



Assignment Answer

CSExxx, Course Name

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Classical ciphers Implementation functions:

□ **Caesar_Cipher(plaintext,key):** Caesar_Cipher Function :

input : plaintext,key

output : ciphertext after applying the algorithm

explanation : The main operation is getting the order of the character then adding the key to this order(mod26 as we have 26 char) then getting the character of the new order.

□ **find_position(playfair_matrix,character):**

input : playfair_matrix,character

output : the row and column numbers of the character given

explanation : helper function for the playfair cipher

□ **Play_Fair_Cipher(plaintext,keyword):**

input : plaintext,keyword

output : the ciphertext after applying the algorithm

explanation : 1.The Algorithm consists of 2 steps:

Generate the key Square(5×5)

2.Algorithm to encrypt the plain text: The plaintext is split into pairs of two letters.

If there is an odd number of letters, a X is added to the last letter.

□ **getKeyMatrix(key):**

input : key as an array of integers

output : returns the key in the matrix form

explanation : helper function for the hill cipher algorithm, it does reshaping of the key depending on the length of the key

□ **Hill_Cipher(message, K):**

input : message,K

output : the ciphertext after applying the algorithm

explanation : To encrypt a message, each block of n letters (considered as an n-component vector) is multiplied by an invertible $n \times n$ matrix, against modulus 26.

The matrix used for encryption is the cipher key.

□ **generateKey(string,key,mode):**

input : string,key,mode

output : the correct key depending on the mode and the size of the message

explanation : there is 2 modes in generating the key in vigenere cipher, if the key size equal to the message size there is no need for this function, auto key mode repeats the key until its the same size of the message ,while repeating mode appends the message to the key until the key is the same size as the message

□ **Vigenere_Cipher(string, key,mode):**

input : string,key,mode

output : the ciphertext after applying the algorithm

explanation : it is the same as the caesar Cipher but it uses different moves for each character depending on the character corresponding to it in the key.

□ **Vernam_Cipher(plaintext, key):**

input : plaintext,key,key

output : the ciphertext after applying the algorithm

explanation : Assign a number to each character of the plain-text and the key according to alphabetical order. Add both the number (Corresponding plain-text character number and Key character number). Subtract the number from 26 if the added number is greater than 26, if it isn't then leave it.

□ **main_files():**

this function to take the input in a text file and the output will also be in a text file.

□ **main_console_input():**

this function to take the input text from the console and the output cipher text will be in the console.

