Mathematical Mesh Part I: Architecture Guide

Mathematical Mesh Architecture

<series>draft-hallambaker-mesh-architecture

<status>informational

<stream>independent

<ipr>trust200902

<author>Phillip Hallam-Baker

<surname>Hallam-Baker

<initials>P. M.

<firstname>Phillip

<email>phill@hallambaker.com

<also>http://mathmesh.com/Documents/draft-hallambaker-mesh-architecture.html

The Mathematical Mesh ‘The Mesh’ is an end-to-end secure infrastructure that makes computers easier to use by making them more secure. The Mesh provides a set of protocol and cryptographic building blocks that enable encrypted data stored in the cloud to be accessed, managed and exchanged between users with the same or better ease of use than traditional approaches which leave the data vulnerable to attack.

The core data structures

This document describes the requirements and constraints that motivate the design of the Mesh and presents the high-level architecture with examples of use.

# Introduction

The Mathematical Mesh (Mesh) is a user centered Public Key Infrastructure that uses cryptography to make computers easier to use.

For several decades, it has been widely observed that most users are either unwilling or unable to make even the slightest efforts to protect their security, still less those of other parties. Yet despite this observation being widespread, the efforts of the IT security community has largely focused on changing this user behavior rather that designing applications that respect it.

The Mesh is based on the principle that any effort that is asked of the user is probably more than they are willing to make. If the Internet is to be secure, using applications securely must be effortless. Rather than beginning the design process by imagining all the possible

One of the chief difficulties users face when using network applications is that they need to be configured before use. Configuration of applications that use cryptography to provide security controls it often particularly difficult as they require the user to manage cryptographic keys. The challenge of configuring devices increases exponentially as the number of devices the user is required to manage increases. Users no longer read their email on a single desktop computer, they have laptops, tablets, phones and even watches.

For over 25 years, implementations of S/MIME and OpenPGP have made demands of the user that are clearly preposterous.

S/MIME users are expected to apply to a Certification Authority for a certificate, to authenticate themselves and then install the certificate in their email client. If they have multiple devices, they are expected to export the private key from one device and install it in another. In some cases, the mechanism for installing the private key is not even documented. And the user is required to repeat this travesty on an annual basis despite the fact that 99% of the people they exchange email would never consider engaging in such a degrading experience.

OpenPGP attempts to convince users that Third Party Trust providers are unnecessary by making every user a Third Party Trust provider. A role for which the user is provided with neither instruction nor tools to support the effort.

The Mesh uses cryptography and an untrusted cloud service to make management of computer configuration data transparent to the end user. Each Mesh user has a personal profile that is unique to them. A user may link devices and applications to their Mesh profile to enable transparent sharing of data between them.

The user of the Mesh need never give a seconds thought to the management of their cryptographic keys for one singular reason: Any set of instructions that can be given to a user to perform can be turned into program code and performed by the machines.

For example, Alice has a laptop computer and a tablet. They are both linked to her Mesh profile which allows either to be used for email or to control any devices in her smart home. Alice has chosen to only make her cloud documents available on her laptop but she could change that to add her tablet should the need arise (Figure XX).

<figuresvg="../Images/alice.svg">Alice's Mesh profile connections.

Computer security professionals have been telling users to take security seriously for 25 years. It is now time to realize that security is our responsibility, not theirs. We have failed to deliver secure applications most users can use.

## Mesh Profiles

All the configuration data that a user needs to configure and use a device, an application or a network service is stored in a Mesh Profile. All Mesh profiles are authenticated using digital signatures and all private material protected using industry standard end-to-end encryption.

Devices connected to a profile are provisioned with all the network configuration settings and credentials required for the device to be used with the user's applications and services. In most cases, public key credentials will be provisioned to enable transport layer and end-to-end encryption.

## Mesh Services

Mesh service provide a means of exchanging profiles when connecting new devices to an existing profile. To connect a new device to her profile using the basic connection mechanism, Alice begins the process by giving her Mesh service account address to the new device. This causes a connection request to be sent to the Mesh service where a device connection request is posted. Some time later, Alice reviews pending connection requests on a device she has authorized for this purpose, approving or rejecting them. The results of her decisions are then posted back to the Mesh Service on which they originated so that the devices can complete (or abort) the connection process.

A Mesh user's profile may be active on multiple Mesh services at the same time. A user might have separate Mesh service accounts for work and personal use for example.

The connection of a device to a profile is represented by cryptographic keys stored on the connected devices, this ensures that the user remains in full and sole control of their personal profile. The only control a Mesh service can exert is to deny a user the use of that particular service. A user always has the option of connecting their profile to an account at a different service.

It is envisaged that Mesh services might be members of a federation exchanging profile updates, thus providing users with a guarantee of continued service should the original service they selected become unavailable. The Merkle Tree integrity mechanisms supported by the DARE Container format allow for distributed integrity proofs to be maintained for such a federation in a manner similar to BlockChain <info="BLOCKCHAIN"/>.

## Mesh Data Model

Implementation of Mesh Services presents a novel challenge for the protocol designer as (almost) all of the data that is managed through the Mesh is encrypted. This requires the specification of Mesh services to be considerably more abstract than in a traditional Internet protocol or Web Service.

The Mesh manages two types of data object, entries and messages. A message is a data object that is passed from a *sender* to a *recipient*. An entry is a data object that is created and maintained primarily for the use of the party creating it. A collection of Mesh entries is called a *catalog*. A collection of Mesh messages is called a *spool*.

