

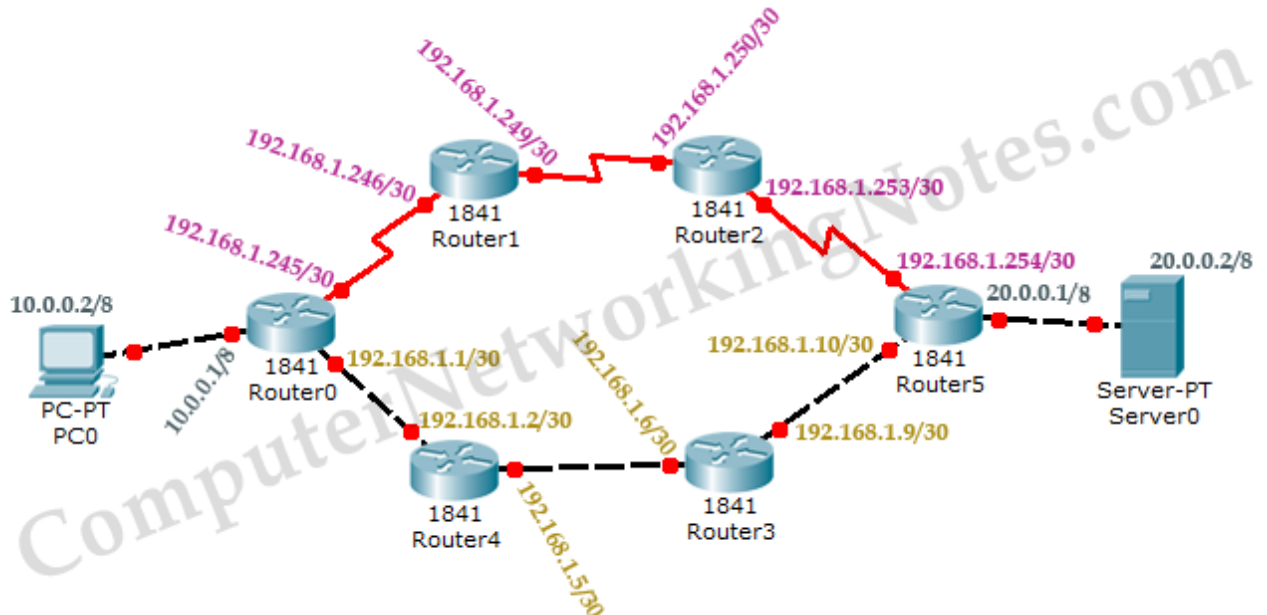
Configuration for EIGRP Routing Protocol

In this assignment we will see basic concepts of EIGRP such as Features and characteristics of EIGRP, Neighbor Table, Topology Table, Routing Table, Protocol Dependent Modules, Metric, RTP, DUAL, Autonomous System and Administrative Distance.

Also we will see how two routers become EIGRP neighbor and maintain this neighborship. In order to become an EIGRP neighbor, three essential configuration values must be matched.

EIGRP uses composite metric calculation formula to calculate the best path. Bandwidth, reliability, delay, load and MTU are the components of formula. In this we explained these components with formula in easy language with examples.

Create a topology as illustrate in following figure or download this pre-created topology.

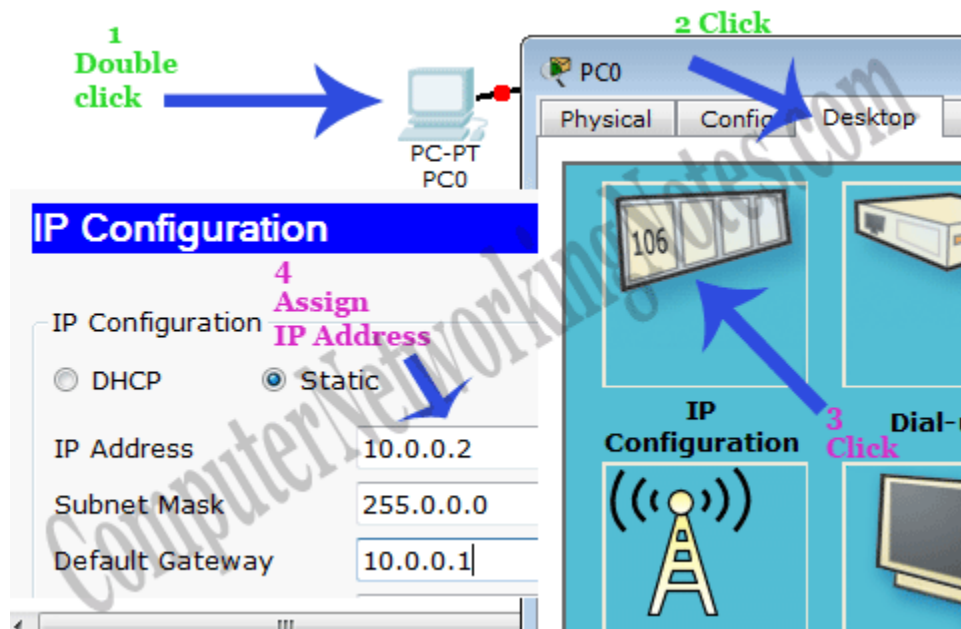


Device	Interface	IP Configuration	Connected with
PC0	Fa0/0	10.0.0.2/8	Router0's Fa0/0
Router0	Fa0/0	10.0.0.1/8	PC0's Fa0/0
Router0	Fa0/1	192.168.1.1/30	Router4's Fa0/1
Router4	Fa0/1	192.168.1.2/30	Router0's Fa0/1
Router4	Fa0/0	192.168.1.5/30	Router3's F0/0
Router3	Fa0/0	192.168.1.6/30	Router4's Fa0/0
Router3	Fa0/1	192.168.1.9/30	Router5's Fa0/1

