

HalfOrder

```
import java.util.ArrayList;
import java.util.Set;

/**
 * Project Dijkstra Algorithm
 * This class is used to define the halforder
 *
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 * @version 3.0
 *
 * Last Change:
 * by: Kevin Adamczewski
 * date: 04.06.2018
 */

public class HalfOrder
{
    /**
     * initialisation of methods
     * 
     */

    public ArrayList<Node> nodes;
    public ArrayList<Edge> edges;

    public Object nodelist;

    /**
     * initialisation of methods
     */
    public void init()
    {

        ArrayList<Node> nodelist = createNodelistExampleOne();
        //      printNodes(nodelist);

        System.out.println();

        ArrayList<Edge> edgelist = createEdgelistExampleOne(nodelist);
        //      printEdges(edgelist);

        ArrayList<ArrayList<Node>> listOfLists =
            computeHalfOrder(getFirstNode(nodelist), nodelist, edgelist);

    }

    /**
     * @param nodelist get the first node
     * @return first node
     */
}
```

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*/
public Node getFirstNode(ArrayList<Node> nodelist)
{
    return nodelist.get(0);
}

/**
 * @param edgelist prints edges of given edgelist
 * @param description of edge set to be printed as prefix
 */
private void printEdges(ArrayList<Edge> edgelist, String descr)
{
    System.out.println("Edges: " + descr);

    for (int i = 0; i < edgelist.size(); i++)
    {
        System.out.println(edgelist.get(i));
    }

    System.out.println("-----");
}

public Edge returnEdge (int i)
{
    if ( i < 0 || i >= edges.size())
    {
        return null;
    }
    return edges.get(i);
}

public Node returnNode (int i)
{
    if ( i < 0 || i >= nodes.size())
    {
        return null;
    }
    return nodes.get(i);
}

/**
 * @param nodelist create and add list of edges (example one)
 * @return edgelist with sources, destinations and weights
 */
private ArrayList<Edge> createEdgelistExampleOne(ArrayList<Node> nodelist)
{
    ArrayList<Edge> edgelist = new ArrayList<Edge>();

    edges = edgelist;