The chief distinction between a catalog and a spool is that the messages are typically added to a spool in response to an external request while entries are only added to a catalog by its owner. Every message is subject to access control. The fact that the sender wants to send a message does not oblige the intended receiver to accept it.

Surprisingly perhaps, the entire corpus of traditional Internet protocols (SMTP, NNTP, IMAP, POP, etc.) may be realized through implementation of the following operations on catalogs and spools

* Synchronize catalog
* Create object in catalog
* Update object in catalog
* Delete object in catalog
* Synchronize spool
* Post request to spool

The following catalogs and spools perform specific functions defined by the Mesh:

Devices

The devices catalog is the set of all devices connected to the corresponding Mesh profile. The device connection request spool contains a list of connection requests and pre-authorizations.

Contacts

The contacts catalog is the user's address book containing the email, telephone, address and other contact information for the user. Catalog entries are typically readable to the Mesh service so as to permit the use of the contacts catalog to perform access control on inbound message requests. The contact request spool contains a list of contact requests.

Applications

The applications catalog contains configuration information for specific application services connected to the corresponding profile. For example, mail, network, and SSH configuration information.

The same approach is applied to account creation and management. A Mesh portal service being the management of a catalog of Mesh accounts.

This 'Reduced Instruction Set' approach to protocol design simplifies service implementation and might enable a formal approach to future implementations.

## Document Roadmap

The specifications describing the Mesh protocols are divided into three main groups. First set of documents describe the architecture, data structures and protocols that make up the Mesh core. The second set describes the use of the Mesh to secure existing and experimental documents. The third set of documents describe building blocks that were developed to meet requirements arising from the Mesh but are not specific to the Mesh and could be applied to the development of other Web Services that do not involve the Mesh.

Mesh Architecture

This document provides a high level description of the Mesh architecture and mode of use.

Mesh Reference

Detailed specifications including schemas and examples are specified in the accompanying Mesh Reference document <norm="draft-hallambaker-mesh-reference"/>.

Mesh Platform

Specifications that the Mesh builds on that are not specific to the Mesh. These include JSON Web Service Binding <norm="draft-hallambaker-json-web-service"/>, Uniform Data Fingerprint <norm="draft-hallambaker-udf"/>, Strong Internet Names <norm="draft-hallambaker-sin"/>, JSON-BCD <norm="draft-hallambaker-jsonbcd"/>, DARE Message <norm="draft-hallambaker-dare-message"/> and DARE Container <norm="draft-hallambaker-dare-container"/>.

In addition, two additional documents describe the use of the reference code base <norm="draft-hallambaker-mesh-developer"/> and recommendations for implementing Mesh enabled applications to take advantage of the cryptographic facilities offered by specific operating system platforms <norm="draft-hallambaker-mesh-platform"/>.

# Definitions

This section presents the related specifications and standards on which the Mesh is built, the terms that are used as terms of art within the Mesh protocols and applications and the terms used as requirements language.

## Related Specifications

Besides the documents that form the Mesh core, the Mesh makes use of many existing Internet standards, including:

Cryptographic Algorithms

Mesh applications use the cryptographic algorithm suites specified by the application. The cryptographic algorithms used in the Mesh itself are limited to SHA-2 <norm="SHA-2"/> and SHA-3 <norm="SHA-3"/> digest functions, AES Encryption <norm="FIPS197"/> and RSA Signature, and Encryption <norm="RFC8017"/>.

The use of the Ed25519 and Ed448 algorithms is currently being explored for use with *both* signature <norm="RFC8032"/> *and* encryption. The Edwards Curve is preferred over the Montgomery for Encryption as it affords a more straightforward implementation of techniques such as co-generation of public key pairs and proxy re-encryption.

Transport

All Mesh Services make use of multiple layers of security. Protection against traffic analysis and metadata attacks are provided by use of Transport Layer Security <norm="RFC5246"/>. At present, the HTTP/1.1 <norm="RFC7231"/> protocol is used to provide framing of transaction messages.

Encoding

All Mesh protocols and data structures are expressed in the JSON data model and all Mesh applications accept data in standard JSON encoding <norm="RFC7159"/>. The JOSE Signature <norm="RFC7515"/> and Encryption <norm="RFC7516"/> standards are used as the basis for object signing and encryption.

## Defined Terms

TBS

## Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC 2119 <norm="RFC2119"/>.

## Implementation Status

The implementation status of the reference code base is described in the companion document <info="draft-hallambaker-mesh-developer"/>.

# User Experience

The original design brief for the Mesh was to make it easier to use the Internet securely. Over time, it was realized that users are almost never prepared to sacrifice usability or convenience for security. It is therefore insufficient to minimize the cost of security, if secure applications are to be used securely they must be at least as easy to use as those they replace. If security features are to be used, they must not require the user to make any additional effort whatsoever.

The key to meeting this extreme design constraint is the realization that any set of instructions that is written down and given to a user can be turned into code and executed by machine. Provided that the necessary authentication, integrity and confidentiality controls are provided. Thus the Mesh is not just a cryptographic infrastructure that makes use of computer systems more secure, it is a usability infrastructure that makes computers easier to use by providing security.

The user experience is thus at the heart of the design of the Mesh and a description of the Mesh Architecture properly begins with consideration of the view of the system that matters most: that of the user.