Router5	Fa0/1	192.168.1.10/30	Router3's Fa0/1
Router5	Fa0/0	20.0.0.1/8	Serve0's Fa0/0
Server	Fa0/0	20.0.0.2/8	Router5's Fa0/0
Router5	Se0/0/0	192.168.1.254/30	Router2's Se0/0/0
Router2	Se0/0/0	192.168.1.253/30	Router5's Se0/0/0
Router2	Se0/0/1	192.168.1.250/30	Router1's Se0/0/1
Router1	Se0/0/1	192.168.1.249/30	Router2's Se0/0/1
Router1	Se0/0/0	192.168.1.246/30	Router0's Se0/0/0
Router0	Se0/0/0	192.168.1.245/30	Router1's Se0/0/0

Assign IP address to PCs

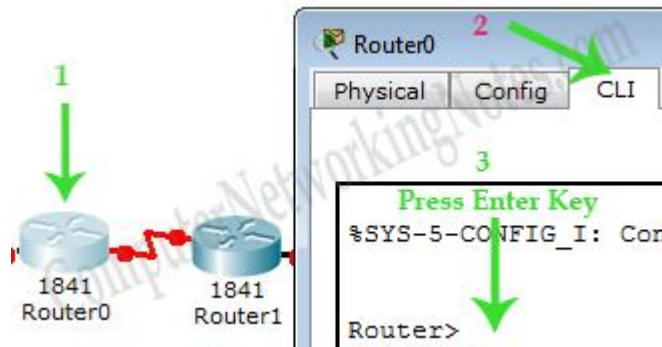
Double click **PC0** and click **Desktop** menu item and click **IP Configuration**. Assign IP address **10.0.0.2/8** to PC0.



Repeat same process for Server0 and assign IP address 20.0.0.2/8.

Assign IP address to interfaces of routers

Double click **Router0** and click **CLI** and press Enter key to access the command prompt of **Router0**.



Three interfaces **FastEthernet0/0**, **FastEthernet0/1** and **Serial0/0/0** of **Router0** are used in this topology. By default interfaces on router are remain administratively down during the start up.

We need to configure IP address and other parameters on interfaces before we could actually use them for routing. Interface mode is used to assign the IP address and other parameters. Interface mode can be accessed from global configuration mode. Following commands are used to access the global configuration mode.

```
Router>enable
Router# configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#
```

From global configuration mode we can enter in interface mode. From there we can configure the interface. Following commands will assign IP address on FastEthernet0/0 and FastEthernet0/1.

```
Router(config)#interface fastEthernet 0/0
Router(config-if)#ip address 10.0.0.1 255.0.0.0
Router(config-if)#no shutdown
Router(config-if)#exit
Router(config)#interface fastEthernet 0/1
Router(config-if)#ip address 192.168.1.1 255.255.255.252
Router(config-if)#no shutdown
Router(config-if)#exit
Router(config)#
```

interface fastEthernet 0/0 command is used to enter in interface mode.

ip address 10.0.0.1 255.0.0.0 command will assign IP address to interface.

no shutdown command will bring the interface up.

exit command is used to return in global configuration mode.

Serial interface needs two additional parameters **clock rate** and **bandwidth**. Every serial cable has two ends DTE and DCE. These parameters are always configured at DCE end.

We can use **show controllers interface** command from privilege mode to check the cable's end.

```
Router#show controllers serial 0/0/0
Interface Serial0/0/0
Hardware is PowerQUICC MPC860
DCE V.35, clock rate 2000000
[Output omitted]
```

Fourth line of output confirms that DCE end of serial cable is attached. If you see DTE here instead of DCE skip these parameters.

Now we have necessary information let's assign IP address to serial interface.

```
Router# configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#interface serial 0/0/0
Router(config-if)#ip address 192.168.1.245 255.255.255.252
Router(config-if)#clock rate 64000
Router(config-if)#bandwidth 64
Router(config-if)#no shutdown
Router(config-if)#exit
```

Router#configure terminal Command is used to enter in global configuration mode.

Router(config)#interface serial 0/0/0 Command is used to enter in interface mode.

Router(config-if)#ip address 192.168.1.245 255.255.255.252 Command assigns IP address to interface. For serial link we usually use IP address from /30 subnet.

Router(config-if)#clock rate 64000

In real life environment this parameter controls the data flow between serial links and need to be set at service provider's end. In lab environment we need not to worry about this value. We can use any valid rate here.

Router(config-if)#bandwidth 64

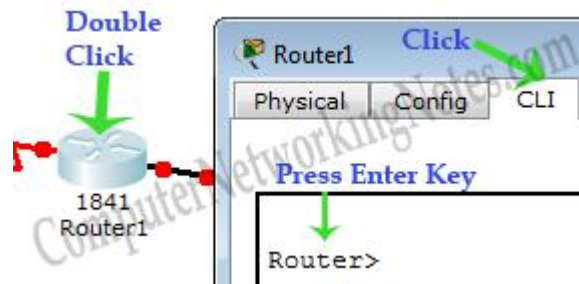
Bandwidth works as an influencer. It is used to influence the metric calculation of EIGRP or any other routing protocol which uses bandwidth parameter in route selection process.

Router(config-if)#no shutdown Command brings interface up.

