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#the authors' name are: Holly and Haley
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#L41
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```
import turtle
jack = turtle.Turtle()
jack.color("yellow")

for side in range (4):
    if side == 2:
        jack.color("blue")
    jack.forward(100)
    jack.right(90)
```

```
#L42
```

```
import turtle
jack2 = turtle.Turtle()
jack2.color("yellow")

for side in range (4):
    if side==3:
        jack2.color("pink")
    if side==2:
        jack2.color("blue")
    if side==1:
        jack2.color("green")
    jack2.forward(100)
    jack2.right(90)
```

```
#L43
```

```
for x in range (3,11):
    if x%2 == 0:
        print(x,"even")
    if x%2 == 1:
        print(x,"odd")
```

```
#L44
```

```
import turtle

romeo=turtle.Turtle()
juliet=turtle.Turtle()

juliet.color("misty rose")
juliet.width (3)

romeo.color ("light blue")
romeo.width (3)

romeo_last_name = "montague"

romeo.left(40)
romeo.forward(100)
for side in range (185):
    romeo.forward(1)
    romeo.left(1)
romeo.hideturtle()

if romeo_last_name== "montague":
    juliet.left(140)
    juliet.forward(100)
    for side in range (185):
        juliet.forward (1)
        juliet.right(1)
    juliet.hideturtle()
```

```
#L45
```

```
game= ("paper","rock","paper","scissor","rock","rock","scissor","paper")

for x in game:
    if x== "rock":
        print (x,":rock hits scissors")
    if x== "paper":
        print(x,":paper eats rock")
    if x== "scissor":
        print(x,":scissor beats paper")
```