

Master's Thesis

Modelling and analysis of a financial market
with slow and fast trading agents acting on
time-delayed market information

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Abstract

This work proposes a model in which multiple heterogeneous agents use time delayed price information to trade an imaginary financial instrument in a market with a continuous double auction. The main innovation of the model is that, just as in the real world, trading agents do not have access to the market information at the same point in time, which means that the agents generally trade on different information. The model contains agent models of slow human traders using a noisy fundamentalist strategy, and high speed software traders using market maker and chartist strategies. Slow traders base their trading decisions on market information which has been delayed several seconds, while the fast traders observe the market with much smaller delays ranging between a few milliseconds to a few hundred milliseconds. By containing agents of such different speeds, the model is relevant to the ongoing discussion of the pros and cons of high frequency trading in financial markets.

The model simulates the market events in the minutes after the advent of bad news represented by sudden negative shock to the fundamental stock price, and does so with a time resolution high enough to register events that unfold from millisecond to millisecond. A genetic algorithm is used to search for model parameters that cause the market to be stable, and parameters that cause the market to crash. Analysis of the results shows that a moderate level of high speed trading activity is not in itself problematic. In fact, high speed market makers are found to reduce price flickering, while high speed chartists are found to decrease the time required for the market to respond to changes in the fundamental price. However, the market is found to respond unfavorably to a large presence of fast traders. First of all, a large presence of fast market makers causes the market to respond sluggishly to the shock, leading to a prolonged disparity between the traded price and the true fundamental price. Secondly, a large presence of fast chartists causes increased flickering of the traded price. Finally it is found that flash-crashes can occur in markets in which ratio of the number of chartists to the number of market makers is high, while at the same time the market makers are faster than the chartists. These results are interesting, as they show both benefits and dangers of having markets where fast computer algorithms trade side by side with human traders.

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Part I

Experiments

As mentioned in the previous chapter, the process of finding was an iterative one of running an experiment, analyzing the generated data, draw conclusions and then repeat the steps with a new experiments designed to amend the mistakes of the previous experiment. This chapter will go through the results that were obtained from each of the data sets. A summary and discussion of the results is found in chapter II.

1 Overview of experiments

The model has many parameters, and doing an exhaustive search over the entire parameter space is not possible. Instead, a genetic algorithm (GA) was used to do targeted searches of the parameters. For the details of the GA, please see chapter ???. Depending on how the GA was set up, different areas of the search space was searched. Even when using a GA, some parameters had to be fixed. However, fixing parameters means that the effect of the fixed parameter on the behavior of the model remains unknown, since only a subspace of the entire parameter space is searched. For this reason the genetic algorithm was executed several times, each creating a data set containing fitness values for different parts of the parameter space. Each of these data set can be analyzed, providing information which can be corroborated in order to form an understanding of the overall market behavior.

Table 1 contains an overview of the different data sets, showing which parameters were fixed, and which were included as genes in the genetic algorithm.

In the following four experiments, the genetic algorithm was set to minimize all four fitness-measures.

\mathcal{D}_3 : Varying the number of HFT agents, and all latency related parameters This data set was generated by including all the model parameters concerning time latency as well as the number of agents into the individuals in the genetic algorithm. Due to the high number of variables, the data turned out to be difficult to analyze, as too many factors pertaining to the simultaneous change of several parameters influenced the fitness values.

\mathcal{D}_9 : Fixing the number of agents while varying latency parameters The analysis of \mathcal{D}_3 showed that when minimizing the four fitness-measures, the genetic algorithm tended to select model containing few or no HFT agents. The case of a market with no market makers and no chartists can safely be said to be trivial. Hence, in experiment \mathcal{D}_9 , the number of HFT agents were fixed to $N_m = 30$ and $N_c = 100$.

\mathcal{D}_{10} : Fixing the number of HFT chartists Since \mathcal{D}_9 kept N_m and N_c constant, the experiment did not reveal anything on how the market behavior changes when the number of agents changes. In order to investigate the impact of having many or few HFT market makers, N_m was varied in this experiment. Although it is also of

Results

ID	Description	Fixed parameters	As genes
\mathcal{D}_3	All parameters varied	$V_{c,\mu} = 10, V_{c,\sigma} = 3, V_{m,\mu} = 50, V_{m,\sigma} = 20, \gamma_{c,\mu} = 2, \gamma_{c,\sigma} = 5, \alpha_{c,\mu} = 3, \alpha_{c,\sigma} = 2$	$\lambda_{c,\mu}, \lambda_{c,\sigma}, N_c, \tau_{c,\mu}, \tau_{c,\sigma}, H_{c,\mu}, H_{c,\sigma}, W_{c,\mu}, W_{c,\sigma}, \lambda_{m,\mu}, \lambda_{m,\sigma}, N_m, \tau_{m,\mu}, \tau_{m,\sigma}$
\mathcal{D}_9	Fixed number of HFT agents	$N_m = 30, N_c = 100, V_{c,\mu} = 10, V_{c,\sigma} = 3, V_{m,\mu} = 50, V_{m,\sigma} = 20, \gamma_{c,\mu} = 2, \gamma_{c,\sigma} = 5, \alpha_{c,\mu} = 3, \alpha_{c,\sigma} = 2$	$\tau_{c,\mu}, \tau_{c,\sigma}, H_{c,\mu}, H_{c,\sigma}, W_{c,\mu}, W_{c,\sigma}, \lambda_{m,\mu}, \lambda_{m,\sigma}, N_m, \tau_{m,\mu}, \tau_{m,\sigma}$
\mathcal{D}_{10}	Fixed number of HFT chartists and fixed strategy parameters	$N_c = 150, \tau_{m,\mu} = \tau_{c,\mu} = 50, \tau_{m,\sigma} = \tau_{c,\sigma} = 20, H_{c,\mu} = 5000, H_{c,\sigma} = 2000, W_{c,\mu} = 50, W_{c,\sigma} = 20, V_{c,\mu} = 10, V_{c,\sigma} = 3, V_{m,\mu} = 50, V_{m,\sigma} = 20, \gamma_{c,\mu} = 2, \gamma_{c,\sigma} = 5, \alpha_{c,\mu} = 3, \alpha_{c,\sigma} = 2$	$N_m, \lambda_{c,\mu}, \lambda_{c,\sigma}, \lambda_{m,\mu}, \lambda_{m,\sigma}$
\mathcal{D}_{11}	Fixed number of HFT market makers and fixed strategy parameters	$N_m = 52, \tau_{m,\mu} = \tau_{c,\mu} = 50, \tau_{m,\sigma} = \tau_{c,\sigma} = 20, H_{c,\mu} = 5000, H_{c,\sigma} = 2000, W_{c,\mu} = 50, W_{c,\sigma} = 20, V_{c,\mu} = 10, V_{c,\sigma} = 3, V_{m,\mu} = 50, V_{m,\sigma} = 20, \gamma_{c,\mu} = 2, \gamma_{c,\sigma} = 5, \alpha_{c,\mu} = 3, \alpha_{c,\sigma} = 2$	$N_m, \lambda_{c,\mu}, \lambda_{c,\sigma}, \lambda_{m,\mu}, \lambda_{m,\sigma}$

Table 1: Overview of datasets

interest how the market behavior depends on the number of HFT chartists, including N_c as a gene would yield results similar to those obtained in \mathcal{D}_3 . For this reason the number of HFT chartists was fixed to $N_c = 150$.

\mathcal{D}_{11} : Fixing the number of HFT market makers This experiment was carried out in order to investigate the impact of the number of HFT chartists on the market behavior, and is supplementary to \mathcal{D}_{10} .

1.1 Correlation between fitness measures

A factor which influences the evolution of parameters is correlation between the fitness-measures. If two or more fitness measures have non-negative correlation coefficients, individuals will be statistically more likely to get good scores in the correlated fitness measures at the same time. Since all fitness measures are given equal weight in the selection process, individuals scoring well in the correlated fitness-measures will win over individuals which score well on another, statistically independent fitness measure. It is therefore important to compare the selection tendencies with the correlation between

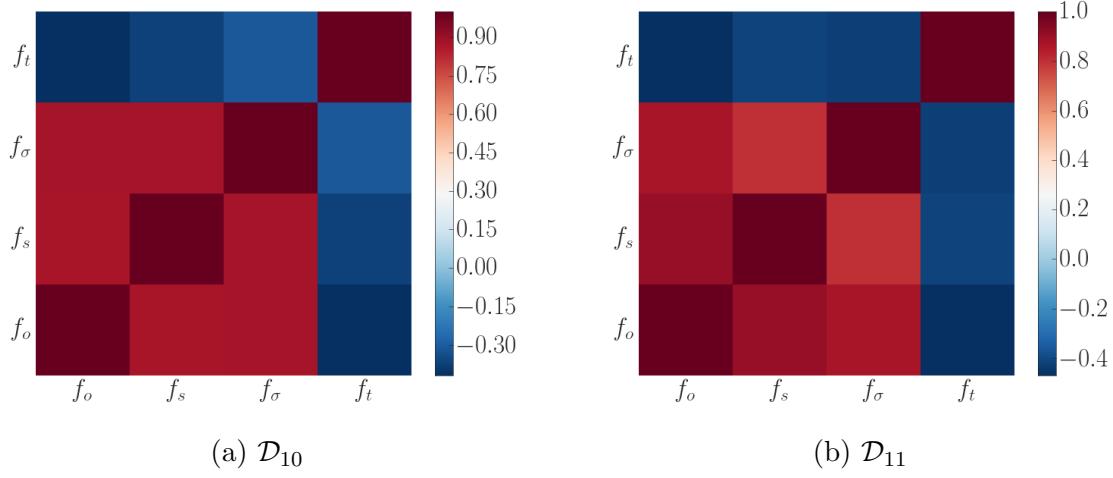


Figure 1: Correlation between model fitness measures

fitness-measures. Figure ?? shows a plot of the correlation matrix for \mathcal{D}_{10} and \mathcal{D}_{11} . Since later generations will be affected by the biased selection and therefore contain more individuals which did well on the correlated fitness measures, the correlation coefficients in the figure were calculated over individuals in the first generation only.

For instance, the correlation between f_o and f_σ means that an individual which scores a good f_o -fitness will be statistically likely to also score a good f_σ -fitness. Since all four fitness measures are weighed evenly in the selection, models with behavior which is assigned good values for f_o and f_σ will score a better overall fitness than a simulation with a good f_t -fitness. In other words, the correlation between f_σ and f_o means that stable individuals will outlive fast individuals as they are selected for breeding more often. This is not a property of the model itself, but something that arises due to the definition of the fitness measures.

The correlations also speak of trade-offs between speed and stability in the model. For instance, a negative correlation between f_o and f_t means that the model is statistically likely to have a large overshoot when it responds quickly to the change in the fundamental.

2 Fitness and parameter evolution

2.1 Variable number of market makers

Figure 2 shows the evolution of the four fitness measures. The population wide mean is plotted along the median and minimum statistics. Since all four fitness measures were minimized, the curve for the minimum value shows the best individual alive during each generation, with respect to each fitness measure. While the mean reflects how the overall population is evolving, the median is useful as it gives an insight into how skewed the population wide distribution of parameters is.

Results

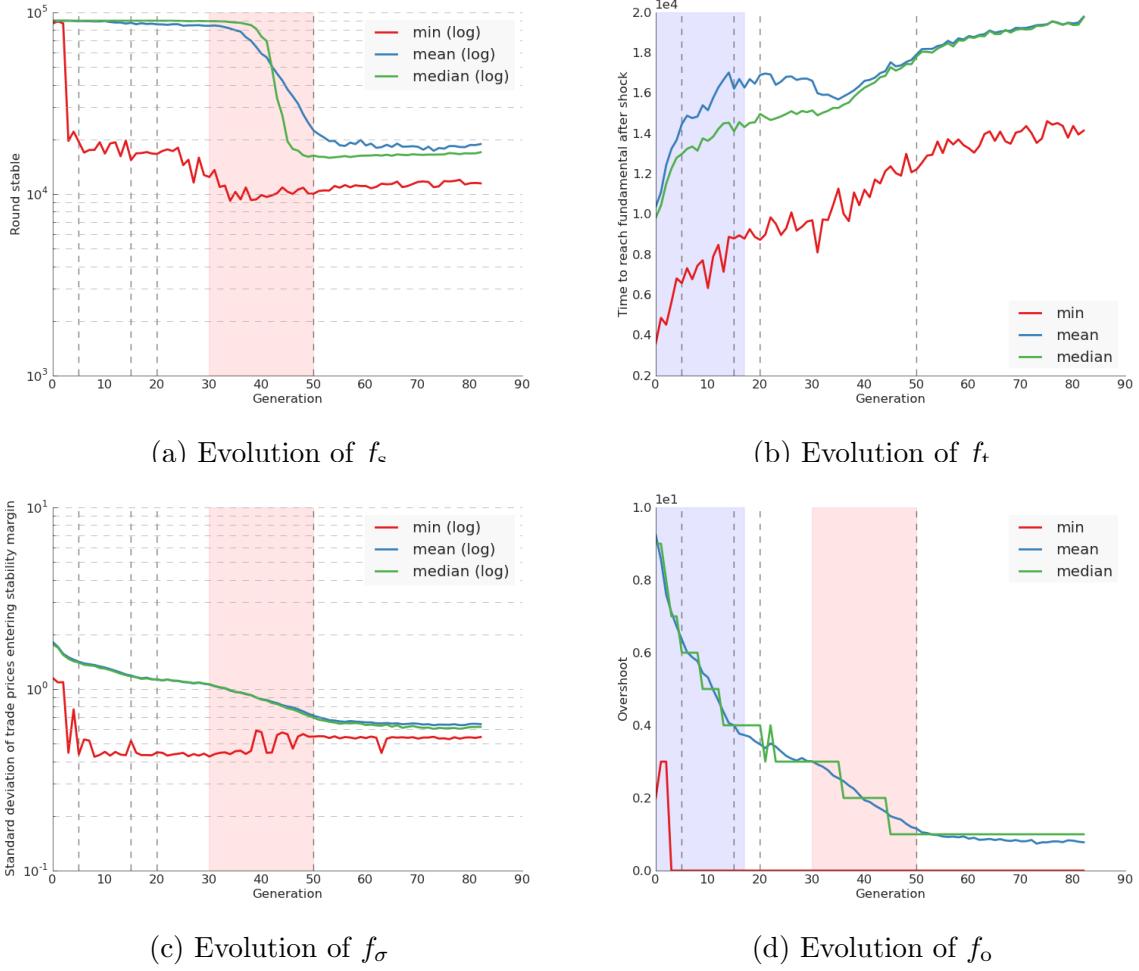


Figure 2: Evolution of the four fitness measures in experiment \mathcal{D}_{10}

Model stability Figure 2a: shows that the GA quickly manages to find some parameters which cause the simulation to stabilize quickly. However, these individuals do not manage to dominate the population evident by the mean and median curves remaining almost the same until generation 30 or so. In the next 20 generations the population undergoes a rapid change, as the population wide average of f_s drop from close to 10^5 to around $2 \cdot 10^4$ rounds on average. The disparity between the mean and the median indicates that the population undergoes a rapid change in the same period, from mostly containing unstable individuals to mostly containing stable individuals. In generation 42, the median curve crosses the mean curve, which means that the the population contain as many stable simulations as it contain unstable simulations. From that point on the unstable simulations are quickly replaced by stable individuals.

Price fluctuations and overshoot During the same period, the population average f_σ also decreases fairly rapidly, but the drop is less pronounced than the drop in f_s . As figures 3a and 3b show, the number of market makers rapidly increased during this period, as did the average latency of the market makers. Since the mean and median are close in both figure¹, the mean is representative of the evolution of the entire population.

Responsiveness f_t measures the time it takes for the model to react to the shock in the fundamental, and the evolution of the population wide statistics is shown on figure 2b. Although the GA is instructed to minimize f_t in order to look for more faster models, it clearly fails to do this. Indeed, the most responsive simulation took only about 4000 rounds to reach the new fundamental, but this individual died out in favor of slower individuals. In the last generation the most responsive simulation took around 14000 rounds to reach the new fundamental. The reasons for this failure to locate responsive models is discussed in section 1.1. In the A large change of the average of f_t happens in the rounds five to 15. In this period, the median is lower than the mean, which means that the growth in the mean can be attributed to a minority of individuals.

On figures 2 and 3, the two areas shaded in a light blue and light red respectively show the two periods during which there was a drastic change in parameters and fitness-values. By comparing the time at which parameters and fitness-values change, it is possible to get an idea of how parameters influence the fitness-values. To that end, figure 3 shows the evolution of each of the parameters that were varied by the GA².

The two periods indicated by the shaded squares seem to reflect some sudden changes in the parameters.