Router(config-if)#exit Command is used to return in global configuration mode.

We will use same commands to assign IP addresses on interfaces of remaining routers. We need to provided clock rate and bandwidth only on DCE side of serial interface. Following command will assign IP addresses on interface of Router1.

Router1



```
Router>enable
Router#configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#interface serial 0/0/0
Router(config-if)#ip address 192.168.1.246 255.255.255.252
Router(config-if)#no shutdown
Router(config-if)#exit
Router(config)#interface serial 0/0/1
Router(config-if)#ip address 192.168.1.249 255.255.255.252
Router(config-if)#clock rate 64000
Router(config-if)#bandwidth 64
Router(config-if)#no shutdown
Router(config-if)#exit
```

We will use same commands to assign IP addresses on interfaces of remaining routers.

Router2

```
Router>enable
Router#configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#interface serial 0/0/1
Router(config-if)#ip address 192.168.1.250 255.255.255.252
Router(config-if)#no shutdown
Router(config-if)#exit
Router(config)#interface serial 0/0/0
Router(config-if)#ip address 192.168.1.253 255.255.255.252
Router(config-if)#clock rate 64000
Router(config-if)#bandwidth 64
Router(config-if)#no shutdown
Router(config-if)#exit
```

Router5

```
Router>enable
Router#configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
```

```
Router(config)#interface fastEthernet 0/0
Router(config-if)#ip address 20.0.0.1 255.0.0.0
Router(config-if)#no shutdown
Router(config-if)#exit
Router(config)#interface fastEthernet 0/1
Router(config-if)#ip address 192.168.1.10 255.255.255.252
Router(config-if)#no shutdown
Router(config-if)#exit
Router(config)#
Router(config)#interface serial 0/0/0
Router(config-if)#ip address 192.168.1.254 255.255.255.252
Router(config-if)#no shutdown
Router(config-if)#exit
```

Router3

```
Router>enable
Router#configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#interface fastEthernet 0/0
Router(config-if)#ip address 192.168.1.6 255.255.255.252
Router(config-if)#no shutdown
Router(config-if)#exit
Router(config)#interface fastEthernet 0/1
Router(config-if)# ip address 192.168.1.9 255.255.255.252
Router(config-if)#no shutdown
Router(config-if)#exit
Router(config)#
```

Router4

```
Router>enable
Router#configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#interface fastEthernet 0/0
Router(config-if)#ip address 192.168.1.5 255.255.255.252
Router(config-if)#no shutdown
Router(config-if)#exit
Router(config)#interface fastEthernet 0/1
Router(config-if)# ip address 192.168.1.2 255.255.255.252
Router(config-if)#no shutdown
Router(config-if)#exit
Router(config)#
```

Great job we have finished our half journey. Now routers have information about the networks that they have on their own interfaces. Routers will not exchange this information between

them on their own. We need to implement EIGRP routing protocol that will insist them to share this information.

To be on same track I have uploaded my practice topology on our server. Use this if you want to skip the IP configuration part.

Configure EIGRP routing protocol

Enabling EIGRP is a two steps process:-

1. Enable EIGRP routing protocol from global configuration mode.
2. Tell EIGRP which interfaces we want to include.

For these steps following commands are used respectively.

```
Router(config)# router eigrp autonomous_system_#  
Router(config-router)# network IP_network_# [subnet_mask]
```

Router(config)# router eigrp autonomous_system_#

This command will enable EIGRP routing protocol in router. We can use any ASN (Autonomous System Number) from 1 to 65,535. In order to become EIGRP neighbors this number must be same on all participates.

Router(config-router)# network IP_network_# [subnet_mask]

This command allows us to specify the local interfaces which we want to include in EIGRP. Basically we define a range of addresses and router search for these addresses in local interfaces. If match found EIGRP will be enabled on that interface. Once enabled, EIGRP will starts advertising about the connected subnets with that interface.

We have two options while defining the range of addresses with **network** command

1. Without wildcard mask
2. With wildcard

Without wildcard

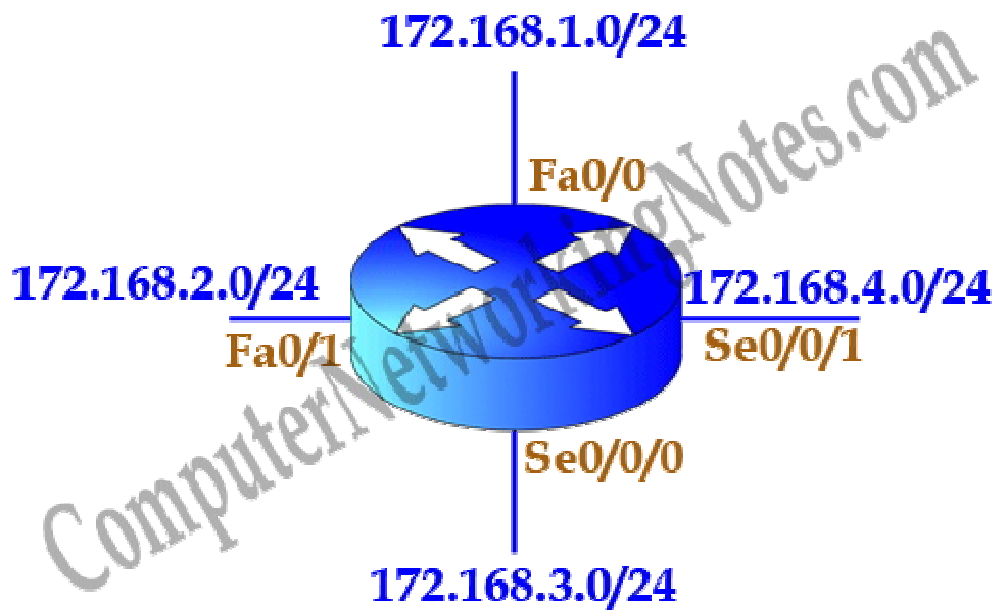
Choosing this option allows us to configure the classful network. This option is very straightforward. All we need to do is, type the network ID with network command. For example network 172.168.0.0 command will enable EIGRP on all interfaces which belong to network 172.168.0.0.