The principle security protocols in use today were designed at a time when most Internet users made use of either a single machine or one of a number of shared machines connected to a shared file store. The problem of transferring cryptographic keys and configuration data between machines was rarely considered and when it was considered was usually implemented badly. Today the typical user owns or makes use of multiple devices they recognize as a computer (laptop, tablet) and an even greater number of devices that they do not recognize as computers but are (almost any device with a display).

This section describes the Mesh in use. These use cases described here are re-visited in the companion Mesh Reference Guide <norm="draft-hallambaker-mesh-reference"/> with additional details and protocol layer examples.

For clarity and for compactness, these use cases are illustrated using the command line tool meshman. A GUI Mesh management application is likely to be preferable in almost any circumstance other than integration of Mesh features into other tools.

## Creating a personal profile

The first step in using the Mesh is to create a personal profile. From the user's point of view a profile is a collection of all the configuration data for all the Mesh enabled devices and services that they interact with.

meshman personal create

Note that the user does not specify the cryptographic algorithms to use. Choice of cryptographic algorithm is primarily the concern of the protocol designer, not the user. The only circumstance in which users would normally be involved in algorithm selection is when there is a transition in progress from one algorithm suite to another.

## Registering a Mesh Service account

Having created a personal profile, we choose at least one Mesh service to register to. A user MAY make use of any number of Mesh services (including none at all).

meshman personal register alice@example.com

In this case, the Mesh service accepts all account requests on a first come first served basis and the request is accepted immediately. A Mesh Service MAY implement an access control policy requiring individual administrator approval for each request, payment or authentication by means of a pre-shared PIN.

Mesh service account addresses follow the same formatting conventions as internationalized email addresses. The chief difference being that all Mesh applications MUST support

## Connecting a second device

One of the chief purposes of the Mesh is to enable transfer of configuration data between machines. To make use of this capability, we must add more devices.

When the users personal profile was first created, a device profile was created for that device and connected to the personal profile created.

One means of connecting a second device is to specify the Mesh account to connect to:

meshman device connect alice@example.com

The device presents a unique connection fingerprint to the user. This is used to authenticate the device in the next step.

The user goes back to the device she created the profile on. If a GUI application was in use, the device would have probably refreshed its device catalog by this time and be asking if a connection request of a device of this description with this connection fingerprint should be connected. Since this is a command line tool, we have to ask for the list of pending requests explicitly:

meshman catalog connection

To approve the request, it sufficies to provide sufficient information to disambiguate this request from other current pending requests.

meshman catalog approve xxx

The device is now connected to the catalog and can make use of all applications as they are connected.

## Connecting an application

## Receiving a contact request

# Architecture

## Data Model

### Objects

Provisional state.

### Catalogs

### Spools

## Protocol

### Download Transaction

Read objects from a catalog or spool owned by the client making the request.

Optional filtering criteria MAY be specified to only return objects matching specific criteria and/or only return certain parts of the selected messages.

The transaction MAY be performed in one request/response round trip or with separate round trips to confirm that the transaction is accepted by the service before sending large volumes of data.

### Upload Transaction

Upload objects to a catalog or spool owned by Read objects from a catalog or spool owned by the client making the request.

Multiple objects MAY be uploaded at once. Object updates MAY be conditional on the successful completion of other upload requests.

The transaction MAY be performed in one request/response round trip or with separate round trips to confirm that the transaction is accepted by the service before sending large volumes of data.

### Post Transaction

A request made between Mesh Service providers. The request is made by the sender (client) to the receiver (service) to add a message to one or more spools at the receiver.

# Service

## Catalogs

### Account

## Spools

### Account

### Incident

# Personal

## Catalogs

### Device

### Contact

### Application

### Credential

### Recryption Group

### Document

## Spools

### Device Connection Request

### Contact Request

### Outbound

### Confirmation

### Message

# Security Considerations

NYI

# IANA Considerations

This document does not contain actions for IANA

# Acknowledgements

Comodo Group: Egemen Tas, Melhi Abdulhayoğlu, Rob Stradling, Robin Alden.

# OLD----------------

# Mesh Services

The Mesh supports multiple mechanisms for connecting devices to an account:

* Over a trusted physical link (i.e. a cable).
* Optical exchange (e.g. a QR code).
* Connection broker service.

Each of these mechanisms provides for strong mutual authentication of the device profile to the personal profile it is being connected to and vice versa. In each case, the connection request MUST be authorized by the profile owner from a device that has already been connected to the profile and granted administration privileges.

While the first two mechanisms provide a satisfactory means of establishing an initial connection to a Mesh profile, they are only possible when the devices being connected have the necessary affordances and they are impractical as a means of maintaining profiles. Except in unusual circumstances such as offline management of private keys in an air-gapped environment, the process of establishing and managing Mesh profiles is mediated by a Mesh service.

The Mesh Service protocol is divided into three parts as follows:

Portal

The Portal services support creation of a Mesh Service account and management of the owner's Mesh profile.

Catalog

The Catalog services support communication of application data between the devices an owner has connected to their profile. These include configuration profiles for legacy applications such as SMTP mail and SSH, lists of contacts, tasks and calendar entries, and credential storage.

Messaging

The messaging services are Mesh services that accept requests that come from third parties. These include the contact request service, the confirmation service and the message service.

The Portal, Catalog and Messaging services are built on a common platform that reduces the involvement of the service to the bare minimum. All data that is not required to support the service is encrypted. One important (and useful) consequence of this approach is that from the point of view of the Mesh service, the set of Catalog and Messaging services supported are a single interface to a set of data stores distinguished only by the service name.

