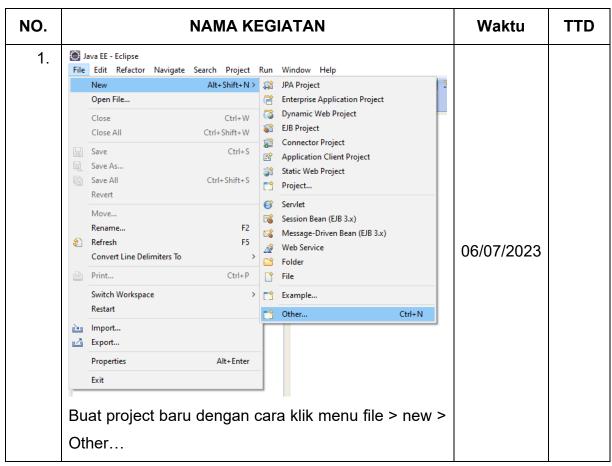
Nama: Andri Firman Saputra

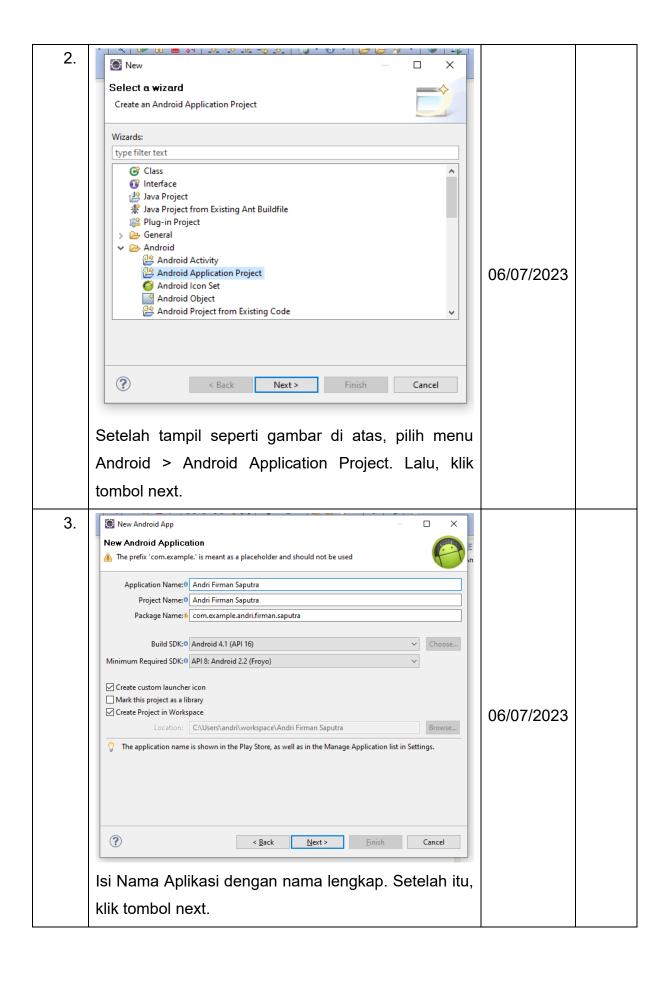
NIM : 201011402125

