## PERTEMUAN 12:

# **SMS**

## A. TUJUAN PEMBELAJARAN

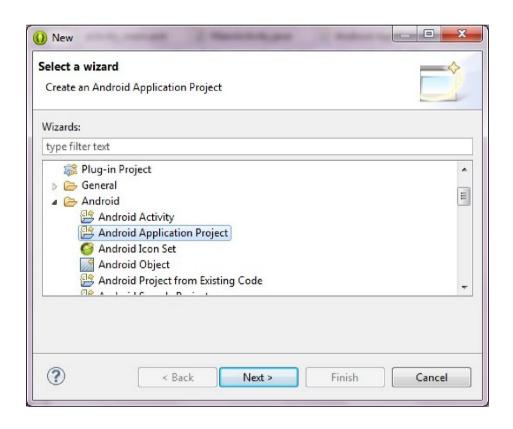
Adapun tujuan pembelajaran yang akan dicapai sebagai berikut:

12.1 Membuat desain project SMS

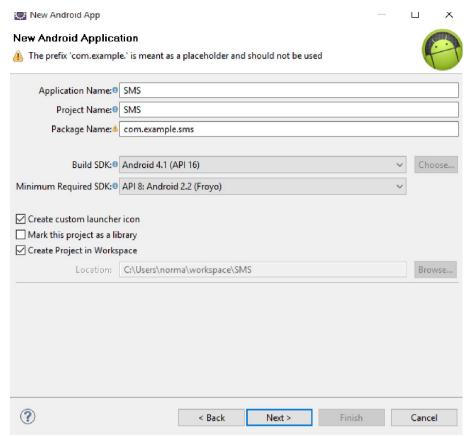
#### **B. URAIAN MATERI**

Tujuan Pembelajaran 12.1:

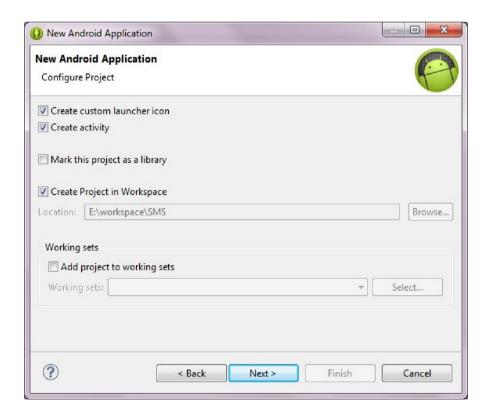
Membuat desain project SMS



Gambar 12. 1



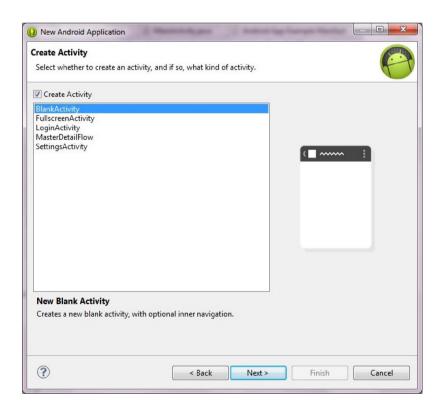
Gambar 12. 2



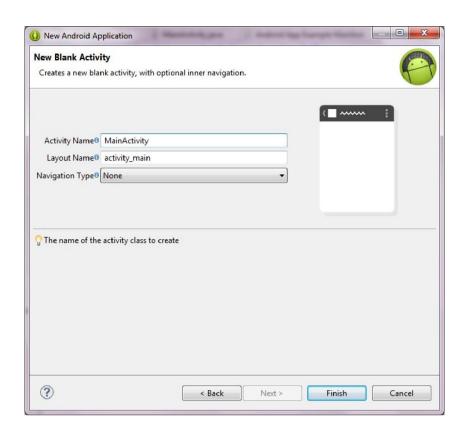
Gambar 12.3



Gambar 12. 4



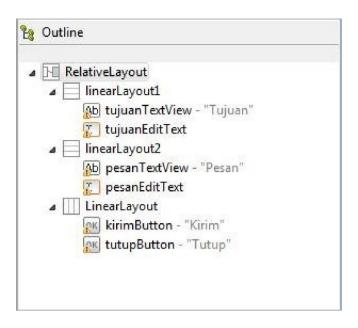
Gambar 12.5



Gambar 12. 6

SMS     ■     SMS     ■     ■     ■     SMS     ■		•	Ż
Tujua <mark>n</mark>  Pesan			A
			A
Kirim	<u> </u>	Tutup	A

