problem6

November 24, 2023

1 EN.520.637 Foundations of Reinforcement Learning

Lab 6: Deep Q-learning

Import torch, Gym and other necessary libraries

```
[10]: %pylab inline
  import matplotlib.pyplot as plt

from torch import nn
  import torch
  import gym
  from collections import deque
  import itertools
  import numpy as np
  import random

env = gym.make('CartPole-v1')
```

Populating the interactive namespace from numpy and matplotlib

```
/usr/local/lib/python3.10/dist-packages/IPython/core/magics/pylab.py:159:
UserWarning: pylab import has clobbered these variables: ['random']

`%matplotlib` prevents importing * from pylab and numpy
    warn("pylab import has clobbered these variables: %s" % clobbered +
    /usr/local/lib/python3.10/dist-packages/gym/core.py:317: DeprecationWarning:
WARN: Initializing wrapper in old step API which returns one bool instead

of two. It is recommended to set `new_step_api=True` to use new step API. This

will be the default behaviour in future.
    deprecation(
/usr/local/lib/python3.10/dist-
packages/gym/wrappers/step_api_compatibility.py:39: DeprecationWarning:
WARN: Initializing environment in old step API which returns one bool

instead of two. It is recommended to set `new_step_api=True` to use new step

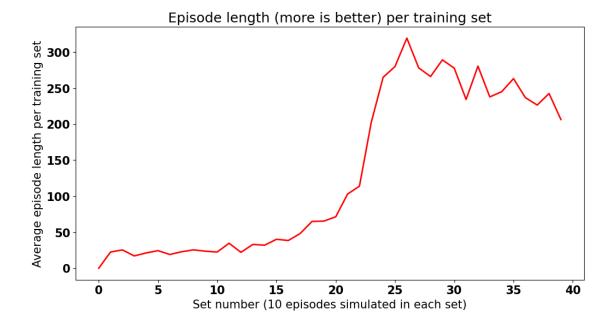
API. This will be the default behaviour in future.
    deprecation(
```

```
[11]: GAMMA = 0.99
      BATCH_SIZE = 32
      BUFFER_SIZE = 50000
      MIN_REPLY_SIZE = 1000
      EPSILON_START = 1.0
      EPSILON_END = 0.02
      EPSILON_DECAY = 10000
      TARGET_UPDATE_FREQ = 1000
[12]: class Network(nn.Module):
          def __init__(self,env):
              super().__init__()
              in_features = int(np.prod(env.observation_space.shape))
              self.net = nn.Sequential(
                  nn.Linear(in_features,64),
                  nn.Tanh(),
                  nn.Linear(64,env.action_space.n))
          def forward(self,x):
              return self.net(x)
          def act(self,obs):
              obs_t = torch.as_tensor(obs, dtype=torch.float32)
              q_values = self(obs_t.unsqueeze(0))
              max_q_index = torch.argmax(q_values, dim=1)[0]
              action = max_q_index.detach().item()
              return action
[13]: def deep_Q_learning(Network):
        replay_buffer = deque(maxlen=BUFFER_SIZE)
        rew_buffer = deque([0.0],maxlen=100)
        set_size = 10
        step_list = deque([0.0],maxlen=set_size)
        episode = 0
        episode_reward = 0.0
        episode_step = 0.0
        n set = 40
        result = np.zeros(n_set)
```

```
counter = 0
online_net = Network(env)
target_net = Network(env)
target_net.load_state_dict(online_net.state_dict())
optimizer = torch.optim.Adam(online_net.parameters(), lr=5e-4)
#initiallize replay buffer
obs = env.reset()
if gym.__version__>'0.26.0':
    obs = obs[0]
for _ in range(MIN_REPLY_SIZE):
    action = env.action_space.sample()
    ############## simulate one step
    if gym.__version__>'0.26.0':
        new_obs, rew, terminated, truncated, _ = env.step(action)
        done = terminated or truncated
    else:
        new_obs, rew, done, _ = env.step(action)
    ####################
    transition = (obs, action, rew, done, new_obs)
    replay_buffer.append(transition)
    obs = new_obs
    if done:
        obs = env.reset()
        if gym.__version__>'0.26.0':
            obs = obs[0]
# Main Training Loop
obs = env.reset()
if gym.__version__>'0.26.0':
    obs = obs[0]
for step in itertools.count():
    epsilon = np.interp(step, [0, EPSILON_DECAY], [EPSILON_START,EPSILON_END])
    rnd_sample = random.random()
    if rnd_sample <= epsilon:</pre>
```

```
action = env.action_space.sample()
else:
    action = online_net.act(obs)
############## simulate one step
if gym.__version__>'0.26.0':
   new_obs, rew, terminated, truncated, _ = env.step(action)
   done = terminated or truncated
else:
   new_obs, rew, done, _ = env.step(action)
####################
transition = (obs, action, rew, done, new_obs)
replay_buffer.append(transition)
obs = new_obs
episode_reward += rew
episode_step += 1
if done:
    episode += 1
    obs = env.reset()
    if gym.__version__>'0.26.0':
       obs = obs[0]
    step_list.append(episode_step)
    rew_buffer.append(episode_reward)
    episode_reward = 0.0
    episode_step = 0.0
#Start Gradient Step
transitions = random.sample(replay_buffer, BATCH_SIZE)
obses = np.asarray([t[0] for t in transitions])
actions = np.asarray([t[1] for t in transitions])
rews = np.asarray([t[2] for t in transitions])
dones = np.asarray([t[3] for t in transitions])
new_obses = np.asarray([t[4] for t in transitions])
obses t = torch.as tensor(obses, dtype=torch.float32)
actions_t = torch.as_tensor(actions, dtype=torch.int64).unsqueeze(-1)
rews t = torch.as tensor(rews, dtype=torch.float32).unsqueeze(-1)
dones_t = torch.as_tensor(dones, dtype=torch.float32).unsqueeze(-1)
new_obses_t = torch.as_tensor(new_obses, dtype=torch.float32)
# Compute Targets
target_q_values = target_net(new_obses_t)
```

```
max_target_q_values = target_q_values.max(dim=1, keepdim=True)[0]
    targets = rews_t + GAMMA*(1 - dones_t)*max_target_q_values
    # Compute Loss
    q_values = online_net(obses_t)
    action_q_values = torch.gather(input=q_values, dim=1, index=actions_t)
    loss = nn.functional.smooth_l1_loss(action_q_values, targets)
    #Gradient Descent
    optimizer.zero_grad()
    loss.backward()
    optimizer.step()
    # Update Target Network
    if step % TARGET_UPDATE_FREQ == 0:
        target_net.load_state_dict(online_net.state_dict())
    #Logging
    if episode % (set_size+1) == 0:
        episode += 1
        result[counter] = np.mean(step_list)
        print("Finishing set {}/{}...".
if counter == n_set-1:
            break
        counter+=1
return result, set_size
```



