

Topic/Title: Functions Part 1: Creating and Calling Functions
Functions Part 2: Parameters and Arguments
Functions Part 3: Outputs & Return Values



Keywords/Questions:

Notes:

```
function(name){  
    //commands  
}
```

-All naming a variable rules apply to naming a function.

-All lines of code inside the function should be indented.

```
function hale() { alert("My name is Hale."); }
```


parameters

-We don't need ; at the end of the }

-We call the function by simply writing **hale()**;

arguments

Ctrl+F:- We can use it to replace the names of all our variables. We first highlight the variable

-We can touch Ctrl+F. Then, . Then, we touch the Replace All button.

```
console.log();
```

console.log(); :-used to print.

-It will be printed inside console.

```
return x;
```

Karel Stanford Robot:- very similar to HUBO.

-can be used for programming practice.

-<http://stanford.edu/~cpiech/karel/ide.html>

```
Math.floor();
```

Using parameters:

```
Math.round();
```

```
function getMilk (bottles) {  
    var cost = bottles * 1.5;  
    //Do something with cost  
}
```

-Here the parameter is bottles

getmilk(5); :-the argument here is 5.

```
Math.pow();
```

Parameter is variable in the declaration of function. Argument is the actual value of this variable that gets passed to function.

```
**
```

Math.floor(); :- gives us the largest integer <= a given number.

-Math.floor(2.5); is 2 -Math.floor(2.2); is 2 -Math.floor(2.8); is 2 -Math.floor(2); is 2

Summary: All the variable naming rules apply to naming functions. When declaring functions, we indent the codes inside

function name(parameters){//commands} :- declaring a function

- name(argument); :-calling the function

Ctrl+F:- used for highlighting and replacing all occurrences of a particular variable in snippet/console.

console.log(); :-used to print. -return x; :-used to return outputs of a function.

Math.floor(argument); :-used to round to the lowest integer

Math.round(argument); :-just rounds the number to the nearest integer

Math.pow(number, exponent); and number**exponent :- both are used to raise a number to a particular exponent.

More Notes

return 5;

–The return keyword is used with functions. It gives the function an output.

```
function getMilk (money) {  
    return money % 1.5;  
}
```

```
var change = getMilk(4);
```

–The output of getMilk(4) is 1 so the value of the variable change will be 1.

Math.pow(5, 2);

–this means 5 the power of 2.

–it raises the first number to the value of the second number.

–similar to the exponentiation expression(**).

–5**2=25

Exponentiation expression(**):

–similar to Math.pow(arg1, arg2);

–5**2=25

Math.round();

–rounds a number to the nearest whole number