Average agent latency As is shown on figure 3a, individuals containing large latency parameters are selected for both HFT market makers and HFT chartists. $E_{\mathcal{P}}[\lambda_{c,\mu}]$

¹Since f_o is discrete, the median and min statistics are also discrete

²Since the median was found to follow the mean nicely for all the parameters, the medians are not displayed. Also, the gray error bars show the population wide variance

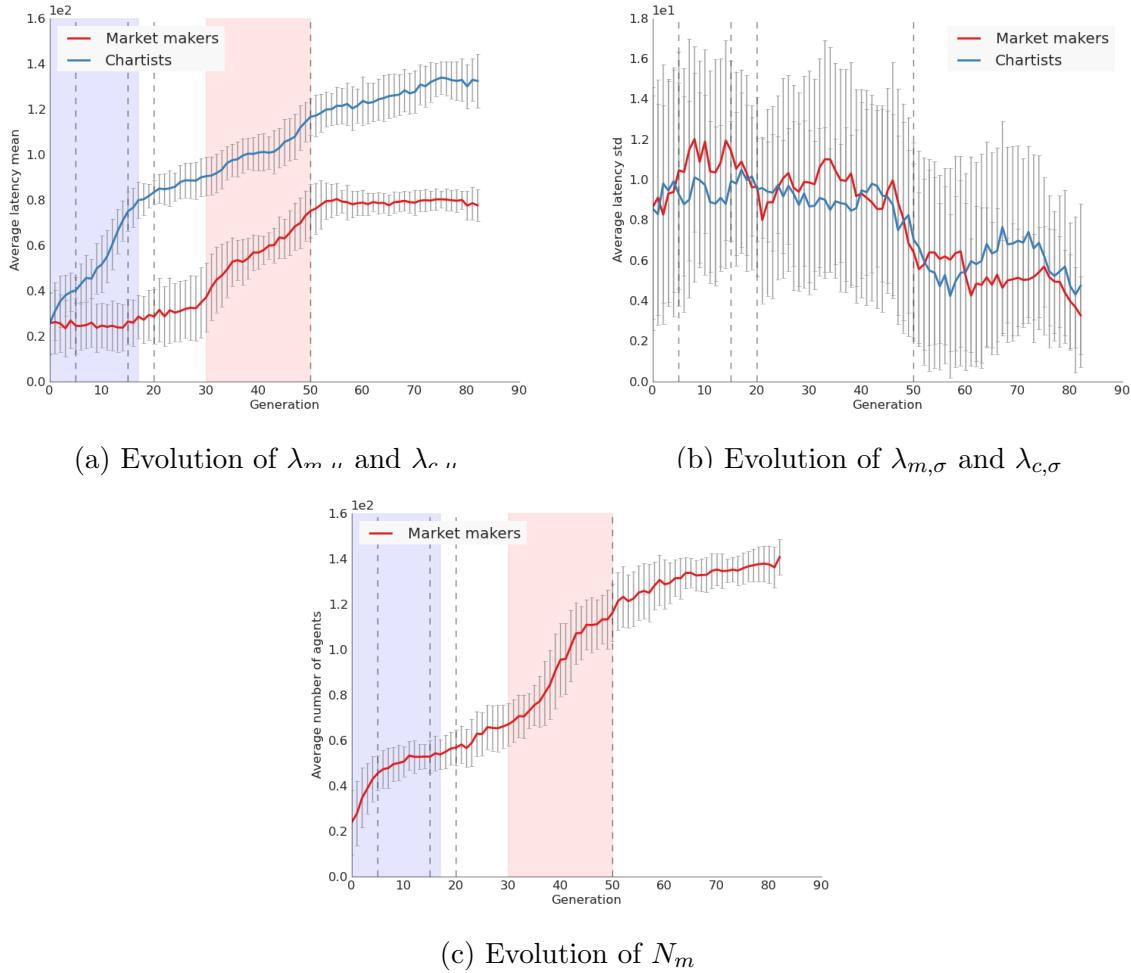


Figure 3: Evolution of the model parameters in experiment \mathcal{D}_{10}

grows quickly during the first 20 rounds (blue shade). Referring back to figure 2, it is seen that $E_{\mathcal{P}}[f_t]$ and $E_{\mathcal{P}}[f_o]$ grows and shrinks respectively. As for $E_{\mathcal{P}}[\lambda_{m,\mu}]$, it grows from rounds 20 through 50 (red shade), and this seems to be strongly reflected in the growth of $E_{\mathcal{P}}[f_s]$, and to a lesser degree a decline in $E_{\mathcal{P}}[f_o]$ and $E_{\mathcal{P}}[f_\sigma]$. Furthermore, the small size of the error bars on both curves show that the population consistently moves towards containing more individuals with larger latency parameters for both HFT agent types. While initially $E_{\mathcal{P}}[\lambda_{m,\mu}] \approx E_{\mathcal{P}}[\lambda_{c,\mu}]$, the population wide mean $E_{\mathcal{P}}[\lambda_{c,\mu}]$ ends up being roughly 1.5 times larger than $E_{\mathcal{P}}[\lambda_{c,\mu}]$. Finally, note also that the growth of $E_{\mathcal{P}}[\lambda_{c,\mu}]$ and $E_{\mathcal{P}}[\lambda_{m,\mu}]$ seem to be somewhat independent, as they sometimes grow together, sometimes not.

Number of market makers The number of market makers increases almost every generation, but grows especially quickly through rounds 20 to 50 (red shade)

Agent latency variance Figure 3b: The trends for $E_{\mathcal{P}}[\lambda_{c,\sigma}]$ and $E_{\mathcal{P}}[\lambda_{m,\sigma}]$ are less clear, as the population-wide variances $\text{Var}_{\mathcal{P}}[\lambda_{c,\mu}]$ and $\lambda_{m,\mu}$ illustrated by the large error bars are high compared to the change in $E_{\mathcal{P}}[\lambda_{c,\mu}]$ and $E_{\mathcal{P}}[\lambda_{m,\mu}]$. While this could mean that the simulation behaves more nicely when the difference between the latency parameters of the trading agents is smaller, further experiments would have to be carried out to confirm this fact. XXX

In summary, the genetic algorithm prefers simulations with many, but relatively slow market makers. Apparently simulations with slow chartists also outperformed those with fast chartists, but since the number of HFT chartists was fixed at $N_c =$, this experiment does not reveal how the simulation would perform with more (or less) chartists. It is possible to imagine that the market would perform just as well with a few and fast chartists. Section ?? contains the analysis of an experiment in which the number of chartists were varied. The discussion above can be summarized as follows:

1. The responsiveness of the market is influenced by latency of the chartists. Slower chartists made the market require more time to respond to the fundamental shock.
2. The time it takes for the market to become influenced by the number of market makers and on the latency of the market makers. More but slower market makers seems to make the market settle within the stability margin faster.
3. The overshoot, as well as the average size of the price fluctuations of the market, are both influenced by the latency of both agent types, as well as the number of market makers.
4. The market was more stable but reacted slowly when the chartists were slower than the market makers.

The accuracy of the above analysis is limited as it only looks at population wide statistics at a given point in the duration of the GA. The following section contain an analysis in which the generation to which each data point belongs is considered irrelevant. The analysis will try to confirm each of the four statements above.

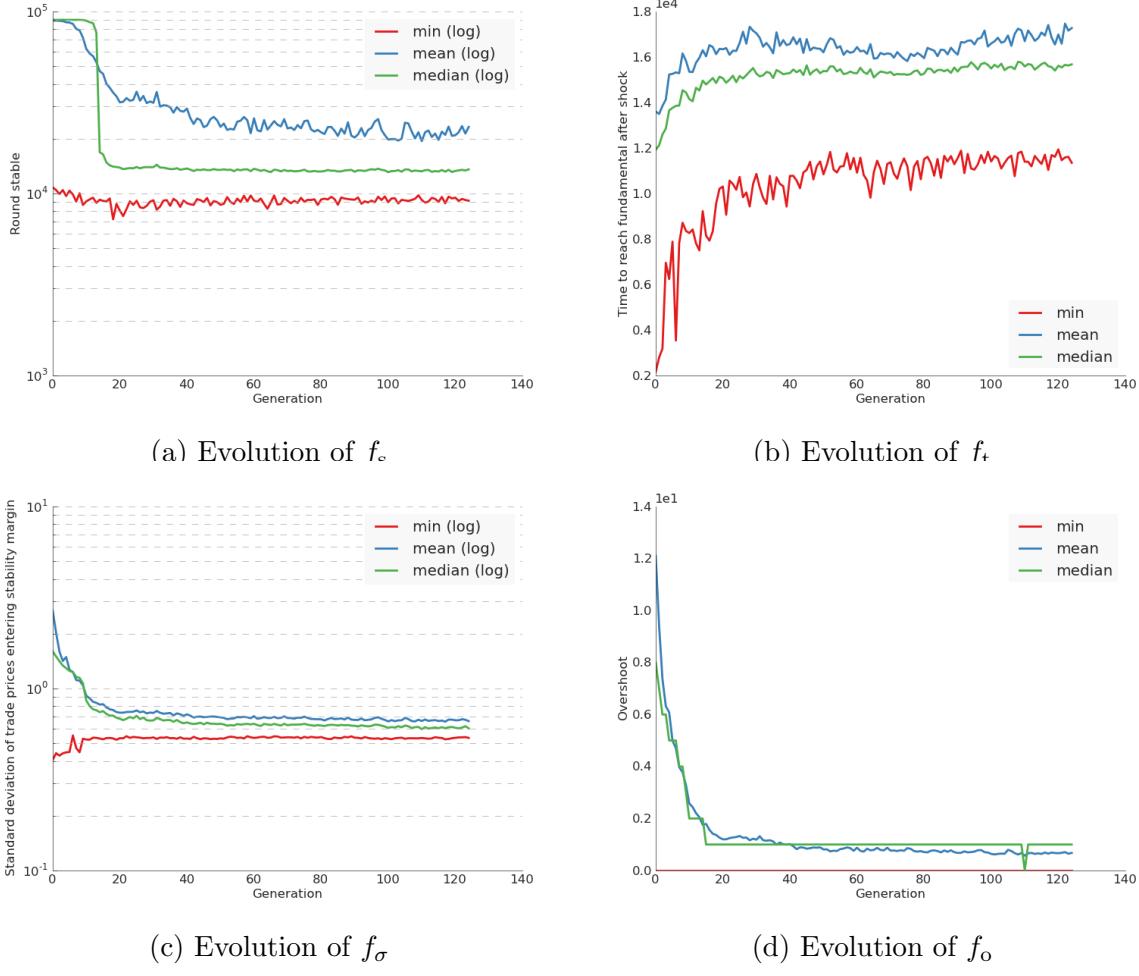
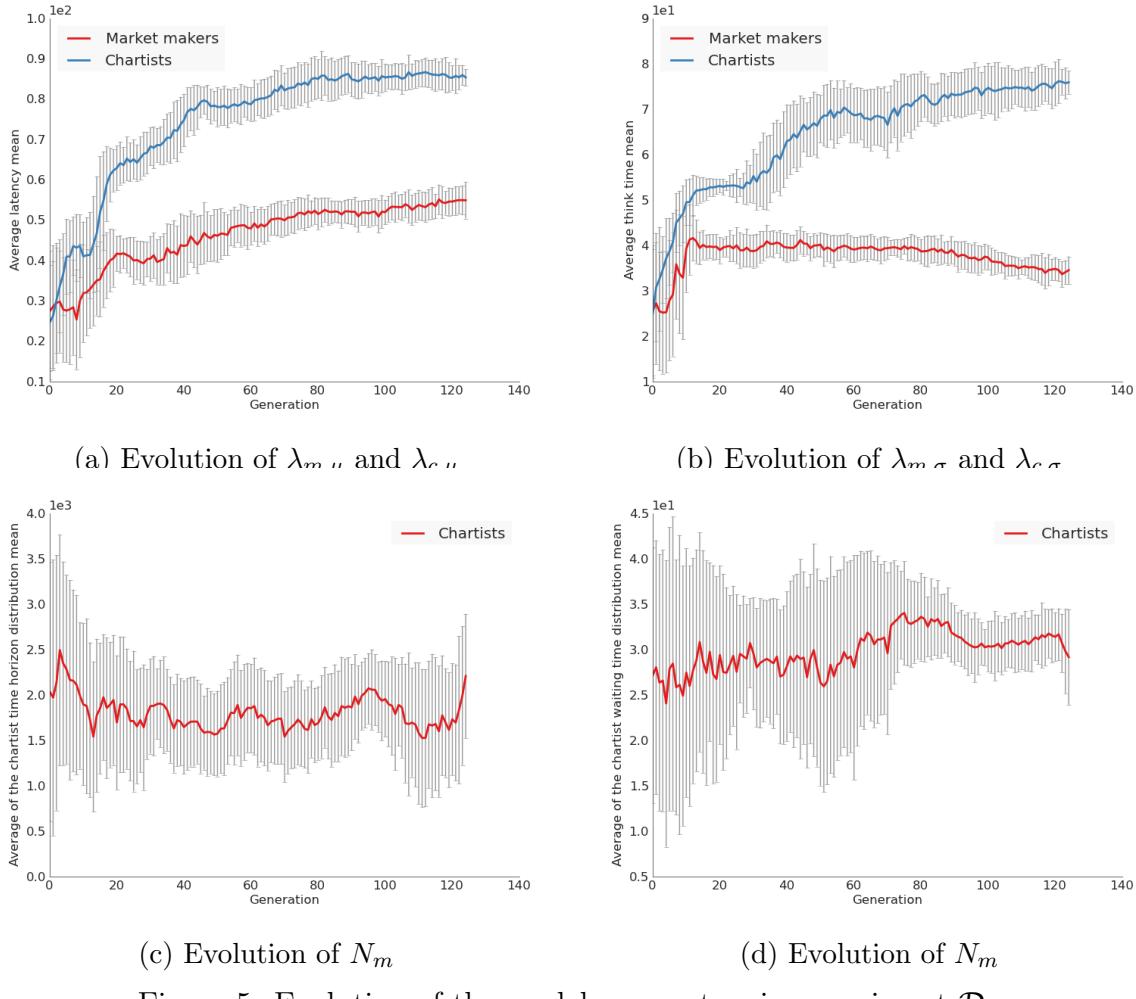


Figure 4: Evolution of the four fitness measures in experiment \mathcal{D}_9

2.2 Fixed number of chartists and market makers

When the GA cannot change the number of chartists and market makers, it has to find better fitness values by selecting the right latency parameters. As shown on figure 4, the GA managed to find models with little or no overshoot, non-flickering prices, and which become stable. The price of having these nice qualities seems to be a slower response time to the shock. The GA find these well-behaving models by selecting latency parameters such that the chartists are slower than the market makers. $E_{\mathcal{P}}[H_{c,\mu}]$ and $E_{\mathcal{P}}[W_{c,\mu}]$ change little over the are more or less unchanged, which seems to indicate that they have little effect of the fitness values, at least compared to other time related parameters such as $\lambda_{c,\mu}$, $\lambda_{m,\mu}$, $\tau_{c,\mu}$ and $\tau_{m,\mu}$. This can either mean that these parameters does

Figure 5: Evolution of the model parameters in experiment \mathcal{D}_{10}

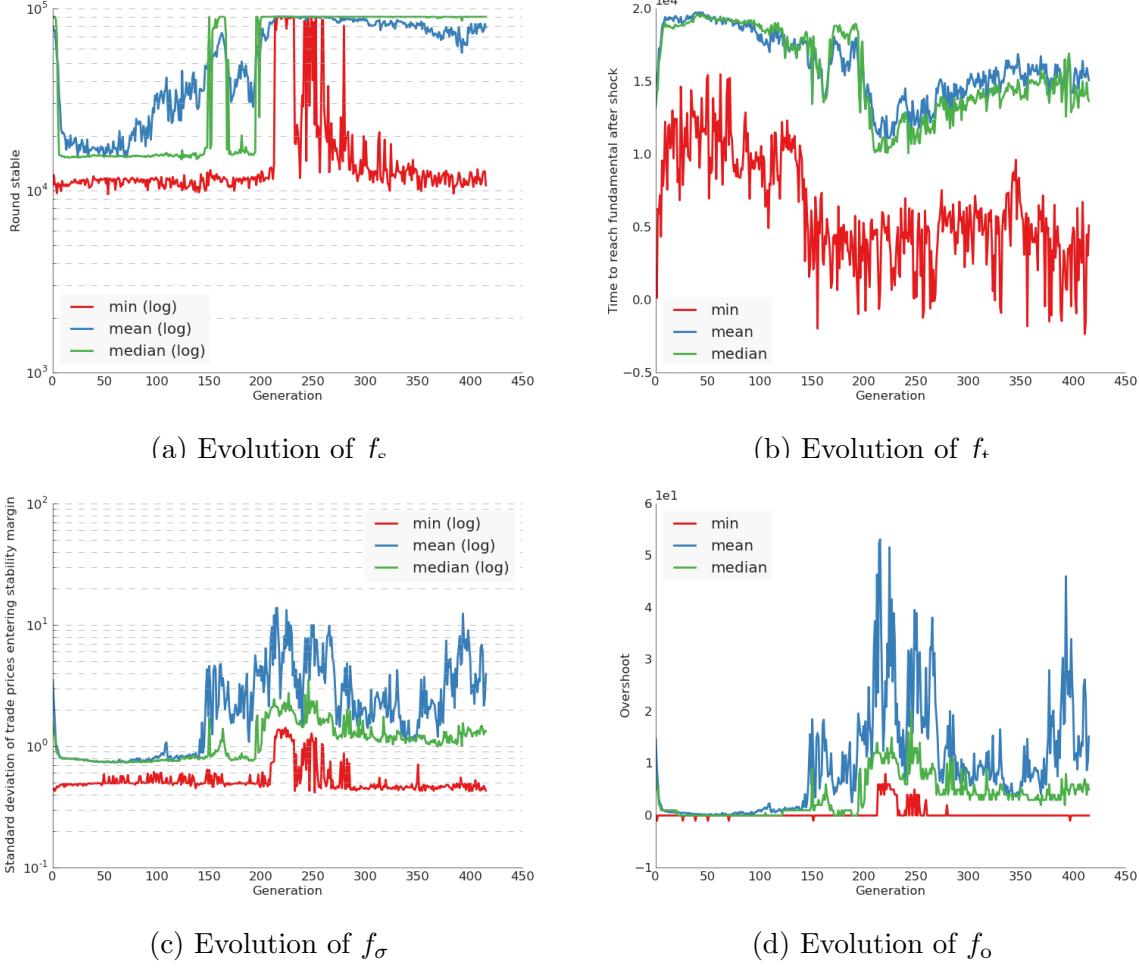
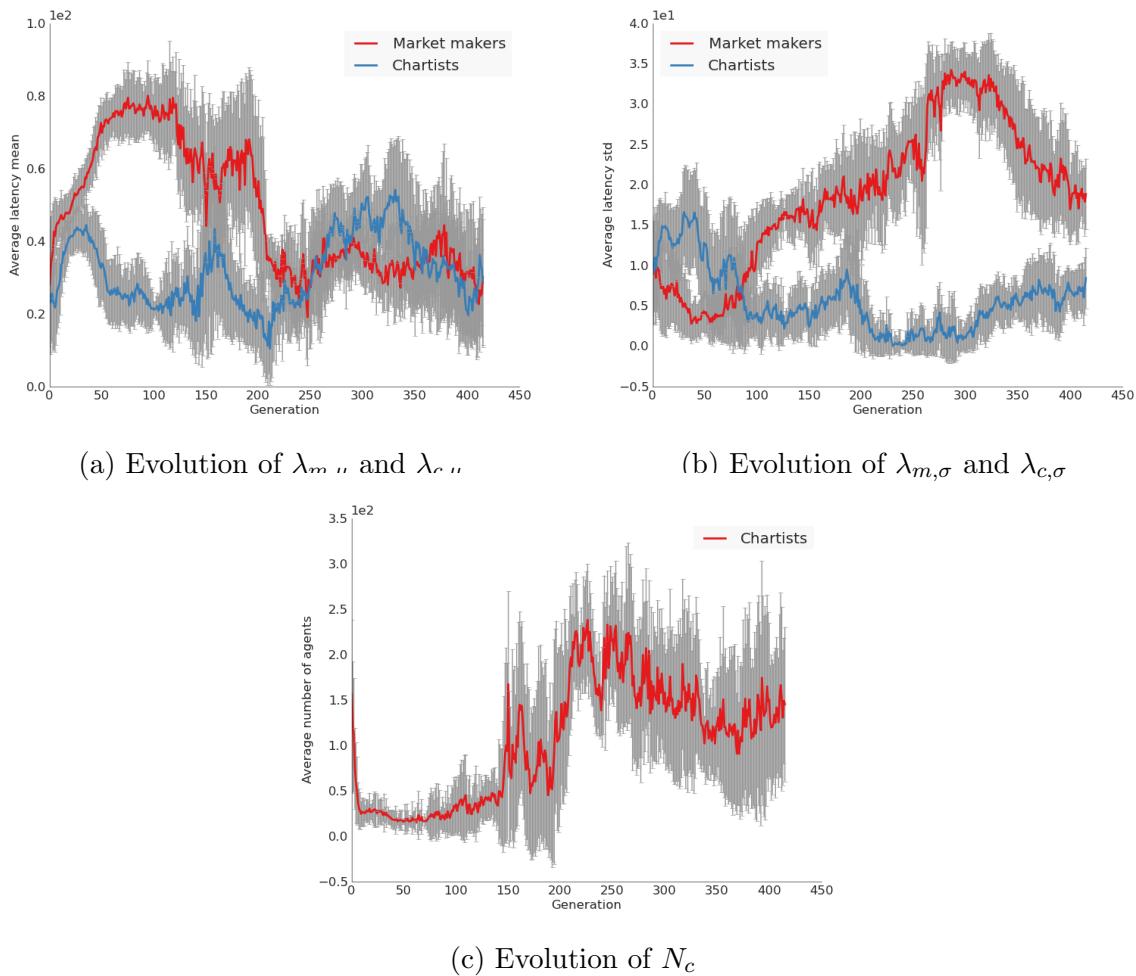


Figure 6: Evolution of the four fitness measures in experiment \mathcal{D}_{11}

2.3 Variable number of chartists

The evolution of the fitness values in \mathcal{D}_{11} , shown in figure 6 fluctuate significantly more than in \mathcal{D}_9 and \mathcal{D}_{10} . In contrary two the two other experiments, the GA here manages to decrease f_t , and $E_{\mathcal{P}}[f_t]$ drops almost 10000 rounds around generation 200. At the same time $E_{\mathcal{P}}[f_o]$, $E_{\mathcal{P}}[f_\sigma]$ and $E_{\mathcal{P}}[f_s]$ all rise, again indicating the there exists a trade-off between speed and stability in the model. At the point in the evolution where $E_{\mathcal{P}}[f_t]$ drops, several interesting things happen with the model parameters that live in the population. First of all the number of chartists increase dramatically, again pointing towards more chartists making the markets fast and unstable. Secondly, the market maker latency also drops to around the same level as the chartist latency. This is interesting because it could mean that the faster market makers help drive the market towards a larger overshoot.

