

# EN.520.637: Foundations of Reinforcement Learning

## Homework 3

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### 1 Problem 1

You are in a casino! You start with \$10 and will play until you lose it all or as soon as you reach \$30. You can choose to play two slot machines: 1) slot machine A costs \$10 to play and will return \$20 with probability 0.1 and \$0 otherwise; and 2) slot machine B costs \$20 to play and will return \$30 with probability 0.4 and \$0 otherwise. Until you are done, you will choose to play machine A or machine B in each turn.

(a) Compute the expected reward you gain from playing machine A and B one time, respectively.

Let  $A$  be the action random variable we play,  $A = a$  and  $A = b$  represent playing either machine A or B. Let  $R$  be the reward random variable representing the money we gain from that play, then we have the expected reward if we play machine A one time is

$$\mathbb{E}[R|A = a] = \sum_r rP(R = r|A = a) = (20 - 10) * 0.1 + (-10) * 0.9 = -8,$$

and the expected reward if we play machine B one time is

$$\mathbb{E}[R|A = b] = \sum_r rP(R = r|A = b) = (30 - 20) * 0.4 + (-20) * 0.6 = -8.$$

(b) We can model this as an MDP. Let the state be the current money you have. Let the action be playing either machine A or B once, and the reward be the money you gain from that play. Write down the state space and the action space. Then draw a diagram for this MDP.

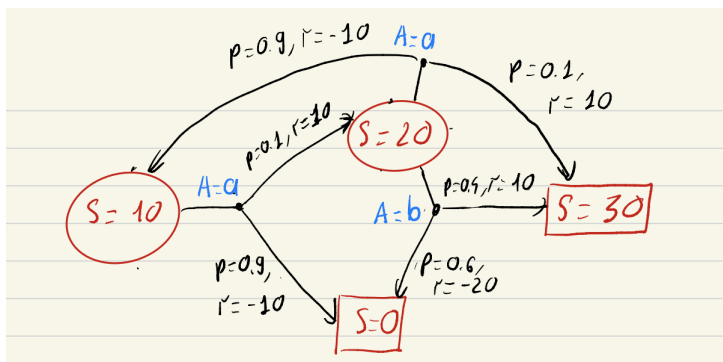


Figure 1: The diagram corresponds to the MDP in Question 1 (b).

Because we start with \$10 and we will play until we lose or reach \$30, we have the following possible action

1. Play machine A and lose, then have \$0 and end.

2. Play machine A and win, then have \$20.

- (a) Continue to play machine A and win, then have \$30 and end.
- (b) Continue to play machine A and lose, then have \$10. This is back to (1).
- (c) Continue to play machine B and lose, then have \$0 and end.
- (d) Continue to play machine B and win, then have \$30 and end.

Let  $S$  be the random variable representing the state of current money, then we have the corresponding state space  $\mathcal{S} = \{0, 10, 20, 30\}$ . This yields the corresponding action space as follows

$$\begin{cases} \mathcal{A}(S = 0) = \{\emptyset\} \\ \mathcal{A}(S = 10) = \{a\} \\ \mathcal{A}(S = 20) = \{a, b\} \\ \mathcal{A}(S = 30) = \{\emptyset\}. \end{cases}$$

The diagram for this MDP is in Fig. 1.

(c) Explain why all possible policies  $\pi(a|s)$  for this MDP can be uniquely defined by  $\beta \in [0, 1]$ , where  $\beta$  is the probability of choosing slot machine A when you have \$20. Now consider such a policy  $\pi_\beta$ . Compute  $v_{\pi_\beta}$  for all the non-terminal states. What is the optimal policy?

Because we only can select machine A if we have \$10, the possible policy at this stage is only to play machine A. Therefore, if  $\beta$  is the probability of choosing slot machine A when we have \$20, we have all possible policies  $\pi(a|s)$  as follows

$$\begin{cases} \pi(A = a|S = 10) = 1, \\ \pi(A = a|S = 20) = \beta, \\ \pi(A = b|S = 20) = 1 - \beta. \end{cases}$$