Since messaging requests may impose a cost on the owner ranging from wasting their time to providing a means of attack, messaging services SHOULD be either highly constrained to mitigate such attacks or require requests be subjected to access control. The authentication and authorization statements used to enforce this access control is stored in the owner's contact catalog. A owner's contact catalog is thus the mediator of messaging requests.

## Portal Service

The portal service supports

* Management of Mesh service accounts (account creation, deletion)
* Connection of new devices to a profile
* Publishing profile updates to devices
* Storage of key recovery information

The first step in creating a Mesh service account is to create a Mesh personal profile if the user doesn't own one already. A user MAY use the same profile to register multiple accounts at the same Mesh service and at multiple services.

Having established a profile on their first device, a user will typically connect more devices. Figure XX shows Alice connecting a new desktop computer to her profile, the connection request is initiated from the new device (desktop) and approved from the administration device (tablet).

<figuresvg="../Images/aliceconnect.svg">Alice connects a new device.

Implementing a pure peer-to-peer protocol in which the desktop and tablet communicate directly would require both machines to be turned on at the same time and able to communicate. Experience has shown that this process is considerably more reliable when mediated by some form of broker.

## Catalog Services

Catalog services track data that is created by the user for their own use. Catalog services include:

Contact Catalog

Contains user's contacts. The contact catalog has a special purpose in a Mesh Service as it MAY be required as a source of authorization and authentication information for performing access control on requests to messaging services.

Credential Catalog

Contains username/password data for accessing other services.

Application Configuration Catalog

D

A Mesh Service is not required to support any particular service. However a Mesh service that supports Messaging services MUST support the catalog service so that requests from third parties can be subjected to access control.

### Persistence Model

Each service maintains a catalog that represents the state of a set of objects according to the DARE Persistence Model [TBS]. In that model an object is defined as follows:

* An object has an identifier that is *unique* (within the context of the container) and *immutable*.
* An object has a state that is either undefined, active(value) or inactive. Where value is the value associated with the object in the active state. An object only has a defined value in the active state.
* The state of an object is affected by the events create, update and delete.
* The event create(x) is only valid in the undefined state and causes the state of the object to become active(x).
* The event update(y) is valid in any state and causes the state of the object to become active(y).
* The event delete is only valid in the state active() and causes the state of the object to become inactive.

The value of the object over time may thus be represented as a trace of the state values in the CSP or similar models.

A catalog service will accept any request to update the catalog that is properly authenticated, that is:

* The service request is properly authenticated for that purpose by the profile associated with the account.
* The updated value is signed by a signature key authorized for that purpose by the profile associated with the account.

A request MUST meet both criteria to be accepted. The first ensures that the update requests are current at the time they are accepted. The second ensures that the update requests can be authenticated by the devices connected to the profile.

### Retrieval Model

The value associated with an object consists of a body and a set of associated attributes some of which may be identified as serving as retrieval keys.

Examples of retrieval keys include

* Application identifier
* Contact email address
* Date and time
* Geographic location

## Messaging Services

Messaging services are functionally identical to catalog services except while a request to create or update an object to a catalog entry can only come from the profile owner, requests received by an messaging service MAY come from an external party and MUST therefore be subjected to access control to prevent various forms of abuse.

Examples of messaging services include:

* Contact request service
* Task service (including calendar appointments)
* Confirmation service
* Message service

# Requirements

Before the Web, most trade was performed in person. Mail order existed but was limited in scope. Most banking transactions other than withdrawing cash from an ATM had to be performed in-line at a branch rather than online through the Web. Trade in stocks and shares barely existed in its modern form. The TLS protocol and the WebPKI that supported it enabled the e-commerce economy that we live in today.

The WebPKI is a powerful infrastructure but it does have one major drawback: It Authenticates the bank to the customer but it does not authenticate the customer to the bank. The use of passwords instead of strong cryptographic credentials makes users vulnerable to phishing.

Design of a public key authentication protocol is straightforward. Making the use of such a protocol practical is a much greater challenge because it requires the user to manage a private key. Users cannot perform even the simplest public key cryptography algorithm in their head and so some sort of device must perform the calculations and this in turn must be provisioned with the private key.

Management of the server private keys for the WebPKI is challenging enough and they tend to stay in one place (at least until recently). Managing private keys for users is much more challenging than managing server keys because:

* Users typically own multiple devices and expect them all to work in the same way.
* User devices are considerably more complex than servers. They have many functions.
* Users are more likely to lose devices or lend them to other people.
* Users cannot be expected to be experts.

What has made matters worse is the notion that because users are less sophisticated than system administrators, they cannot use sophisticated technology. In practice, the exact opposite is the case. To make the user experience completely frictionless, we must embrace technologies that are more sophisticated, not avoid them. Systems administrators are usually willing to accept technology that is less than perfect and shows many 'rough edges' because they are experts and using those tools is their job. Users are much less tolerant of technology that meets their needs.

Modern cryptography provides us with the tools to secure practically any form of Internet interaction. In almost every case, the main constraint that holds us back is the impracticality of using client-side private keys:

* OpenPGP <info="RFC4880"/>
* S/MIME <info="RFC5751"/>
* Jabber <info="RFC6120"/>
* IPSEC <info="RFC4301"/>
* SSH <info="RFC4251"/>

The SSH protocol supports the use of public key cryptography for authentication, of course. But this is the exception that proves the rule. The use of client side keys in SSH is highly effective for the developer or the systems administrator who only makes use of one machine as their client. Attempting to manage SSH credentials across multiple client and server machines under strict operational controls is not for the fait hearted. Not only is it not uncommon for users to use a single private key for SSH on all the machines they use, there are Web sites that 'explain' how to do this by *emailing their private key to themselves* over SMTP.