Market makers become slower and the chartists become faster. At the same time, the number of chartists rise rapidly

Figure 7: Evolution of the model parameters in experiment \mathcal{D}_{11}

\mathcal{D}_{10}	$N_m < q_1$	$N_m > q_9$
f_o	7.5	0.8
f_s	89876.2	18546.9
f_σ	1.6	0.6
f_t	12590.5	19832.1

Table 2: Average fitness values for the market with the top 10% highest and 10% lowest number of market makers

- A high number of market makers enable the market to respond quickly to the shock, but also cause the traded price to flicker more, and for the model to have a larger overshoot.
- Slower market makers also cause the market to respond faster to the shock

3 Population-wide parameter/fitness correlations

This section contains several figures which illustrate how the model fitness varies with the model parameters. In the figures showing the data from experiment \mathcal{D}_{11} , simulations with $f_o > 10$ are removed in order to make the figures easier to interpret. In the following, the notation $E_p[\cdot]$ is used for the population wide average of a model parameter or fitness measure. For instance, $E_p[f_o]$ is the average market overshoot, where the average is calculated over the total population of individuals that ever lived in the genetic algorithm.

3.1 Number of market makers

The number of market makers was kept fixed in experiments \mathcal{D}_9 and \mathcal{D}_{11} , but was varied in experiment \mathcal{D}_{10} . Figure 8 shows how the number of market makers correlates with the model fitness in experiment \mathcal{D}_{10} . Evidently a large number of market makers reduces the overshoot, whereas the market virtually always have an overshoot when there are few or no market makers. The same is true for the trade prices flicker: few market makers always means flickering prices. A higher number of market makers cause the market to be less responsive, while fewer market makers have the opposite effect. Finally, the number of market makers also influences how quickly the market settles within the stability margin, as markets with more market makers become stable faster than markets with few agents. Table 2 shows the average fitness values for models where the number of market maker agents was respectively below and above the first (q_1) and ninth (q_9) 10-quantiles in the dataset. The two quantiles were at $q_1 = 46$ and $q_9 = 136$. It is seen that the market containing a large number of market makers (more than 136) had a much smaller overshoot, less flickering prices, a slower response time, and stayed within the stability margin faster, compared to the markets with a low (less than 46) number of market makers.

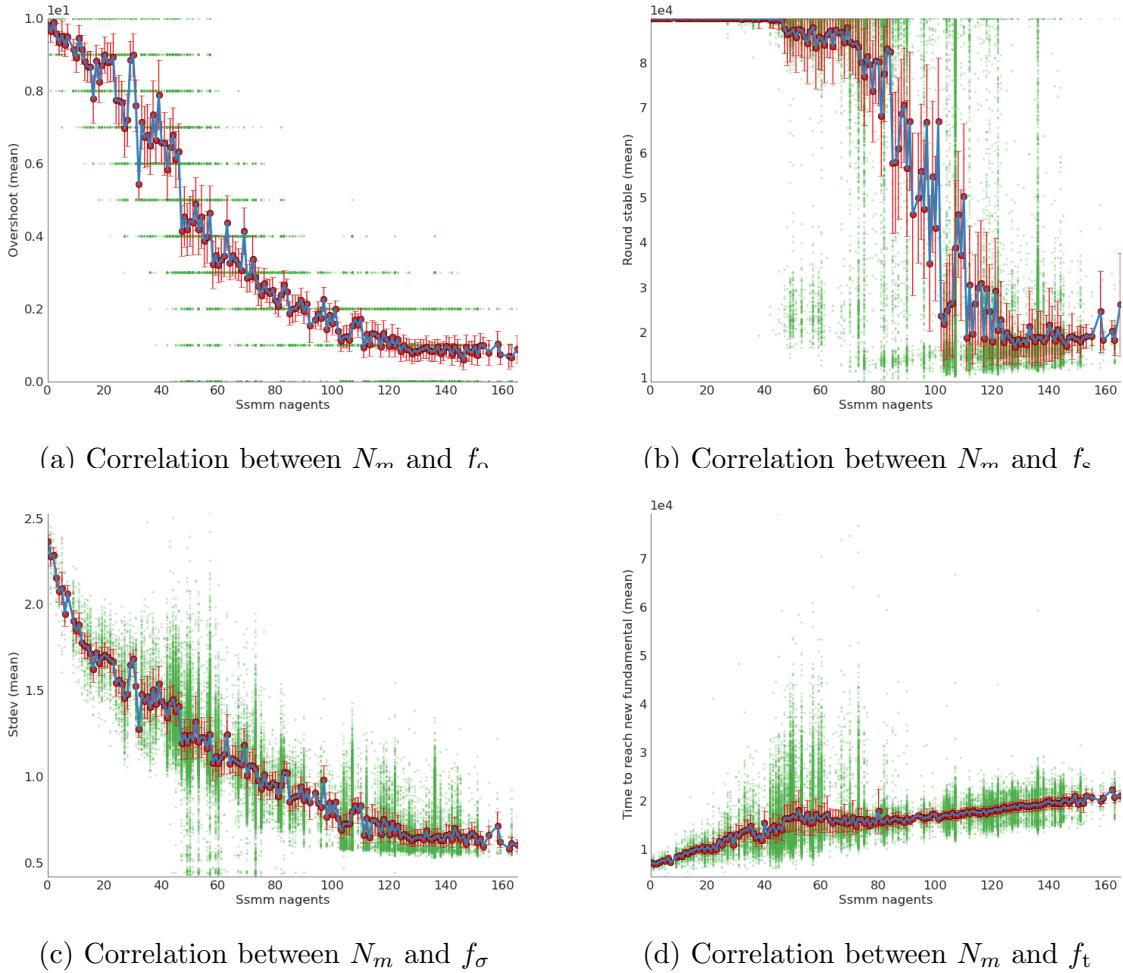


Figure 8: Correlation between N_m and the four fitness measures in experiment \mathcal{D}_{10}

\mathcal{D}_{10}	$\lambda_{m,\mu} < q_1$	$\lambda_{m,\mu} > q_9$	\mathcal{D}_{11}	$\lambda_{m,\mu} < q_1$	$\lambda_{m,\mu} > q_9$
f_o	5.6	0.9	f_o	14.2	1.7
f_s	85927.9	18329.3	f_s	81379.2	26153.0
f_σ	1.4	0.6	f_σ	3.6	1.0
f_t	16649.4	18795.3	f_t	15856.2	18107.4

Table 3: Average fitness values for the market with the top 10% highest and 10% lowest number of market makers

3.2 Market maker latency

The parameters controlling the market maker latency was varied in experiments \mathcal{D}_9 , \mathcal{D}_{10} and \mathcal{D}_{11} . However, since the data from \mathcal{D}_9 turned out to be too noise due to the large number of parameters included in the search, only data from \mathcal{D}_{10} and \mathcal{D}_{11} was used.

Fixing the number of chartists

In experiment \mathcal{D}_{10} , the number of chartists was kept fixed at $N_c = 150$, while N_m was varied by the GA. In this case, the $\lambda_{m,\mu}$ is found to be somewhat correlated with the fitness measures as illustrated on figure 9. Especially for $\lambda_{m,\mu} > 50$, the data seems to be consistent, as the error bars showing the standard deviation of the data are small in this region. However, for $\lambda_{m,\mu} < 50$, the model behavior is no longer predictable by using $\lambda_{m,\mu}$ alone. Figure 10 shows line plots of the four fitness measures plotted against $\lambda_{m,\mu}$. Each line shows the average fitness of markets in which the number of market makers is in a limited range as shown in the legend. The figure shows that even though the market maker latency does influence the market, the effect is secondary to that of the number of agents. For instance, when the market contains less than 25 market makers, all four fitness measures are more or less unchanged, as is evident by the nearly flat red curves. As the number of market makers grow, so does the importance of how fast they are. The average overshoot and the average time to catch up to the new fundamental only change slightly, even with over 100 market makers (yellow line). On the other hand, the average price flickering and the average number of rounds it takes for the market to settle within the stability margin both change significantly with the market maker speed for $N_m > 50$. In summary, figure 10 shows that in a market with only a few market makers, these agents have little influence no matter how fast they are. As the number of market makers grow, so does the collective force of all the market makers, and so does the importance of how slow or fast these agents are. Although the influence of $\lambda_{m,\mu}$ depends on N_m , q_1 and q_9 .

The next section will examine how the market behaves with respect to how many chartists are active in the market, and with respect to the latency of the chartists.

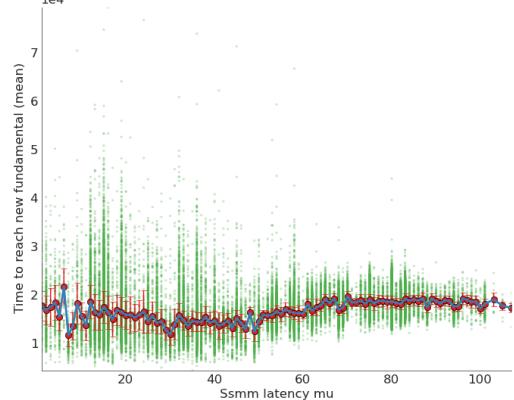
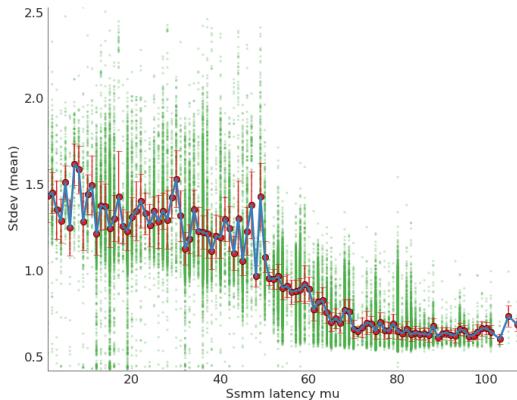
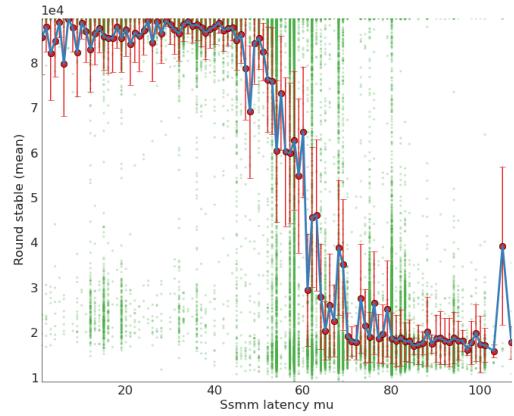
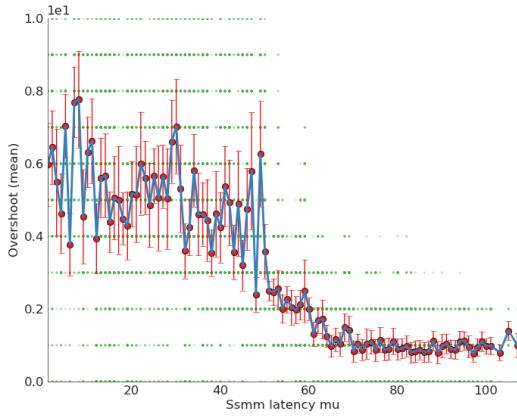


Figure 9: Correlation between $\lambda_{m,\mu}$ and fitness values (fixed N_c , variable N_m)

Results

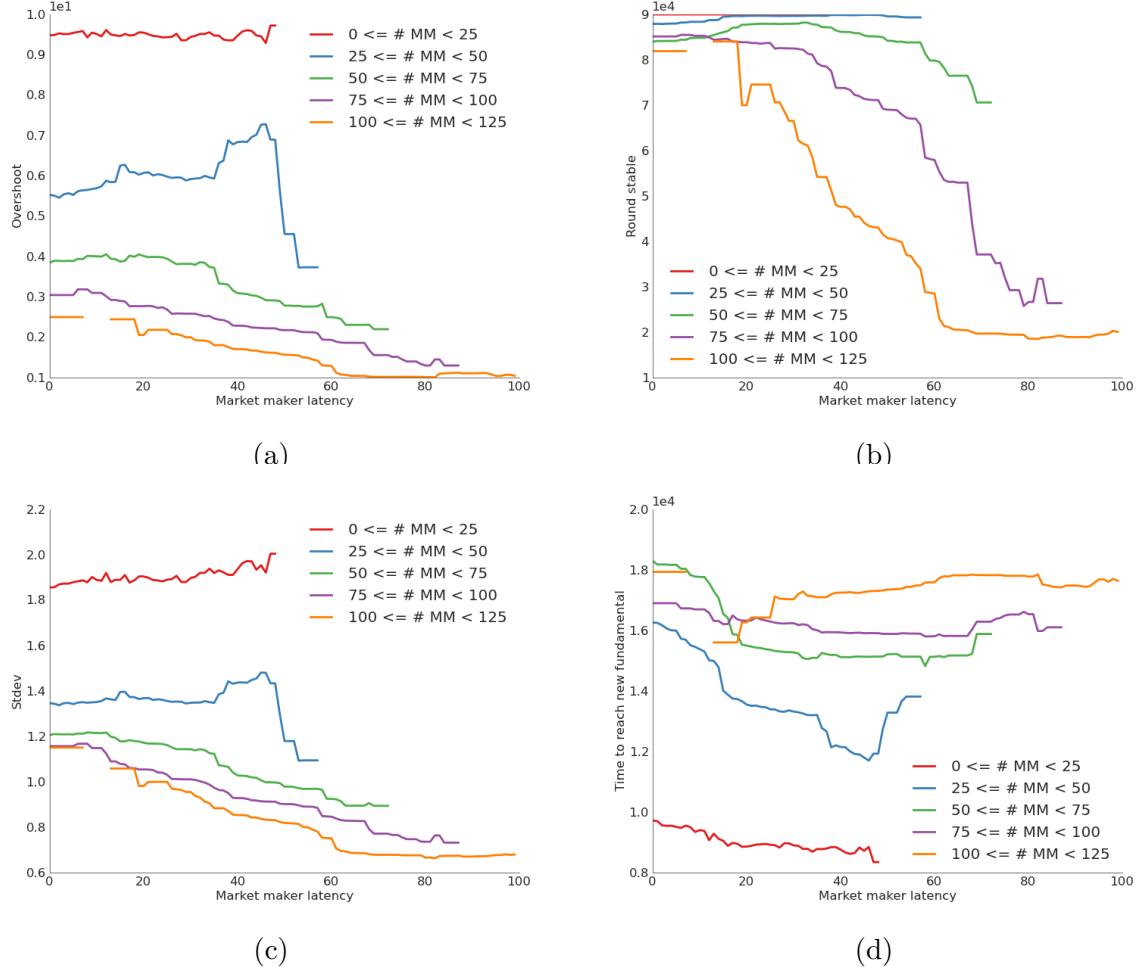
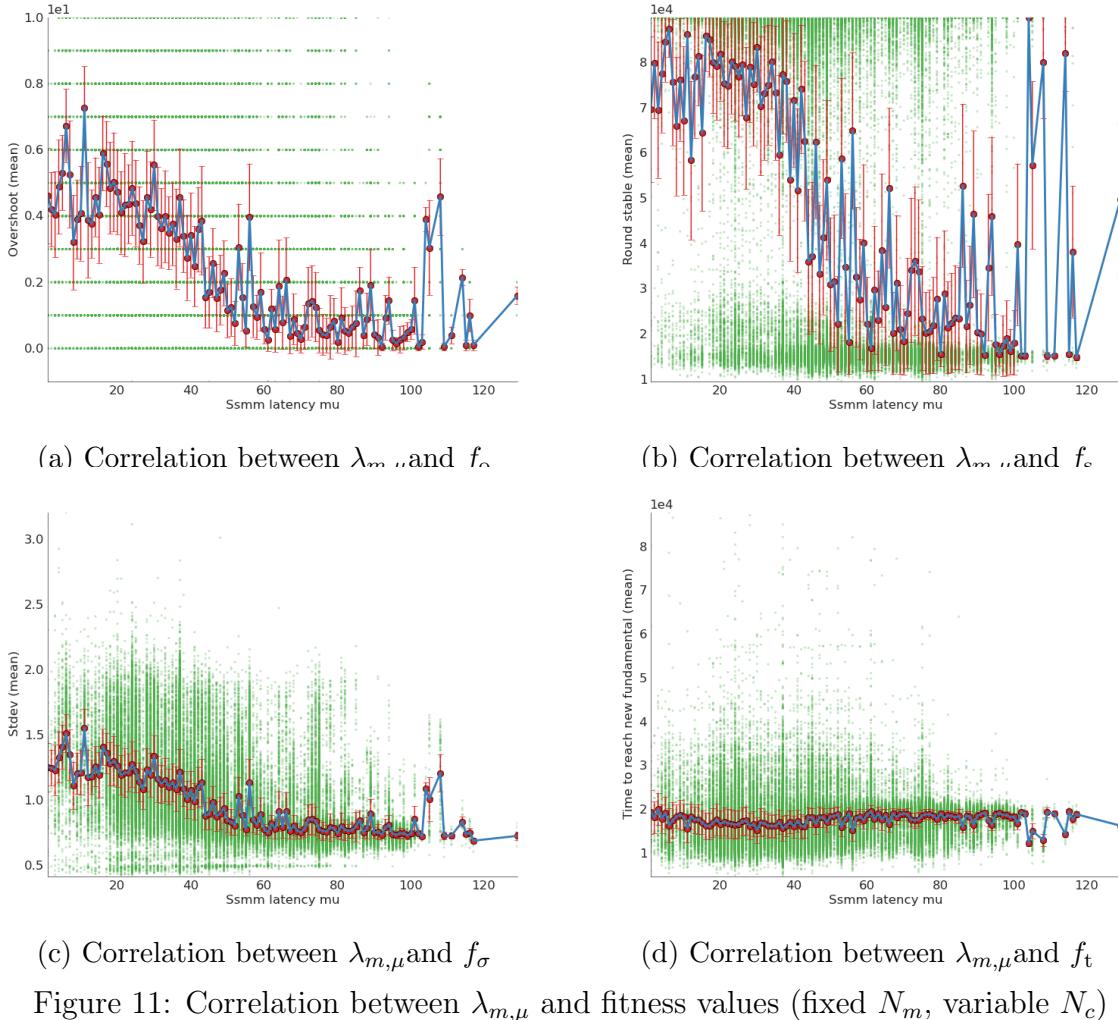


Figure 10: Relation between N_m , $\lambda_{m,\mu}$, and the model fitness when the number of chartists was fixed to $N_c = 150$ agents. Due to missing data, some of the curves are not complete.

