \overline{\mathbb{R}}$ is such that
 - ▶ $\text{dom } f$ is a nonempty, bounded, strongly geodesically convex set with nonempty interior in \mathcal{M}
 - ▶ geodesically convex on $\text{dom } f$: $f \circ \gamma: [0, 1] \rightarrow \overline{\mathbb{R}}$ for all geodesic arcs $\gamma \subseteq \text{dom } f$ is convex in the usual sense
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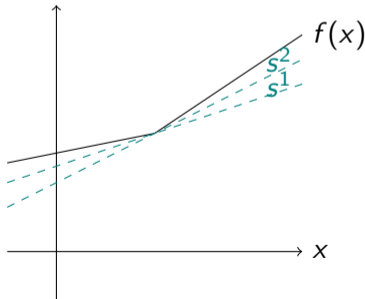
Goal. Solve this non-smooth optimization problem with a convex bundle method.

The Convex Subdifferential(s)

For a convex function, the subdifferential is defined as

$$\partial f(x) = \left\{ s \in \mathbb{R}^n \mid f(y) \geq f(x) + (s)^T (y - x) \text{ for all } y \in \mathbb{R}^n \right\}$$

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- ▶ keeps memory of the last “best” points
- ▶ solves a stabilization subproblem
 - ▶ we employ a dual approach with the ε –subdifferential as in Geiger and Kanzow 2002
- ▶ generates sequences of *candidate* points and *stability centers*

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- **Main challenge on manifolds:** given $p^1, \dots, p^k \in \mathcal{M}$, and $X_{p^j} \in \partial f(p^j)$, then

$$P_{p^k \leftarrow p^j} X_{p^j} \in \partial_c f(p^k) \quad \text{for some } c > 0?$$

Curvature Correction

Let $\delta := \text{diam}(\text{dom } f) < +\infty$. Define

$$\zeta_{1,\omega}(\delta) := \begin{cases} 1 & \text{if } \omega \geq 0, \\ \sqrt{-\omega} \delta \coth(\sqrt{-\omega} \delta) & \text{if } \omega < 0, \end{cases}$$
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$$c_j^k := f(p^k) - f(p^j) - \left(X_{p^j}, \log_{p^j} p^k \right) + \varrho \|\log_{p^j} p^k\| \|X_{p^j}\|,$$

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with $X_{p^j} \in \partial f(p^j)$, we get

$$G_\varepsilon^k := \left\{ \sum_{j=1}^k \lambda_j P_{p^k \leftarrow p^j} X_{p^j} \mid \sum_{j=1}^k \lambda_j c_j^k \leq \varepsilon, \sum_{j=1}^k \lambda_j = 1, \lambda_j \geq 0 \text{ for all } j = 1, \dots, k \right\}$$

with $G_\varepsilon^k \subseteq \partial_\varepsilon f(p^k)$, and $P_{p^k \leftarrow p^j} X_{p^j} \in \partial_{c_j^k} f(p^k)$.

The Euclidean Subproblem

Let $k \in \mathbb{N}$ and $j \in \{1, \dots, k\} = J_k$ and let λ_j be convex coefficients.

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Data: $x^1 = y^1 \in \mathbb{R}^n$, $g^0 = s^1 \in \partial f(x^1)$, $m \in (0, 1)$, $\varepsilon_0 = e_1^1 = 0$, $k = 1$,
 $J_k = \{1\}$

1 **while** *not converged* **do**

2 Compute a solution $\lambda^k \in \mathbb{R}^{|J_k|}$ of the subproblem and set

$$g^k := \sum_{j \in J_k} \lambda_j^k s^j, \quad \varepsilon_k := \sum_{j \in J_k} \lambda_j^k e_j^k, \quad d^k := -g^k, \quad \xi_k := -\|g^k\|^2 - \varepsilon_k$$

Set $y^{k+1} := x^k + d^k$

3 If $f(y^{k+1}) \leq f(x^k) + m\xi_k$, then set $x^{k+1} := y^{k+1}$, else set $x^{k+1} := x^k$

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Result: x^{k_*} , for some $k_* \in \mathbb{N}$.

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Result: x^{k_*} , for some $k_* \in \mathbb{N}$.

The Riemannian Convex Bundle Method

Data: $p^1 = q^1 \in \text{int}(\text{dom } f)$, $g^0 = X_1 \in \partial f(p^1)$, $m \in (0, 1)$, $\varepsilon_0 = c_1^1 = 0$,
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- ▶ In the Euclidean case we have Geiger and Kanzow 2002, Theorem 6.80.

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Let the solution set $S = \{x^ \in \mathbb{R}^n \mid f(x^*) = \inf_{x \in \mathbb{R}^n} f(x)\}$ of the minimization problem be nonempty. Then every sequence $\{x^k\}$ generated by the bundle method algorithm converges to a minimizer of f .*

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- ▶ In the Riemannian case, we have obtained convergence in case the number of serious steps generated by the algorithm is infinite.
- ▶ The case where only a finite number of serious steps is generated is still *open*. The main problem is studying the convergence of the curvature-dependent term $\varrho \|\log_{q_j} p^{k+1}\| \|X_{q_j}\|$.

Convergence

In Geiger and Kanzow 2002, Theorem 6.80, they are able to show that

$$\sum_{j=k_*}^{+\infty} (\|g^j\|^2 + \varepsilon_j)^2 < +\infty$$

where $k_* \in \mathbb{N}$ is the index that corresponds to the last serious iterate, namely

$$p^k = p^{k_*} \quad \text{for all } k \geq k_*.$$

This is possible because from the definition of e_j^k one gets a bound

$$(s^k, g^{k-1}) < m(\|g^{k-1}\|^2 + \varepsilon_{k-1}) - e_k^k,$$

whereas in the Riemannian case one has

$$(P_{p^k \leftarrow q^k} X_{q^k}, t_{k-1} g^{k-1}) < m(\|g^{k-1}\|^2 + \varepsilon_{k-1}) - c_k^k + \varrho \|t_{k-1} g^{k-1}\| \|X_{q^k}\|.$$

Implementation

The algorithm is implemented¹ in Julia using `Manopt.jl` (Bergmann 2022) which uses manifolds from `Manifolds.jl` (Axen et al. 2021). A solver call just looks like

```
p* = convex_bundle_method(M, f, ∂f, p0)
```

where

- ▶ M is a Riemannian manifold
- ▶ f is the objective function
- ▶ ∂f is a subgradient of the objective function
- ▶ p_0 is an initial point on the manifold
- ▶ the parameter for the descent test is set at a default $m = 0.0125$

The default stopping criterion for the algorithm is set to

$$-\xi_k \leq 10^{-8}.$$

¹not yet in a release version

Numerical Example: Signal Denoising on \mathcal{H}^2

Let \mathcal{H}^2 be the two-dimensional hyperbolic space and let $n = 496$. By projecting a square wave onto \mathcal{H}^2 , we manufacture an artificial signal which can be interpreted as a point $q \in (\mathcal{H}^2)^n$.

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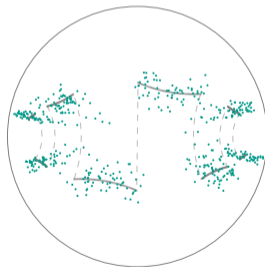


Figure: Artificial signal $q \in (\mathcal{H}^2)^{496}$ in gray, and noisy data $\bar{q} \in (\mathcal{H}^2)^{496}$ in teal.

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$$f_q(p) = \frac{1}{n} (g(p, q) + \alpha \text{TV}(p))$$

where

$$g(p, q) = \frac{1}{2} \sum_{i=1}^n \text{dist}(p^i, q^i)^2 \quad \text{and} \quad \text{TV}(p) = \sum_{i=1}^{n-1} \text{dist}(p^i, p^{i+1}).$$

We also set $\text{diam}(\text{dom } f) := \frac{5}{2} \text{dist}(q, \bar{q})$.

