### Digital sound and discrete Fourier analysis

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### Euclidean inner product, Definition 21

For complex vectors of length N the Euclidean inner product is given by

$$\langle \boldsymbol{x}, \boldsymbol{y} \rangle = \sum_{k=0}^{N-1} x_k \overline{y_k}.$$

The associated norm is

$$\|\mathbf{x}\| = \sqrt{\sum_{k=0}^{N-1} |x_k|^2}.$$

#### Discrete Fourier analysis, Definition 222

In Discrete Fourier analysis, a vector  $\mathbf{x} = (x_0, \dots, x_{N-1})$  is represented as a linear combination of the N vectors

$$\phi_n = \frac{1}{\sqrt{N}} \left( 1, e^{2\pi i n/N}, e^{2\pi i 2n/N}, \dots, e^{2\pi i k n/N}, \dots, e^{2\pi i n(N-1)/N} \right).$$

These vectors are called the normalised complex exponentials, or the pure digital tones of order N. n is also called frequency index. The whole collection  $\mathcal{F}_N = \{\phi_n\}_{n=0}^{N-1}$  is called the N-point Fourier basis.

the *N*-point Fourier basis is an orthonormal basis for  $\mathbb{R}^N$ .

### Discrete Fourier Transform, Definition 24

We will denote the change of coordinates matrix from the standard basis of  $\mathbb{R}^N$  to the Fourier basis  $\mathcal{F}_N$  by  $F_N$ . We will also call this the (*N*-point) *Fourier matrix*.

The matrix  $\sqrt{N}F_N$  is also called the (*N*-point) discrete Fourier transform, or DFT. If  $\boldsymbol{x}$  is a vector in  $R^N$ , then  $\boldsymbol{y} = \text{DFT}\boldsymbol{x}$  are called the DFT coefficients of  $\boldsymbol{x}$ . (the DFT coefficients are thus the coordinates in  $\mathcal{F}_N$ , scaled with  $\sqrt{N}$ ). DFT $\boldsymbol{x}$  is sometimes written as  $\hat{\boldsymbol{x}}$ .

### The Fourier matrix is unitary

**Theorem ??**: The Fourier matrix  $F_N$  is the unitary  $N \times N$ -matrix with entries given by

$$(F_N)_{nk} = \frac{1}{\sqrt{N}} e^{-2\pi i nk/N},$$

for  $0 \le n, k \le N - 1$ .

**Definition** ??: The matrix  $\overline{F_N}/\sqrt{N}$  is the inverse of the matrix DFT =  $\sqrt{N}F_N$ . We call this inverse matrix the *inverse discrete Fourier transform*, or IDFT.

### Direct implementation of the DFT in Matlab

```
function y = DFTImpl(x)
    N = size(x, 1);
    y = zeros(size(x));
    for n = 1:N
        D = exp(*2*pi*1i*(n-1)*(0:(N-1))/N);
        y(n) = dot(D, x);
end
```

n has been replaced by n-1 in this code since n runs from 1 to N (array indices must start at 1 in Matlab).

### Direct implementation of the DFT in Python

```
def DFTImpl(x):
    y = zeros_like(x).astype(complex)
    N = len(x)
    for n in xrange(N):
        D = exp(-2*pi*n*1j*arange(float(N))/N)
        y[n] = dot(D, x)
    return y
```

### Properties of the DFT, Theorem 27

Let x be a real vector of length N. The DFT has the following properties:

- $(\widehat{\mathbf{x}})_{N-n} = \overline{(\widehat{\mathbf{x}})_n} \text{ for } 0 \le n \le N-1.$
- ② If  $x_k = x_{N-k}$  for all n (so  $\boldsymbol{x}$  is symmetric), then  $\hat{\boldsymbol{x}}$  is a real vector.
- If  $x_k = -x_{N-k}$  for all k (so  $\mathbf{x}$  is antisymmetric), then  $\hat{\mathbf{x}}$  is a purely imaginary vector.
- ① If d is an integer and z is the vector with components  $z_k = x_{k-d}$  (the vector x with its elements delayed by d), then  $(\widehat{z})_n = e^{-2\pi i dn/N} (\widehat{x})_n$ .
- **3** If d is an integer and z is the vector with components  $z_k = e^{2\pi i dk/N} x_k$ , then  $(\widehat{z})_n = (\widehat{x})_{n-d}$ .