Figure 11: Correlation between $\lambda_{m,\mu}$ and fitness values (fixed N_m , variable N_c)

3.2.1 Fixing the number of market makers

XXXNOT FINISHEDXXX In experiment \mathcal{D}_{11} , the number of chartists was varied, while the number of market makers were kept at a constant $N_m = 52$ agents. While it was fairly obvious that the market would not be impacted by changing $\lambda_{m,\mu}$ when only a few market makers were active, it is less obvious that the same is true for the number of chartists. Yet figure

3.3 Number of chartists

Figure 13 shows the average population wide number of agents $E_{\mathcal{P}}[N_c]$ plotted against each of the four fitness measures, and the figures are summarized below.

- The more chartists a market has, the faster it responds to the fundamental. This is especially true when comparing markets with less than 100 chartists, and less

Results

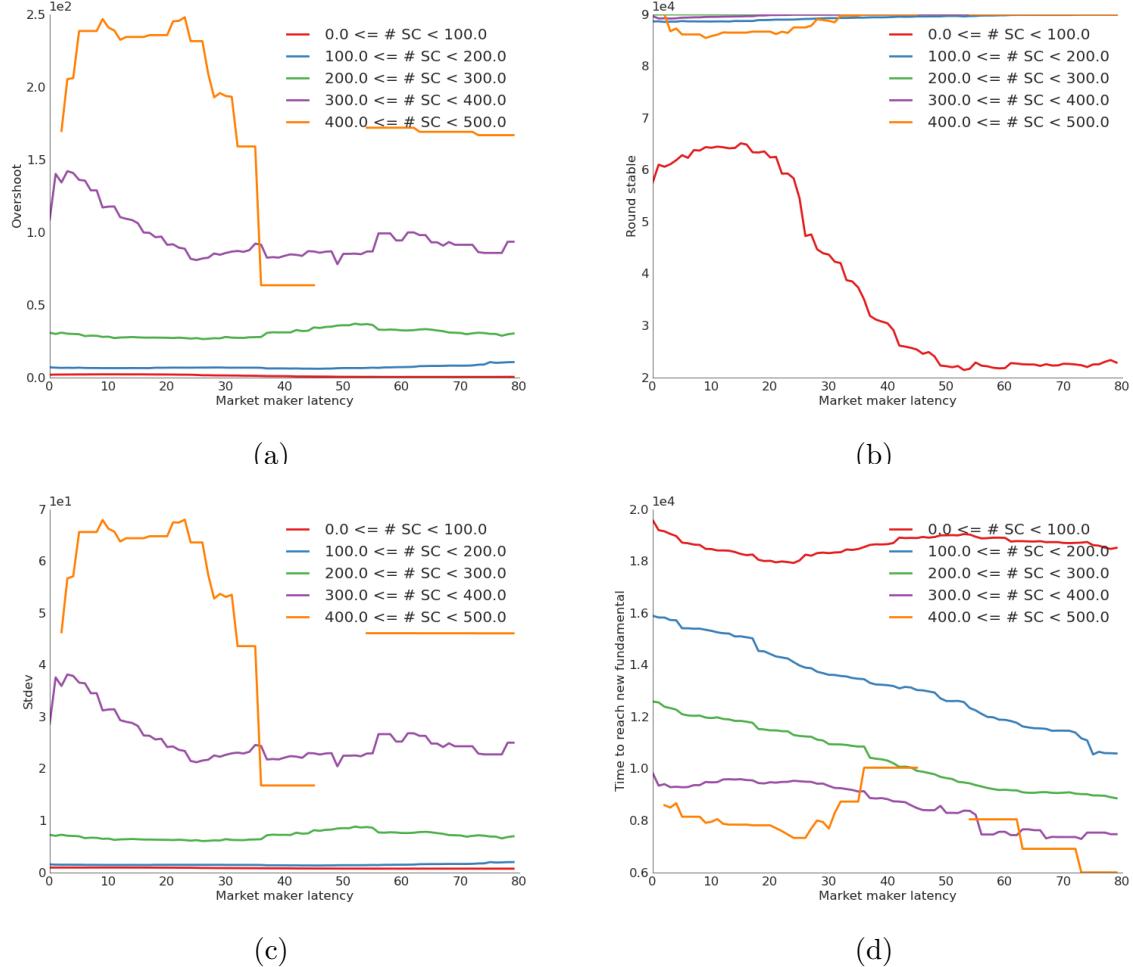


Figure 12: Relation between N_m , $\lambda_{m,\mu}$, and the model fitness when the number of market makers was fixed to $N_m = 52$ agents.

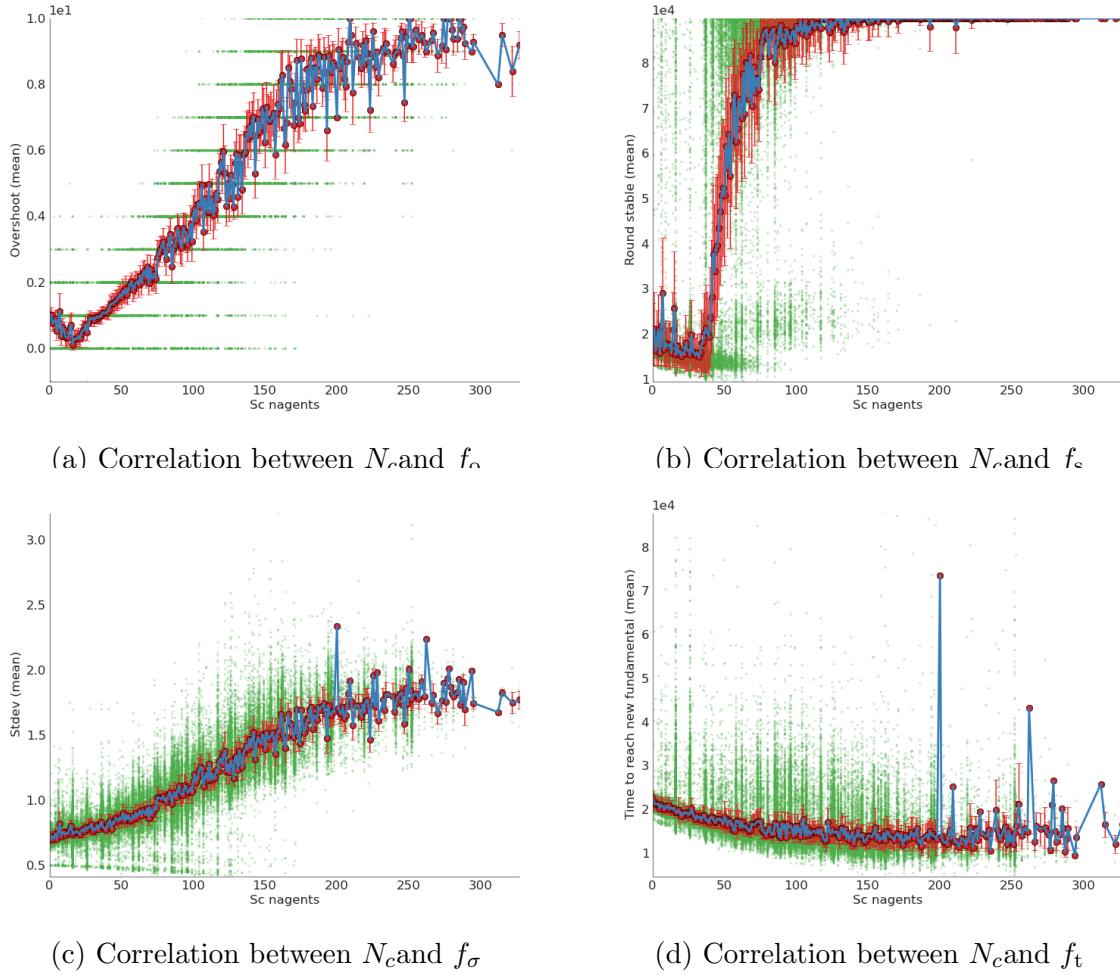


Figure 13: Correlation between N_c and the four fitness measures when $N_m = 52$ (experiment \mathcal{D}_{11})

pronounced when comparing markets with over 100 chartists.

- The model overshoot is also correlated with the number of chartists in such a way that markets with more chartists have a larger overshoot on average. Whereas the market only seemed to benefit from a decreased response time when the number of chartists were kept below 100, the overshoot continues to grow steadily larger even as the number of chartists is increased beyond 100 agents.
- f_σ is correlated with the number of chartists in the same way as f_o , such that more chartists make the traded prices flicker more.
- Finally, the graph for f_s shows that the market rarely becomes stable when it contains more than 50 chartists or so.

The large errorbars around the points with a large value of N_c is caused by data sparsity in this region. The GA was set to search for stable markets, and since markets with a large number of chartists tend to be unstable, such markets were rarely selected for creating offspring.

3.4 Chartist latency

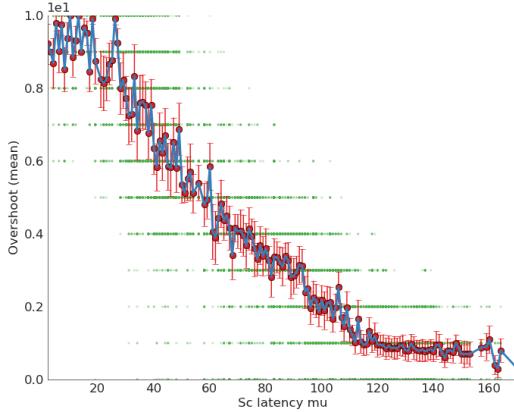
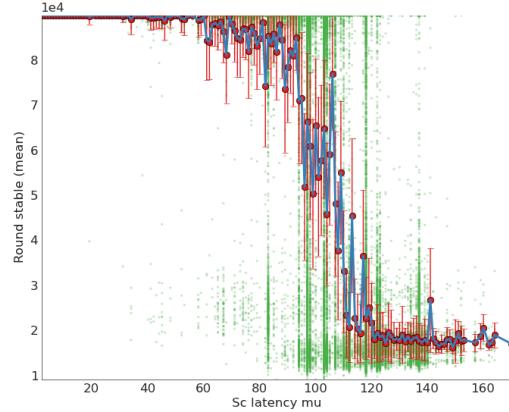
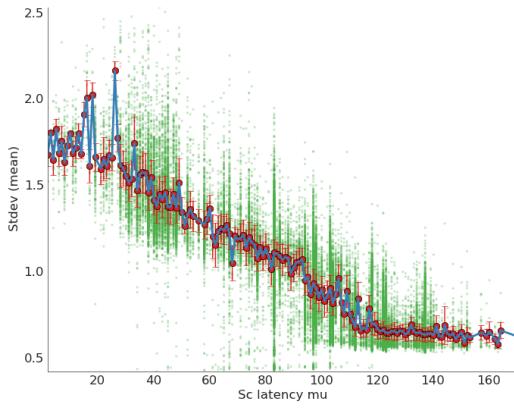
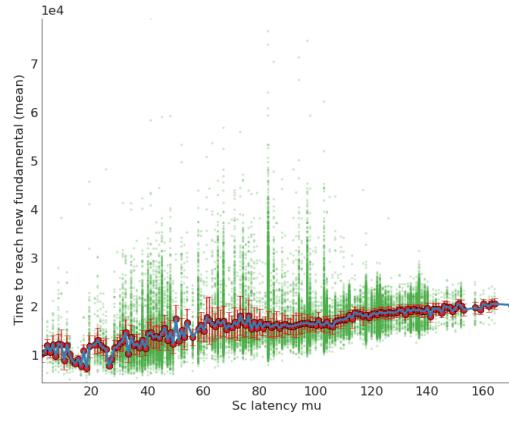
Fixed number of chartists

Figure 14a shows that $\lambda_{c,\mu}$ is negatively correlated with f_o , such that markets with faster chartists are more likely to have a larger overshoot. Next, figure 14 shows that $\lambda_{c,\mu}$ is negatively correlated with f_σ , such that markets with faster chartists are more likely to have flickering trade prices.

As for the market responsiveness, it is seen that $\lambda_{c,\mu}$ is positively correlated with f_t , such that markets with faster agents are more likely to have a shorter response time to the market. Figure 14d confirms that markets with fast chartists did actually manage to reach the new fundamental price faster than those markets having slow chartists. The average response time of markets in which the chartists had a latency of less than 30 rounds was around 18000 rounds, whereas it was around 25000 rounds with chartists with more than 100 rounds of latency. The market response time is most sensitive in the range $20 < \lambda_{c,\mu} < 60$, and does not change much for larger latencies.

The plots of f_o , f_σ and f_t show that predicting the three fitness measures in markets with slow chartists would be more accurate than for markets with fast chartists, as the correlation of f_o , f_σ and f_t with $\lambda_{c,\mu}$ is stronger for larger values of $\lambda_{c,\mu}$.

Figure 14b shows that $\lambda_{c,\mu}$ is positively correlated with f_s , but also that the relationship between $\lambda_{c,\mu}$ and f_s seems highly non-linear. The figure illustrates the binary nature of the stability criteria, that is, that a simulation is either stable or not stable. This causes f_s to have a high conditional variance of f_s given $\lambda_{c,\mu}$ in the region $50 < \lambda_{c,\mu} < 120$, meaning that prediction of f_s from $\lambda_{c,\mu}$ in this region would not be very accurate. What this means is that the stability of a simulation is highly dependent on factors other than $\lambda_{c,\mu}$, when the parameter is within 50 to 120 rounds. When the chartists are faster than 50

(a) Correlation between $\lambda_{c,\mu}$ and f_o (b) Correlation between $\lambda_{c,\mu}$ and f_s (c) Correlation between $\lambda_{c,\mu}$ and f_σ (d) Correlation between $\lambda_{c,\mu}$ and f_t Figure 14: Correlation between chartist latency and fitness values (fixed N_c , variable N_m)

rounds, the market is almost always unstable, and when the chartists are slower than 120 rounds the market is almost always stable.

Fixed number of market makers

Figures 16 seems to indicate that no correlations exist between the speed of the chartist agents, and the model fitness measures. However, since figure 14 does point towards the existence of such correlations, something else must be obscuring the scatter plots in 16. The reason is found to be that the number of chartists was not kept constant in experiment \mathcal{D}_{11} . It turns out that $\lambda_{c,\mu}$ is in fact correlated with f_o , f_σ and f_t , but that the correlation depends heavily on the number of chartists in the market.

