

Queueing network

Tran, Van Hoai (hoai@hcmut.edu.vn)

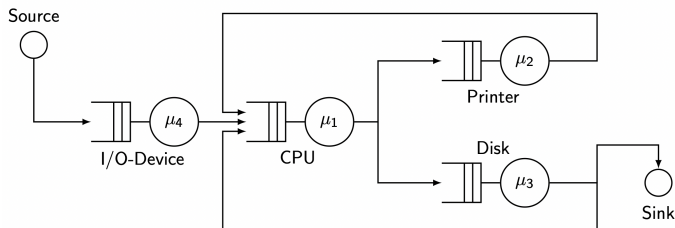
Faculty of Computer Science & Engineering
HCMC University of Technology

2022-2023/Semester 1

- 1 Example
- 2 Open and closed queueing networks
- 3 Product form networks
 - Open Jackson networks
- 4 Queueing network in practice

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A computer system as 4-node queueing network



- All queues are FCFS
- Interarrival time is exponentially distributed with $\lambda = 4$ jobs/sec.
- The service time at each node is exponentially distributed with $\frac{1}{\mu_1} = 0.04$ sec, $\frac{1}{\mu_2} = 0.03$ sec, $\frac{1}{\mu_3} = 0.06$ sec, and $\frac{1}{\mu_4} = 0.05$ sec.
- The routing probabilities are $p_{12} = p_{13} = 0.5$, $p_{41} = p_{21} = 1$, $p_{31} = 0.6$, $p_{30} = 0.4$.

Questions

- What is the steady state probability of state $(k_1, k_2, k_3, k_4) = (3, 2, 4, 1)$?
- How many jobs in CPU queue?

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Open queueing network

Remarks

A system can be modelled by **several networked** queues in which a job departing from one queue arrives at another queue (or possibly the same queue)

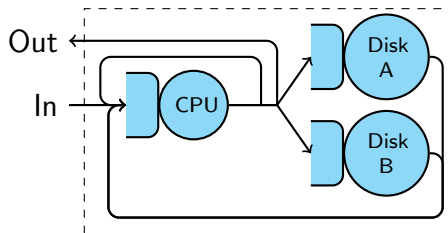
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Open queueing network

A queueing network has **external** arrivals and departures.



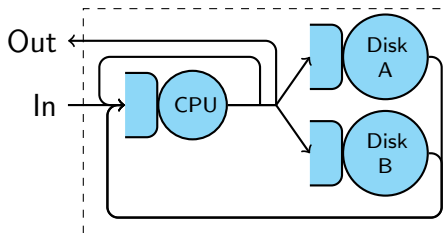
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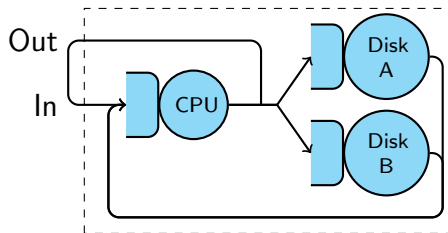


- Number of jobs in system **varies with time**.
- **Assumption**: throughput = arrival rate
- **Analysis goal**: to characterize the distribution of number of jobs in the system.

Closed queueing network

Closed queueing network

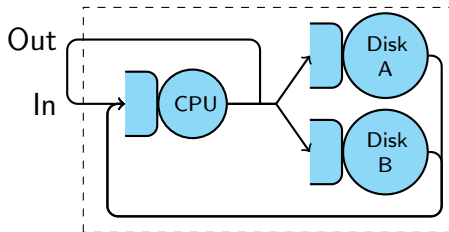
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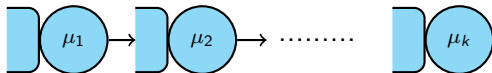
A queueing network has **no external** arrivals and departures.



- Total number of jobs in the system is **constant**.
- Build a closed network from open network: “Out” → “In”.
- Throughput = flow on Out-to-In link.
- **Analysis goal**: Given number of jobs, determine throughput.

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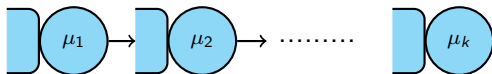
Series networks



- k M/M/1 queues in series.
- Each individual queue can be **analyzed independently** of other queues
- Utilization of server i : $\rho_i = \lambda / \mu_i$
- Probability of n_i jobs in queue i : $P_i(n_i) = (1 - \rho_i) \rho_i^{n_i}$
- Joint probability of queue lengths

$$P(n_1, n_2, \dots, n_k) = \prod_{i=1}^k P_i(n_i)$$

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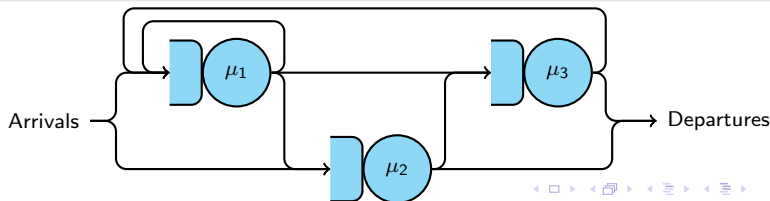
⇒ **Product form network** (i.e., in which the system state probability is a product of device state probabilities).

