CMSI 371-01
COMPUTER GRAPHICS
Spring 2013

Assignment 0319 Feedback

For this assignment, outcomes *1c*, *3d*, and *3e* max out at **|** because the requested functionality in this assignment only represents an initial foundation of what these outcomes represent overall.

Haley Young

1b — You've shown great proficiency at defining polygon meshes. (**+**)

1c — Your overall scene has taken a good step forward with the addition of composite objects. Now on to instance transformations! (**|**)

3d — You've made great headway in your shapes library. Be sure to look at my inline comment regarding your `balloon` parameter though. (**|**)

3e — Your programmable shaders work fine, although so far we have not yet asked too much of them. (**|**)

4a — The code that you have is certainly functional and correct. (**+**)

4b — Separation of concerns looks well-supported in the work that you did. (**+**)

4c — Your code is pretty easy to read and understand. (**+**)

4d — Your work shows fine resource and information use. (**+**)

4e — Your commit frequency and messages are excellent. (**+**)

4f — Submitted on time. (**+**)