AKEEM BELLO

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■ bello.bakeem@gmail.com

Personal website

SKILLS

Programming Languages: Python, R, SQL, Java, C++, JavaScript, TypeScript, Ruby on Rails, Bash, NoSQL, C, HTML, CSS Frameworks & Libraries: TensorFlow, Pandas, NumPy, Matplotlib, Scikit-learn, Django, NodeJS, React.js, Next.js Data Tools & Platforms: BigQuery, Teradata, SAS, MicroStrategy, Tableau, Excel, Access, MySQL, SQL Server, ETL Processes Cloud & DevOps: Amazon Web Services(AWS), Google Cloud Platform (GCP), Kubernetes, Docker, GitLab CI/CD, Jenkins Core Competencies: Analytical Thinking, Problem Solving, Collaboration, Time Management, Project Management, Innovative

EXPERIENCE

Bell Canada May 2023 - Aug 2024

Al and Data Engineer | Python, Google Cloud Platform (GCP), BigQuery, Dataflow, MicroStrategy, SQL

Toronto, ON

- Developed and integrated machine learning models into real-time data pipelines, improving prediction accuracy by 20%, and implemented in production to support 5 key business operations.
- Designed and implemented a scalable star schema data structure, optimizing SQL query performance by 30% and enabling the system to handle a 50% growth in data metrics.
- Built a real-time Al tool usage dashboard in MicroStrategy, architecting data pipelines using GCP and BigQuery to streamline data flows, resulting in a 30% faster decision-making process for over 200 stakeholders.

Geomatics Department - University of Guelph

Sep 2021 - Jul 2022

GIS Software and Data Specialist | ASP.NET, Java, Python, Excel, Tableau

Guelph, ON

- · Collaborated with the team to build a web-based statistical modeling tool using ASP.NET, improving user interaction with predictive models and enhancing workflow automation for environmental project insights.
- Developed a Java-based interface for statistical models, streamlining trend forecasting processes, allowing users to interact with large datasets for real-time analysis.
- · Built predictive models for environmental trend forecasting, utilizing Python for data analysis and delivering insights that drove strategic decisions in 3 major projects.

Brewers Supply Group Canada

Jul 2020 - Aug 2022

 $\textbf{\textit{Production Engineering Student}} \mid \text{Python, Microsoft Dynamics AX, Industrial solutions}$

Guelph, ON

- Developed automated quality assurance scripts in Python to detect defects, reducing errors in production processes by 25% and improving overall product quality.
- Led software-based process improvements that increased production output by 40%, ensuring continuous operations during the Covid-19 pandemic through enhanced system monitoring and automation.
- Enhanced inventory management by integrating Microsoft Dynamics AX with custom scripts, increasing accuracy by 30% and reducing stock discrepancies.

EDUCATION

Wilfrid Laurier University

Bachelor of Science in Computer Science

Waterloo, ON

• Relevant Coursework: Data Structures and Algorithms (C), Prob & Stat in CS (Python), Machine Learning, Artificial Intelligence (Python), Databases (SQL), Networking, Programming for Big Data (SQL)

The Complete 2024 Web Development Bootcamp

May 2024

Udemy

Online

- Gained full-stack web development skills by building over 15 real-world projects, covering front-end (HTML, CSS, JavaScript) and back-end (Node.js, MongoDB, SQL) technologies.
- · Learned to implement RESTful APIs, manage databases, and deploy applications at a very fast pace.

PROJECTS

Full Stack E-commerce Platform (Server-Side Rendering, Responsive Design) | Next.js, Tailwind.css, Prism, Node.js, Git

- Built a responsive e-commerce platform using Next.js for server-side rendering, reducing page load times by 25%, enhancing user experience.
- Styled the platform with Tailwind.css, optimizing for mobile and desktop, achieving 100% responsiveness across 15+ devices
- Integrated Prism for syntax highlighting, ensuring seamless display of 500+ code snippets, leveraging Node.js for scalable backend services.

Al Chat Application with GPT-3 (Natural Learning Processing, Back-end Development) | React, Node.js, OpenAl API, Express

- Developed a full-stack Al-powered chat application using OpenAl's GPT-3 API, enabling real-time interactions with sophisticated language models.
- Implemented the backend using Node.js and Express, integrating with the OpenAI API for seamless communication and response generation.
- Utilized React.js for a responsive front-end UI, ensuring a smooth and dynamic user experience, while deploying the app on **Vercel** for scalable performance.

Connect Four Game (Object-Oriented Programming, UI Design) | Java, Git, Gradle, JUnit, Ubuntu, JavaFx

- Engineered a Java-based Connect Four game, applying object-oriented principles (encapsulation, inheritance) to manage 100+ game instances efficiently.
- Wrote 50+ unit tests using JUnit to ensure code reliability and consistency, achieving 95% code coverage.
- Utilized Gradle and Git for continuous integration, streamlining development and reducing deployment time by 20%.