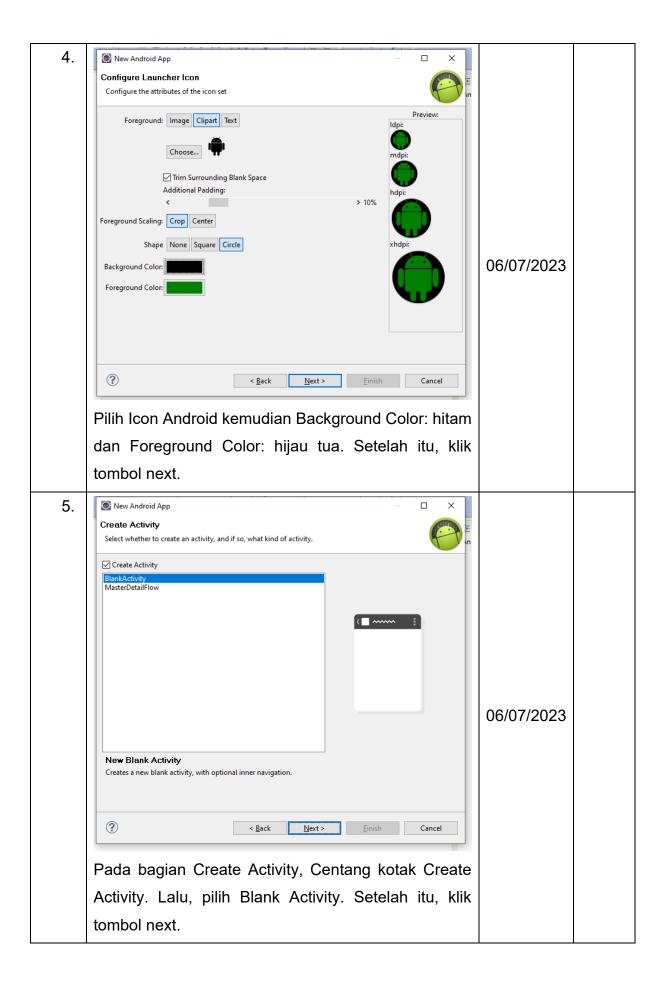
Kelas: 06TPLP016

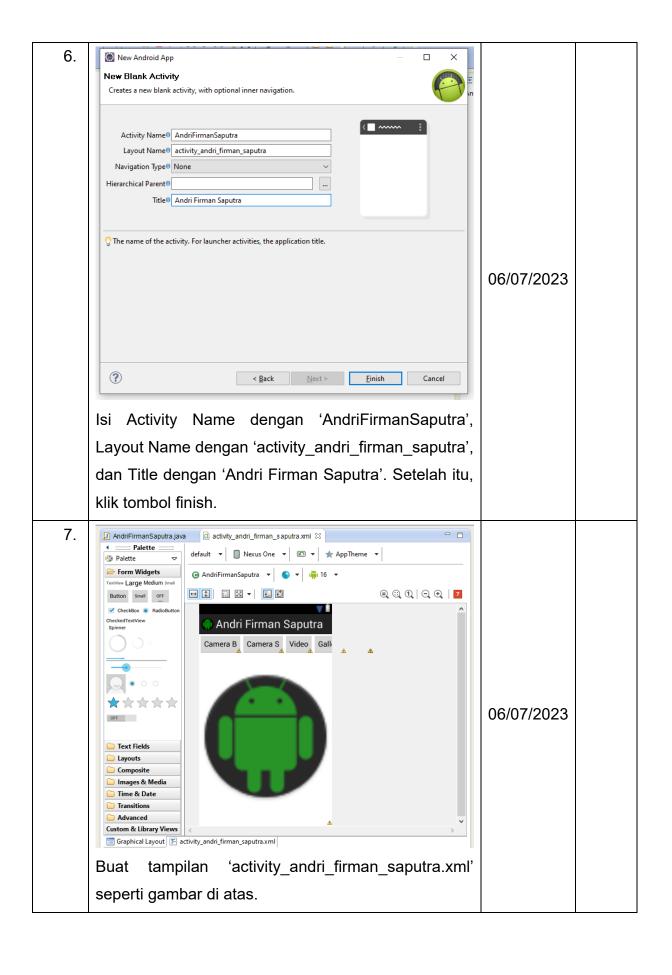
Tugas: UAS – Mobile Programming Membuat Aplikasi Kamera

