





- 🤌 😵 TACTICAL ASSAULT: Damage 2
 - »» 💮 Gain Push 4
 - »» 💮 Gain Charge 4
 - Friendly units within 3" always count as being in cover.
 - PR-20 RIFLE BURST: Damage 3

 " Gain Push 3
 - STUN GRENADE: Knockback

 Gain Damage 2
 - DRAGON ARMOR V.6: Block, Armor 1

 Diagram Gain Negate