From the user's perspective, a security protocol 'works' when it lets them do their job in peace. The VPN access token works when they gain access to the corporate network, SSH works when they gain access to the server, passwords work when they can log into their bank Web site and pay their bills. But when evaluating a security protocol, it is equally important that the attacker is defeated and that no new failure modes are introduced. The acronym C.I.A. provides a useful mnemonic:

Confidentiality

Protect data from disclosure to unauthorized parties. Prevent unauthorized parties inferring confidential information from traffic analysis.

Integrity

Protect data from unauthorized modification. Establish and verify data authenticity.

Availability

Ensure that data and data services are available when needed. Restrict access to authorized parties. Establish accountability.

While Confidentiality is usually the paramount concern of users, Integrity attacks almost invariably inflict more serious damage and Availability attacks include some that inflict the greatest damage of all. The typical consumer gets irritated if their bank carelessly reveals details of their account but is considerably angrier if it has been depleted by fraud. But as the recent spate of ransomware attacks prove, while the consumer becomes angry when they are a victim of fraud, *many will actually pay money to the criminals* if the alternative is to lose the pictures of their grandchildren when they were five.

Best practices for managing cryptographic keys present multiple operational challenges:

Separation of Cryptographic Purpose

Each private key SHOULD be used for exactly one cryptographic function. Keys used for encryption SHOULD NOT be used for authentication. Keys used to secure one application SHOULD NOT be used to secure another.

Key Compromise

Revocation of compromised keys MUST be supported.

Key Rotation

It SHOULD be possible to periodically refresh keys used to secure applications, thus ensuring that any compromise of the keying material is time bounded.

Device Isolation

Each device SHOULD have separate keys to protect applications on that device. This limits the consequences should the device be compromised, lost or stolen and permits revocation to be limited to the keys used in that device.

Key Escrow

Whenever a key is used to encrypt static data (i.e. data stored on a disk or other storage device), provision MUST be made to permit (but not require) the decryption key to be escrowed to permit recovery should the need arise.

Provision of Key Escrow is controversial since any mechanism that enables the user to recover a cryptographic key voluntarily enables the user to disclose the key in case of coercion. But this state of affairs, while unsatisfactory, is a lot more satisfactory than the current state of affairs which is to rarely encrypt static data at all.

## Use Case

Alice works with Bob, Carol, and Doug. As part of her work she exchanges email messages with them which may contain confidential information. She also connects to the machines Server1, Server2 and Server3 to perform system administration tasks. She has a personal desktop, a laptop, and a tablet computer. She requires:

* The ability to send and receive S/MIME end-to-end encrypted email with Bob and Carol as per corporate policy.
* The ability to send and receive OpenPGP end-to-end encrypted email with Doug who does not use S/MIME.
* The ability to connect to Server1, Server2 and Server3 from any of her personal devices.
* The ability to quickly configure a new device for her personal use.
* The ability to quickly disable further use of a device should it be stolen.

This use case is deliberately limited to configuring Alice's devices to enable her to use current security protocols. A large number of use cases and applications were considered during the design including configuring IoT devices in Alice's home and configuring a borrowed or rented device. It was discovered that considering the end-to-end email case was sufficient because the requirements it exposes are a superset of the requirements of the others.

The only use case that introduced requirements beyond Alice configuring end-to-end email and SSH for herself was configuring end-to-end email and other secure applications for a remote co-worker. Meeting these requirements is deferred as a future work item.

## What Makes PKI Hard

Every day, billions of people access Web sites using PKI encryption without even being aware that they are doing so. A smaller but still large number of people use PKI for secure payments, the only difference they are aware of being that they insert their card rather than swiping it through the reader.

Many of the issues that have made PKI hard in the past are due to design choices taken by technologists rather than an intrinsic restriction of PKI. In particular:

* Expiry of private keys and credentials.
* Poorly designed enrollment protocols.
* No provision for use of multiple devices.
* Inappropriate trust models.
* Intrusive user experience.

S/MIME and other client centered security technologies were added to many Internet applications in the 1990s in response to enterprise requirements. The people who make the purchasing decisions for enterprise software and those who use it on a daily basis are often if not invariably different, the enterprise software market has prioritized functionality over usability. An email client that requires the user to remember to click on the right button to encrypt an email is considered acceptable in the enterprise space, it is not acceptable in the consumer space.

While working on this project, the author attempted to configure a very popular email client to make use of the built in S/MIME capabilities. Even with 25 years of experience, this took over half an hour and required the user to follow a procedure with 17 different steps involving three different applications. Even though the certificate was being issued for use with email, the user had to use a Web browser to enroll for the certificate, validate the request using the email client, download the certificate using the Web browser and then install it using a key management tool.

The bar for security usability is much higher than most security specialists, even those who focus on security admit. Experience should teach us that the iron law of security usability is that **a security application that requires the user to think about security will fail**.

It is noted in passing that *security usability is not achieved by preventing the user seeing the information they need to make their own security decisions*.

## The Devil is in the Deployment

One of the most important reasons for the failure of PKI applications has been the failure of PKI applications. As with any communication tool, the value of end-to-end secure email is a function of the size of the network that can be reached. The community of S/MIME users and the community of OpenPGP users have both stalled in the low millions, a significant number but falling far short of ubiquity. End to end secure email can only realize its full potential when its use is the norm and not the vanishingly rare exception.