Tabel Kegiatan

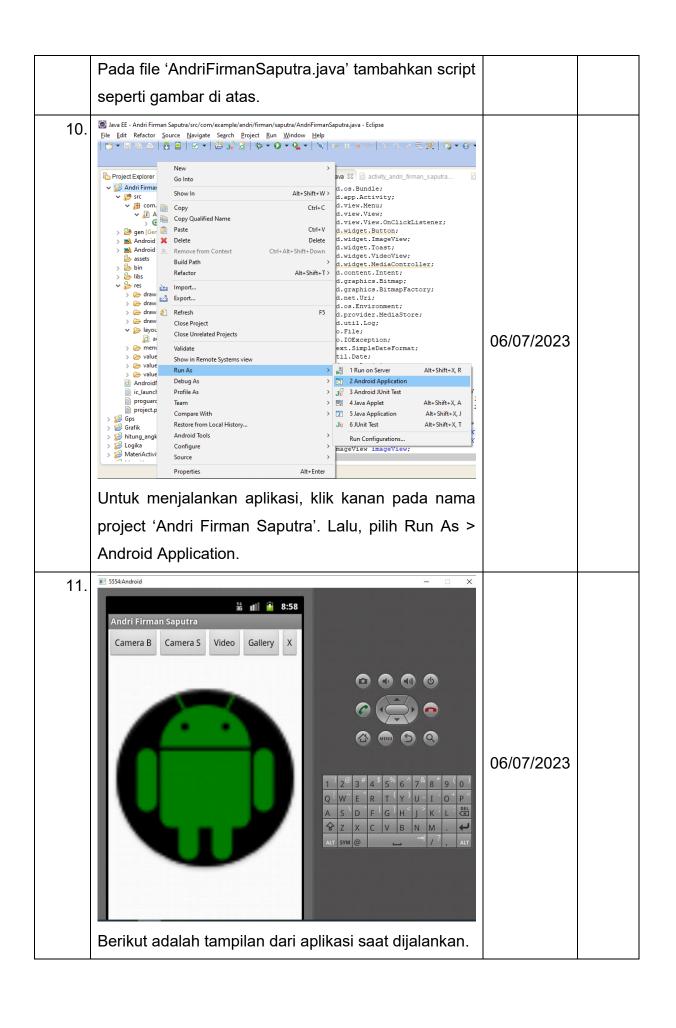








8. 🔝 AndriFirmanSaputra.java 📑 activity_andri_firman_saputra... 🔯 *Andri Firman Saputra Manifest 🛭 🗀 🗓 @ nifest xmlns:android="http://schemas.android.com/apk/res/android" package="com.example.andri.firman.saputra" android:versionCode="1" android:versionName="1.0" android:minSdkVersion="8" android:targetSdkVersion="15" ses-permission android:name="android.permission.CAMERA"/> ⊖ <application android:icon="@drawable/ic_launcher" android:label="@string/app_name" android:theme="@style/AppTheme" > <activity android:name=".AndriFirmanSaputra" android:label="@string/title_activity_andri_firman_saputra" > <action android:name="android.intent.action.MAIN" /> <category android:name="android.intent.category.LAUNCHER" /> </activity> </application> 06/07/2023 Pada file 'Manifest' tambahkan 3 permission, yaitu: <uses-permission android:name="android.permission.CAMERA"/> <uses-permission android:name="android.permission. WRITE_EXTERNAL_STORAGE"/> <uses-permission android:name="android.permission. RECORD_AUDIO"/> 9. 🔝 AndriFirmanSaputra.java 🖂 🔯 activity_andri_firman_saputra... 🔯 *Andri Firman Saputra Manifest import android.os.Bundle; import android.app.Activity; import android.view.Menu; import android.view.View: import android.view.View.OnClickListener; import android.widget.Button; import android.widget.ImageView: import android.widget.Toast; import android.widget.VideoView; import android.widget.MediaController; import android.content.Intent; import android.graphics.Bitmap; import android.graphics.BitmapFactory; import android.net.Uri; import android.os.Environment; 06/07/2023 import android.provider.MediaStore; import android.util.Log; import java.io.File; import java.io.IOException; import java.text.SimpleDateFormat; import java.util.Date; import android.app.Activity; import android.view.Menu; public class AndriFirmanSaputra extends Activity implements OnClickListener
 private static final int AMBIL_FOTO_BESAR = 1;
 private static final int AMBIL_FOTO_KECIL = 2;
 private static final int AMBIL_VIDEO = 3;
 private static final int TAMPILKAN_GALLERY = 4;
 private static final String_JPEG_FILE_PREFIX = "IMG_";
 private static final String_JPEG_FILE_SUFFIX = ".jpg";
 private_TmaceVive_v_maceVive_v. private ImageView imageView;



12. Berikut a smartpho	Andri Firman Saputra dalah tampilan saat aplikasi diinstall pada ne saya.	06/07/2023	
13. 09.08	Pilih item yang boleh diakses oleh Andri Firman Saputra Kamera Mengambil foto dan video Ruang memori Mengakses foto, isi media, dan file di perangkat Mikrofon Rekam Audio	06/07/2023	