What if I type network number instead of network ID?

Well in this situation EIGRP will automatically convert it back to network ID in which this network number is resides. For example 172.168.1.1 will be converted back in 172.168.0.0.

This creates another query. Why it will be converted in 172.168.0.0 instead of 172.168.1.0?

Answer of this question is hidden in classful configuration. In classful configuration EIGRP will match network addresses with in default boundary. Consider following figure



We have four networks 172.168.1.0/24, 172.168.2.0/24, 172.168.3.0/24 and 172.168.4.0/24 Subnetted from single class B network 172.168.0.0/16. Classful configuration does not understand the concept of Subnetting. In classful configuration all these networks belong to a single network. Classful configuration works only with in default boundary of mask. Default boundary of this address is 16 bits. So it will match only first 16 bits (172.168.x.y) of network address.

If we want excludes serial interfaces from EIGRP, we need to configure network command with more specific information.

With wildcard

In this option we provide wildcard mask along with network ID. Wildcard mask allows us to match exact networks. With wildcard we are no longer limited with default boundaries. We can match Subnetted networks as well as default networks.

For example we were tasked to exclude serial interfaces in above configuration. We can use a wildcard mask of 0.0.0.255 to match the subnet mask of /24.

```
Router(config-router)# network 172.168.1.0 0.0.0.255
Router(config-router)# network 172.168.2.0 0.0.0.255
```

Above commands will ask router to match /24 bits of address instead of default /16 bits. Now router will look for 172.168.1.x and 172.168.2.x network. Our serial interfaces have 172.168.3.0/24 and 172.168.4.0/24 networks which do not fall in these search criteria.

If you are unfamiliar with wildcard mask, I suggest you to read our tutorials on ACL where we explained wildcard mask in detail with examples.

Until you learn wildcard mask, use subnet mask in the place of wildcard mask. Following commands are also valid and do the same job by matching /24 bits of address.

```
Router(config-router)# network 172.168.1.0 255.255.255.0
Router(config-router)# network 172.168.2.0 255.255.255.0
```

Subnet mask is a substitute, not a replacement of wildcard mask. When we use Subnet mask, router converts them in wildcard mask before searching for associated interfaces. We can look in running configuration to know what exactly being used by router.

IOS Command Line Interface

```
Router>enable
Router#config term
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#router eigrp 20
Router(config-router)#network 172.168.1.0 255.255.255.0
Router(config-router)#network 172.168.2.0 0.0.0.255
Router(config-router)#exit
Router(config)#exit
Router#
Router#show run
Building configuration...

Current configuration : 751 bytes
!
interface Serial0/0/0
 bandwidth 64
 ip address 192.168.1.245 255.255.255.252
 clock rate 64000
!
interface Serial0/0/1
 no ip address
 shutdown
!
interface Vlan1
 no ip address
 shutdown
!
router eigrp 20
 network 172.168.1.0 0.0.0.255
 network 172.168.2.0 0.0.0.255
 auto-summary
```

EIGRP configuration

Now we know the essential commands for configuration. Let's implement them in our network.

Router0

```
Router(config)#router eigrp 20
Router(config-router)#network 10.0.0.0 0.0.0.255
Router(config-router)#network 192.168.1.244 0.0.0.3
```

```
Router(config-router)#network 192.168.1.0 0.0.0.3
Router(config-router)#
```

Router1

```
Router(config)#router eigrp 20
Router(config-router)#network 192.168.1.244 0.0.0.3
Router(config-router)#
%DUAL-5-NBRCHANGE: IP-EIGRP 20: Neighbor 192.168.1.245 (Serial0/0/0) is up: new adjacency
Router(config-router)#network 192.168.1.248 0.0.0.3
Router(config-router)#
```

Router2

```
Router(config)#router eigrp 20
Router(config-router)#network 192.168.1.248 0.0.0.3
Router(config-router)#
%DUAL-5-NBRCHANGE: IP-EIGRP 20: Neighbor 192.168.1.249 (Serial0/0/1) is up: new adjacency
Router(config-router)#network 192.168.1.252 0.0.0.3
Router(config-router)#
```

As I mentioned earlier, we can use both wildcard mask and subnet mask with network command. We have used wildcard mask for above routers. In remaining routers we will use subnet mask.

