

PLAYER NAME

CHARACTER NAME Associate Professor Bert Caraffe

CLASS Azurite

DURANCE Sage

SKILLS

- | | |
|-------------|-------------------------------------|
| Compel | <input checked="" type="checkbox"/> |
| Deceive | <input checked="" type="checkbox"/> |
| Fight | <input type="checkbox"/> |
| Fix | <input type="checkbox"/> |
| Investigate | <input type="checkbox"/> |
| Pursue | <input type="checkbox"/> |
| Resist | <input type="checkbox"/> |
| Sneak | <input type="checkbox"/> |
| Steal | <input type="checkbox"/> |

DOMAINS

- | | |
|--------------|-------------------------------------|
| Academia | <input checked="" type="checkbox"/> |
| Crime | <input type="checkbox"/> |
| Commerce | <input checked="" type="checkbox"/> |
| High Society | <input type="checkbox"/> |
| Low Society | <input checked="" type="checkbox"/> |
| Occult | <input type="checkbox"/> |
| Order | <input type="checkbox"/> |
| Religion | <input type="checkbox"/> |
| Technology | <input type="checkbox"/> |

KNACKS

EQUIPMENT

Buckler of Azur
(Armour 1, also
counts as a holy
symbol)
Serious-looking
club (D3, Brutal)

REFRESH

Carry out a deal that
benefits you more
than it does the other
party

Publish research or present
findings publicly at the
Conservatory, regardless of
the cost to your reputation,
your students, or the truth.

ABILITIES

CUT A DEAL. Set up a meet with an NPC who can acquire you
pretty much anything. It'll cost something

HEART'S DESIRE. Once per situation, pick an NPC that you
can observe for a while. The GM will tell you what they want
most of all right now.

GLUTTON'S COIN. [Divine] You summon a magical coin
that curses the holder with insatiable greed. Mark D3 stress
in Silver or Mind. You summon a coin that you imbue with
magical power. The first person to touch it other than you
will be possessed by a feverish desire to gain as much
wealth and items as possible before the next sunrise.

FOR ACADEMIC PURPOSES - You can requisition
dangerous materials from university collections "for
research." Twice per session, you happen to have something
restricted or illegal (demonological texts, experimental
chemicals, banned artifacts, restricted documents) on your
person, and it's just expected.

BONDS

Harrow Dunstop - A
"retired" mortician in the
Mezzanine who runs a
side buisness of
smuggling. He's an expert
on "moving supplies", and
is always looking for
esoterica.

FREE SLOTS

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<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

RESISTANCES

Blood

Mind

Silver

Shadow

Reputation

Armour

CURRENT STRESS

TOTAL STRESS:

FALLOUT