Jackson networks (1)

Definition of Jackson network

Jackson network is an **open queueing network** which satisfies

- Any **external arrivals** to node i form a **Poisson process**.
- Service time = exponential distributed, service discipline = FCFS
- A job after finished at queue i , either moves to queue j with probability p_{ij} , or leaves the system with probability $1 - \sum_{j=1}^m p_{ij}$.
- Utilization of all queues < 1 .



Jackson networks (2)

Jackson theorem

Given a Jackson network of k M/M/1 queues with utilization ρ_i . The equilibrium state probability distribution exists and for state (n_1, n_2, \dots, n_k) is given by the product of the individual queue equilibrium distributions as follows.

$$P(n_1, n_2, \dots, n_k) = \prod_{i=1}^k [\rho_i^{n_i} (1 - \rho_i)].$$

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Remarks

- Generally, if there is any feedback in the network, the internal flows are **not Poisson**.
- Queues can be **separable** and each queue in the network **behaves as an M/M/1 system**. **Calculation of arrival rate** of each queue will be shown next.

Jackson networks (3)

Consider a Jackson network.

- Define

$$a = (\alpha p_{0i})_{i=1}^k$$

in which a is arrival rate to the network/

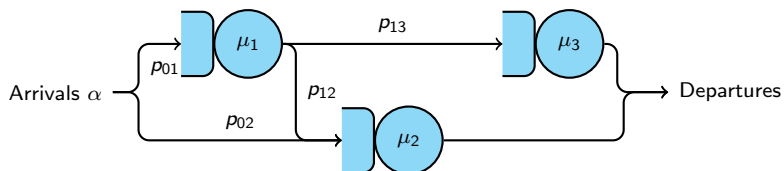
- Denote overall rate to node i

$$\lambda_i = \alpha p_{0i} + \sum_{j=1}^k \lambda_j p_{ji}, i = 1, \dots, k$$

- Then,

$$\lambda = (I - P^T)^{-1}a$$

Jackson networks: example (1)



Suppose

$$\alpha = 5, p_{01} = 0.5, p_{02} = 0.5, p_{03} = 0 \\ p_{12} = 0.4, p_{13} = 0.6$$

$$P = \begin{bmatrix} 0 & 0.4 & 0.6 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \quad \mu = \begin{bmatrix} 15 \\ 12 \\ 10 \end{bmatrix}$$

λ_i for queue i can be calculated as follows.

$$\lambda = (I - P^T)^{-1} a = \begin{bmatrix} 1 & 0 & 0 \\ -0.4 & 1 & 0 \\ -0.6 & 0 & 1 \end{bmatrix}^{-1} \begin{bmatrix} 0.5 \times 5 \\ 0.5 \times 5 \\ 0 \end{bmatrix} = \begin{bmatrix} 2.5 \\ 3.5 \\ 1.5 \end{bmatrix}$$

Jackson networks: example (2)

With λ_i and μ_i , we can calculate ρ_i

$$\rho_1 = 2.5/15$$

$$\rho_2 = 3.5/12$$

$$\rho_3 = 1.5/10$$

Hence the probability that there is one job at each node is

$$P(1, 1, 1) = \prod_{i=1}^3 [(1 - \rho_i)\rho_i^1] \approx 0.00365$$

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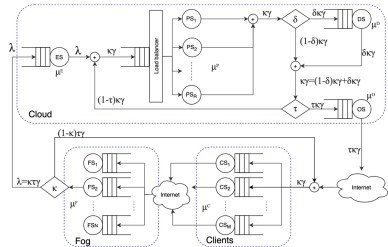
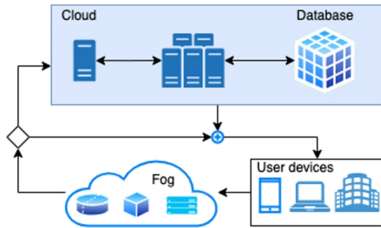
$$P(1, 1, 1) = \prod_{i=1}^3 [(1 - \rho_i) \rho_i^1] \approx 0.00365$$

Remarks

If there is no feedback in the network, the internal flows are **Poisson**.

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Fog computing



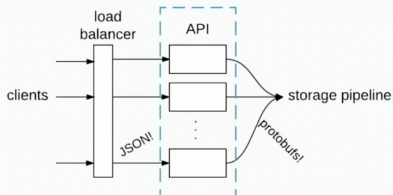
<https://doi.org/10.1007/s11227-022-04328-3>

Journal of Supercomputing (2022)

A case study

The Honeycomb API service

- Receives data from customers
- Highly concurrent
- Mostly CPU-bound
- Low-latency



Question: How do we allocate appropriate resources for this service?

- Guesswork
- ~~Production-scale load testing~~ (yes! but time-consuming)
- Small experiments plus modelling

Honeycomb.ai

Location-Based food Service