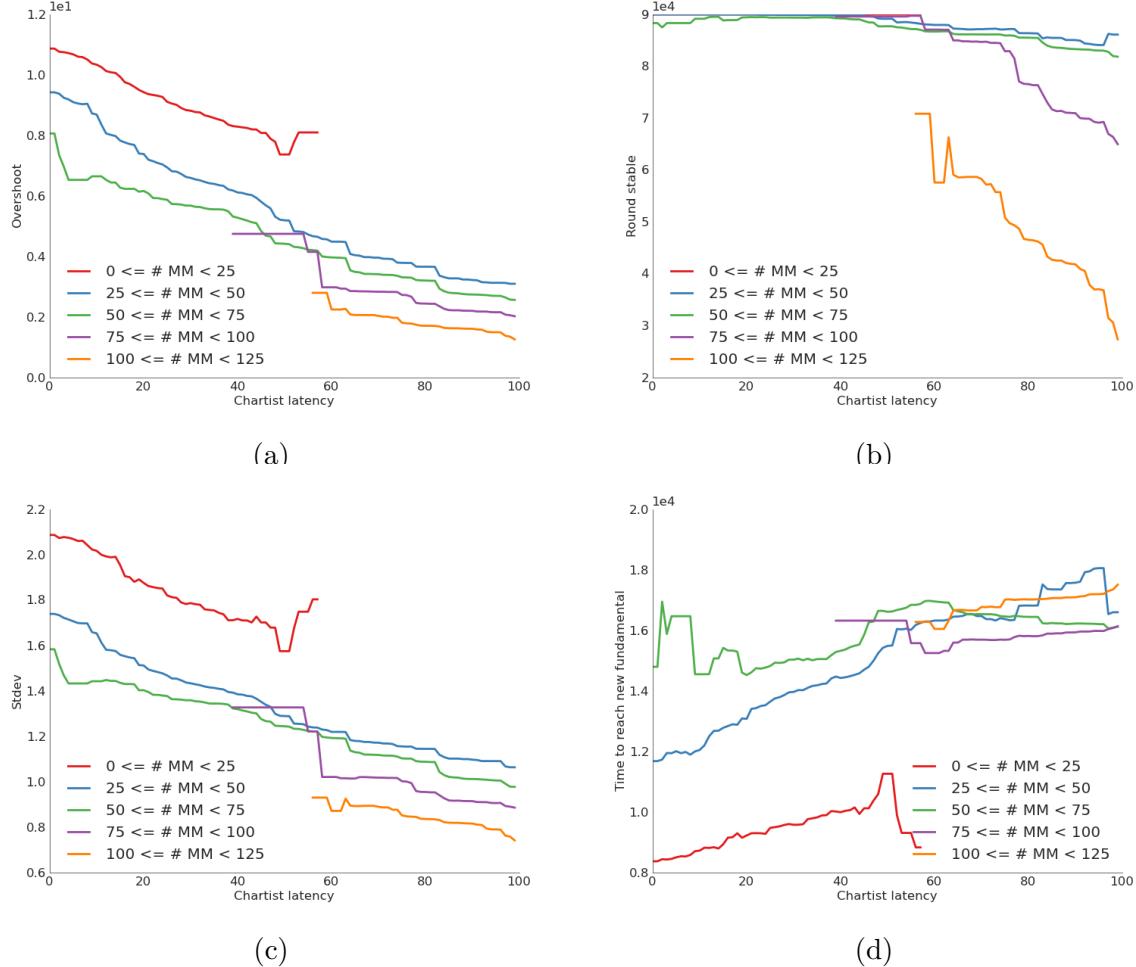
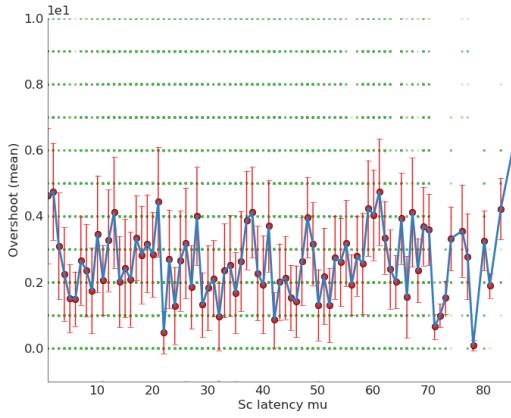
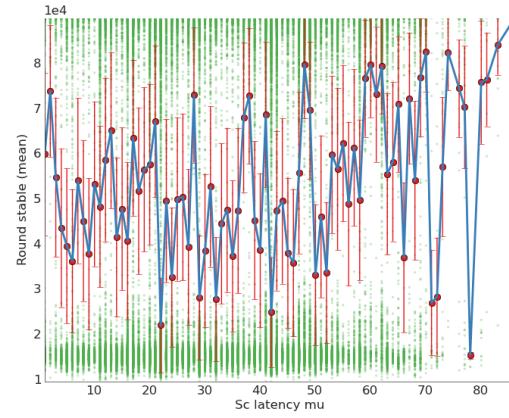
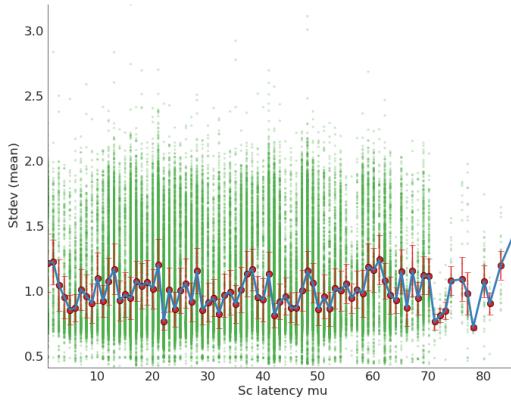
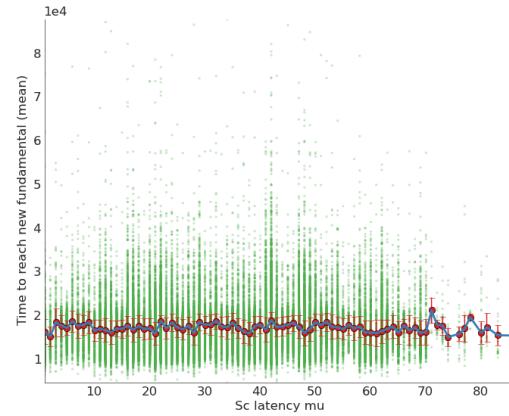


Figure 15: Relation between N_m , $\lambda_{c,\mu}$, and the model fitness when the number of chartists was fixed to $N_c = 150agents$. Due to missing data, some of the curves are not complete.

(a) Correlation between $\lambda_{c,\mu}$ and f_σ (b) Correlation between $\lambda_{c,\mu}$ and f_c (c) Correlation between $\lambda_{c,\mu}$ and f_σ (d) Correlation between $\lambda_{c,\mu}$ and f_t Figure 16: Correlation between chartist latency and fitness values (fixed N_m , variable N_c)

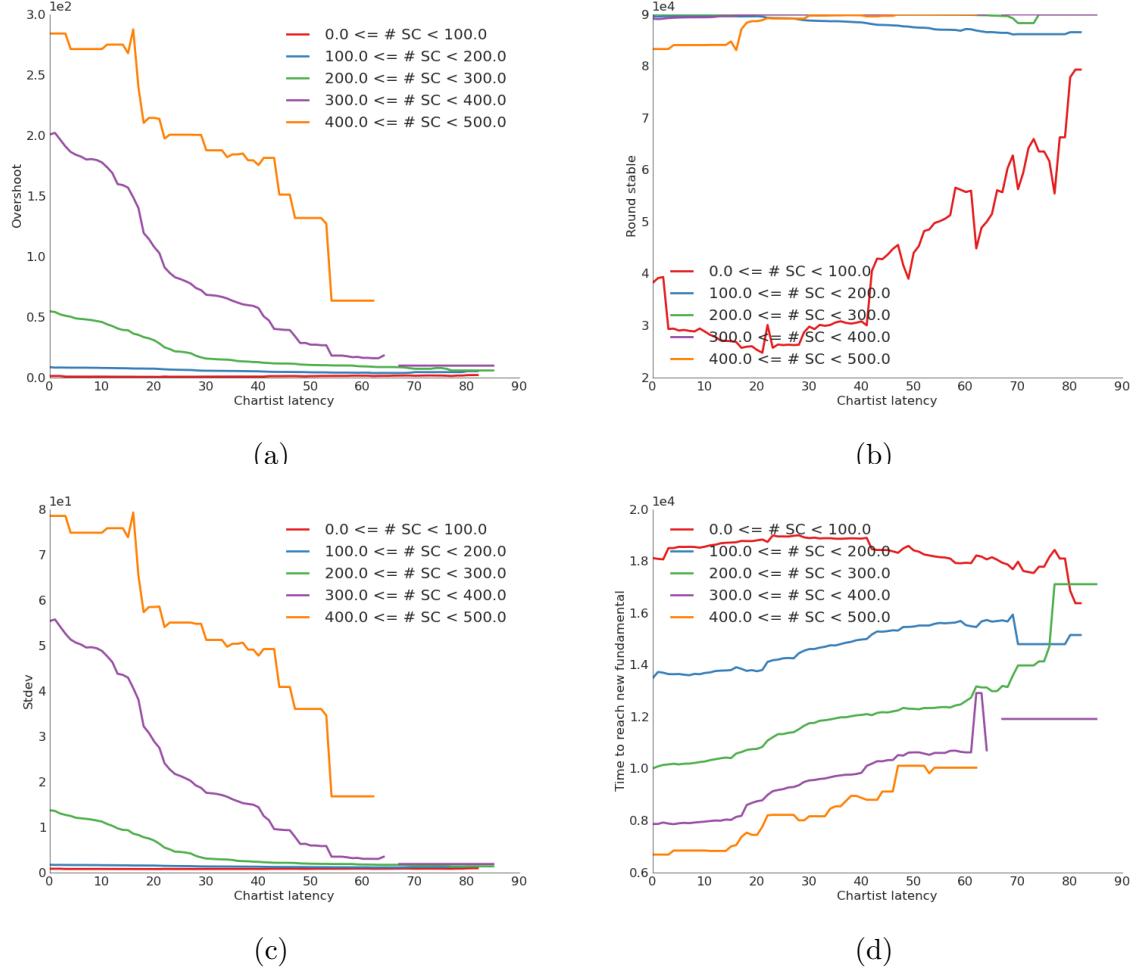


Figure 17: Relation between N_c , $\lambda_{c,\mu}$, and the model fitness when the number of market makers was fixed to $N_m = 52$ agents.

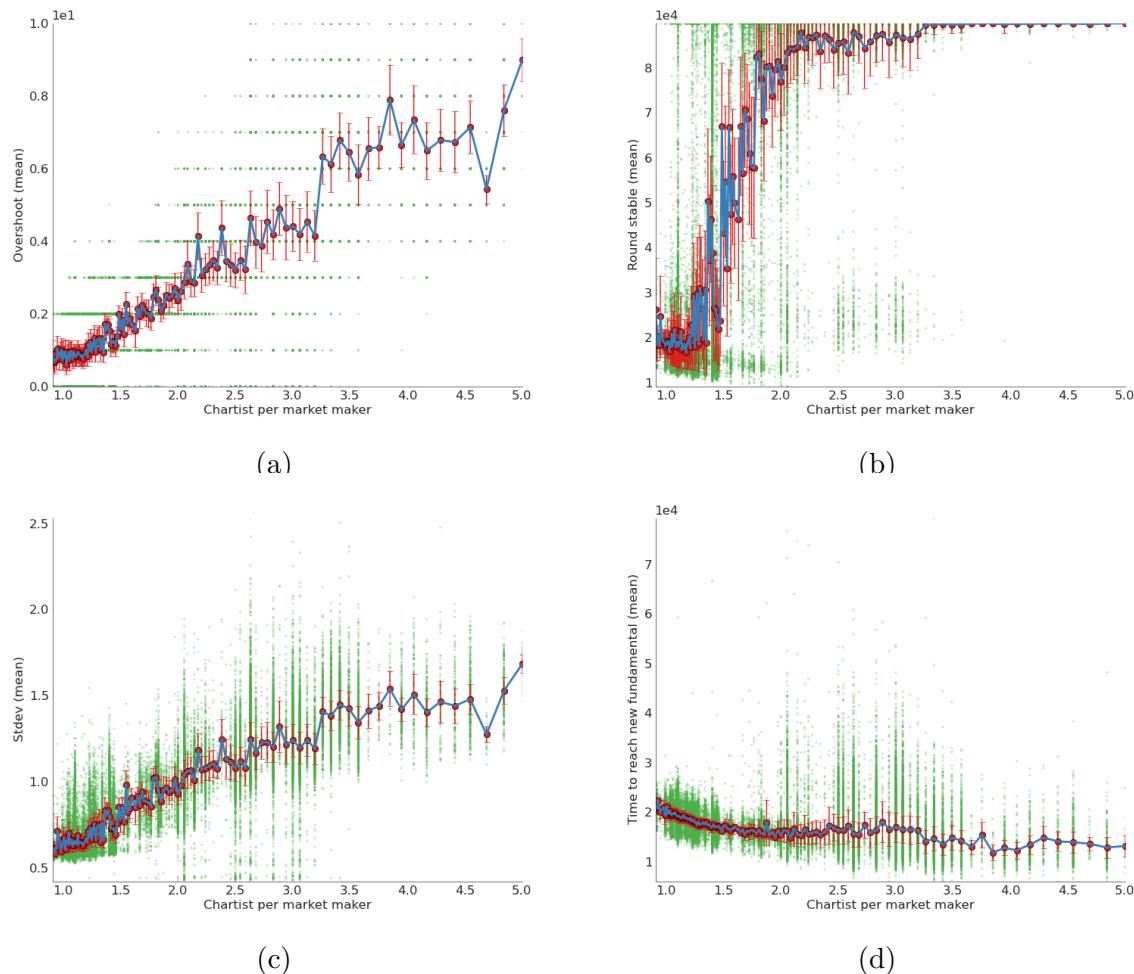


Figure 18: Correlations between ρ_A and the fitness values when $N_c = 150$

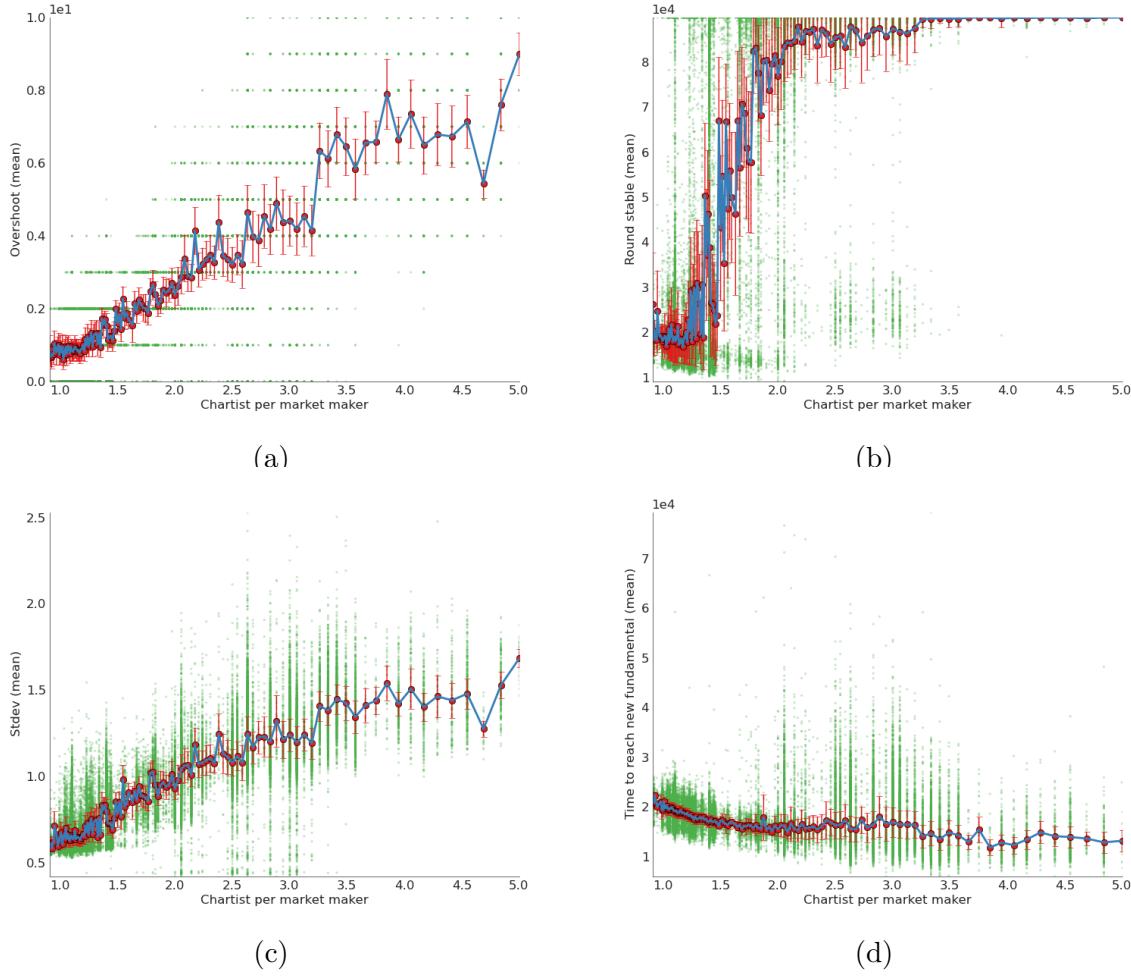


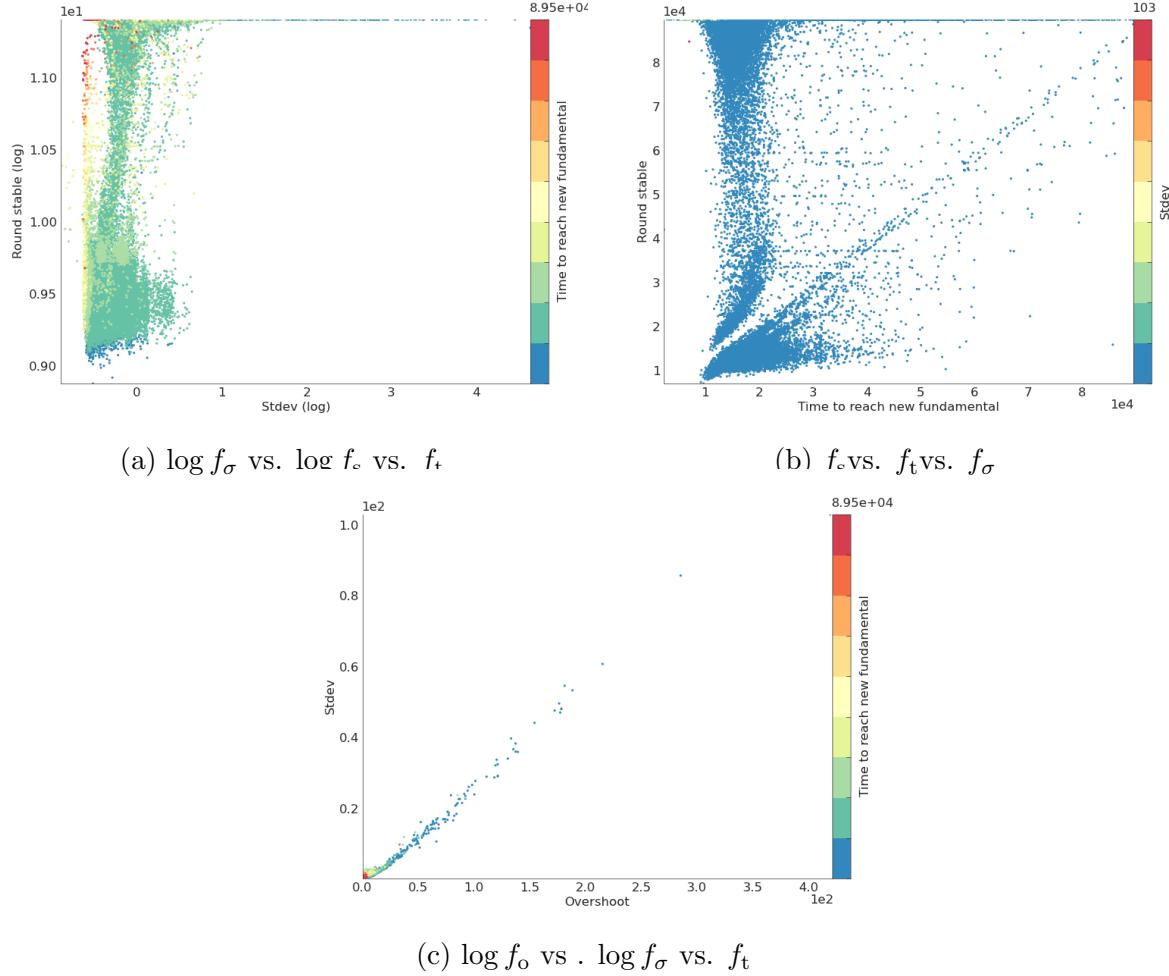
Figure 19: Correlations between ρ_A and the fitness values when $N_m = 52$

3.5 Chartist to market maker ratio

The above observations about how the number of agents influence the stability and speed of the market pointed out that more market makers made the market slow but stable, while more chartists made the market fast, but unstable. By merging \mathbf{PD}_{10} and \mathbf{PD}_{11} , we can calculate the ratio, ρ_A , between the number of chartists and the number of market makers, and see how the fitness values correlate. Figure ?? shows the resulting scatter plots.

