

IN	IN	Count	OUT
MAR	PC	PC	PC
0	1	0	0
0	1	0	0
1	1	1	1
1	1	1	1
1	1	0	1
1	1	0	1
1	1	0	1
1	1	0	1

PC → MAR

PC ++

0 1 0 0

0x4
0x4
0xF
0xF
0x0

EEΦ

- 0 PC OUT
- 1 PC COUNT
- 2 PC IN
- 3 MAR IN
- 4 N₀
- 5 N₁
- 6 N₂
- 7 N₃

Mem ~~out~~ ~~write~~ ON

IO → MDR ON

IO → MDR OFF

Mem R OFF

Increment MAR

MUX
STUFF

Mem R ON

IO → ON

Mem R OFF

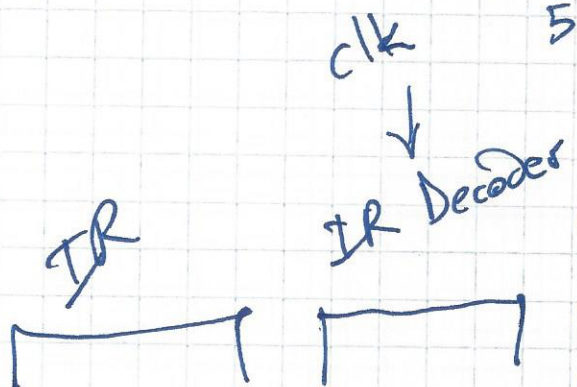
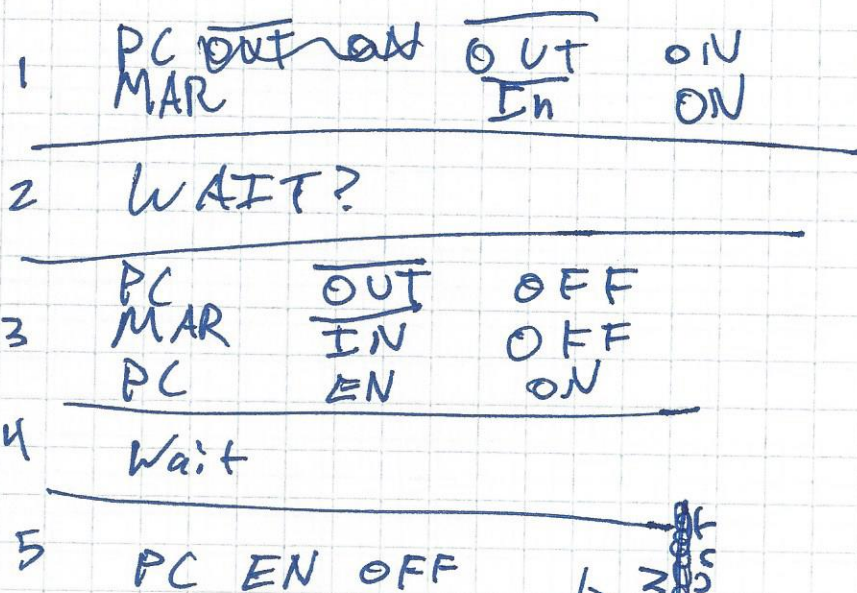
IO → OFF

FIVE STAR

VESTAR

Fetch

MAR ← PC, PC++



OP Code
7 6 5 4
0 0 0 0

Step
3 2 1 0
0 0 0 0
0 0 0 1
0 0 1 0
0 0 1 1
0 1 0 0

Logic
0 0 1 0
0 0 1 0
1 1 1 1
1 1 1 1
1 0 1 1

4 5 6 7

IR
X 0 0 2
X 0 1 2
X 0 2 F
X 0 3 F
X 0 4 B

1 1 1 1 0 0 MAR IN
0 1 1 1 0 0 PC IN
0 0 0 0 0 0 PC IN
1 1 1 1 0 0 PC OUT



PC IN
PC COUNT
PC OUT

3 to 1 MUX
Mode

2 to 1 MUX
X3

2 to 1 MUX
SAME
IN
Clock