Router5

```
Router(config)#router eigrp 20
Router(config-router)#network 20.0.0.0 255.0.0.0
Router(config-router)#network 192.168.1.252 255.255.255.252
Router(config-router)#
%DUAL-5-NBRCHANGE: IP-EIGRP 20: Neighbor 192.168.1.253 (Serial0/0/0) is up: new adjacency
Router(config-router)#network 192.168.1.8 255.255.255.252
Router(config-router)#
```

Router3

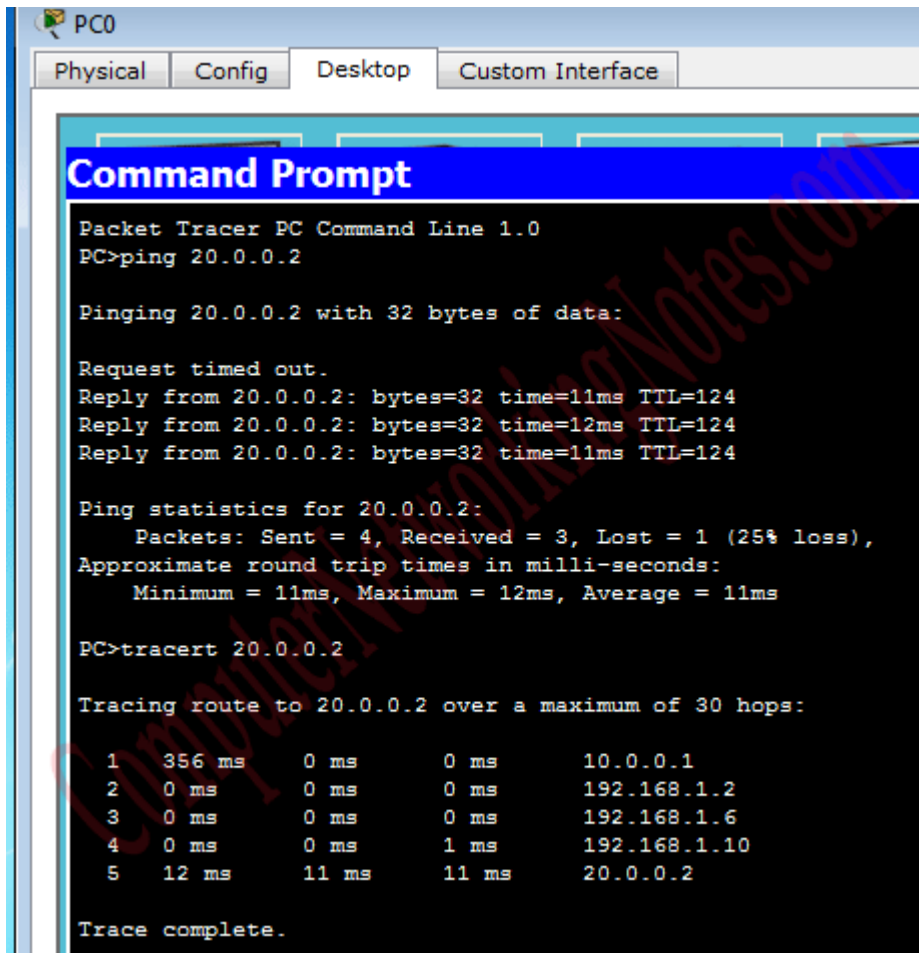
```
Router(config)#router eigrp 20
Router(config-router)#network 192.168.1.8 255.255.255.252
Router(config-router)#
%DUAL-5-NBRCHANGE: IP-EIGRP 20: Neighbor 192.168.1.10 (FastEthernet0/1) is up: new adjacency
Router(config-router)#network 192.168.1.4 255.255.255.252
Router(config-router)#
```

Router4

```
Router(config)#router eigrp 20
Router(config-router)#network 192.168.1.4 255.255.255.252
Router(config-router)#
%DUAL-5-NBRCHANGE: IP-EIGRP 20: Neighbor 192.168.1.6 (FastEthernet0/0) is up: new
adjacency
Router(config-router)#network 192.168.1.0 255.255.255.252
Router(config-router)#
%DUAL-5-NBRCHANGE: IP-EIGRP 20: Neighbor 192.168.1.1 (FastEthernet0/1) is up: new
adjacency
Router(config-router)#
```

That's it. Our network is ready to take the advantage of EIGRP routing. To verify the setup we will use ping command. **ping** command is used to test the connectivity between two devices. We have two routes between source and destination. **tracert** command is used to know the route which is used to get the destination.

Access the command prompt of PC1 and use ping command to test the connectivity from Server0. After that use **tracert** command to print the taken path.



The screenshot shows the PC Command Prompt window for PC0. The window has tabs for Physical, Config, Desktop, and Custom Interface. The Command Prompt displays the following output:

```
Packet Tracer PC Command Line 1.0
PC>ping 20.0.0.2

Pinging 20.0.0.2 with 32 bytes of data:

Request timed out.
Reply from 20.0.0.2: bytes=32 time=11ms TTL=124
Reply from 20.0.0.2: bytes=32 time=12ms TTL=124
Reply from 20.0.0.2: bytes=32 time=11ms TTL=124

Ping statistics for 20.0.0.2:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 11ms, Maximum = 12ms, Average = 11ms

PC>tracert 20.0.0.2

Tracing route to 20.0.0.2 over a maximum of 30 hops:

  0  356 ms    0 ms       0 ms       10.0.0.1
  1  0 ms       0 ms       0 ms       192.168.1.2
  2  0 ms       0 ms       0 ms       192.168.1.6
  3  0 ms       0 ms       1 ms       192.168.1.10
  4  12 ms      11 ms      11 ms      20.0.0.2

Trace complete.
```

Good going we have successfully implemented EIGRP routing protocol in our network. For cross check we have uploaded a configured topology on our server. You can use this if not getting same output.

EIGRP protocol automatically manages all routes for us. If one route goes down, it will automatically switch to another available route. To explain this process more clearly we have added one additional route in our network.

Currently there are two routes between PC0 and Server.