4 Grouping models by behavior

This section is concerned with trying to tie various patterns of model behavior to different regions in the parameter space. The quickest way to get an idea of how the data generated by the simulations is distributed is to make scatter plots. Scatter plots

Figure 20: Scatter plots of fitness measures in experiment \mathcal{D}_9 .

are probably among the most rudimentary of techniques for data analysis, yet they can be incredibly informative, especially when the data that is visualized is low-dimensional. The data of the model fitness is four-dimensional, requiring twelve plots to visualize all combinations. However, since f_o is discrete with a small range of values, it is not suitable for a scatter plot. Furthermore, some scatter plots are not useful for interpretation if they do not show any structure in the data. Figure 20 shows three scatter plots which were found to best illustrate the structure of the dataset from \mathcal{D}_9 . Note also that coloring each point corresponding to its value in one dimension makes it possible to show how the data is distributed in three dimensions. The scatter plots do seem to reveal some structure, the presence of large values in the f_σ feature obscures the nature of this structure, in spite of the logarithmic scaling. The plot showing $\log f_\sigma$ vs. $\log f_s$ is squeezed to the left, and the color grading on the scatter plot for $\log f_o$ vs. $\log f_\sigma$ reveals no variety in the f_σ feature. In an attempt to get some more information out of the scatter plot, data points with an overshoot of over 100 % of the shock to the fundamental (corresponding to $f_o > 10$) are

removed. The resulting scatter plots for the reduced data set are shown on figures 21 and ??.

First of all, it is seen that while the data is distributed similarly in the three data sets, there are some differences. The data from \mathcal{D}_9 seems to have many “lonely” data points, which are not part of any cluster, whereas the data from \mathcal{D}_{10} somehow seems to be the cleanest of the three. In all three data sets, there are clusters of data. The clusters do not necessarily mean anything in themselves. They might simply be due to the way that data points are mutated and crossed by the GA. However, by considering which regions of the fitness space that each cluster covers, it is possible to add meaning to the clusters in terms of model behavior.

4.1 Manually grouping simulations by behavior

Table 4 contains an overview of the named criteria used for roughly grouping simulations into different types of behavior. The following text contains the reasoning for why each of these groups are interesting.

In figure 21, the black dashed lines at $f_t = f_s$ divide each plot into region A, (upper left triangle) and region B (lower right triangle). Region A contains the fitness-points of the simulations which are counted as stable *after* they reach the new fundamental, and region B contain those that become stable before.

The description below provides a brief summary of which simulations belong in the two regions.

$f_s < f_t$ This happens when the traded price never leaves the stability margin after reaching the new fundamental price. Note however that this case does not necessarily mean that the prices do not flicker.

$f_s > f_t$ This happens when the traded price leaves the stability margin once or more after reaching the new fundamental. The traded price can be close to the fundamental, but flickers in and out of the stability margin as on Figure ?? shows an example where the trade price fairly stable and with no overshoot, leading to good (low) f_{σ} and f_o fitness values to be assigned to the parameters. However, even though the traded prices are mostly within the stability margin, occasional flickers out of the margin causes the simulation to score a bad (high) f_s fitness. Note also that f_t is undefined in this case.

$f_s = f_t$ This happens if a trade is executed at price $m_{\text{stable}} - p_{\text{fas}} < p_{\text{match}} < m_{\text{stable}} + p_{\text{fas}}$, and another trade is executed at price $p_{\text{match}} = p_{\text{fas}}$ in the same round.

Fast and stable simulations with flickering prices

The points in the lower left corner in are those which quickly reached the new fundamental price, and quickly became stable, leading those simulations to be assigned low f_t and f_s fitness-values. These points are extracted by using filter \mathcal{F}_1 (see table 4)

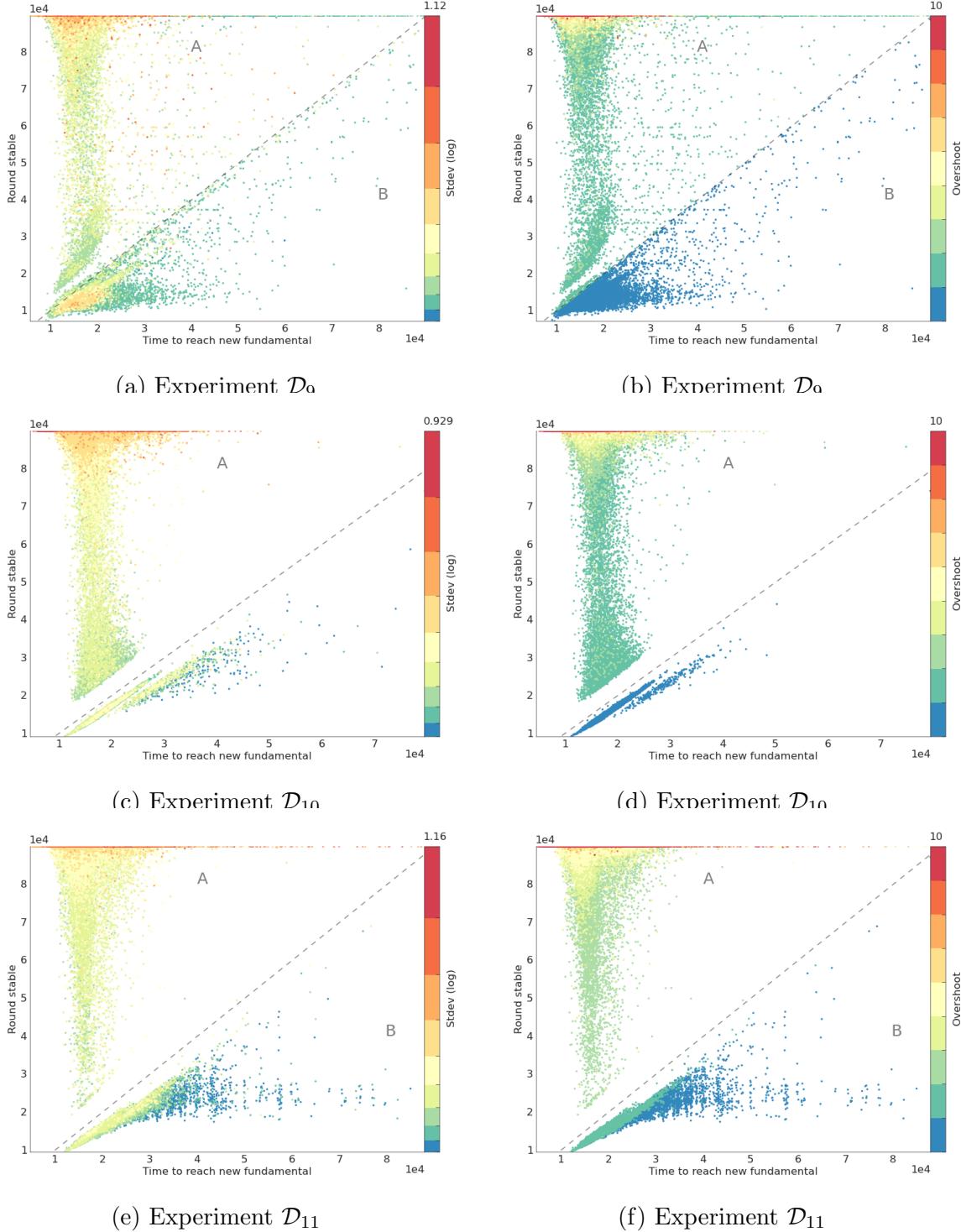


Figure 21: Scatter plot of f_s against f_t with coloring showing $\log f_\sigma$ and f_o

Results

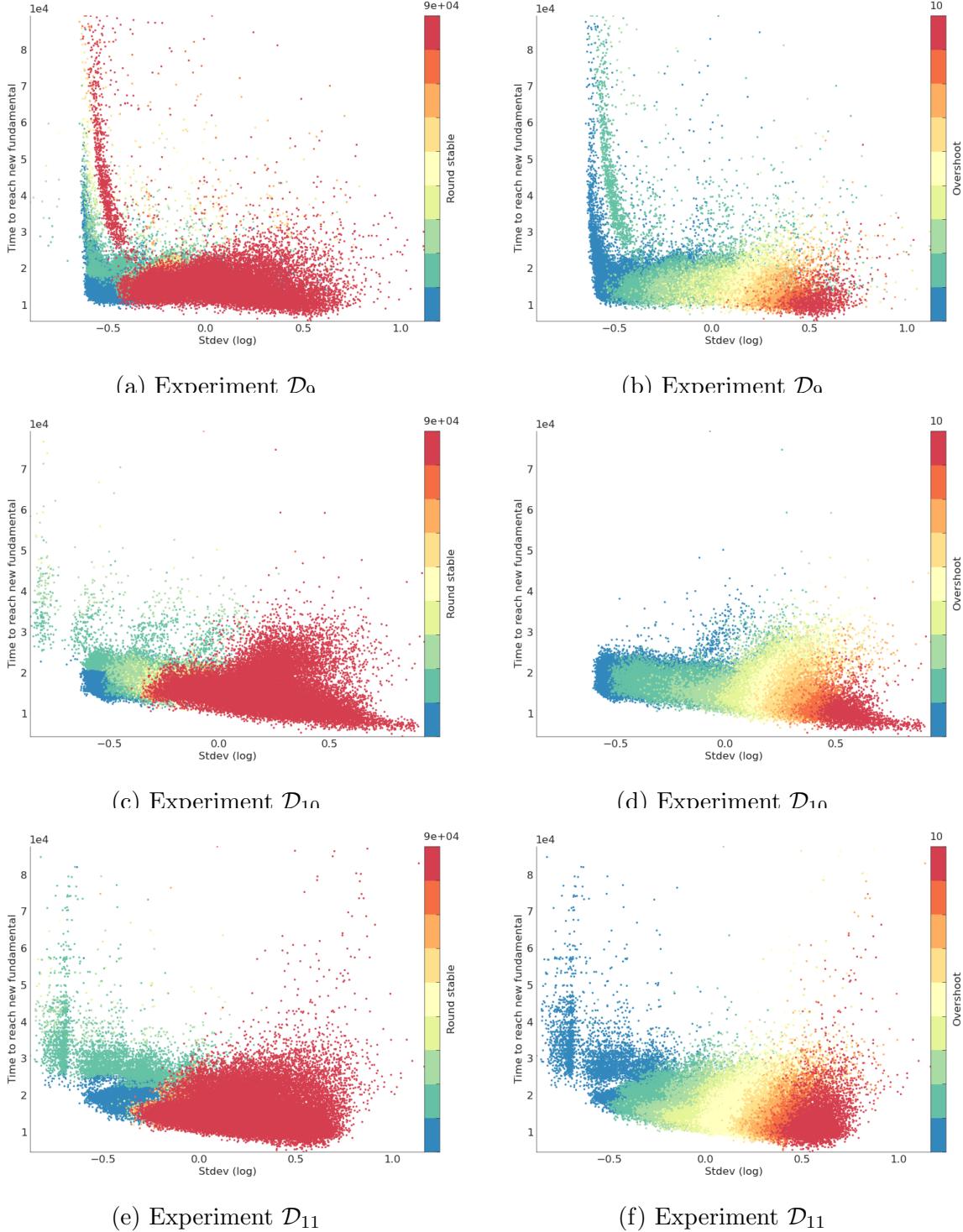


Figure 22: Scatter plot of $\log f_\sigma$ against f_t with coloring showing f_s and f_o

Slow or fast and stable simulations with non-flickering prices

All three data sets have data points which are close to the diagonal. However, only \mathcal{D}_9 has data points which are close to the diagonal in the upper right corner of the figure. These points are interesting because they belong to simulations which became stable as soon as they reached the new fundamental price. Hence, these simulations should have prices that do not flicker, and therefore yield a small f_σ -fitness. This is confirmed by looking at the left scatter plot of \mathcal{D}_9 , as all the points close to the dotted line has a green/blue color. The right plot of \mathcal{D}_9 shows that these simulations did not have any overshoot. It is interesting that both slow simulations which take a long time to reach the new fundamental, as well as simulations who manage to be fast, have no overshoot, and this observation begs the question of whether or not these simulations have some common parameters that make them behave in such a way. These points are extracted by applying filters \mathcal{F}_2 and \mathcal{F}_3 (see table 4) to the data matrix \mathbf{FD}_9 which selects points that lie within a distance of 400 rounds of the diagonal.

Stable before reaching the new fundamental

Most of the simulations falling in region B, meaning that they became stable before reaching the new fundamental price, had no overshoot. However, when the model was allowed to have a large number of chartists, but in \mathcal{D}_{11} , a group of simulations did have a small overshoot. These two groups of points were extracted by applying filters \mathcal{F}_4 and \mathcal{F}_5 (see table 4).

Simulations with overshoot

Filter \mathcal{F}_6 selects all the simulation which had an overshoot, as it is interesting to see if the parameters that caused the market to have an overshoot can be somehow differentiated from parameters which cause the market to have no overshoot.

Fast simulations

All three experiments produces a group of simulations which had a quick response to the shock, but took longer to become stable. The simulations are in the column-shaped cluster in figure 21 and the all have relatively low f_t -fitness of less than 25000 rounds or so. These data points were extracted using filters \mathcal{F}_7 and \mathcal{F}_8 (see table 4).

Unstable simulations with non-flickering prices

The final group of simulation that are singles out in this section are those that had very smooth price curves (that is, a small value for f_σ), yet did not manage to become stable. These simulations were selected by filter \mathcal{F}_9 .

The criteria in table 4 do not prevent a simulation to be selected by different filters. The groups of points are therefore likely to have a non-empty intersection. Using the filters is an attempt to separate the simulations by their behavior. Hence, the filters should in general not select the same data points. The Jaccard index $J(A, B)$ is calculated

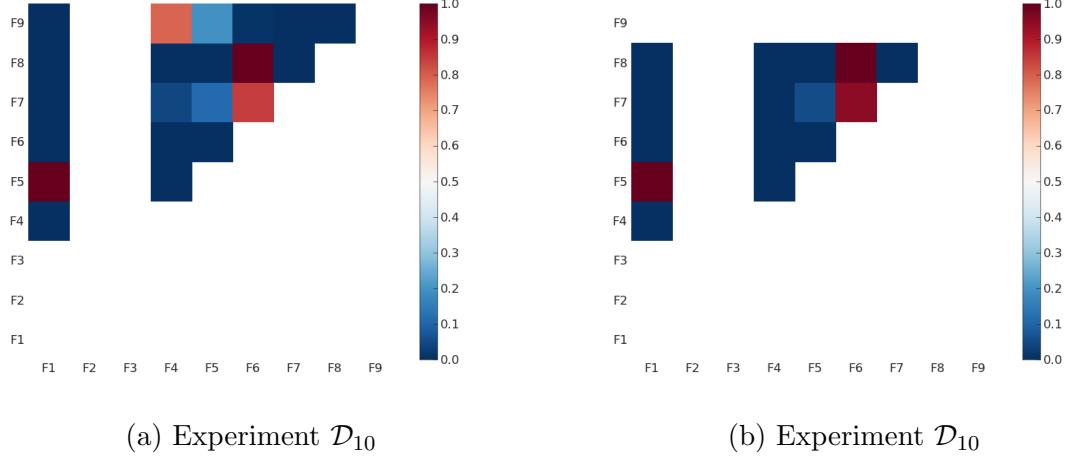


Figure 23: Jaccard index between the sets of data points extracted by each filter.

between sets A and B and used to determine the overlap between the sets. Figure 23 shows the Jaccard index between the sets created by applying the filters to each of the three data sets. Since the distance matrix is symmetrical, only the upper left part has been plotted. In case that the filter produced an empty set, the Jaccard index is undefined, resulting in white squares.

$$J(A, B) = \frac{|A \cap B|}{|A \cup B|} \quad (1)$$

$$J(A, B) = \frac{|A \cap B|}{\min|A|, |B|} \quad (2)$$

Tables ?? and ?? show the fitness and parameter arithmetic means for each of the nine groups selected by the filters for \mathcal{D}_{10} and \mathcal{D}_{11} . Since the average parameters of the filters when applied to \mathcal{D}_9 did not differ significantly, nothing of interest could be derived from the data, and the table for \mathcal{D}_9 has therefore been moved to the appendix for reference.

