OSM

G assignment 5

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1 System calls for the Buenos file system

We have extended the syscall cases in proc/syscall.c with the syscalls shown below:

```
case SYSCALL_OPEN:
    V0 = (int) vfs_open((char *)A1) + 3;
    break;
case SYSCALL_CLOSE:
    V0 = vfs_close(A1 - 3);
    break;
case SYSCALL_SEEK:
    V0 = vfs_seek(A1 - 3, A2);
    break;
case SYSCALL_CREATE:
    V0 = vfs_create((char *)A1, A2);
    break;
case SYSCALL_DELETE:
    V0 = vfs_remove((char *)A1);
    break;
```

Moreover, we have modified the syscall_write and syscall_read functions, proc/syscall_write is shown below:

```
int syscall_write(uint32_t fd, char *s, int len)
{
   gcd_t *gcd;
   device_t *dev;
   if (fd == FILEHANDLE_STDOUT || fd == FILEHANDLE_STDERR) {
      dev = device_get(YAMS_TYPECODE_TTY, 0);
      gcd = (gcd_t *)dev->generic_device;
      return gcd->write(gcd, s, len);
   } else {
      return vfs_write(fd - 3, s, len);
   }
}
```

The functions have been altered to check the fd parameter and execute the existing gcd write if we want to write to stdout or stderr. Otherwise we interpret fd as ... and execute a vfs_write. fd represents and we -3 because...

The same applies to syscall_read. Here we only need to check if fd is set to stdin, since we can't write to stderr.

2 A simple shell and directory listing support

Firstly, we have extended the supplied BUENOS shell osh.c with the function cmd_exit:

```
int cmd_exit() {
  syscall_exit();
  return 0;
}
```

The function is very simple - it utilises the exit syscall defined in proc/syscall.c to finish the current process, and returns 0 on success.

Next, we define the cmd_rm function to call the syscall_delete function defined in task 1 with the input pathname.

```
int cmd_help() {
 help();
 return 0;
```