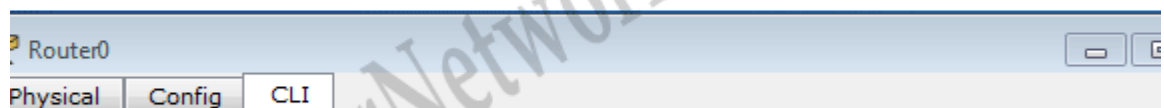
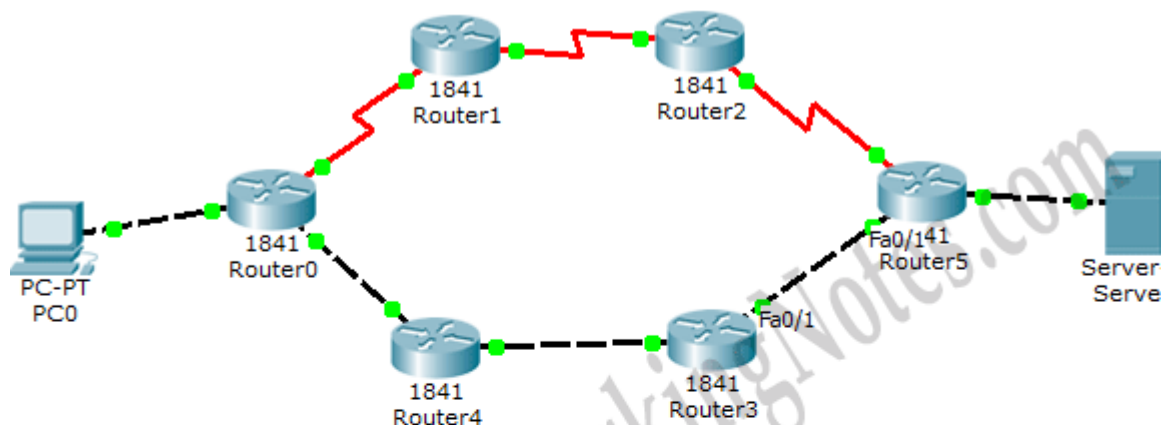
Route 1

PC0 <==> Router0 <==> Router4 <==> Router3 <==> Router5 <==> Server0

Route 2

PC0 <==> Router0 <==> Router1 <==> Router2 <==> Router5 <==> Server0

By default EIGRP uses the route that has low metric value. Our path separates from Router0, so let's see which route it takes to deliver the packet of 20.0.0.0 network. **show ip route eigrp** command will list all available routes.



IOS Command Line Interface

```
Router#show ip route eigrp
D    20.0.0.0/8 [90/35840] via 192.168.1.2, 00:01:01, FastEthernet0/1
D    192.168.1.0/24 is variably subnetted, 7 subnets, 2 masks
D    192.168.1.0/24 is a summary, 00:01:02, Null0
D    192.168.1.4/30 [90/30720] via 192.168.1.2, 00:01:01, FastEthernet0/1
D    192.168.1.8/30 [90/33280] via 192.168.1.2, 00:01:01, FastEthernet0/1
D    192.168.1.248/30 [90/2689536] via 192.168.1.2, 00:00:55, FastEthernet0/1
D    192.168.1.252/30 [90/2177536] via 192.168.1.2, 00:01:01, FastEthernet0/1
Router#
```

Output of show ip route eigrp Explained

D: - It indicates that route is learned by EIGRP. Cisco chose letter D for EIGRP, because letter E was already taken by Exterior Gateway Protocol (EGP).

20.0.0.0/8: - It is our destination network.

90: - Administrative distance of EIGRP.

35840: - Is the metric value of this route calculated by EIGRP

Via 192.168.1.2: - IP address of the next hop.

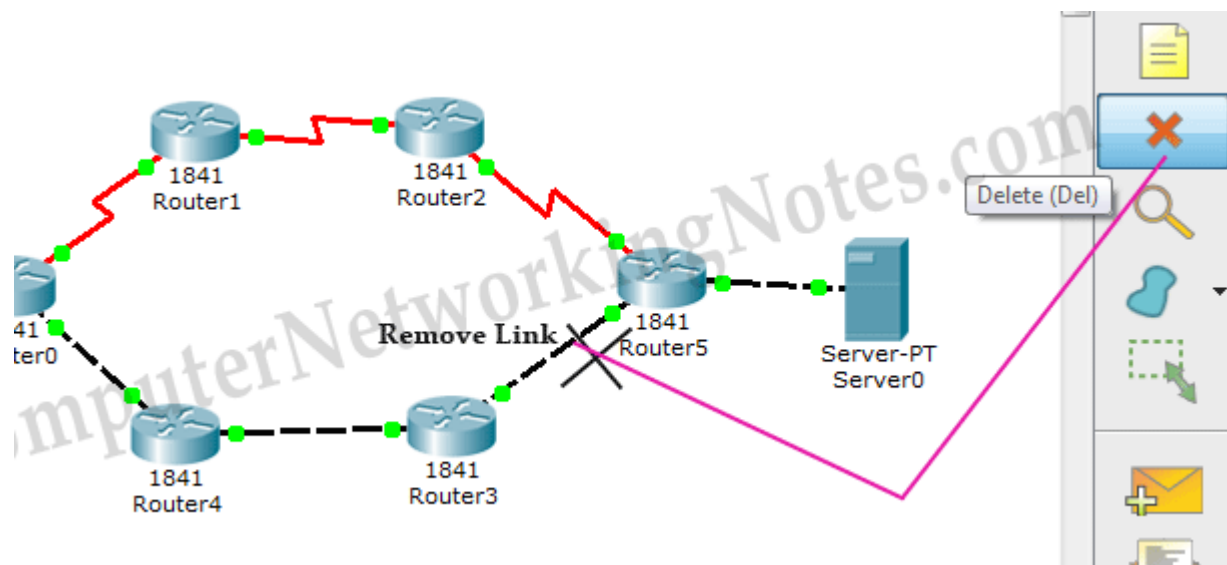
00:01:01: - How long this route was learned (Age of route)

FastEthernet1: - Exit interface of this router to get the next hop.