### Relation between Fourier coefficients and DFT coefficients, Proposition 2.9

Let N > 2M,  $f \in V_{M,T}$ , and let  $\mathbf{x} = \{f(kT/N)\}_{k=0}^{N-1}$  be N uniform samples from f over [0, T]. The Fourier coefficients  $z_n$  of f can be computed from

$$(z_0, z_1, \ldots, z_M, \underbrace{0, \ldots, 0}_{N-(2M+1)}, z_{-M}, z_{-M+1}, \ldots, z_{-1}) = \frac{1}{N} \mathsf{DFT}_N \mathbf{x}.$$

In particular, the total contribution in f from frequency n/T, for  $0 \le n \le M$ , is given by  $y_n$  and  $y_{N-n}$ , where y is the DFT of x.

**Proposition 2.12**: Any  $f \in V_{M,T}$  can be reconstructed uniquely from a uniform set of samples  $\{f(kT/N)\}_{k=0}^{N-1}$ , as long as  $f_s > 2|\nu|$ , where  $\nu$  denotes the highest frequency in f.

## Sampling theorem and the ideal interpolation formula for periodic functions, Theorem 2.13

Let f be a periodic function with period T, and assume that f has no frequencies higher than  $\nu$ Hz. Then f can be reconstructed exactly from its samples  $f(-MT_s),\ldots,f(MT_s)$  (where  $T_s$  is the sampling period,  $N=\frac{T}{T_s}$  is the number of samples per period, and M=2N+1) when the sampling rate  $f_s=\frac{1}{T_s}$  is bigger than  $2\nu$ . Moreover, the reconstruction can be performed through the formula

$$f(t) = \sum_{k=-M}^{M} f(kT_s) \frac{1}{N} \frac{\sin(\pi(t-kT_s)/T_s)}{\sin(\pi(t-kT_s)/T)}.$$

# Sampling theorem and the ideal interpolation formula, general version, Theorem 2.14

Assume that f has no frequencies higher than  $\nu$ Hz. Then f can be reconstructed exactly from its samples  $\ldots, f(-2T_s), f(-T_s), f(0), f(T_s), f(2T_s), \ldots$  when the sampling rate is bigger than  $2\nu$ . Moreover, the reconstruction can be performed through the formula

$$f(t) = \sum_{k=-\infty}^{\infty} f(kT_s) \frac{\sin(\pi(t-kT_s)/T_s)}{\pi(t-kT_s)/T_s}.$$

```
[x, fs] = forw_comp_rev_DFT('L', 13000, 'lower', 1);
playerobj=audioplayer(x, fs);
playblocking(playerobj);
```

```
[x, fs] = forw_comp_rev_DFT('threshold', 20);
playerobj=audioplayer(x, fs);
playblocking(playerobj);
```

```
[x, fs] = forw_comp_rev_DFT('n', 3);
playerobj=audioplayer(x, fs);
playblocking(playerobj);
```

Let  $\mathbf{v} = \mathsf{DFT}_N \mathbf{x}$  be the N-point DFT of  $\mathbf{x}$ , with N an even number, and let  $D_{N/2}$  be the  $(N/2) \times (N/2)$ -diagonal matrix with entries  $(D_{N/2})_{n,n} = e^{-2\pi i n/N}$  for  $0 \le n < N/2$ . Then we have that

$$(y_0, y_1, \dots, y_{N/2-1}) = \mathsf{DFT}_{N/2} \mathbf{x}^{(e)} + D_{N/2} \mathsf{DFT}_{N/2} \mathbf{x}^{(o)}$$
  
 $(y_{N/2}, y_{N/2+1}, \dots, y_{N-1}) = \mathsf{DFT}_{N/2} \mathbf{x}^{(e)} - D_{N/2} \mathsf{DFT}_{N/2} \mathbf{x}^{(o)}$ 

where  $\mathbf{x}^{(e)}, \mathbf{x}^{(o)} \in \mathbb{R}^{N/2}$  consist of the even- and odd-indexed entries of x, respectively, i.e.

$$\mathbf{x}^{(e)} = (x_0, x_2, \dots, x_{N-2})$$
  $\mathbf{x}^{(o)} = (x_1, x_3, \dots, x_{N-1}).$ 

### IFFT algorithm when N is even, Theorem 2.15

Let N be an even number and let  $\tilde{x} = \mathsf{DFT}_N y$ . Then we have that

$$\begin{split} &(\tilde{x}_0, \tilde{x}_1, \dots, \tilde{x}_{N/2-1}) = \overline{\mathsf{DFT}_{N/2}} \boldsymbol{y}^{(e)} + \overline{D_{N/2} \mathsf{DFT}_{N/2}}) \boldsymbol{y}^{(o)} \\ &(\tilde{x}_{N/2}, \tilde{x}_{N/2+1}, \dots, \tilde{x}_{N-1}) = \overline{\mathsf{DFT}_{N/2}} \boldsymbol{y}^{(e)} - \overline{D_{N/2} \mathsf{DFT}_{N/2}}) \boldsymbol{y}^{(o)} \end{split}$$

where  $\mathbf{y}^{(e)}, \mathbf{y}^{(o)} \in \mathbb{R}^{N/2}$  are the vectors

$$\mathbf{y}^{(e)} = (y_0, y_2, \dots, y_{N-2})$$
  $\mathbf{y}^{(o)} = (y_1, y_3, \dots, y_{N-1}).$ 

