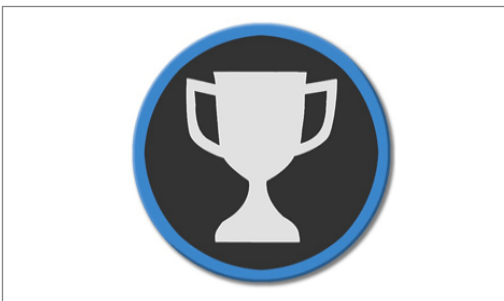


MAY 28, 2013

Statement of Accomplishment

ADINA HALTER

HAS SUCCESSFULLY COMPLETED THE UNIVERSITY OF PENNSYLVANIA'S ONLINE OFFERING OF



Gamification

This course introduces the fundamental concepts of gamification, including principles of motivational psychology and game design, and teaches how to apply them effectively in business and other settings.



PROFESSOR KEVIN WERBACH
THE WHARTON SCHOOL
UNIVERSITY OF PENNSYLVANIA

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