

Introduction to Programming with Java

Class: [ChessBoard.java](#)

Score: ★★★★★ (Challenging)

Prerequisites: For Loops, ACM Task Force Graphics Commands

Description:

Write a program that draws a Chess Board given below using GLine class from the ACM Graphic Library. (Note that standard Chess Boards have $8 \times 8 = 64$ squares in it)

Sample Run:

