

Exploring Error Checking and Correction Protocols

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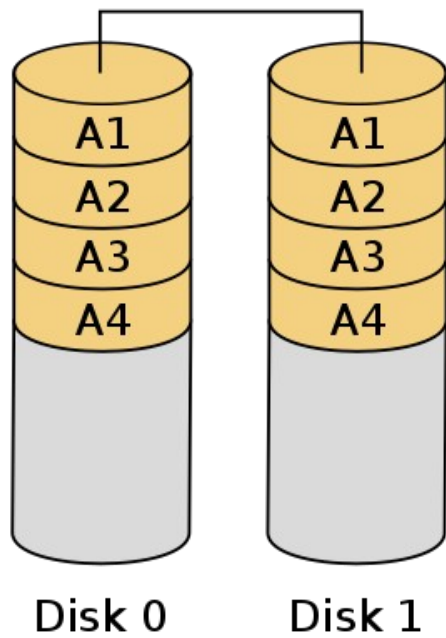
Motivation

- Data may become corrupted:
 - Over network communication
 - Over disk failures
- Error correction is necessary:
 - Be able to detect error
 - Be able to correct error efficiently

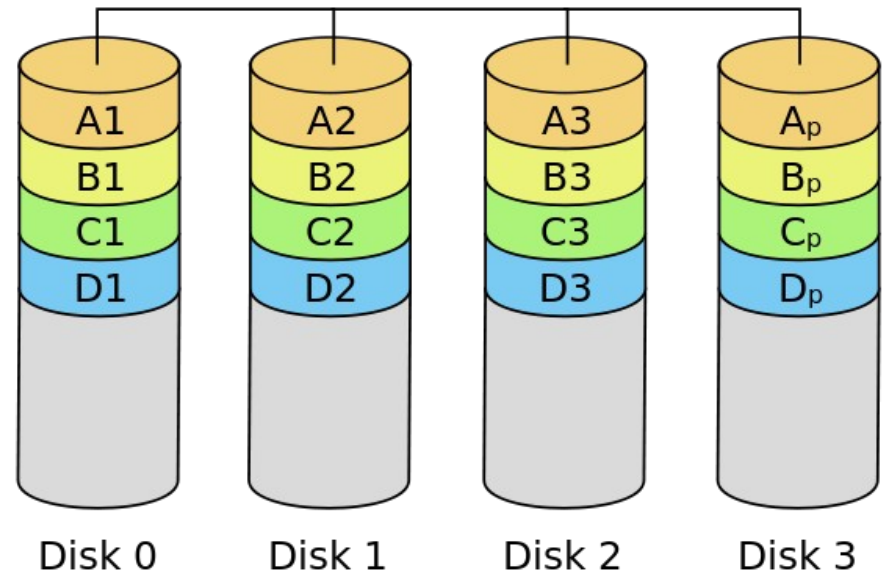
Error correction using RAID

- RAID (redundant array of independent disks) techniques store redundant data in backup disks
 - Upon failure in data disk, restore from backup disk
 - Assume disks fail independently
- Levels
 - RAID 1: mirroring
 - RAID 4: block-level striping with parity block
 - RAID 6: distributed block-level striping
 - Parity data: using the Boolean XOR function to reconstruct the missing data

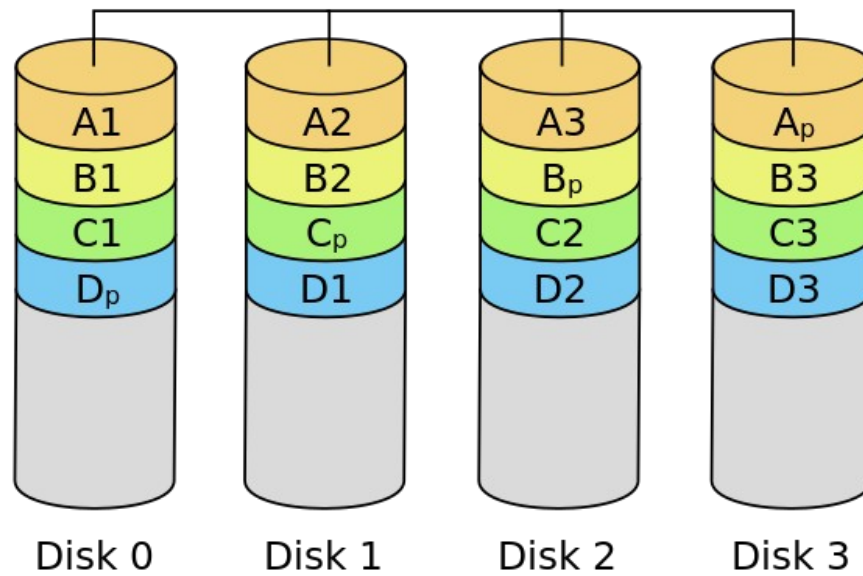
RAID 1



RAID 4

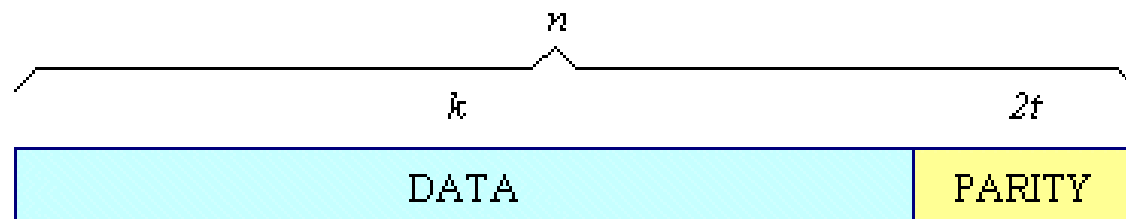


RAID 5



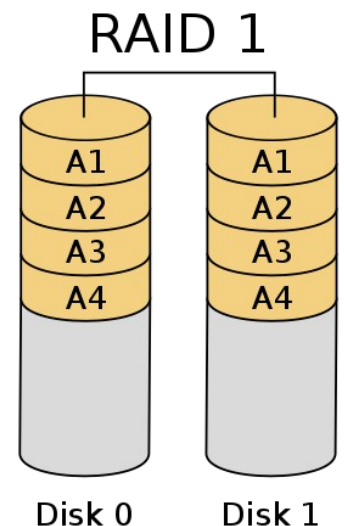
Erasure code error correction

- transforms a message of k symbols into:
 - a longer message (code word) with n symbols such that
 - the original message can be recovered from a subset of the n symbols
- Optimal erasure codes
 - Parity: used in RAID storage systems
 - Reed–Solomon codes: parameterized by symbol size, set of symbols is interpreted as the finite field



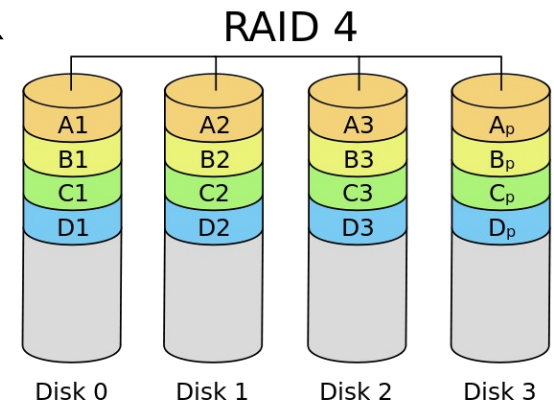
Demo: Mirroring Data

- One data disk and one backup disk
- Procedure:
 - [OS] Add additional system calls to allow specification of which disk to read/write to.
 - Write data to disk 1, write the same data to disk 2 as a backup.
 - Something goes wrong with the data on disk 1.
 - Recover data from disk 2.
- Tool: Xv6 Operating System from MIT
- Emulator: QEMU (use virtual disks)



Demo: Parity Disk

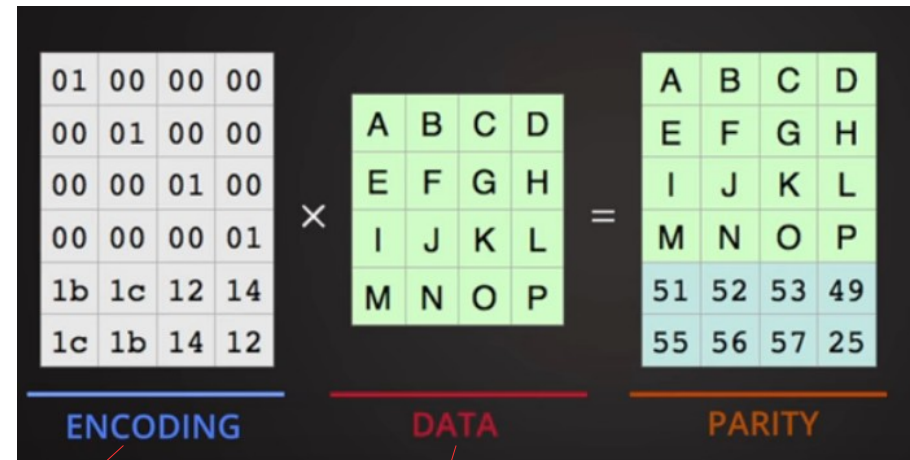
- Two data disks and one parity disk
- Procedure:
 - Break a file into blocks (size 512 bytes)
 - Place odd numbered block on data disk 1
 - Place even numbered block on data disk 2
 - [OS] Initialize parity disk, in case data disks are unknown
 - [OS] Perform XOR between the two adjacent blocks, store the result on parity disk
 - Parity check: something goes wrong with data on one data disk
 - Restore data by XOR between the other data disk and the parity disk.



$$\begin{array}{r} 01101101 \\ \text{XOR } 11010100 \\ \hline 10111001 \end{array}$$

Reed Solomon

- Break data into units of size of symbol
- Multiply data by encoding generator polynomial
- Append the result
 - This is the code word
- Error checking:
 - Divide the code word by the decoding generator polynomial
 - If data is correct: result is 0
 - If data is corrupted: result is not 0
- Error correction:
 - Very complex
 - One approach: since each error is unique, find the solution in a lookup table



$$G(x) = x^2 + 6x + 3$$

$a_5 x^4$	$a_5 x^3$	$a_2 x^2$	$a_3 x^1$	$a_0 x^0$
111	111	100	011	010
7	7	4	3	2

Demo: Circular Redundancy Check

- Adding Reed Solomon to Xv6 is too difficult
- Implemented Circular Redundancy Check(CRC) instead
 - There is some conceptual overlap between CRC and RS
 - Both perform polynomial divisions between code word and generator polynomial
 - Disadvantage of CRC: only performed check, did not perform error correction

- Procedure:

- Store data on disk
- At later point, request data from disk
- [OS] Filesystem computes codeword
- Application performs CRC, finds error
- Request data from disk again to correct

x^2	x^1	x^0	x^6	x^5	x^4	x^3	x^2	x^1	x^0	
					1	4	5	3	0	Remainder 3 3
1	6	3	1	2	3	7	5	6	3	
			1	6	3					$\times 1x^4$
				4	0	7				XOR value
				4	5	7				$\times 4x^3$
					5	0	5			XOR value
					5	3	4			$\times 5x^2$
						3	1	6		XOR value
						3	1	5		$\times 3x^1$
								3	3	XOR value