As a consequence, all possible policies  $\pi(a|s)$  for this MDP can be uniquely defined by  $\beta \in [0, 1]$ . Consider policy  $\pi_\beta$ , we have the corresponding expected return at stage  $S = 20$  is

$$\begin{aligned} v_{\pi_\beta}(S = 20) &= \mathbb{E}_{\pi_\beta} [q_{\pi_\beta}(S, A)|S = 20] = \beta q_{\pi_\beta}(S = 20, A = a) + (1 - \beta) q_{\pi_\beta}(S = 20, A = b) \\ &= \beta \left[ \mathbb{E}[R|S = 20, A = a] + \sum_{s' \in \{10, 30\}} p(s'|S = 20, A = a) v_{\pi_\beta}(s') \right] \\ &\quad + (1 - \beta) \left[ \mathbb{E}[R|S = 20, A = b] + \sum_{s' \in \{0, 30\}} p(s'|S = 20, A = b) v_{\pi_\beta}(s') \right] \\ &= \beta [(20 - 10) * 0.1 + (-10) * 0.9 + 0.9 * v_{\pi_\beta}(S = 10) + 0.1 * 0] \\ &\quad + (1 - \beta) [(30 - 20) * 0.4 + (-20) * 0.6 + 0.6 * 0 + 0.4 * 0] \\ &= \beta [-8 + 0.9 * v_{\pi_\beta}(S = 10)] + (1 - \beta) * (-8), \end{aligned}$$

and the expected return at stage  $S = 10$  is

$$\begin{aligned} v_{\pi_\beta}(S = 10) &= \mathbb{E}_{\pi_\beta} [q_{\pi_\beta}(S, A)|S = 10] = q_{\pi_\beta}(S = 10, A = a) \\ &= \mathbb{E}[R|S = 10, A = a] + \sum_{s' \in \{0, 20\}} p(s'|S = 10, A = a) v_{\pi_\beta}(s') \\ &= (20 - 10) * 0.1 + (-10) * 0.9 + 0.9 * 0 + 0.1 * v_{\pi_\beta}(S = 20) = -8 + 0.1 * v_{\pi_\beta}(S = 20) \\ &= -8 + 0.1 * \{ \beta [-8 + 0.9 * v_{\pi_\beta}(S = 10)] + (1 - \beta) * (-8) \}. \end{aligned}$$

This yields

$$v_{\pi_\beta}(S = 10) = \frac{-8.8}{1 - 0.09\beta} \quad \text{and} \quad v_{\pi_\beta}(S = 20) = -8 + 0.9\beta * \frac{-8.8}{1 - 0.09\beta},$$

hence, when  $\beta = 0$ , then the maximum of  $v_{\pi_\beta}(S = 10) = -8.8$  and  $v_{\pi_\beta}(S = 20) = -8$ . As a consequence, the corresponding optimal policy is  $\pi^*(A = a|S = 10) = 1$  and  $\pi^*(A = b|S = 20) = 1$ .

(d) If we now assume that “slot machine B costs \$20 to play and will return \$30 with probability  $0 < \eta < 1$  and \$0 otherwise”. What value of  $\eta$  ensures that any policy is an optimal policy? In order for any policy to be optimal policy, the  $\pi^*(A = a|S = 20) = \pi^*(A = b|S = 20)$ , this equivalent to  $q_\pi(S = 20, A = a) = q_\pi(S = 20, A = b) = v_\pi(S = 20)$ . When the probability to get \$30 with machine B is  $\eta$ ,  $0 < \eta < 1$ , then the following Equation must holds

$$\begin{aligned} q_\pi(S = 20, A = a) &= q_\pi(S = 20, A = b) = v_\pi(S = 20) \\ \Leftrightarrow [(20 - 10) * 0.1 + (-10) * 0.9 + 0.9 * v_\pi(S = 10)] &= [(30 - 20) * \eta + (-20) * (1 - \eta)] = v_\pi(S = 20) \\ \Leftrightarrow -8 + 0.9 * [-8 + 0.1 * v_\pi(S = 20)] &= 30\eta - 20 = v_\pi(S = 20). \end{aligned}$$

This yields  $v_\pi(S = 20) = \frac{-1520}{91}$  and  $\eta = \frac{10}{91}$ .

## 2 Problem 2

(a) What are the equations analogous to (1), (2), and (3), but for action-value functions instead of state-value functions? Start with  $q_\pi(s, a) = \mathbb{E}_\pi[G_t|S_t = s, A_t = a]$ , show all your derivations.

$$\begin{aligned} v_\pi(s) &= \mathbb{E}_\pi[G_t|S_t = s] \\ &= \mathbb{E}_\pi[R_{t+1} + \gamma G_{t+1}|S_t = s] \\ &= \mathbb{E}_\pi[R_{t+1} + \gamma v_\pi(S_{t+1})|S_t = s] \\ &= \sum_a \pi(a|s) \sum_{s', r} p(s', r|s, a) [r + \gamma v_\pi(s')], \end{aligned} \tag{1}$$

and

$$\begin{aligned} v_{k+1}(s) &= \mathbb{E}_\pi [R_{t+1} + \gamma v_k(S_{t+1})|S_t = s] \\ &= \sum_a \pi(a|s) \sum_{s', r} p(s', r|s, a) [r + \gamma v_k(s')]. \end{aligned} \tag{3}$$