When the number of chartists was fixed as in experiment \mathcal{D}_{10} , the simulations with overshoot (picked out by filter F6) has an average overshoot of $E_{\mathcal{F}6}[f_o] = 4.1$ ticks. These markets had comparatively few, but fast market makers ($E_{\mathcal{F}6}[N_m] = 67.1$ and $E_{\mathcal{F}6}[\lambda_{m,\mu}]$), and fast chartists ($E_{\mathcal{F}6}[\lambda_{c,\mu}] = 78.3$). Figure ?? shows that F7 and F8 mostly contain points that are also contained in F6. Both F7 and F8 have a lower average overshoot, and this is caused by the markets to have slower chartists, and fewer, slower market makers. When the number of chartists were varied as in experiment \mathcal{D}_{11} (and with a constant of $N_m = 52$ market makers), the average latency of the chartists $E_{\mathcal{F}6}[\lambda_{c,\mu}]$ did not differ from the other groups. Instead, the biggest difference was that markets with overshoot on average had a high number of chartists. As for the market maker latency, it was smaller than any of the other groups. On the other hand, markets with no overshoot on average had a large number of market makers when N_c is fixed to $N_c = 150$, although the market makers were

ID	Target simulations	Filter criteria
\mathcal{F}_1	Fast and stable (but maybe flickering)	$f_t < 12000, f_s < 12000, \log f_\sigma > 0$
\mathcal{F}_2	Slow, stable and not flickering (diagonal)	$ f_t - f_s < 400$
\mathcal{F}_3	Fast and stable and not flickering (diagonal)	$ f_t - f_s < 400$
\mathcal{F}_4	Stable before reaching fundamental, no overshoot	$f_s < f_t, f_o = 0$
\mathcal{F}_5	Stable before reaching fundamental, with overshoot	$f_s < f_t, f_o > 0$
\mathcal{F}_6	Has overshoot	$f_s > f_t, f_o > 0$
\mathcal{F}_7	Fast response, quick to stabilize	$1000 < f_t < 25000, 20000 < f_s < 40000$
\mathcal{F}_8	Fast response, slow to stabilize	$1000 < f_t < 25000, 40000 < f_s < 75000$
\mathcal{F}_9	Smooth prices with a small overshoot, yet unstable	$e^{-0.5} - 0.1 < \log f_\sigma < e^{-0.5} + 0.1$

Table 4: Filter IDs and fitness-regions

	\mathcal{F}_1	\mathcal{F}_2	\mathcal{F}_3	\mathcal{F}_4	\mathcal{F}_5	\mathcal{F}_6	\mathcal{F}_7	\mathcal{F}_8	\mathcal{F}_9
$\lambda_{c,\mu}$	N/A	N/A	N/A	123.8	121.5	78.3	116.9	104.2	95.0
$\lambda_{c,\sigma}$	N/A	N/A	N/A	6.5	6.5	9.0	7.1	8.7	8.7
$\lambda_{m,\mu}$	N/A	N/A	N/A	73.9	75.8	39.2	73.3	59.6	35.9
$\lambda_{m,\sigma}$	N/A	N/A	N/A	5.6	6.0	9.6	6.6	8.7	9.2
N_m	N/A	N/A	N/A	126.5	125.6	67.1	121.2	98.0	81.2
f_o	N/A	N/A	N/A	0.0	1.0	4.1	1.8	2.1	0.2
f_s	N/A	N/A	N/A	17025.9	15920.1	81539.2	27387.5	59444.5	24392.3
f_σ	N/A	N/A	N/A	0.6	0.7	1.2	0.7	0.9	0.6
f_t	N/A	N/A	N/A	20405.2	18724.9	15504.3	18725.1	16840.5	31017.6
Count	0	0	0	8486	25574	47493	5379	2528	399

Table 5: Means of \mathcal{F}_1 through \mathcal{F}_9 for \mathcal{D}_{10}

	\mathcal{F}_1	\mathcal{F}_2	\mathcal{F}_3	\mathcal{F}_4	\mathcal{F}_5	\mathcal{F}_6	\mathcal{F}_7	\mathcal{F}_8	\mathcal{F}_9
$\lambda_{c,\mu}$	N/A	N/A	N/A	30.4	32.3	33.3	34.3	35.1	35.8
$\lambda_{c,\sigma}$	N/A	N/A	N/A	9.3	9.9	4.6	7.2	6.6	9.0
N_c	N/A	N/A	N/A	19.0	26.9	154.0	46.3	54.6	41.1
$\lambda_{m,\mu}$	N/A	N/A	N/A	67.2	55.0	38.9	50.0	47.3	46.0
$\lambda_{m,\sigma}$	N/A	N/A	N/A	8.4	11.6	22.9	17.5	19.5	14.7
f_o	N/A	N/A	N/A	0.0	1.0	14.6	2.0	2.6	0.0
f_s	N/A	N/A	N/A	15678.2	15075.3	87971.4	31954.9	63613.9	21851.4
f_σ	N/A	N/A	N/A	0.7	0.8	3.6	0.9	1.0	0.6
f_t	N/A	N/A	N/A	19965.3	18765.4	13685.0	17265.5	16449.5	31048.9
Count	0	0	0	71329	31377	84597	349	3014	1706

Table 6: Means of \mathcal{F}_1 through \mathcal{F}_9 for \mathcal{D}_{11}

not particularly fast. Markets with no overshoot also had the lowest average number of chartists among the nine groups.

4.2 Clustering with mixture of Gaussians

In this section, the focus is shifted from looking at population wide statistics to analysis sub-groups within each population. Whereas the previous sections showed that there do indeed exist statistical relationships between the latency of the agents and the behavior of the model, each discovered correlation was calculated over the entire population. Although the correlations reveal overall tendencies of the model behavior when changing a single parameter, little can be said about how the various parameters interact to determine model behavior. For instance, even though prediction of, say a negative correlation between f_t was $\lambda_{c,\mu}$ was found, there might be configurations of the model in which faster chartists were actually beneficial to the market.

One way to approach this problem is to see whether or not there exists relationships between partitions in the parameter space to partitions in the fitness space. As in section ??, the first step is to partition space, since each partition can be interpreted in terms of the model behavior. For instance, a partition covering the lower left half of the 2-dimensional space in figure 21 would encompass all the simulations which had a fast response time and became stable quickly (no matter if they had prices that flickered within the stability margin or not).

In order to investigate this, a Gaussian mixture model (GMM) was used to find clusters in the fitness space. All four fitness measures were used for the clustering. After discarding simulations with undefined fitness values and removing outliers, the data set \mathcal{D}_{10} contained 80813 data points, whereas \mathcal{D}_{11} contained 187310 data points. The large number of data points and the low dimensionality made it possible to allow each Gaussian component to have a full covariance matrix, giving the model a high level of flexibility. A mixture model

	f_o	f_s	f_σ	f_t	$\lambda_{c,\mu}$	$\lambda_{c,\sigma}$	$\lambda_{m,\mu}$	$\lambda_{m,\sigma}$	N_m	Count
C_1	0.0	16301.2	0.6	19217.4	127.2	6.2	78.4	5.2	132.2	7803
C_7	0.3	24383.1	0.7	32005.5	87.0	9.5	25.8	10.5	66.7	1012
C_{10}	1.0	15832.8	0.7	18602.8	121.9	6.5	76.3	6.0	126.3	25245
C_8	2.0	81599.7	0.9	16333.6	101.8	8.7	56.4	9.2	91.3	7442
C_{11}	2.0	30515.0	0.7	17822.9	114.2	7.3	71.7	7.0	117.5	5056
C_0	3.0	89015.0	1.1	14687.5	89.0	9.2	39.5	10.0	66.8	9201
C_5	3.0	51306.4	0.9	16508.7	102.2	9.0	59.2	8.8	96.0	356
C_6	3.0	83914.2	1.1	16820.9	92.3	9.2	40.6	10.0	72.4	1598
C_9	4.0	89496.0	1.2	14459.8	77.7	9.6	29.9	10.4	56.7	7278
C_4	5.0	89896.6	1.4	22034.2	62.4	9.4	21.5	10.3	51.6	5331
C_3	6.7	86440.9	1.8	18692.7	54.9	9.2	26.2	10.5	38.0	390
C_2	7.9	89996.1	1.6	11574.7	36.4	9.2	26.4	9.6	36.4	10101
\mathcal{O}	11.5	89998.8	2.2	8835.1	17.8	9.3	24.3	8.5	19.4	740

Table 7: Cluster means (\mathcal{D}_{10})

with 12 components was calculated for each of \mathcal{D}_{10} and \mathcal{D}_{11} . Figure 24 shows scatter plots of the . Scatter plots of \mathcal{D}_{11} are quite similar to those of \mathcal{D}_{10} and have therefore been omitted. Tables ?? and ?? show the mean values of the fitness and parameters calculated over each cluster in \mathcal{D}_{10} and \mathcal{D}_{11} .

Tables ?? and ?? respectively show the mean and standard deviation calculated over each cluster. The tables are sorted by the average value of f_o . \mathcal{O} is used to denote the set of outliers, that is, markets with $f_o > 10$

A general note of the results di

XXX NOT FINISHED. WRITE ABOUT THE CLUSTERS THAT HAVE SOME INTERPRETABLE VALUE. IT DOES NOT HAVE TO BE ALL OF THEM. $\text{Var}_{C8}[f_s]$ and $\text{Var}_{C11}[f_s]$ and $\text{Var}_{C5}[f_s]$ are large. The points in this cluster have parameters which

Chartist latency and market response time

As was noted earlier, the evolution of $\lambda_{c,\mu}$ and f_t indicates that slow chartists made the market slow, and fast chartists made the market fast. C_1 is the cluster with the $E_{C1}[f_t]$

As table ?? shows, \mathcal{D}_{10} only contained 740 cases of a market with an overshoot of more than ten ticks. The most noticeable thing about the parameters of the markets with a large overshoot is that the average latency of both types of fast traders are very small. Compared to the fast in markets with no overshoot assigned to C_1 , the chartists in \mathcal{O} were almost seven times faster, while the market makers were a bit over three times faster. Furthermore, the markets in \mathcal{O} took only 8835 rounds on average, while the markets in C_1 took more than twice. Hence, this is a further illustration of the speed/stability trade-off.

Comparing C_0 and C_5 , it is seen that the largest difference is that $E_{C5}[f_s]$ is around 38000 rounds smaller than $E_{C0}[f_s]$. Collaborating this with the facts that $E_{C5}[f_\sigma] < E_{C0}[f_\sigma]$

Results

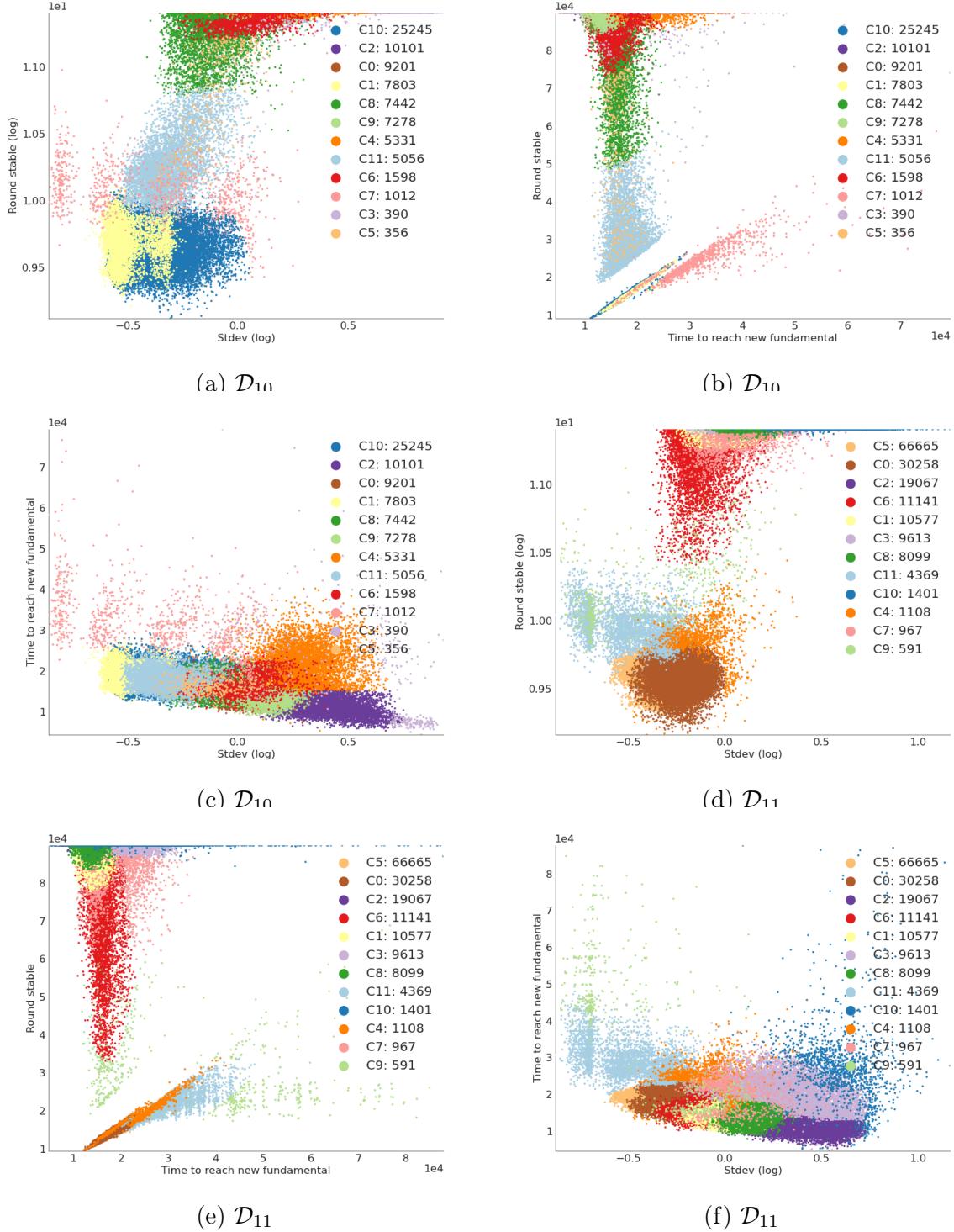


Figure 24: GMM cluster assignments in \mathcal{D}_{10} and \mathcal{D}_{11} . Note that there is no correspondence between the displayed colors in \mathcal{D}_{10} and \mathcal{D}_{11} , as colors were assigned randomly by the algorithm.

and $E_{C_5}[f_o] = E_{C_0}[f_o]$, it becomes clear than C_0 contains markets which did non become stable due to large price flickering. Comparing the average parameters of the two clusters, it is seen that the two main differences are the speed and number of the market makers. C_5 has around 30% more market makers than C_0 , while the market makers in C_0 are around 33% faster than the market makers in C_5 . This suggests that a large number of slower market makers does a better job of reducing price flickering than a smaller number of fast market makers. The same phenomenon can be observed by comparing clusters C_8 and C_{11} .

Clusters C_1 and C_7 both contain markets with never left the stability margin after entering the first time. In other words, stable markets with little or no overshoot, and very little price flickering. It is interesting to compare the response time of the two clusters, and the markets in C_7 took 40% longer to reach the new fundamental price than the markets in C_1 . The cause for this appears to be that the markets in C_7 has market makers that were three times faster than the market makers in C_1 . Furthermore, the markets in C_1 had around twice as many market makers than the markets in C_7 . These results suggest that the presence of a relatively small group of fast market makers actually made the market respond *slower* to the fundamental shock. The markets in C_7 had just as market makers as the markets in C_5 , and the chartists were just as fast in C_7 as in C_5 . The reason for the markets in C_0 to respond almost twice as fast as the markets in C_7 is therefore that the market makers in C_0 are around 34% slower than the market makers in C_7 . This result is consistent with the finding that faster market makers tend to slow down the response of the market.

A group of markets which have not yet been discussed are those in which the trade price never reaches the new fundamental. Since f_t is undefined in this case, such data points were removed in order to be able to calculate statistics over f_t . However, such markets are interesting because the stock is essentially traded at more than what it is true worth (according to the fundamentalists), and hence they are markets in which the stock is overvalued. An interesting question is which parameters cause such a thing to occur in the market. As was previously shown, market makers have a tendency of slowing down the response to the shock in the fundamental price, which is the same as saying that the market makers increase the duration of the temporary overvaluation. It seems reasonable to assume that what causes the market to remain frozen in a state of overvaluation is the same that causes temporary overvaluation, mainly the presence of a large number of market makers, or the presence of fast market makers. Figure 25 verifies this hypothesis. The figure shows that market in which permanent³ overvaluation occurs, N_m is correlated with $\lambda_{m,\mu}$. Hence if a market has a large number of market makers, overvaluation can occur even with relatively slow agents. On the other hand, when then market makers are fast, it only takes a few agents to cause prolonged overvaluation.

Table ?? shows the the data from the experiment in which the number of chartists were varied while the number of market makers was kept constant. The clustering was not able to distinguish behavior in terms of the chartist latency, as the average of $\lambda_{c,\mu}$ is more or less the same in all the clusters. Instead, the parameter with the most noticeable impact

³Permanent for the duration of the simulation, that is

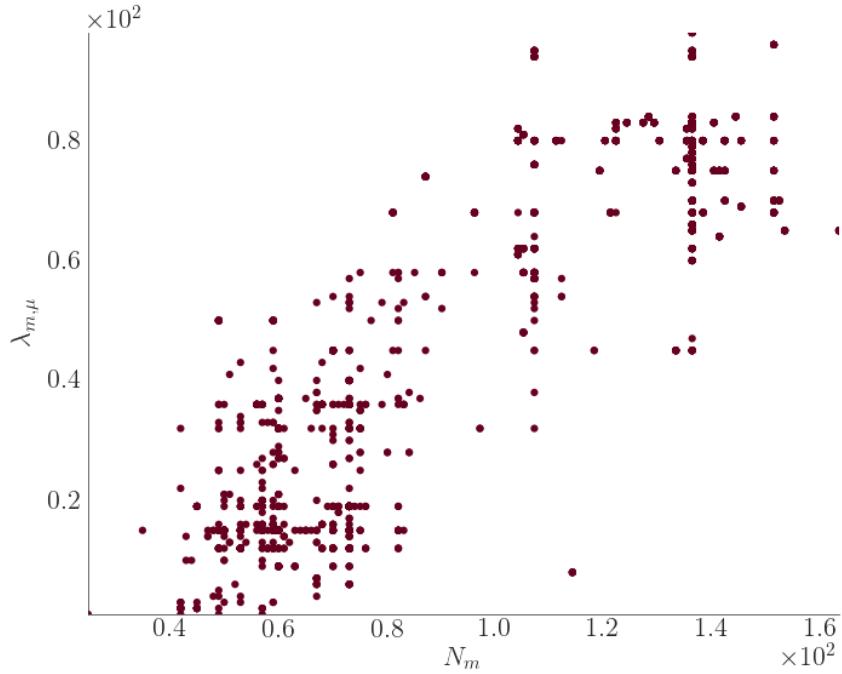


Figure 25: Scatter plot of N_m and $\lambda_{m,\mu}$ for markets with lasting overvaluation.
 $\text{Corr}(N_m, \lambda_{m,\mu}) = 0.897$

	f_o	f_s	f_σ	f_t	$\lambda_{c,\mu}$	$\lambda_{c,\sigma}$	N_c	$\lambda_{m,\mu}$	$\lambda_{m,\sigma}$	Count
\mathcal{C}_5	0.0	15270.3	0.7	19209.4	30.0	9.3	17.5	68.7	7.9	66665
\mathcal{C}_{11}	0.0	21182	0.6	29334.9	35.5	8.9	40.2	46.6	14.5	4369
\mathcal{C}_0	1.0	14897	0.8	18523.0	32.2	10.0	25.9	55.6	11.3	30258
\mathcal{C}_4	1.0	19666	0.9	25087.1	35.3	7.3	55.5	39.0	18.9	1108
\mathcal{C}_9	1.0	30399	0.7	35789.7	34.4	7.8	45.6	43.6	17.9	591
\mathcal{C}_6	2.0	79198	0.9	15620.1	37.5	6.1	63.5	47.3	20.6	11141
\mathcal{C}_7	2.6	78771	1.0	20524.6	37.7	5.6	63.8	38.5	22.6	967
\mathcal{C}_1	3.0	88210	1.0	14225.8	37.9	4.6	88.0	44.2	23.3	10577
\mathcal{C}_8	4.0	89633	1.1	13452.7	33.6	4.4	103.9	44.4	22.7	8099
\mathcal{C}_3	5.7	89842	1.4	20087.3	34.6	4.5	136.1	29.6	23.9	9613
\mathcal{C}_{10}	7.0	89935	1.8	27587.6	32.8	4.2	165.8	25.9	24.3	1401
\mathcal{C}_2	7.0	89982	1.5	11691.4	32.3	4.4	154.4	37.6	22.7	19067
\mathcal{O}	40.5	89951	9.9	10434.7	29.2	4.0	255.5	36.4	23.5	23454

Table 8: Cluster means (\mathcal{D}_{11})

on the overshoot is N_c . A big difference from the results in table ?? is that the outliers in \mathcal{D}_{11} have a large average overshoot. Some of the markets in this group manage to recover from the overshoot, while some of them stabilize at a level below the fundamental. Markets that do not return to the fundamental or stabilize at a lower price continue to plummet, and such markets are said to have crashes. Since the duration of the simulation is only a few minutes of real-time, the observed crashes are flash crashes.