- 0. Understand the Deep Q-learning codes above, a good reference can be found in Algorithm 1 Mnih, V., Kavukcuoglu, K., Silver, D. et al. Human-level control through deep reinforcement learning. Nature 518, 529–533 (2015)
- 1.0.1 [Task 1: 10 points]. Try to apply 2 different activation functions (e.g. Sigmoid, ReLU) in the Deep Q-learning codes above. Then, plot the average episode length (same plot as above).

```
class Network_Sigmoid(nn.Module):
    def __init__(self,env):
        super().__init__()

    in_features = int(np.prod(env.observation_space.shape))

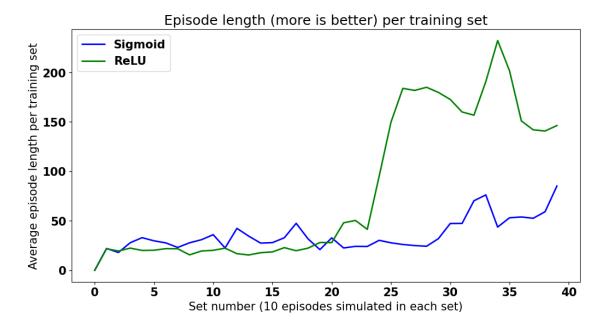
    self.net = nn.Sequential(
        nn.Linear(in_features,64),
        nn.Sigmoid(),
        nn.Linear(64,env.action_space.n))

def forward(self,x):
    return self.net(x)

def act(self,obs):
    obs_t = torch.as_tensor(obs, dtype=torch.float32)
    q_values = self(obs_t.unsqueeze(0))
```

```
max_q_index = torch.argmax(q_values, dim=1)[0]
        action = max_q_index.detach().item()
       return action
class Network_ReLU(nn.Module):
   def __init__(self,env):
       super().__init__()
        in_features = int(np.prod(env.observation_space.shape))
        self.net = nn.Sequential(
            nn.Linear(in_features,64),
            nn.ReLU(),
            nn.Linear(64,env.action_space.n))
   def forward(self,x):
       return self.net(x)
   def act(self,obs):
       obs_t = torch.as_tensor(obs, dtype=torch.float32)
        q_values = self(obs_t.unsqueeze(0))
       max_q_index = torch.argmax(q_values, dim=1)[0]
        action = max_q_index.detach().item()
       return action
result_sigmoid, set_size = deep_Q_learning(Network_Sigmoid)
result_relu, set_size = deep_Q_learning(Network_ReLU)
font = {'weight' : 'bold',
        'size' : 15}
matplotlib.rc('font', **font)
figure(figsize=(12,6))
ax = subplot(1,1,1)
ax.plot(range(len(result_sigmoid)), result_sigmoid, linewidth=2, label =_u

¬"Sigmoid", color='b')
ax.plot(range(len(result_relu)), result_relu, linewidth=2, label = "ReLU", u
 ⇔color='g')
plt.title("Episode length (more is better) per training set")
plt.ylabel("Average episode length per training set");
plt.xlabel("Set number ({} episodes simulated in each set)".format(set_size));
plt.legend()
```



