Computational Analysis of Physical Systems Homework 2 H. Altug Yildirim

```
from pylab import plot,xlabel,ylabel,title,show
from math import radians, sin, cos, exp
v0=input("Enter v0 (m/s): ")
alpha0=input("Enter alpha0 (degrees): ")
m=input("Mass of object: ")
g=input("Gravity: ")
c=input("Drag constant: ")
radalpha0=radians(alpha0)
v_x=v0*cos(radalpha0)
v_y=v0*cos(radalpha0)
\mathbf{x} = \begin{bmatrix} 1 \end{bmatrix}
\mathbf{v} = \begin{bmatrix} 1 \end{bmatrix}
t=0.
dt = 0.01
i=0
x_i=0
y_i=0
v_t=(m*g)/c
x.append(x_i)
y.append(y_i)
while y[i]>=0:
  i=i+1
  t=t+dt
# v_x = v_x - g^*(v_x/v_t)^*t
# v_y = v_y - g - g*(v_y/v_t)*t
\# x_i = x_i + v_x * t
# y_i=y_i+v_y*t
  x_i = x_i + dt \cdot v_x \cdot exp(-g \cdot t/v_t)
  y_i = y_i + dt v_y \exp(-g t/v_t) - dt v_t (1 - \exp(-g t/v_t))
   print x_i
   print y_i
   x.append(x_i)
   y.append(y_i)
xlabel('x')
ylabel('y')
plot(x,y)
title('Motion in two dimensions with air resistance')
show()
```

```
#Hocam normalde bunun duzgun calismamasi lazim ama bir sekilde calisiyor
#Ben de size bunu yolluyorum
# A_A
# (-.-)
# |-|
#/\
#| || || \___
# \_||_/_/
y[i]=0
while y[i]>=0:
  i=i+1
  t=t+dt
  y_i=y_i-g*t*dt
  x_i=x_i+v_x*dt
  print x_i
  print y_i
  x.append(x_i)
  y.append(y_i)
xlabel('x')
ylabel('y')
plot(x,y)
title('Motion in two dimensions without air resistance')
show()
```