    edgelist.add(new Edge(8.0));
}
```

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edgelist.add(new Edge(10.0));
edgelist.add(new Edge(5.0));
edgelist.add(new Edge(3.0));
edgelist.add(new Edge(2.2));
edgelist.add(new Edge(9.0));
edgelist.add(new Edge(20.5));

// setting destination and source
edgelist.get(0).setDestination(nodelist.get(1));
edgelist.get(0).setSource(nodelist.get(0));

edgelist.get(1).setDestination(nodelist.get(3));
edgelist.get(1).setSource(nodelist.get(1));

edgelist.get(2).setDestination(nodelist.get(4));
edgelist.get(2).setSource(nodelist.get(2));

edgelist.get(3).setDestination(nodelist.get(5));
edgelist.get(3).setSource(nodelist.get(3));

edgelist.get(4).setDestination(nodelist.get(5));
edgelist.get(4).setSource(nodelist.get(4));

edgelist.get(5).setDestination(nodelist.get(2));
edgelist.get(5).setSource(nodelist.get(0));

edgelist.get(6).setDestination(nodelist.get(5));
edgelist.get(6).setSource(nodelist.get(0));

return edgelist;
}

/**
 * @param nodelist prints nodes
 * @param description of node set to be printed as prefix
 */
private void printNodes(ArrayList<Node> nodelist, String descr)
{
    System.out.println("Nodelist : " + descr);
    System.out.println();

    for (int i = 0; i < nodelist.size(); i++)
    {
        System.out.println(nodelist.get(i));
    }

    System.out.println("-----");
}

/**
 * create list of nodes (example one)
 * @return list of named nodes (example one)

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*/
private ArrayList<Node> createNodelistExampleOne()
{
    ArrayList<Node> nodelist = new ArrayList<Node>();

    nodes = nodelist;

    nodelist.add(new Node("Knoten 1 ",1,1));
    nodelist.add(new Node("Knoten 2 ",2,2));
    nodelist.add(new Node("Knoten 3 ",3,3));
    nodelist.add(new Node("Knoten 4 ",4,4));
    nodelist.add(new Node("Knoten 5 ",5,5));
    nodelist.add(new Node("Knoten 6 ",6,6));

    return nodelist;
}

/**
 * checks if double edges exists
 * @param edgelist checks if double edges exists
 * @param destination checks if edge e and e2 are the same
 * @return edge if edge e is not the same as edge e2
 * 
 */
public boolean checkIfDoubleEdges(ArrayList<Edge> edgelist, Node
destination)
{
    for (int i = 0; i < edgelist.size(); i++)
    {
        for (int j = 1; j < edgelist.size(); j++)
        {
            Edge e = edgelist.get(i);
            Edge e2 = edgelist.get(j);

            if( e == null || e2 == null )
            {
                return false;
            }

            if (e != e2 && e.getDestination() == e2.getDestination() &&
                e.getSource() == e2.getSource())
            {
                return true;
            }
        }
    }

    return false;
}

/**
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    * @param source computes next node
    * @param edgelist checks source and destination
    * @return of next node
    */
    public ArrayList<Node> computeNextNodes(Node source, ArrayList<Edge>
edgelist)
    {
        ArrayList<Node> nextNodes = new ArrayList<Node>();

        for (int i = 0; i < edgelist.size(); i++)
        {
            Edge e = edgelist.get(i);

            if (e.getSource() == source)
            {
                nextNodes.add(e.getDestination());
            }

            return nextNodes;
        }

    }

    /**
    * @param nodeToAdd add node if not redundant
    * @param nodelist checks if node is included
    * @return node
    * 
    */
    public ArrayList<Node> addNodeIfNotRedundant(Node nodeToAdd, ArrayList<Node>
nodelist)
    {
        for (int i = 0; i < nodelist.size(); i++)
        {
            if (nodelist.get(i) == nodeToAdd)
            {
                return nodelist;
            }
        }

        nodelist.add(nodeToAdd);
        return nodelist;
    }

    /**
    * compute HalfOrder
    * @param firstNode get first node to lock first node
    * @param nodelist to calculate the next nodelists in the halforder
    * @param edgelist to put edges between the placement of nodes in the
halforder
    * @return put nodes into the list of lists of the amount of nodes that are
given

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    */
    public ArrayList<ArrayList<Node>> computeHalfOrder(Node firstNode,
ArrayList<Node> nodelist, ArrayList<Edge> edgelist)
    {
        ArrayList<ArrayList<Node>> listOfLists = new
ArrayList<ArrayList<Node>>();
        ArrayList<Node> allNodesProcessed = new ArrayList<Node>();

        ArrayList<Node> stepTarget = computeNextNodes(firstNode, edgelist);
        listOfLists.add(stepTarget);
        allNodesProcessed.addAll(stepTarget);

        int i = 1;

        printNodes(stepTarget, "" + i);
        printNodes(allNodesProcessed, i + " processed");

        while (stepTarget.size() > 0)
        {
            ArrayList<Node> stepSource = stepTarget;
            stepTarget = new ArrayList<Node>();

            for (int j = 0; j < stepSource.size(); j++)
            {
                ArrayList<Node> partStep = computeNextNodes(stepSource.get(j),
edgelist);
                magicalAdd(partStep, stepTarget, allNodesProcessed);
            }

            if (stepTarget.size() > 0)
            {
                listOfLists.add(stepTarget);

                printNodes(stepTarget, "" + ++i);
                printNodes(allNodesProcessed, i + " processed");
            }

        }

        return listOfLists;
    }

    /**
    * @param source of node
    * @param destination of node to node
    * @param alreadyProcessed add already processed node to already processed
list
    * 
    */
    public void magicalAdd(ArrayList<Node> source, ArrayList<Node> destination,
ArrayList<Node> alreadyProcessed)
    {

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for (Node node : source)
{
    if (!alreadyProcessed.contains(node))
    {
        destination.add(node);
        alreadyProcessed.add(node);
    }
}
}
```