Although table ?? seems to indicate that the chartist latency has little influence on when the market will crash, this is not quite true, and simply a result of limits in trying to group models by behavior using a clustering algorithm. Figure 17 showed that the chartist latency does indeed have a large role to play for the market stability, but only when the number of chartists is more than 200 or so.

5 Ratios

The previous sections showed that the number of fast traders and their latencies were important for deciding how the market is going to respond to the fundamental shock. However, in terms of modeling, the number of agents is not particularly interesting as the number of agents in real markets is surely much larger. The same argument can be somewhat applied to the agent latency, as delays in real markets. To re-iterate: the main purpose of this model is to allow for agents of different types to have quantifiable speed differences. The model

The findings in the previous

Crashes never occur in markets with only fast market makers or fast chartists, no matter how many agents are active and how fast they are. Even markets with

6 Summary of results

The results showed that both types of HFT agents influence the market in positive and negative ways. This section contains a summary of the results.

Agent roles Each of the three agent types can be said to play a particular role in the market. The fundamentalists are responsible for driving the market back towards the fundamental price. The market makers stay constantly in the market to fill orders submitted at sub-optimal prices. Finally, the chartists add another driving force, the strength of which does not depend on the value of the fundamental, and the direction of which may or may not be in the direction of the fundamental.

Lower agent latency increases the impact of agent strategy The latency was found to have a big impact on the market in such a way that fast agents have a larger influence, according to their role as described above, than do slow traders. The agency latency was most important in markets containing a large number of fast traders, as the cumulative impact of a small group of fast traders could not be measured regardless of how fast these agents are.

Results

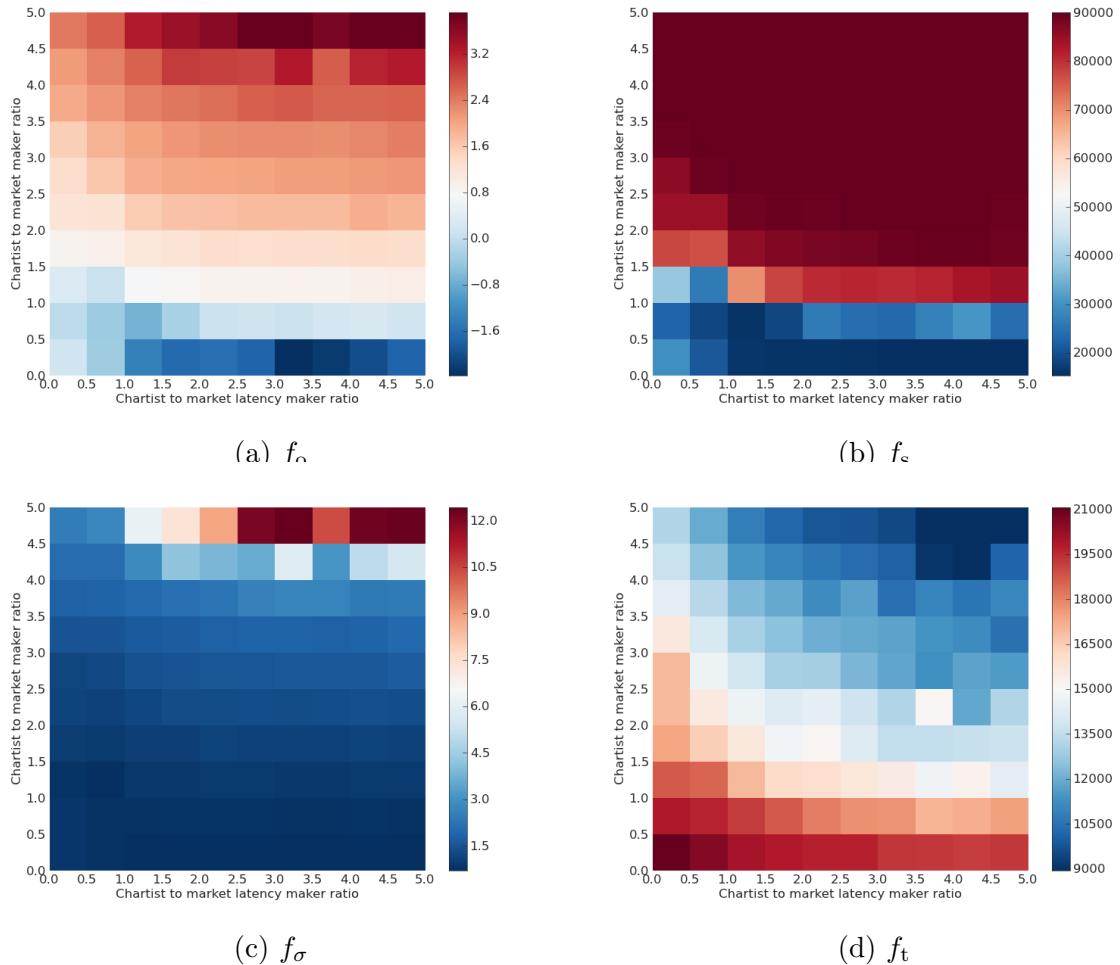


Figure 26: Image plots for model fitness as a function of ρ_A and ρ_λ

Speed/stability trade-off A trade-off between the stability of the market in terms of overshoot and price flickering versus the speed with which the market could respond to the shock in the fundamental was found. Thus, the fastest markets were also those with the largest overshoot, and vice versa.

Market makers add market stability Market makers have a stabilizing effect on the markets and make the market more robust to the impact of the chartists. Thus markets with market makers tend to have less flickering prices than markets without market makers.

Market makers slow market response Market makers increase the time it takes for the market to reach the true fundamental price after the shock.

Chartists cause price flickering Price flickering increases with the number of chartists in the market.

Chartists increase market response High speed chartists influence the market so as to decrease the duration of the period of time in which the stock price is overvalued by reducing the time required for the price to return to the new fundamental price after the negative shock. This was seen both in table ?? and in table

Ratio of agent types influences the market More important than the number of fast traders in the market was the ratio between the number of chartists and the number of market makers. The market makers proved to be quite efficient in counteracting the both the positive and negative impact of the chartists. The more chartists per market maker were present in the market, the faster the market responded to the fundamental, but at the cost of an increased risk of a market crash.

Ratio of agent latencies influences the market The ratio between the latency of the chartists and the latency of the market makers had a similar impact as the ratio between the number of agents. Markets in which the chartists were several times faster than the market makers were fast but unstable. When market makers were fast, the likelihood of misvaluation increased.

Misvaluation of the stock price The market was shown to respond slowly to the shock in the fundamental price when the market contained market makers. This overvaluation could be permanent in the influence of the market makers was big enough. Figure 25 showed how the interplay of N_m and $\lambda_{m,\mu}$ caused the stock price to become overvalued. Undervaluation also occurred, but less frequently.

Occurrence of flash crashes Flash crashes were seen to happen when the ratio of the number of chartists to the number of market makers, ρ_A was large when the ratio between the latencies ρ_λ was also large. Specifically, it was found that flash-crashes could occur in markets in which the number of chartists was four times or greater than that of the number of market makers. Furthermore, crashes occurred four times

Results

more often when the chartists were faster than the market makers. In markets where these conditions were not present, crashes were very rare.

Part II

Discussion

7 Benefits of fast traders

7.1 Fast market makers reduce price flickering

In

8 Market makers causing overvaluation of the stock

As was shown by the results, overvaluation occurred more frequently when the market had a high proportion of market makers. Furthermore,

As was shown in figure XXX, both an increased number of market makers and market makers with lower latencies tended to push the market towards responding slower to the change in the fundamental price. A slower response means that a discrepancy between the traded price and the true fundamental price persists for longer. In the case of a negative shock ($\eta < 0$), the fundamental price will be lower than the traded price, which is the same as saying that the stock is overvalued.

While this does not pose a problem in the current market model, it is easy to see how such an inefficiency can be exploited. In the current market model, the fast traders do not know the fundamental price, and therefore have no concept of the true value of the stock. Instead the fast traders trade only by observing the order book, whereas it is the slow traders who know the fundamental. However, if a fast trader also knew the fundamental price he could exploit. This is exactly what the agents in [?]id, and in this work we have shown that the presence of fast market makers make the scenario assumed in that work more likely to happen

Furthermore, we speculate that this prolonging of the overvaluation is not only due to the nature of the market making strategy, but due to the market making strategy being used by traders *who are very fast*. When the market makers are very fast, their behavior will be more alike, since they act on almost the same information, and hence their aggregate behavior will combine into a consistent force that has a strong influence on the market. be more consistent than if the market makers are slow, simply because the market making strategy is simple

Generally, the results make it possible to conclude that, if each agent strategy can be said to have a particular way of influencing the market causing what may be dubbed “agent consistent dynamics”, reducing the latency of the agents caused resulted in this tendency to become stronger.

9 Agent strategies market crashes

It is somewhat intuitive that HFT chartists should be suspected of having an influence on the market such that the market become more likely to crash. The results did indeed confirm this, as it was shown that a negative correlation exists between the number of chartists active in the market, and the size of the overshoot (see figure ??).

It is conceivable that the market makers also contribute to the market crashing, since the market makers also ignore the true fundamental price. Indeed, the results showed that the market does not crash from having fast chartists alone. The results also showed that the market will not crash from having only fast market makers either. Instead, both types of fast traders were required to make the market crash. The following text will provide an explanation as to why this is so.

It was found that markets containing no market makers will almost never crash. Without the presence of market makers, even a market saturated with chartists will eventually return to the fundamental price, as the force of the initial downtrend created by the fundamentalists dissipates.

Case with no fast traders

The shock to the fundamental creates a drive in the market for falling prices, due to the presence of the fundamentalists. The fundamentalists have a large delay, and the downwards drive is therefore initially small, as most of the fundamentalists fail to observe that the shock has happened. As the fundamentalists begin to observe the shock, they start submitting sell orders at lower prices, as they believe that the stock is no longer worth the price at which they were previously willing to sell. Hence, the number of sell orders starts to increase.

As for the buy side of the order book, the number of new buy orders starts to fall, as the fundamentalists start to register the shock. The buy orders that were previously submitted by slow traders at prices slightly below the old fundamental are not canceled, as the model assumes that the fundamentalists are too slow to register the change in the fundamental. Furthermore, in order to simulate an order book with a long trade history, the order book was initialized with a large number of market orders with a normal price distribution centered around the initial fundamental. These buy orders provide matches for the increasing number of sell orders, and the traded price begins to drop. If the market has no fast traders, the traded price will eventually reach the new fundamental, and stay within the stability margin. Thus, in the rather simple case where the market only contains fundamentalists, crashes do not occur.

Case with chartists but no market makers

When adding chartists, the market starts to behave in a different manner. The chartists do not use any information about the true fundamental price, but are instead only concerned with the actual traded price. After the shock, the fundamentalists start submitting bids to sell at lower prices. Depending on the parameters of the chartists, some chartists will interpret this as a downtrend, while others will not. The chartists that

detect a downtrend will start submitting bids to sell at a lower price, as they believe the price will continue to drop. The chartists that did not detect a trend will remain inactive. The sell orders submitted by the chartists are matched by previously existing buy market orders at lower prices. Hence, the chartists add to the force that drives the traded price down by submitting sell orders at lower prices. However, since the only active traders in the market are fundamentalists and chartists, the supply of buy orders at prices lower than the new fundamental are limited. The chartists that detected a downtrend will exclusively place sell orders, and the fundamentalists will rarely submit buy orders at prices much lower than the fundamental. When the supply of buy orders at prices below the new fundamental dries out, the execution price will not drop further. The chartists that detected a downtrend will continue to submit sell orders for as long as they believe that the trend continues, but the only new buy orders are submitted by the fundamentalists. As some of the fundamentalist buy orders are placed a few ticks below the fundamental price, the execution price will flicker, but always in a region close the true fundamental price.

Case with chartists and market makers

When the market also contains market makers, the situation is quite different. Like the chartists, the market makers ignore the fundamental price. Instead they submit buy and sell orders just above and below the best buy and sell prices existing in the order book at the time that the market maker requested the market information. The market maker strategy is such that it will always try to follow a narrowing spread, in order to stay competitive. On the other hand, if the market maker discovers that the spread is widening, the agent will attempt to avoid buying/selling at a higher/lower price than necessary. The agent therefore tries to follow the widening spread by submitting buy/sell orders at lower/higher prices.

When the sell price starts to drop after the shock due to the activity of the fundamentalists and the chartists, the market maker will try to stay competitive on the sell side by decreasing its own sell price. If the decrease in the sell price is large enough to make the spread smaller than what the agent is prepared to risk, the market maker submits a new sell order with as low a price than its strategy allows.

On the other side of the order book, the best buy price starts to drop as the sell orders submitted by the chartists start to eat away at the existing buy orders. If the market maker orders are among the orders that match the chartist orders, the market makers request the latest market information and use it to submit new buy orders. If the market maker orders were not matched by chartist orders the market makers will cancel their existing buy order and submit a new one at a lower price in order to stay a competitive buyer. In any case, the market maker will eventually start submitting buy orders at a lower price than before. Hence, the market makers provide the market with a new supply of buy orders, the prices of which can be arbitrarily low. As these buy orders are filled by sell orders, initially by both fundamentalists and chartists but eventually solely by chartists, the traded price will drop, and the chartists will continue detecting a trend and continue to drive the market down into a crash.

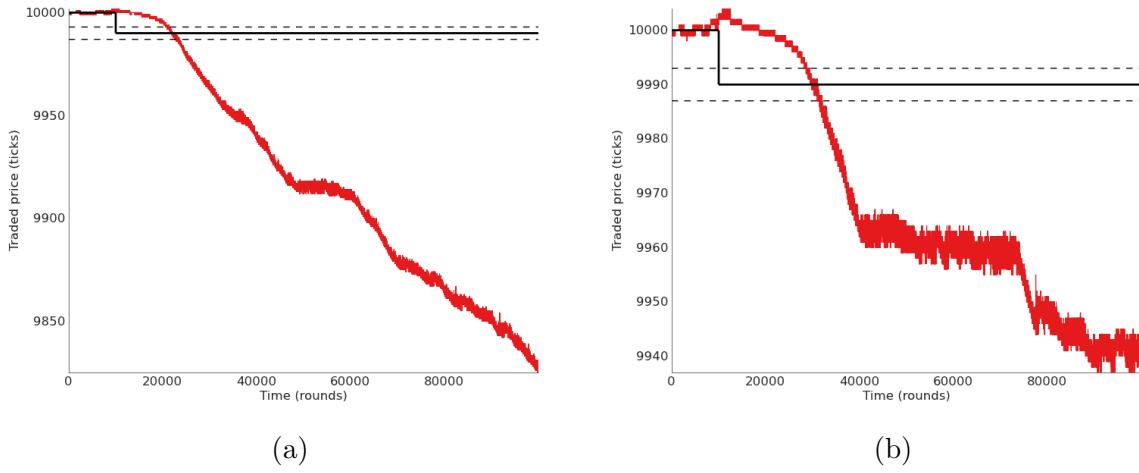


Figure 27: Two examples of market crashes

9.1 Frequency of crashes

Crashes did not occur often particularly. Even during experiment \mathcal{D}_{11} , in which the genetic algorithm ended up prioritizing the market response times, and generate a large number of genes with many chartists and very fast market makers, the market had an overshoot of over 25 tick in just less than 0.2% of the cases⁴. In experiment \mathcal{D}_{10} , not a single case of markets with an overshoot of over 17 ticks was generated.

XXX ADD A SMALL DISCUSSION OF HOW OFTEN CRASHES OCCUR IN REAL MARKETS

9.2 Agent speed and market crashes

XXX INSERT DATA THAT SHOWS THAT CRASHING MARKETS HAD FASTER AGENTS THAN NON CRASHING MARKETS

10 Market makers causing the stock to be over-valued

XXX NOT FINISHED. COLLECT EVIDENCE This temporary over-evaluation of the assert is on the expense of Hence, the

in [], the authors discussed the scenario in which a disparity between the this scenario and

⁴The simulation was run around $4 \cdot 10^5$ times, and 7989 of these had $f_o > 25$

11 title

XXX discuss the variability of market behavior for markets simulated with the same parameters. Is it reasonable that the same set of parameters can cause various types of behavior? XXX

12 Co-location

Stable markets had an average market maker latency of $\lambda_{m,\mu} = 60ms$, while crashing markets had an average of $\lambda_{m,\mu} = 30ms$. Is it realistic that just a factor of two can have such a dramatic effect on the markets?

The recent construction of the transatlantic fiber line reduced the latency from European markets to American markets

Note also that latency is not just a result of physical distance in the market. Network crowding can cause an increase in the latency as well.

13 Strategy crowding

Strategy crowding is a commonly observed phenomenon in the field of multi-agent systems.
XXX FIND REFERENCE XXX

14 Future work

A commonly used strategy among high frequency traders is that of arbitrage,

15 Additional tables

16 Dataset 1

Write your Appendix content here.

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Appendix A. Appendix Title Here

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