1.0.2 [Task 2: 10 points]. Using the best activation function you found in (1), try to modify the network stucture defined in self.net to improve the average episode length. (e.g. add/decrease number of nodes/hidden layers) Plot the average episode length.

```
class Deep_Network_ReLU(nn.Module):
    def __init__(self,env):
        super().__init__()

    in_features = int(np.prod(env.observation_space.shape))

    self.net = nn.Sequential(
        nn.Linear(in_features,128),
        nn.ReLU(),
        nn.Linear(128,env.action_space.n))

def forward(self,x):
    return self.net(x)

def act(self,obs):
    obs_t = torch.as_tensor(obs, dtype=torch.float32)
    q_values = self(obs_t.unsqueeze(0))

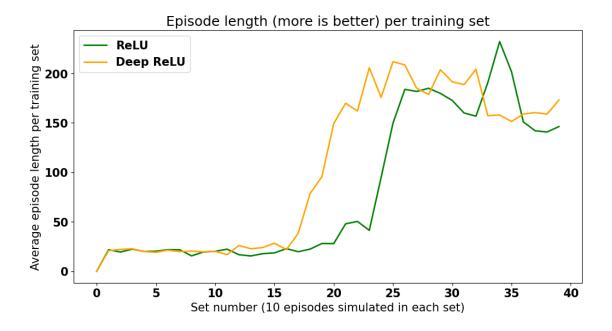
    max_q_index = torch.argmax(q_values, dim=1)[0]
    action = max_q_index.detach().item()
```

```
return action
result_drelu, set_size = deep_Q_learning(Deep_Network_ReLU)
font = {'weight' : 'bold',
        'size'
                 : 15}
matplotlib.rc('font', **font)
figure(figsize=(12,6))
ax = subplot(1,1,1)
ax.plot(range(len(result_relu)), result_relu, linewidth=2, label = "ReLU", ___

color='g')

ax.plot(range(len(result_drelu)), result_drelu, linewidth=2, label = "Deep_L
 →ReLU", color='orange')
plt.title("Episode length (more is better) per training set")
plt.ylabel("Average episode length per training set");
plt.xlabel("Set number ({} episodes simulated in each set)".format(set_size));
plt.legend()
```