After a time, failure becomes a self-reinforcing vicious circle. Very few people use end-to-end secure email applications because they are difficult to use. Application providers refuse to invest in developing end-to-end secure email applications because 'there is no demand'.

The Mesh is designed for deployment by providing a stand-alone value proposition to early adopters. The ability to automate the use of end-to-end secure email is not a highly attractive proposition for most when less than 0.1% of the Internet user population have ever registered an S/MIME or OpenPGP key. But an end-to-end secure password manager for Web browsers, or an SSH credential management tool do provide a stand-alone value proposition.

## Why change is possible

All four of the open standards based PKIs that have been developed in the IETF are based on designs that emerged in the mid-1990s. Performing the computations necessary for public key cryptography without noticeable impact on the speed of user interaction was a constraint for even the fastest machines of the day. Consequently, PKI designs attempted to limit the number of cryptographic operations required to the bare minimum necessary. There were long debates over the question of whether certificate chains of more than 3 certificates were acceptable.

Today a 32-bit computer with two processing cores running at 1.2GHz can be bought for $5 and public key algorithms are available that provide a higher level of security than was achievable in the 1990s for less computation time. In 1995, the idea that a single user might need a hundred public key pairs and a personal PKI to manage them as an extreme scenario. Today when the typical user has a phone, a tablet and a laptop and their home is about to fill up dozens if not hundreds of network connected devices, the need to manage large numbers of keys for individual users is clear.

Use of public key cryptography on the scale used in the Mesh would have been impractical even for financial applications as recently as 15 years ago. Today, the performance and memory overhead is negligible.

# Architectural Principles

Over the course of the first quarter century of commercial use of PKI, a consensus has emerged as to the principles of robust protocol design; All aspects of the design should be public, all cryptographic algorithms should be open standards that have been widely reviewed by domain experts, etc.

The Mathematical Mesh is appropriately aligned with this established consensus but departs from existing practice in certain areas as set out in the following.

## User Centered Design

Traditional enterprise centered PKI keeps the enterprise (and to an extent the users) secure but only as long as the users follow a long list of often complex instructions. Even the US National Security Agency, an institution whose core competence is cryptography and whose principle purpose is to protect US government information failed to protect some of its greatest secrets because it was just too hard to use the right cryptography.

A key principle that guides the design of the Mesh is that any set of instructions that can be written down and given to a user can be written down as code and executed by the computer. Public key cryptography is used to automate the process of managing public keys. Instead of telling the user how to register for a certificate and install it in their mail client, we tell the computer how to do the task for them.

## User Centered Trust.

One of the principal ideological battles that has been fought in the development of end-to-end email security has been the manner in which trust is provided. In the S/MIME protocol, trust is established through a hierarchy of trust providers. In the OpenPGP protocol, trust is in theory established through a 'Web of Trust' but is in practice almost invariably established through either a direct trust model (exchange of key fingerprints) or on a trust after first use basis.

Perhaps, what we should be willing to learn from the experience of attempting to apply these models to real world applications is that none is sufficient by itself. Rather than attempting to impose a single model of trust on every circumstance, multiple trust models should be supported.

The trust model appropriate for validating a key depends on the context in which it is to be used. If Alice is sending Bob a personal email, it is likely that the best key to use will be the one that matches the key fingerprint from the business card he gave her when they met in person. But when Alice is sending Bob an email as her stockbroker, the best key is going to be the one that is issued to Bob as an employee of the brokerage company.

Any trust model must be built around the needs of the user. The Mesh does not impose a model for mapping human to machine interaction identifiers but it does allow the user to put that mapping under their personal control. Devices connected to a Mesh Personal Profile share the same view of the world; the same set of bookmarks and contacts for defining personal names and the same set of trust roots for Certification Authorities trusted to provide brokered trust.

In the traditional model, PKI is used to validate network hosts after discovery. The credential issued by the CA is verified each time the user visits the site.

<figuresvg="../Images/discovery1.svg">Traditional PKI role.

In the Mesh trust model, the primary role of the CA is to provide *introductions*. When the user first visits the site, to buy goods, the site (and often the vendor it belongs to) is unknown. At this point, the user is looking to the Authority to help decide if they wish to purchase from.

<figuresvg="../Images/discovery2.svg">Trusted Authority as Introducer

Once users can easily maintain a personal directory of trusted vendors and share it across all the devices they use, their personal trust directory becomes their primary *trust provider*. Thus, the role of the authority changes once a trust relationship has been established from *trust provider* to *trust revoker*. The user does not need the authority to tell them to trust a vendor they are already doing business with but they may need the authority to warn them if the vendor has defaulted on purchases made by other customers or has suffered a major breach, etc.

## A Credential Designed for Persistence

One of the main difficulties in using S/MIME for email security is that many users stop using the system when their certificate expires. It is likely that one of the main reasons that OpenPGP is more popular amongst system administrators is that a maintenance-free user experience is available to anyone who decides to neglect key rollover.

A Mesh Master Profile fingerprint is designed to provide a user with a credential that can be used for a lifetime. Using the same offline/online key management approaches that have been applied to root key management in the WebPKI since it began provides users with a credential with a cryptographic lifetime of 20-30 years. The addition of linked notary log technology in the Mesh Portals allows such credentials to be securely renewed should the need arise and thus enabling indefinite use.

