

# Blackjack Game

This is a quick guide with the most relevant functions of the game. For any other questions about any functions please contact us.

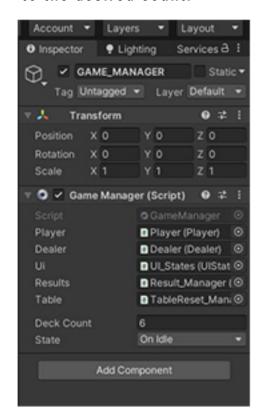
## Simple Customization Options

The Blackjack Game Template comes with a easy to change interface, movable hands, stacks and animations.



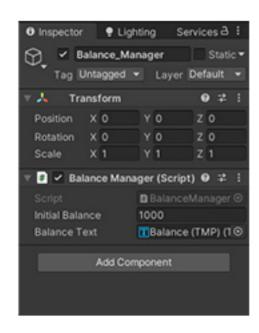
### Number of Decks

Change the number of decks by going into the Hierarchy and select 'GAME\_MANAGER', inside the Inspector you will see 'Deck Count', for default we have the game with 6 decks, j ust select it and change the number of decks to the desired count.



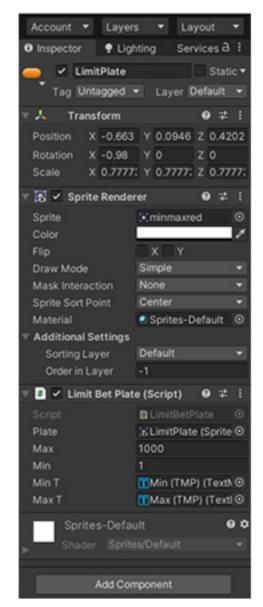
## Balance

Select 'Balance\_Manager' inside '\_SCRIPTS\_' inside the Inspector change the Initial Balance.



## Limit Plaque

Change the min and max limits by selecting the 'LimitPlate' inside the Hierarchy under 'Background'.



### Card Prefab

To change the size of the cards, just go to 'Resources' folder and doble click on the card, and change the size of it.