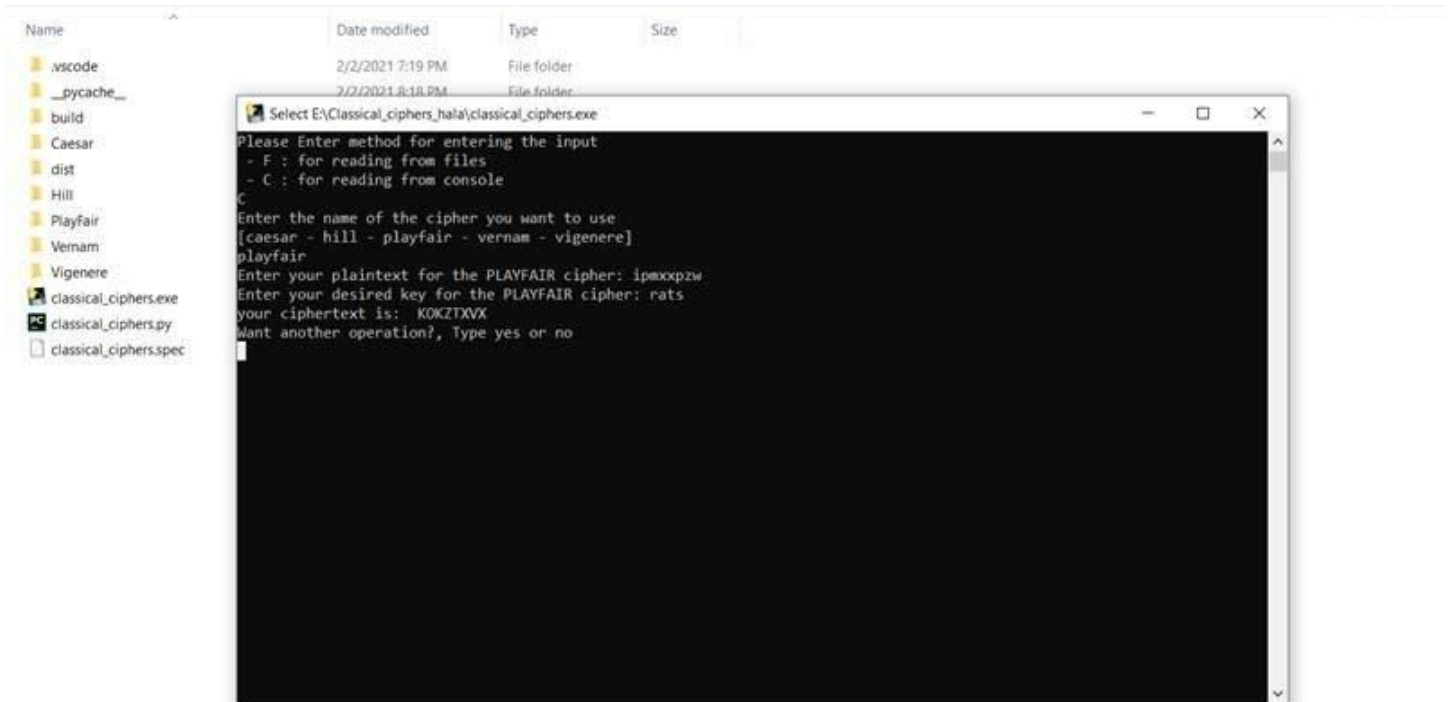
□ **main():**

this function asks the user about the method of entering the input text.

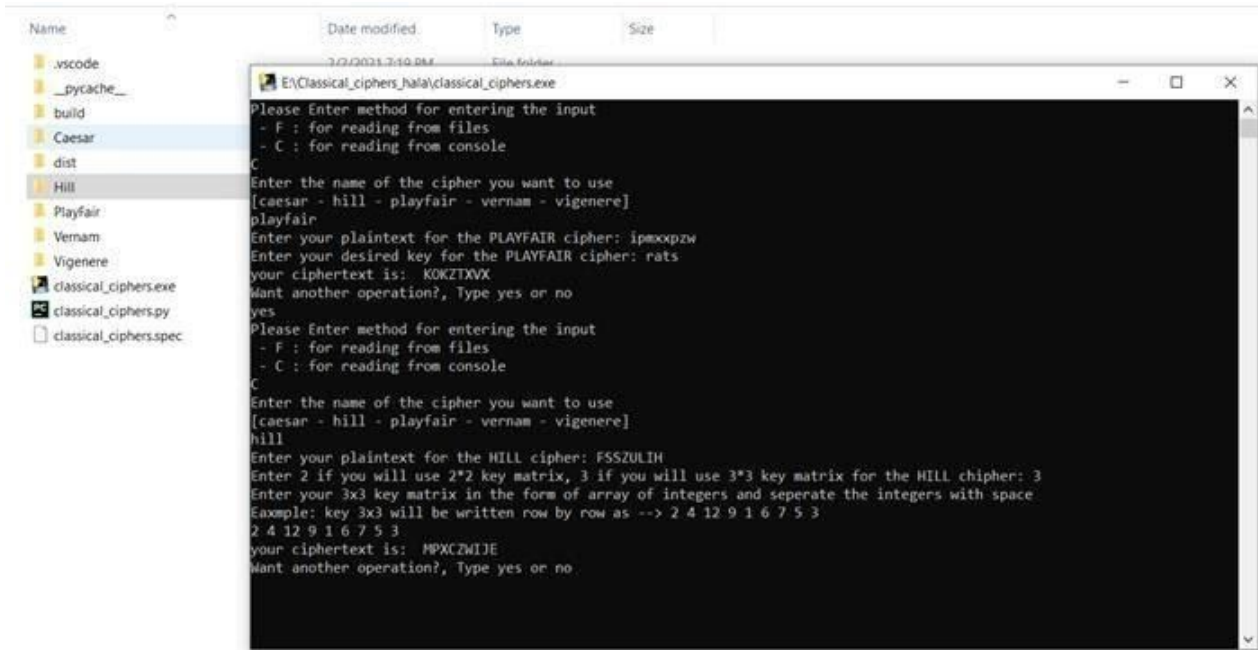
Examples:

1. reading from the console:

- Play fair cipher



- Hill cipher With matrix (3 x 3)



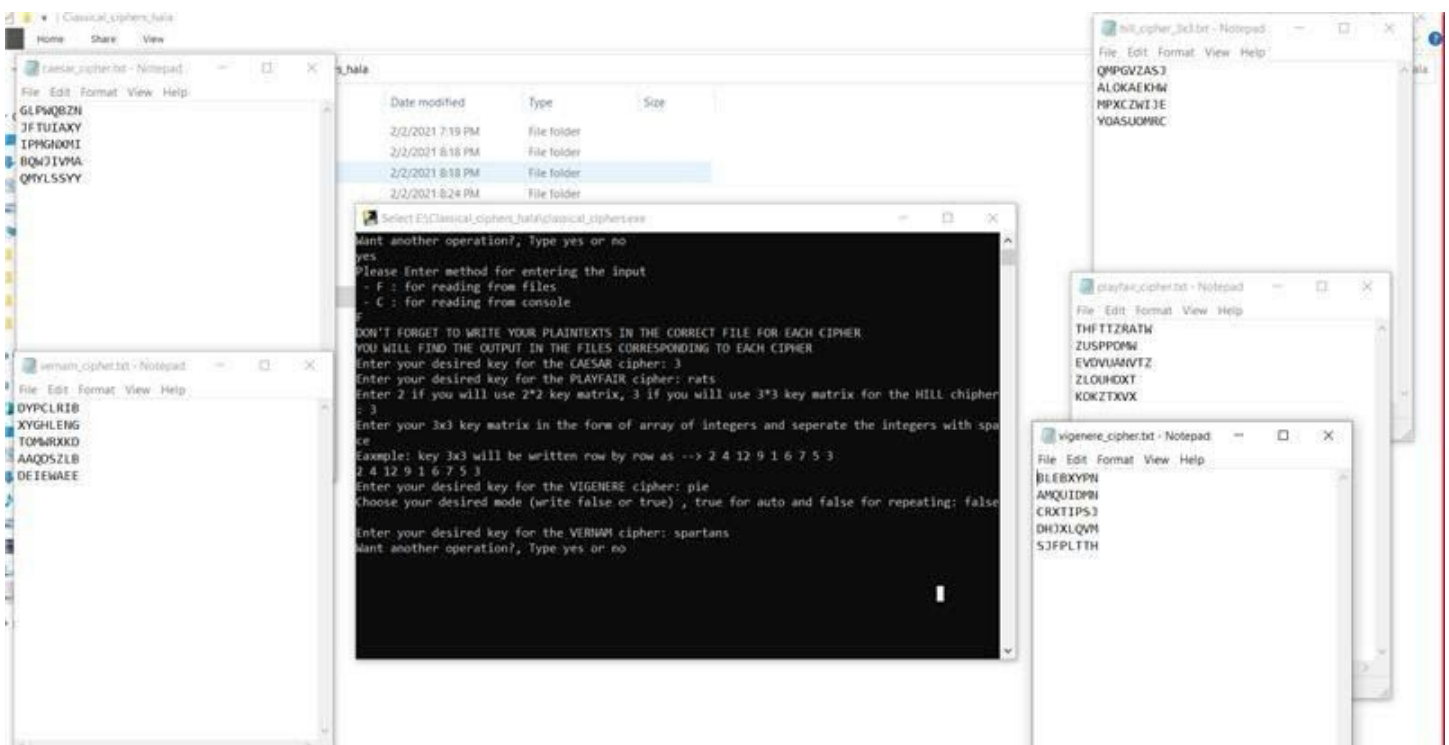
The screenshot shows a Windows file explorer window with the following structure:

- Classical_ciphers_hala
 - .vscode
 - _pycache_
 - build
 - Caesar
 - dist
 - Hill
 - Playfair
 - Vernam
 - Vigenere
 - classical_ciphers.exe
 - classical_ciphers.py
 - classical_ciphers.spec

The terminal window shows the execution of the program:

```
EA\Classical_ciphers_hala\classical_ciphers.exe
Please Enter method for entering the input
- F : for reading from files
- C : for reading from console
C
Enter the name of the cipher you want to use
[caesar - hill - playfair - vernam - vigenere]
playfair
Enter your plaintext for the PLAYFAIR cipher: ipmxxpzw
Enter your desired key for the PLAYFAIR cipher: rats
your ciphertext is: KOKZTXVX
Want another operation?, Type yes or no
yes
Please Enter method for entering the input
- F : for reading from files
- C : for reading from console
C
Enter the name of the cipher you want to use
[caesar - hill - playfair - vernam - vigenere]
hill
Enter your plaintext for the HILL cipher: FSSZULIH
Enter 2 if you will use 2*2 key matrix, 3 if you will use 3*3 key matrix for the HILL cipher: 3
Enter your 3x3 key matrix in the form of array of integers and separate the integers with space
Example: key 3x3 will be written row by row as --> 2 4 12 9 1 6 7 5 3
2 4 12 9 1 6 7 5 3
your ciphertext is: MPXCZWIJE
Want another operation?, Type yes or no
```

2. Reading from text files:



The screenshot shows a Windows file explorer window with the following structure:

- Classical_ciphers_hala
 - GLPWQBZNI
 - JFTUTAXY
 - IPMGXDDI
 - BQWTVPA
 - QNYLSSYY

Several Notepad windows are open, displaying ciphertexts for different ciphers:

- hill_cipher_3x3.txt: QMPGVZASJ, ALOKAEKHW, MPXCZWIJE, YQASUOMRC
- playfair_cipher.txt: THFTTZRATH, ZUSPPOMN, EVOVUAVTZ, ZLOUHDXT, KOKZTXVX
- vigenere_cipher.txt: BLEBXYPN, AMQUIDPN, CRXTIPSJ, DHJXLQVM, SJFPLTTH

The terminal window shows the execution of the program:

```
Select EA\Classical_ciphers_hala\classical_ciphers.exe
Want another operation?, Type yes or no
yes
Please Enter method for entering the input
- F : for reading from files
- C : for reading from console
F
DON'T FORGET TO WRITE YOUR PLAINTEXTS IN THE CORRECT FILE FOR EACH CIPHER
YOU WILL FIND THE OUTPUT IN THE FILES CORRESPONDING TO EACH CIPHER
Enter your desired key for the CAESAR cipher: 3
Enter your desired key for the PLAYFAIR cipher: rats
Enter 2 if you will use 2*2 key matrix, 3 if you will use 3*3 key matrix for the HILL cipher: 3
Enter your 3x3 key matrix in the form of array of integers and separate the integers with space
Example: key 3x3 will be written row by row as --> 2 4 12 9 1 6 7 5 3
2 4 12 9 1 6 7 5 3
Enter your desired key for the VIGENERE cipher: ple
Choose your desired mode (write false or true), true for auto and false for repeating: false
Enter your desired key for the VERNAM cipher: spartans
Want another operation?, Type yes or no
```