You may wonder where Route2 is in this output. Well EIGRP puts only the best route in routing table. Route2's metric value is higher than Route1. Till route1 is available, it will not insert route2 in routing table. When route1 is down, it will look for next possible route. If other routes are available, it will replace current route with new route which has the lowest metric value. We can watch this process live with **debug eigrp fsm** command. On debug process on Router0.

Router# debug eigrp fsm

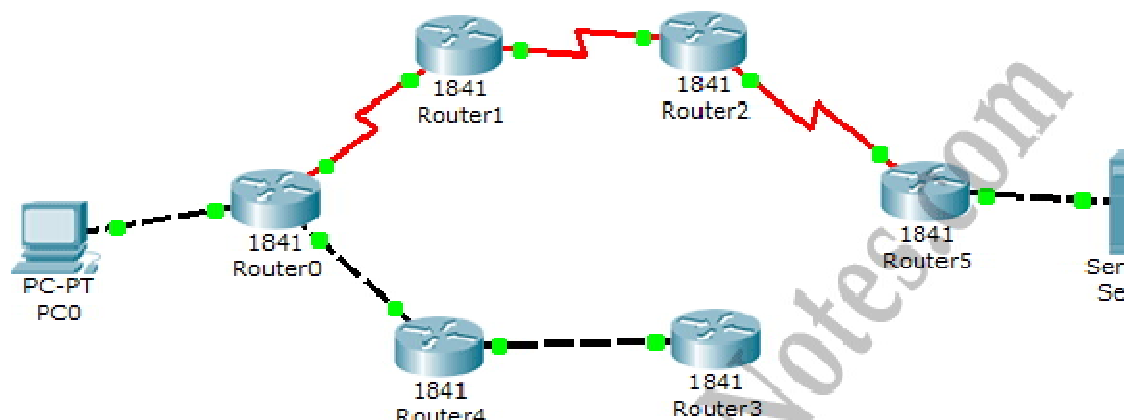
Now suppose route1 is down. We can simulate this situation by removing the cable attached between Router3 [Fa0/1] and Router5 [Fa0/1].



Okay our primary route went down. What will be happen now?

EIGRP will look in topology table for next available routes. If single alternative is available, it will be selected. If multiple routes are available, it will select the route with the lowest metric value.

We can use **show ip route eigrp** command again to see the selected route.



```

Router0
Physical Config CLI
IOS Command Line Interface
EIGRP FSM Events/Actions debugging is on
Router#
DUAL: rcvupdate: 20.0.0.0/8 via 192.168.1.2 metric 4294967295/4294967295

DUAL: Find FS for dest: 20.0.0.0/8. FD is 35840, RD is 33280

DUAL: 0.0.0.0 metric 4294967295/4294967295 not found Dmin is 4294967295

DUAL: rcvupdate: 20.0.0.0/8 via 192.168.1.246 metric 41538560/41026560

DUAL: Find FS for dest: 20.0.0.0/8. FD is 4294967295, RD is 4294967295

DUAL: RT installed 20.0.0.0/8 via 192.168.1.246
DUAL: Send update about 20.0.0.0/8. Reason: metric chg

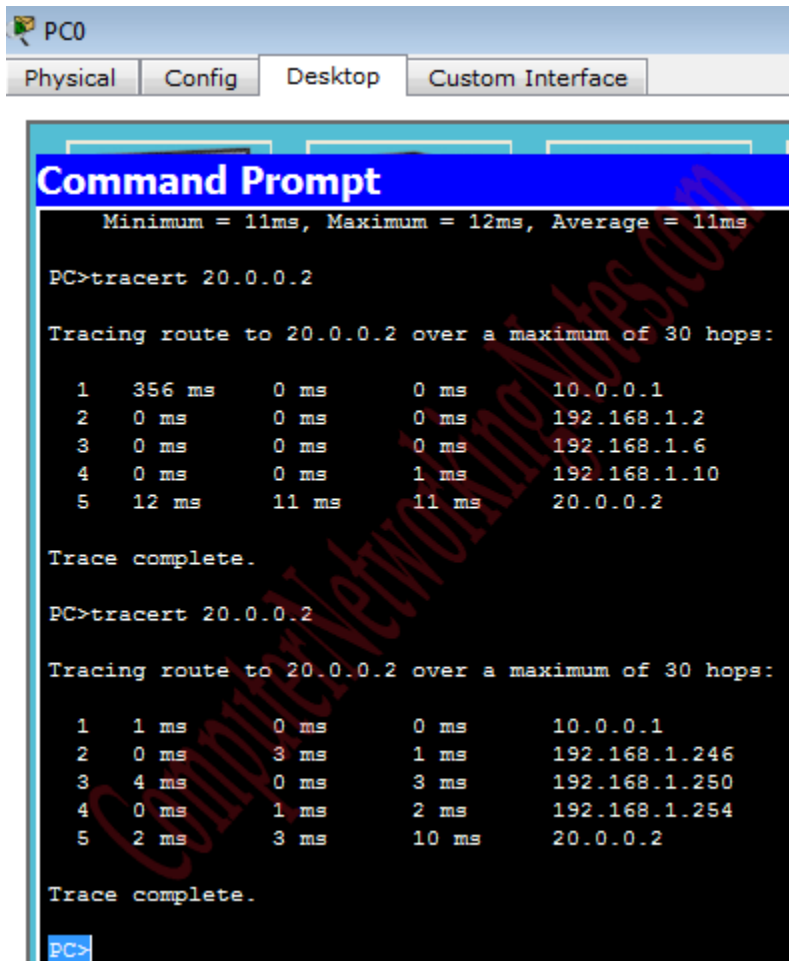
DUAL: Dest 192.168.1.8/30 (No peers) not entering active state.
DUAL: Removing dest 192.168.1.8/30, nexthop 0.0.0.0
DUAL: No routes. Flushing dest 192.168.1.8/30

DUAL: Send update about 192.168.1.8/30. Reason: metric chg

Router#
Router#show ip route eigrp
D 20.0.0.0/8 [90/41538560] via 192.168.1.246, 00:00:10, Serial0/0/0
  192.168.1.0/24 is variably subnetted, 6 subnets, 2 masks
D 192.168.1.0/24 is a summary, 00:01:33, Null0
D 192.168.1.4/30 [90/30720] via 192.168.1.2, 00:01:32, FastEthernet0/1
D 192.168.1.248/30 [90/41024000] via 192.168.1.246, 00:00:10, Serial0/0/0
D 192.168.1.252/30 [90/41536000] via 192.168.1.246, 00:00:10, Serial0/0/0
Router#