## Eliminate unnecessary options

Traditionally cryptographic applications give the user a bewildering choice of algorithms and options. They can choose to have one RSA keypair used for encryption and signature or they can have separate keys for both, they can encrypt their messages using 3DES or AES at 128, 192 or 256 bit security. And so on.

The Mesh eliminates such choices as unnecessary. Except where required by an application, the Mesh always uses separate keys for encryption and signature operations and only uses the highest strength on offer. Currently, Mesh profiles are always encrypted using RSAES-PKCS1-v1\_5 with a 2048 bit key <norm="RFC8017"/>, AES with a 256 bit key <norm="FIPS197"/> and SHA-2-512 <norm="SHA-2"/>. The use of RSA 2048 will be replaced with Ed448 <norm="RFC8032"/> when sufficiently mature implementations become available.

For similar reasons, every Mesh master profile has an escrow key. The use of key escrow by applications is optional, but every profile has the capability of using it should circumstances require.

## Strong Public Key Identifiers

A key departure from traditional PKI approaches is that all cryptographic keys are identified in every circumstance by either the UDF fingerprint of the public key in the case of a public key pair or the UDF fingerprint of the symmetric key in the case of a symmetric key pair. No other form of key identifier is used.

This approach greatly simplifies the processes of key discovery, management and signature verification.

Since a UDF fingerprint of sufficient length, uniquely identifies a public key pair, it follows that if the attempt to verify the signature under a public key whose fingerprint matches that specified returns the result false, that the signature is invalid. Contrawise, if the result returned is true, the data is validly signed for a given purpose if and only if the key identifier is authorized for that purpose.

# Mesh Profiles

All information exchanged through the Mesh is described in a profile. Profiles have the following properties.

* Profiles are first class objects with a unique, immutable identifier that either is or contains a UDF fingerprint of a signature key
* All profiles are digitally signed.
* Profiles are encoded in JSON <norm="RFC7159"/>.

At present, four types of Mesh Profile are defined:

Master Profile

Describes the criteria for validating a user's personal profile.

Personal Profile

Describes the user's personal Trust Mesh, the set of device and application profiles connected to it.

Application Profile

Describes the use of a particular application.

Device Profile

Describes a device and cryptographic keys specific to that device.

A profile is Valid if and only if it is *Verified*, *Current* and *Correct*:

Verified

A signature is verified if the key identifier specified maps to a

Current

A profile is current if and only if it has not been superseded by a new profile published to the Mesh Portal.

Correct

A profile is correct if the signing key identifier specified in the signature data is a legitimate signing key for that type of profile as specified in Section YY below.

A profile is **connected** to a personal profile if and only if:

* The Personal Profile contains an entry for its profile identifier that is consistent with the profile type.
* The Personal Profile is Valid.
* The Application Profile is Valid.

This trust model allows Application Profiles and Device Profiles to be connected to a Personal Profile by enumerating the identifiers of the connected profile in the personal profile.

<figuresvg="../Images/profiles.svg">A Master/Personal Profile connected to Application and Device profiles.

## Master and Personal Profiles

Each Mesh user has a Master Profile and a Personal Profile.

Personal Profile

Contains a list of all the device profiles and application profiles that are currently connected to the user's personal Mesh. The personal profile is signed by an administrative key.

Master Profile

Contains a list of administrative keys used to sign personal profiles and the master signature key used to sign the Master Profile.

The use of master signature keys and administration keys to authenticate the Master and Personal profiles needs further explanation.

<figuresvg="../Images/mastersigs.svg" id="mesh-arch-mastersigs">Master and Personal Profile Signature

This separation allows the user to add devices and/or change application settings frequently without the need for changes to their master profile or to access their master signature key. This allows the master signature key to be stored in a safe place, preferably using a Hardware Security Module or other precautions without the inconvenience this would entail if regular use of the key was required.

A typical user might modify their personal profile hundreds of times over their lifetime, conceivably even more in a world where homes are filled with hundreds of IoT devices. Adding or removing administrative devices is likely to occur much less frequently. The master signature key used to authenticate the Master Profile never changes. If it becomes necessary to replace the master signature key, it will be necessary to create a new Master profile and perform a secure transition to the new key.

Since the master signature key does not change by definition, the fingerprint of the master signature key is a persistent identifier that will remain constant and only ever refer to exactly one Master Profile. Furthermore, since at any given time a Master Profile has exactly one Personal Profile attached to it (and vice versa), the fingerprint of the master signature key is a persistent identifier for the Personal Profile as well.

## Device Profiles

A device profile contains a description of the device and the public keys to be used as the basis for encryption, authentication and signature on that device (Figure XXX). Ideally, the private keys associated with the device are generated using a secure procedure on the device itself and are bound to the device so that they cannot be exported from it.

<figuresvg="../Images/devicesigs.svg" id=" devicesigs">Device Profile

Application profiles MAY specify additional profiles to be used with a particular device for an application specific purpose.

While it is usually desirable for such keys to be generated on the device itself, this is not always possible. If, for example, the application profile is connected to a personal profile with multiple existing devices. In this circumstance, the use of a co-operative key generation approach <info="PHB-CoKey"/> is preferred but not always possible. If no other options are available, additional application private keys may be provisioned to the device by encrypting them under the device private key.

Device profiles are connected to a personal profile by enumerating them in the Personal Profile.

## Application Profiles

An application profile describes the configuration of an application. An Application Profile MAY contain:

Public data

Information that is intended for public use that applies to all devices. For example, the user's public encryption key for end to end secure email.

