



Keywords/Questions:

array.length;

array.includes(item);

array.push(item);

array.pop;

while(codition){//Do sth}

for(i=0; i<2; ++i){//Do sth}

for(var i=0; i<2; ++i){//Do sth}

Notes:

```
var myEgg = eggs[1];
```

-an array

```
var eggs = [  ,  ,  ,  ,  ]
```

eggs.length;

-tells you the length of an array

-this returns the number 5 because there are 5 items inside the array

```
eggs.includes(  )
```

eggs.includes(item1)

-We get a boolean returned.

```
eggs.push( ) ;
```

- .push(item1); :- adds an element to the end of the list.

```
eggs.pop;
```

- .pop; :-removes the last array element

[jitbit.com/alexblog/249-now-thats-what-i-call-a-hacker/](https://www.jitbit.com/alexblog/249-now-thats-what-i-call-a-hacker/) :- a Russian hacker who automated his life.

```
while(condition){
    var i = 1;
    //commands while(i<2) {
        console.log(i);
        i++;
    }
```

Summary:

array.length; :-used to find length of an array

array.includes(item) :-return a boolean after checking if the item is inside the array.

array.push(item); :-adds an item to the end of an array.

array.pop; :- removes the last item of the array

while(condition){//Do sth} :- a while loop.

for(i=0; i<2; ++i){//Do sth} === for(var i=0; i<2;++i){//Do sth} - Both are equivalent for loops.

draw.io :- used to create flow charts.

More Notes

For Loops

```
      start   end   change
      |       |       |
      |       |       |
for (i=0; i<2; i++) {
    //Do something
}
```

```
while (something is true) {
    //Do something
}
```

```
for (i=0; i<2; i++) {
    //Do something
}
```

State

Iterate

–The above for loop is the same with `for(var i=0; i<2; i++) { //Do sth }`.

www.draw.io

–good website for drawing up flow charts.

–For example, let us draw a flow chart for a fibonacciGenerator function.

```
function fibonacciGenerator (n) {
    if(n==1){
        return [0];
    }else if(n==2){
        return [0, 1];
    }
    var output=[0, 1];
    for(i=2; i<n; ++i){
        output.push(output[i-1]+output[i-2]);
    }
    return output;
}
```