```

Run **tracert** command again from PC0 to verify the change.



```
PC0
Physical Config Desktop Custom Interface

Command Prompt
Minimum = 11ms, Maximum = 12ms, Average = 11ms

PC>tracert 20.0.0.2

Tracing route to 20.0.0.2 over a maximum of 30 hops:

  1  356 ms    0 ms      0 ms      10.0.0.1
  2   0 ms     0 ms      0 ms      192.168.1.2
  3   0 ms     0 ms      0 ms      192.168.1.6
  4   0 ms     0 ms      1 ms      192.168.1.10
  5  12 ms    11 ms     11 ms      20.0.0.2

Trace complete.

PC>tracert 20.0.0.2

Tracing route to 20.0.0.2 over a maximum of 30 hops:

  1   1 ms     0 ms      0 ms      10.0.0.1
  2   0 ms     3 ms      1 ms      192.168.1.246
  3   4 ms     0 ms      3 ms      192.168.1.250
  4   0 ms     1 ms      2 ms      192.168.1.254
  5   2 ms     3 ms     10 ms      20.0.0.2

Trace complete.

PC>
```

That's all for this article. Before closing just do a quick recap of important commands.

EIGRP configuration commands cheat sheet

Command	Description
Router(config)#router eigrp 20	Enable EIGRP with AS number 20. AS number must be same on all routers to become EIGRP neighbor.
Router(config-router)#network 10.10.0.0	Enable EIGRP on interfaces which belongs to network 10.0.0.0/8. [Classful implementation].
Router(config-router)#network 10.10.0.0 0.0.255.255	Enable EIGRP on interfaces which belongs to network 10.10.0.0/16. [Classless implementation – Wildcard mask method].
Router(config-router)#network 10.10.0.0 255.255.0.0	Enable EIGRP on interfaces which belongs to network 10.10.0.0/16. [Classless implementation – Subnet mask method].
Router(config-router)#no network 10.10.0.0	Disable EIGRP on interfaces which belongs to network 10.0.0.0/8.

Router(config-router)#no network 10.10.0.0 0.0.255.255	Disable EIGRP on interfaces which belongs to network 10.10.0.0/16.
Router(config-router)#no network 10.10.0.0 255.255.0.0	Disable EIGRP on interfaces which belongs to network 10.10.0.0/16.
Router(config-router) #metric weights tos k1 k2 k3 k4 k5	Enable/Disable K values used in metric calculation formula. Default values are tos=0, k1=1, k2=0, k3=1, k4=0, k5=0 Tos(type of service), K1(bandwidth), K2(load), K3(delay), K4(reliability), K5(MTU). By default only K1 and K3 are enabled.
Router(config-router)#auto-summary	Enable auto summarization feature of EIGRP. (Default – disable)
Router(config-router)#no auto-summary	Disable auto summarization feature of EIGRP.
Router(config)#no router eigrp 20	Disable EIGRP routing process 20.
Router(config-if)#bandwidth 64	Set bandwidth to 64Kbps. Used to influence the metric calculation.
Router#show ip eigrp neighbors	Display the neighbor table in brief.
Router#show ip eigrp neighbors detail	Display the neighbor table in detail. Used to verify whether a neighbor is configured as stub router or not.
Router#show ip eigrp interfaces	Display information about all EIGRP interfaces.
Router#show ip eigrp interfaces serial 0/0	Display information about a particular EIGRP interface.
Router#show ip eigrp interfaces 20	Display information about EIGRP interfaces running AS process 20.
Router#show ip eigrp topology	Displays the topology table.
Router#show ip eigrp traffic	Displays the number and type of packets sent and received.
Router#show ip route eigrp	Display EIGRP route from routing table.
Router#debug eigrp fsm	Displays the events or actions related to feasible successor metrics (FSM).
Router#debug eigrp packet	Displays the events or actions related to EIGRP packets.
Router#no debug eigrp fsm	Turn off debug message related to feasible successor metrics (FSM).
Router#no debug eigrp packet	Turn off debug message related to EIGRP packets.