[19]: <matplotlib.legend.Legend at 0x7e784c0b8be0>



1.0.3 [Task 3: 10 points]. With the network stucture and activation function unchanged, try to modify the reward to improve the average episode length. (e.g. give more reward if angle is small) Plot it.

```
[84]: def deep_Q_learning_3(Network):
        replay_buffer = deque(maxlen=BUFFER_SIZE)
        rew_buffer = deque([0.0],maxlen=100)
        set_size = 10
        step_list = deque([0.0],maxlen=set_size)
        episode = 0
        episode_reward = 0.0
        episode_step = 0.0
       n_set = 40
        result = np.zeros(n_set)
        counter = 0
        online_net = Network(env)
        target_net = Network(env)
        target_net.load_state_dict(online_net.state_dict())
        optimizer = torch.optim.Adam(online_net.parameters(), lr=5e-4)
        #initiallize replay buffer
        obs = env.reset()
        if gym.__version__>'0.26.0':
            obs = obs[0]
        for _ in range(MIN_REPLY_SIZE):
            action = env.action_space.sample()
            ############## simulate one step
            if gym.__version__>'0.26.0':
                new_obs, rew, terminated, truncated, _ = env.step(action)
                done = terminated or truncated
                new_obs, rew, done, _ = env.step(action)
            #####################
            transition = (obs, action, rew, done, new_obs)
            replay_buffer.append(transition)
```

```
obs = new_obs
    if done:
        obs = env.reset()
        if gym.__version__>'0.26.0':
            obs = obs[0]
# Main Training Loop
obs = env.reset()
if gym.__version__>'0.26.0':
    obs = obs[0]
for step in itertools.count():
    epsilon = np.interp(step, [0, EPSILON_DECAY], [EPSILON_START,EPSILON_END])
    rnd_sample = random.random()
    if rnd_sample <= epsilon:</pre>
        action = env.action_space.sample()
    else:
        action = online_net.act(obs)
    ############## simulate one step
    if gym.__version__>'0.26.0':
        new_obs, rew, terminated, truncated, _ = env.step(action)
        done = terminated or truncated
    else:
        new_obs, rew, done, _ = env.step(action)
    ####################
    transition = (obs, action, rew, done, new_obs)
    replay_buffer.append(transition)
    obs = new_obs
    episode_reward += rew
    episode_step += 1
    if done:
        episode += 1
        obs = env.reset()
        if gym.__version__>'0.26.0':
            obs = obs[0]
        step_list.append(episode_step)
        rew_buffer.append(episode_reward)
        episode_reward = 0.0
        episode_step = 0.0
```

```
#Start Gradient Step
transitions = random.sample(replay_buffer, BATCH_SIZE)
obses = np.asarray([t[0] for t in transitions])
actions = np.asarray([t[1] for t in transitions])
rews = np.asarray([t[2] for t in transitions])
dones = np.asarray([t[3] for t in transitions])
new_obses = np.asarray([t[4] for t in transitions])
#Modify reward by giving more reward if angle is small
angle = np.copy(new_obses[:, 2])
angle[angle > 0] = 0
rews -= 0.5 * angle
obses_t = torch.as_tensor(obses, dtype=torch.float32)
actions_t = torch.as_tensor(actions, dtype=torch.int64).unsqueeze(-1)
rews_t = torch.as_tensor(rews, dtype=torch.float32).unsqueeze(-1)
dones_t = torch.as_tensor(dones, dtype=torch.float32).unsqueeze(-1)
new_obses_t = torch.as_tensor(new_obses, dtype=torch.float32)
# Compute Targets
target_q_values = target_net(new_obses_t)
max_target_q_values = target_q_values.max(dim=1, keepdim=True)[0]
targets = rews_t + GAMMA*(1 - dones_t)*max_target_q_values
# Compute Loss
q_values = online_net(obses_t)
action_q_values = torch.gather(input=q_values, dim=1, index=actions_t)
loss = nn.functional.smooth_l1_loss(action_q_values, targets)
#Gradient Descent
optimizer.zero_grad()
loss.backward()
optimizer.step()
# Update Target Network
if step % TARGET_UPDATE_FREQ == 0:
    target_net.load_state_dict(online_net.state_dict())
#Logging
if episode % (set_size+1) == 0:
    episode += 1
```

```
result[counter] = np.mean(step_list)
          print("Finishing set {}/{}...".

¬format(counter+1,n_set),end="\r",flush=True)
          if counter == n set-1:
              break
          counter+=1
  return result, set size
result_drelu_ir, set_size = deep_Q_learning_3(Deep_Network_ReLU)
font = {'weight' : 'bold',
        'size'
               : 15}
matplotlib.rc('font', **font)
figure(figsize=(12,6))
ax = subplot(1,1,1)
ax.plot(range(len(result_drelu)), result_drelu, linewidth=2, label = "Deep_L
 →ReLU", color='orange')
ax.plot(range(len(result_drelu_ir)), result_drelu_ir, linewidth=2, label =_u
 →"Deep ReLU Improve Reward", color='purple')
plt.title("Episode length (more is better) per training set")
plt.ylabel("Average episode length per training set");
plt.xlabel("Set number ({} episodes simulated in each set)".format(set_size));
plt.legend()
```

[84]: <matplotlib.legend.Legend at 0x7e78466f3160>