Gambar 12. 7



Gambar 12.8

Source code XML (activity\_main.):

activity\_main.xml

```
<RelativeLayoutxmlns:android="http://schemas.android.com/apk/res/android"</pre>
xmlns:tools="http://schemas.android.com/tools"andro
id:layout_width="match_parent"android:layout_height
="match_parent"tools:context=".MainActivity">
<LinearLayout
     android:id="@+id/linearLayout1"android:lay
      out_width="wrap_content"android:layout_hei
      ght="wrap_content"android:layout_alignPare
      ntLeft="true"android:layout_alignParentRig
     ht="true"android:layout_alignParentTop="tr
     ue"android:orientation="vertical">
<TextView
        android:id="@+id/tujuanTextView"android:1
        ayout_width="wrap_content"android:layout_
        height="wrap_content"android:text="Tujuan
<EditText
           android:id="@+id/tujuanEditText"android:layout_width="match_pa
           rent"android:layout_height="wrap_content">
<requestFocus/>
```

```
</EditText>
</LinearLayout>
<LinearLayout
android:id="@+id/linearLayout2"android:layout_width="wrap_content"android
        :layout_height="wrap_content"android:layout_alignParentLeft="true
        "android:layout alignParentRight="true"android:layout below="@+id
        /linearLayout1"android:orientation="vertical">
<TextView
android:id="@+id/pesanTextView"android:layout width="wrap content"andr
           oid:layout height="wrap content"android:text="Pesan"/>
         <EditTextandroid:id="@+id/editText1"an
            droid:layout_width="match_paren"and
            roid:layout_height="176dp"android:e
            ms="10"
         android:inputType="textMultiLine"/>
</LinearLayout>
<LinearLayout
       android:layout_width="wrap_content"android:layout_height="wrap_co
       ntent"android:layout_alignParentLeft="true"android:layout_alignPa
       rentRight="true"android:layout_below="@+id/linearLayout2">
<Button
           android:id="@+id/kirimButton"android:1
           ayout width="wrap content"android:layo
           ut height="wrap content"android:layout
           _weight="3"android:text="Kirim"/>
<Button
          android:id="@+id/tutupButton"android:la
          yout_width="wrap_content"android:layout
          _height="wrap_content"android:layout_we
          ight="1"android:text="Tutup"/>
</LinearLayout>
</RelativeLayout>
```

