# Lab 2 – Web Server (Transport Layer)

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#### 1. Introduction

This lab focused on:

- Extending a single-threaded web server into a multi-threaded web server
- Handling HTTP GET requests and returning 404 Not Found for missing files
- Serving large files such as english\_words.txt
- Testing using a custom Python client, standard browsers, and curl

Key learning outcomes:

- Hands-on experience with TCP socket programming
- Understanding HTTP/1.1 request-response workflow
- Implementing multi-threaded concurrency
- Debugging and addressing performance / security issues

## 2. Design and Implementation

#### 2.1 Architecture

- **Single-threaded (st\_webserver.py):**Handles one client at a time in a loop. Useful as baseline for functionality testing.
- Multi-threaded (mt\_webserver.py):Main thread accepts connections and spawns a dedicated thread for each client.Each thread:
  - Handles **GET** requests
  - Validates paths with safe path()
  - Streams file contents in chunks with Content-Length and Connection: close
  - Returns **404 HTML** page for missing files
- Security & Robustness:
  - Rejects unsupported HTTP methods (405)
  - Prevents .../ directory traversal
  - Gracefully handles malformed requests

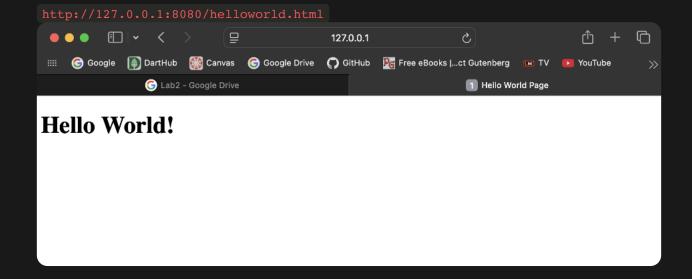
#### 2.2 Source Files

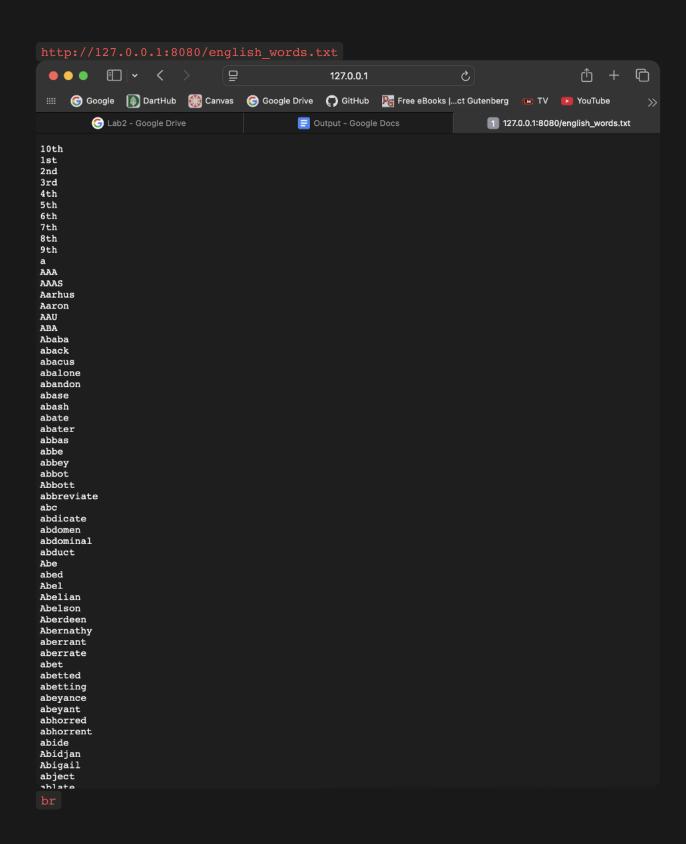
- st webserver.py
  - Baseline **single-threaded** version for functional correctness
- mt\_webserver.py
  - Main multi-threaded server
  - o run\_server(), handle\_client(), safe\_path(), build\_header()
- webclient.py
  - CLI-based HTTP client for testing
  - Sends GET request, loops to receive the entire response
  - Prints headers and body to terminal
- helloworld.html
  - Simple test page
- english words.txt
  - Large text file for chunked-transfer testing

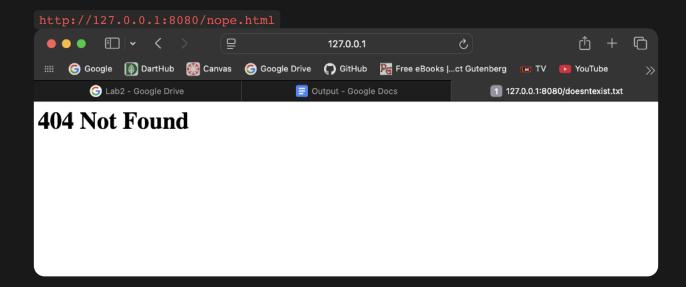
### 3. Results

#### **3.1 Browser Tests**

Request	Expected Result	Observed
/helloworld.html	200 OK + HTML page	•
/english_words.txt	200 OK + full long text	•
/nope.html	404 Not Found	•







#### 3.2 Client Tests

```
Executed in terminal:
  python3 webclient.py 127.0.0.1 8080 helloworld.html
  python3 webclient.py 127.0.0.1 8080 english_words.txt
  python3 webclient.py 127.0.0.1 8080 nope.html
     lab2 python3 webclient.py 127.0.0.1 8080 helloworld.html
  === RESPONSE HEADERS ===
  HTTP/1.1 200 OK
  Content-Length: 122
  Connection: close
  === RESPONSE BODY (first 1000 chars) ===
  <!DOCTYPE html>
  <html>
  <head>
      <title>Hello World Page</title>
  </head>
  <body>
      <h1>Hello World!</h1>
  </body>
  </html>
```

```
lab2 python3 webclient.py 127.0.0.1 8080 english_words.txt
=== RESPONSE HEADERS ===
HTTP/1.1 200 OK
Content-Length: 206699
Connection: close
=== RESPONSE BODY (first 1000 chars) ===
10th
1st
2nd
3rd
4th
5th
6th
7th
8th
9th
```

```
→ lab2 python3 webclient.py 127.0.0.1 8080 nope.html
=== RESPONSE HEADERS ===
HTTP/1.1 404 Not Found
Content-Length: 63
Connection: close
=== RESPONSE BODY (first 1000 chars) ===
<html><head></head></bdd></html>
```

## 3.3 Multi-Threaded Concurrency

- Sent simultaneous requests (browser + curl)
- Server log showed interleaved log lines, confirming concurrent handling

```
  (cosc160) → lab2 python3 mt_webserver.py
  MT server listening on http://0.0.0.0:8080
  [('127.0.0.1', 62678)] 200 /helloworld.html (122 bytes)
  [('127.0.0.1', 62677)] 200 /english_words.txt (206699 bytes)
```

## 3.4 Stability & Performance

- Large file served completely without truncation or hanging
- Content-Length + Connection: close ensured client read until EOF
- 404 and 405 requests handled gracefully without server crash

## 4. Conclusion

- Gained practical understanding of minimal HTTP server over TCP
- Observed limitations of single-threaded blocking design

- Demonstrated concurrency benefits of multi-threaded architecture
- Developed debugging and testing skills for networked applications
- Future work: add TLS, thread-pool, caching, MIME handling, and logging