```
hw3_3.py
import numpy as np
#np.set_printoptions(precision=4)
def Transform(theta):
    m = np.cos( np.deg2rad(theta) )
    n = np.sin( np.deg2rad(theta) )
    return np.array([
        [m**2, n**2, 2*m*n],
        [n**2, m**2, -2*m*n],
        [-m*n, m*n, m**2 - n**2]], np.float64)
theta = np.array([0,90,+30,-30,-30,+30,90,0])
N = theta.size
h = 150*10**-6
H = N*h
Z = np.arange(N+1)*h - .5*H
alpha1 = -.018*10**-6
alpha2 = 24.3*10**-6
alpha3 = alpha2
alpha = np.array([[alpha1, alpha2, 0]]).T
E1 = 155 * 10**9
E2 = 12.1 * 10**9
v12 = .248
G12 = 4.4 * 10**9
S = np.array([
    [1/E1, -v12/E1, 0],
    [-v12/E1, 1/E2, 0],
    [0, 0
                 , 1/G12]], np.float64)
T = Transform(theta)
T_{-} = np.rollaxis(T, 2)
alpha_bar = np.matmul(T.T, alpha)
Sbar = np.einsum('...jk,kl,...lm->...jm', T.T, S, T_)
Qbar = np.linalg.inv(Sbar)
N_t = np.sum( np.diff(Z)[:, None, None] * np.matmul(Qbar, alpha_bar), axis=0 )
M_t = (1/2)*np.sum(np.diff(Z**2)[:, None, None] * np.matmul(Qbar, alpha_bar),
axis=0 )
```