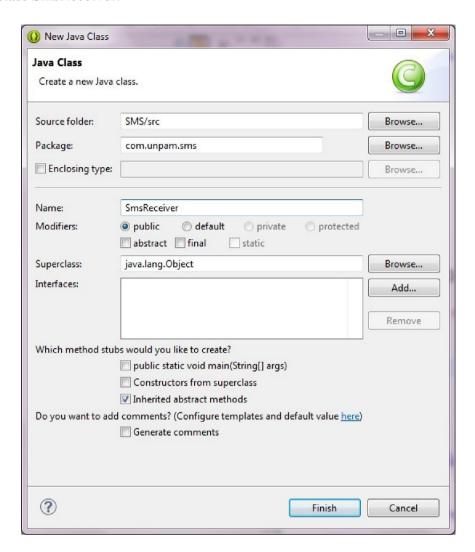
Source Code MainActivity.java

```
package com.unpam.sms;
 import android.os.Bundle;
 import android.app.Activity;
 import android.app.PendingIntent;
 import android.content.BroadcastReceiver;
 import android.content.Context;
 import android.content.Intent;
 import android.content.IntentFilter;
 import android.telephony.SmsManager;
 import android.view.Menu; import android.view.View;
 import android.view.View.OnClickListener;
 import android.widget.EditText;
 import android.widget.Toast;
 publicclass MainActivity extends Activity implements OnClickListener{
EditText tujuanEditText;
EditText pesanEditText;
@ Override
protectedvoid onCreate(Bundle savedInstanceState) {
super.onCreate(savedInstanceState);
setContentView(R.layout.activity_main);
findViewById(R.id.kirimButton).setOnClickListener(this);
      findViewById(R.id.tutupButton).setOnClickListener(this);
tujuanEditText = (EditText)
findViewById(R.id.tujuanEditText);
pesanEditText = (EditText) findViewById(R.id.pesanEditText);
@ Override
publicboolean onCreateOptionsMenu(Menu menu) {
 // Inflate the menu; this adds items to the action bar if it is present.
 getMenuInflater().inflate(R.menu.activity_main, menu);
           returntrue;
@ Override
publicvoid onClick(View v) {
// TODO Auto-generated method stub
switch (v.getId()){
 case R.id.kirimButton:
String tujuan = tujuanEditText.getText().toString();
 String pesan = pesanEditText.getText().toString();
 if (tujuan.length()>0 && pesan.length()>0){
 sendSMS(tujuan, pesan);
 } else{
 Toast.makeText(getBaseContext(),"No. tujuan dan pesan harus
diisi",Toast.LENGTH_SHORT).show();
```

```
}
break;
case R.id.tutupButton:
System.exit(0);
privatevoid sendSMS(String phoneNumber, String message){
String SENT = "SMS SENT";
 String DELIVERED = "SMS_DELIVERED";
 PendingIntent sentPI = PendingIntent.getBroadcast(this, 0, new
Intent(SENT), 0);
 PendingIntent deliveredPI = PendingIntent.getBroadcast(this, 0, new
Intent(DELIVERED), 0);
 registerReceiver(new BroadcastReceiver(){
@ Override
 publicvoid onReceive(Context arg0, Intent arg1) {
      switch (getResultCode())
case Activity.RESULT_OK:
 Toast.makeText(getBaseContext(), "SMS telah dikirim",
Toast.LENGTH_SHORT).show();
     break;
 case SmsManager.RESULT_ERROR_GENERIC_FAILURE:
         Toast.makeText(getBaseContext(),
"Generic failure", Toast.LENGTH_SHORT).show();
      break;
case SmsManager.RESULT_ERROR_NO_SERVICE:
Toast.makeText(getBaseContext(), "No service",
Toast.LENGTH_SHORT).show();
       break;
 case SmsManager.RESULT_ERROR_NULL_PDU:
Toast.makeText(getBaseContext(), "NullPDU", Toast.LENGTH_SHORT).show();
 case SmsManager.RESULT_ERROR_RADIO_OFF:
 Toast.makeText(getBaseContext(), "Radio off", Toast.LENGTH_SHORT).show();
       break;
}, new IntentFilter(SENT));
registerReceiver(new BroadcastReceiver(){
@ Override
publicvoid onReceive(Context arg0, Intent arg1) {
      switch (getResultCode())
case Activity.RESULT_OK:
```

```
Toast.makeText(getBaseContext(), "SMS
Terkirim", Toast.LENGTH_SHORT).show();
    break;
case Activity.RESULT_CANCELED:
Toast.makeText(getBaseContext(), "SMSTidak Terkirim",
Toast.LENGTH_SHORT).show();
break;
}, new IntentFilter(DELIVERED));
        SmsManager sms = SmsManager.getDefault();
 sms.sendTextMessage(phoneNumber, null, message, sentPI,
 deliveredPI);
```

## Source Code SmsReceiver Tambahkan class SmsReceiver:



Gambar 12. 9

```
package com.unpam.sms;
import android.content.BroadcastReceiver;
import android.content.Context;
import android.content.Intent;
import android.os.Bundle;
import android.telephony.SmsMessage;
import android.widget.Toast;
publicclass SmsReceiver extends BroadcastReceiver{
    @Override
```

Karena aplikasi membutuhkan permission untuk mengirim dan menerima SMS, maka tambahkan tag uses-permission di dalam file AndroidManifest.xml (di antara tag uses-sdk dan application).

```
<uses-permissionandroid:name="android.permission.SEND_SMS"/>
<uses-permissionandroid:name="android.permission.RECEIVE_SMS"/>
```

Agar aplikasi memproses class SmsReceiver ketika menerima SMS, tambahkan tagreceiver di bawah ini di dalam tag application.

```
<receiverandroid:name=".SmsReceiver">
<intent-filter>
<actionandroid:name="android.provider.Telephony.SMS_RECEIVED"/>
</intent-filter>
</receiver>
```

# C. SOAL LATIHAN/TUGAS

# D. DAFTAR PUSTAKA

Allen, Grant. 2012. Beginning Android 4. New York: Apress.

Safaat, H. Nazruddin. 2015. ANDROID Pemrograman Aplikasi Mobile Smartphone dan Tablet PC Berbasis Android. Bandung: Informatika