# **Asynchronous BFS**

#### **Project Report**

# **Distributed Computing**

To the

# The University of Texas at Dallas



Submitted by:

**Maxwell Hall** 

**Prashant Prakash** 

Shashank Adidamu

The University of Texas at Dallas

Dallas - 75252

December, 2015

#### 1. Setup

A Connected Graph is built G = (V, E) with a distinguished source node i. For the shortest paths problem, we also assume that each undirected edge (i,j) has a nonnegative real-valued weight, weight(i,j), known at both the end processes. We assume that the processes do not know the size of diameter of the network and that there are no UIDs.

## 2. Algorithm

The way Asynch BFS can be solved with the modification in Asynch Spanning Tree. If a process i initially identifies one of its neighbors, say j, as its parent, and later obtains information from another neighbor, say k, along a shorter path, then process i can change its parent designation to k. In this case, process i must inform its neighbors about its correction, so that they might also correct their parent designations.

```
Asynch BFS_i automaton:
```

for every  $j \in nbrs$ :

 $\{send(m)_{i,j} : m \in \mathbb{N}\}$ 

```
Signature:
Input:
                                               Output:
    receive(m)_{j,i}, m \in \mathbb{N}, j \in nbrs
                                                   send(m)_{i,j}, m \in \mathbb{N}, j \in nbrs
States:
dist \in \mathbb{N} \cup \{\infty\}, initially 0 if i = i_0, \infty otherwise
parent \in nbrs \cup \{null\}, initially null
for every j \in nbrs:
    send(j), a FIFO queue of elements of \mathbb{N}, initially containing the single element 0 if i=i_0,
       else empty
Transitions:
send(m)_{i,j}
                                                         receive(m)_{j,i}
    Precondition:
                                                             Effect:
        m is first on send(j)
                                                                 if m+1 < dist then
    Effect:
                                                                    dist := m + 1
        remove first element of send(j)
                                                                    parent := j
                                                                    for all k \in nbrs - \{j\} do
                                                                      add dist to send(k)
Tasks:
```

#### 3. Termination

For termination we use "Converge Cast" technique. We add acknowledgements for all messages, convergecasting the acknowledgments back to i as in AsynchBcastAck. This enables i to learn when the system has reached a stable state and then to broadcast a signal to all the processes to perform their parent outputs.

#### 4. System Requirements

To run this Program "JAVA 8" must be available in the system. We are extensively using Java 8 features to solve the problem.

## 5. Sample Input and output

The system takes input from file in the format mentioned below: Sample Input:

Where 12 is the number of Process and 7 is the source Node. The two dimensional matrix is the Adjacency matrix for the graph.

Output:

```
The root is process 7
Process Parent Distance
  1
5
2
3
          3
    7
          1
     8
5
     5
6
          3
    -1 0
7 1
5 3
7 1
7
8
9
    7
10
    8 2
10 2
11
12
```

We also print the adjacency list to represent the output graph.

```
Adjacency List:
NODE 11 adjacency list: 8
NODE 1 adjacency list: 2 8
NODE 12 adjacency list: 10
NODE 2 adjacency list: 1
NODE 3 adjacency list: 5
NODE 4 adjacency list: 7
NODE 5 adjacency list: 3 6 8 9
NODE 6 adjacency list: 5
NODE 7 adjacency list: 4 8 10
NODE 8 adjacency list: 11 1 5 7
NODE 9 adjacency list: 5
NODE 10 adjacency list: 17
```

# 6. Challenges

The major problem we faced are following:

- a. We faced problem with basic understanding of Algorithm and various steps involved and understanding each nodes participation in different rounds.
- b. We faced problem with implementation of ConvergeCast technique.