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Finally, we compare the Riemannian Convex Bundle Method (RCBM) to the Proximal Bundle Algorithm (PBA), the Subgradient Method (SGM), and the Cyclic Proximal Point Algorithm (CPPA).

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Algorithm	Iter.	Time (sec.)	Objective	Error
RCBM	3232	94.290	$1.7929 \cdot 10^{-3}$	$3.3101 \cdot 10^{-4}$
PBA	14 879	79.036	$1.8160 \cdot 10^{-3}$	$4.2182 \cdot 10^{-4}$
SGM	15 000	78.742	$1.7918 \cdot 10^{-3}$	$3.3004 \cdot 10^{-4}$
CPPA	15 000	73.065	$1.7928 \cdot 10^{-3}$	$3.3229 \cdot 10^{-4}$

Comparisons between the four algorithms on $(\mathcal{H}^2)^{496}$ for a TV parameter of $\alpha = 0.05$.

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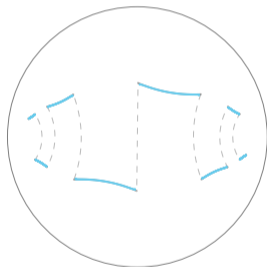


Figure: Denoised reconstruction $q^* \in (\mathcal{H}^2)^{496}$ in cyan.

Numerical Example: Riemannian Median on \mathcal{S}^d

Let \mathcal{S}^d be the d -dimensional sphere and let $q^1, \dots, q^n \in \mathcal{S}^d$ be $n = 1000$ Gaussian random data points sampled in a ball of radius $\frac{\pi}{3}$ around the north pole \bar{p} , $B_{\frac{\pi}{3}}(\bar{p})$.

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$$f(p) = \begin{cases} \frac{1}{n} \sum_{j=1}^n \text{dist}(p, q^j) & \text{if } p \in B_{\frac{\pi}{3}}(\bar{p}), \\ +\infty & \text{otherwise.} \end{cases}$$

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Consider now the dataset

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$$\mathcal{D} = \left\{ q^1, \dots, q^n \mid q^j \in \mathcal{S}^d \text{ for all } j = 1, \dots, n \right\}.$$

The Riemannian geometric median p^* of \mathcal{D} is then defined as

$$p^* := \arg \min_{p \in \mathcal{S}^d} f(p).$$

The initial point is chosen as one of the two points that realize the maximal distance within \mathcal{D} .

Numerical Example: Riemannian Median on \mathcal{S}^d

Dimension	RCBM			PBA		
	Iter.	Time (sec.)	Objective	Iter.	Time (sec.)	Objective
2	16	$4.74 \cdot 10^{-3}$	0.393 47	31	$7.80 \cdot 10^{-3}$	0.393 47
4	77	$2.85 \cdot 10^{-2}$	0.391 46	71	$2.29 \cdot 10^{-2}$	0.391 46
32	20	$1.32 \cdot 10^{-2}$	0.393 48	19	$1.09 \cdot 10^{-2}$	0.393 48
1024	30	$3.06 \cdot 10^{-1}$	0.402 59	42	$4.16 \cdot 10^{-1}$	0.402 59
32 768	50	$1.85 \cdot 10^1$	0.391 92	78	$2.64 \cdot 10^1$	0.391 92

Dimension	SGM		
	Iter.	Time (sec.)	Objective
2	4570	$2.87 \cdot 10^{-2}$	0.393 47
4	5000	1.33	0.391 46
32	5000	2.16	0.393 48
1024	4646	$4.31 \cdot 10^1$	0.402 59
32 768	75	$2.26 \cdot 10^1$	0.391 92

Comparisons between the three algorithms on \mathcal{S}^d with varying dimension.

Conclusion and Future Work






In summary:

- ▶ presented the bundle method for geodesically convex functions on Riemannian manifolds
- ▶ touched upon convergence and the problems therein
- ▶ showed two numerical examples

To do:

- ▶ further investigate convergence

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