Moreover,  $\mathbf{x} = \overline{\mathsf{IDFT}}_N \mathbf{y}$  can be computed from  $\mathbf{x} = \tilde{\mathbf{x}}/N = \overline{\mathsf{DFT}}_N \mathbf{y}/N$ 

$$\begin{aligned} \mathsf{DFT}_{N} \boldsymbol{x} &= \begin{pmatrix} I & D_{N/2} \\ I & -D_{N/2} \end{pmatrix} \begin{pmatrix} \mathsf{DFT}_{N/2} & \mathbf{0} \\ \mathbf{0} & \mathsf{DFT}_{N/2} \end{pmatrix} \begin{pmatrix} \boldsymbol{x}^{(e)} \\ \boldsymbol{x}^{(o)} \end{pmatrix} \\ \mathsf{IDFT}_{N} \boldsymbol{y} &= \frac{1}{N} \overline{\begin{pmatrix} I & D_{N/2} \\ I & -D_{N/2} \end{pmatrix}} \begin{pmatrix} \overline{\mathsf{DFT}_{N/2}} & \mathbf{0} \\ \mathbf{0} & \overline{\mathsf{DFT}_{N/2}} \end{pmatrix} \begin{pmatrix} \boldsymbol{y}^{(e)} \\ \boldsymbol{y}^{(o)} \end{pmatrix} \end{aligned}$$

### Iterating the factorization 1

$$\mathsf{DFT}_{N} \mathbf{x} = \begin{pmatrix} I & D_{N/2} \\ I & -D_{N/2} \end{pmatrix} \begin{pmatrix} I & D_{N/4} & \mathbf{0} & \mathbf{0} \\ I & -D_{N/4} & \mathbf{0} & \mathbf{0} \\ \mathbf{0} & \mathbf{0} & I & D_{N/4} \\ \mathbf{0} & \mathbf{0} & I & -D_{N/4} \end{pmatrix} \times \begin{pmatrix} \mathsf{DFT}_{N/4} & \mathbf{0} & \mathbf{0} \\ \mathbf{0} & \mathsf{DFT}_{N/4} & \mathbf{0} & \mathbf{0} \\ \mathbf{0} & \mathbf{0} & \mathsf{DFT}_{N/4} & \mathbf{0} \\ \mathbf{0} & \mathbf{0} & \mathbf{0} & \mathsf{DFT}_{N/4} \end{pmatrix} \begin{pmatrix} \mathbf{x}^{(ee)} \\ \mathbf{x}^{(ee)} \\ \mathbf{x}^{(oe)} \\ \mathbf{x}^{(oe)} \end{pmatrix}$$

where the vectors  $\mathbf{x}^{(e)}$  and  $\mathbf{x}^{(o)}$  have been further split into evenand odd-indexed entries. Clearly, if this factorization is repeated, we obtain a factorization

### Iterating the factorization 2

$$DFT_{N} = \prod_{k=1}^{\log_{2} N} \begin{pmatrix} I & D_{N/2^{k}} & 0 & 0 & \cdots & 0 & 0 \\ I & -D_{N/2^{k}} & 0 & 0 & \cdots & 0 & 0 \\ 0 & 0 & I & D_{N/2^{k}} & \cdots & 0 & 0 \\ 0 & 0 & I & -D_{N/2^{k}} & \cdots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & 0 & 0 \\ 0 & 0 & 0 & 0 & \cdots & I & D_{N/2^{k}} \\ 0 & 0 & 0 & 0 & \cdots & I & -D_{N/2^{k}} \end{pmatrix} P.$$
(1)

### FFT implementation

```
function y = FFTImpl(x, FFTKernel)
  x = bitreverse(x);
  y = FFTKernel(x);
```

```
function y = FFTKernelStandard(x)
    N = size(x, 1);
    if N == 1
        y = x;
    else
        xe = FFTKernelStandard(x(1:(N/2)));
        xo = FFTKernelStandard(x((N/2+1):N));
        D = \exp(-2*pi*1j*(0:(N/2-1))'/N);
        xo = xo.*D;
        y = [xe + xo; xe - xo];
    end
```

```
y = FFTImpl(x, @FFTKernelStandard);
```