Private Data

Information that applies to all devices that is only intended for use by connected devices. For example, the network configuration information describing how to access the messaging and outbound mail servers.

Public Per Device Data

Information that is intended for public use that applies to a specific device. For example, the user's public signature key might be different for each device.

Private Per Device Data

Information that applies to a specific device and is only for the use of that device. For example, a per-device signature key.

Application Profiles are connected to a Personal Profile by an Application Device Entry. The Application Device Entry specifies the identifier of the device and the set of privileges delegated to it with respect to that application. These privileges MAY include the privilege of signing Application Profile updates. This allows a device that is not an administration device for the personal profile to be permitted to update the application profile. Thus, Alice might not want her laptop to be an administration device but would likely want to be able to add or update Web Site usernames and passwords.

## Verifying Profiles

As described in section XXX, the key identifier in a Mesh Profile signature is the UDF fingerprint of the public key to be used for verification. Therefore, a Profile is invalid if either:

* Attempting to validate the profile under a public key whose UDF fingerprint matches that specified in the key identifier returns the result false.
* The Key Identifier specified in the signature is not explicitly authorized for the purpose as described below.

The Key Identifiers authorized to sign a profile depend on the type of profile as follows:

Master Profile

The Key Identifier of the key that signs the profile MUST be the UDF fingerprint of the Master Signature Key specified in that Master Profile.

Personal Profile

The Key Identifier of the key that signs the profile MUST be listed as the identifier of an Administrator Key specified in the corresponding Master Profile.

Device Profile

The Key Identifier of the key that signs the profile MUST be the UDF fingerprint of the Device Signature Key specified in that Device Profile.

Application Profile

The Key Identifier of the key that signs the profile MUST be listed as the identifier of an Administrator key for that Application Profile in the corresponding Personal Profile.

## Key Escrow and Recovery

Key Escrow and Recovery capabilities are built into the core of the Mesh. Use of these capabilities is RECOMMENDED but not required.

Encryption of stored data such as email messages and personal photographs protects confidentiality but introduces a major availability risk: The data will be lost if the user loses access to the decryption key. While the risk of being coerced into disclosure of material is a risk for some users, availability is a concern for all users.

The Mesh supports two types of key escrow, Offline and Online.

Offline Key Escrow

Is used to escrow Master Signature Keys, Master Escrow Keys and other private keys that are particularly important to a user and are to be preserved.

Online Key Escrow

Is used to protect all other keys by escrowing the key under a Master Escrow Key.

### Offline Escrow

The use of Shamir Secret Sharing <norm="ShamirXX"/> to escrow private keys is supported as follows:

* A 256 bit random session key is generated.
* The private key and related data is encrypted under the session key to form the key escrow data blob.
* The unique identifier for the key escrow data blob is the UDF fingerprint of the session key.
* The key escrow data blob is stored in some form of persistent storage that is believed to provide a very high degree of availability.
* The session key is split into n of m shares using Shamir secret sharing.

Since the purpose of the Mesh Portal is in part to provide a high availability data storage facility, the use of the Mesh to store the key recovery blob is preferred.

Data recovery is the reverse of the escrow process:

* The shared secret is recovered from at least n of the key shares.
* The unique identifier for the key escrow data blob is calculated from the session key
* The unique identifier is used to retrieve the key recovery blob.
* The key recovery blob is decrypted using the session key.

It will be noted that this process is anonymous. The key recovery blob does not identify the profile or user to which it refers in any way.

### Online Escrow

Support for Online escrow requires only that decryption keys for application use be encrypted under the master escrow key as if it was another device connected to a Personal Profile.

# The CryptoMesh

As described earlier, a Mesh Portal Service is an untrusted cloud services that facilitates the management of Mesh profiles by providing persistent storage. A personal profile MAY be registered to one, many or no Mesh Portal Services at a time.

For the sake of convenience and familiarity, the Mesh Portal Protocol makes use of account identifiers in the traditional <info="RFC5322"/> format &<user>@&<domain>. Transactions supported by the Portal Protocol include:

* Create Account
* Add profile
* Update profile
* Request device connection\*
* View pending requests\*
* Accept or reject a connection request\*

Transactions marked with an asterisk\* require administration privileges for the personal profile.

Although the Mesh Architecture regards the Mesh Portal to be an untrusted cloud service with respect to Confidentiality and Integrity, the information transferred between devices and the portal could be susceptible to traffic analysis. For this reason, all exchanges between devices and the portal MUST be protected using a transport layer security enhancement such as TLS <norm="RFC5246"/>.

## Federated Portals

A Mesh Portal MAY belong to a Federation. Portals belonging to a Federation periodically synchronize their transaction logs so that all the members of the federation have access to the complete set of transaction logs for all the portals belonging to the federation. This allows the federation to collectively guarantee the availability of the user's profile data should one or more portals become unavailable either temporarily or permanently.

The InterMesh protocol is supports Portal Federation.

The CryptoMesh is proposed open federation of Mesh Portals that permits any portal willing to accept its terms of service to join. Due to the nature of the network effect it is expected that there would be only one such open federation baring major disagreements as to terms of service. Figure XXX

<figuresvg="../Images/cryptomesh.svg" id=" devicesigs">The Cryptomesh.

Mesh Portals that are a member of a Federation have a mutual responsibility to protect availability by acting to mitigate abuse by users attempting to create excessive numbers of profiles or perform excessive numbers of updates.