First, recall the return function with Infinite Horizon  $T$

$$G_t = \sum_{k=t}^{\infty} \gamma^{k-t} R_{k+1} = R_{k+1} + \underbrace{\sum_{k=t+1}^{\infty} \gamma^{k-(t+1)} R_{k+1}}_{G_{t+1}}.$$

Then, we have the  $q$  function as follows

$$\begin{aligned} q_\pi(s, a) &= \mathbb{E}_\pi[G_t|S_t = s, A_t = a] \\ &= \mathbb{E}_\pi[R_{t+1} + \gamma G_{t+1}|S_t = s, A_t = a] \\ &= \mathbb{E}_\pi[\mathbb{E}_\pi[R_{t+1} + \gamma G_{t+1}|S_t = s, A_t = a, S_{t+1}, A_{t+1}]|S_t = s, A_t = a] \\ &= \mathbb{E}_\pi[R_{t+1} + \gamma \mathbb{E}_\pi[G_{t+1}|S_{t+1}, A_{t+1}]|S_t = s, A_t = a] \\ &= \mathbb{E}_\pi[R_{t+1} + \gamma q_\pi(S_{t+1}, A_{t+1})|S_t = s, A_t = a] \\ &= \sum_{s', r} p(s', r|s, a) [r + \gamma \sum_{a'} \pi(a'|s') q_\pi(s', a')], \end{aligned}$$

and

$$\begin{aligned} q_{k+1}(s, a) &= \mathbb{E}_\pi[R_{t+1} + \gamma q_k(S_{t+1}, A_{t+1})|S_t = s, A_t = a] \\ &= \sum_{s', r} p(s', r|s, a) [r + \gamma \sum_{a'} \pi(a'|s') q_k(s', a')]. \end{aligned}$$

(b) Equation (3) can be viewed as  $v_{k+1} = \mathcal{T}_\pi(v_k)$ , where  $\mathcal{T}_\pi$  is an operator acting on the value function  $v$ . Analogous to this, from (a) we can define an iteration  $q_{k+1} = \mathcal{T}_\pi^q(q_k)$  to compute the action value function for policy  $\pi$ , where  $\mathcal{T}_\pi^q$  is an operator acting on the action value function  $q$ . Show  $\mathcal{T}_\pi^q$  is  $\gamma$ -contracting

w.r.t.  $\|\cdot\|_\infty$ , where  $0 < \gamma < 1$  is the discounting factor.

First, recall  $\forall q \in \mathbb{R}^{nm}$ , where  $n$  is the number of states and  $m$  is the number of actions, we have

$$\begin{aligned}
q_{k+1}(s, a) &= \sum_{s', r} p(s', r | s, a) [r + \gamma \sum_{a'} \pi(a' | s') q_k(s', a')] \\
&= \sum_{s', r} p(s', r | s, a) r + \gamma \sum_{s', r} p(s', r | s, a) \sum_{a'} \pi(a' | s') q_k(s', a') \\
&= \sum_{s', r} p(s', r | s, a) r + \gamma \sum_{s', a'} p(s', a' | s, a) q_k(s', a') \\
&= r(s, a) + \gamma P_\pi^q q = R_\pi^q + \gamma P_\pi^q q,
\end{aligned}$$

for some  $R_\pi^q \in \mathbb{R}^{nm}$ ,  $P_\pi^q \in \mathbb{R}^{nm \times nm}$ . Therefore,  $\forall q, q'$ , we get

$$\begin{aligned}
\|\mathcal{T}_\pi^q(q) - \mathcal{T}_\pi^q(q')\|_\infty &= \|R_\pi^q + \gamma P_\pi^q q - R_\pi^q - \gamma P_\pi^q q'\|_\infty \\
&= \gamma \|P_\pi^q q - P_\pi^q q'\|_\infty = \gamma \|P_\pi^q (q - q')\|_\infty \leq \gamma \|q - q'\|_\infty,
\end{aligned}$$

where  $0 < \gamma < 1$ . As a consequence, we obtain  $\mathcal{T}_\pi^q$  is  $\gamma$ -contracting w.r.t.  $\|\cdot\|_\infty$ , where  $0 < \gamma < 1$  is the discounting factor.

### 3 Problem 3

Consider a single-server queueing system where  $L$  customers are waiting to get the service. At any time step, you can choose to serve  $\mu$  customers, where  $\mu \in \{0, 1, \dots, L\}$ . At each time  $t$ , after deciding to serve  $\mu$  customers, there is a cost  $h(\mu)$  and an additional cost  $c(i)$  for having  $i$  customers remaining in the queue. The idea is that one should be able to cut down on customer waiting costs, by choosing to serve more customers at a time, so that the service is optimally traded-off.

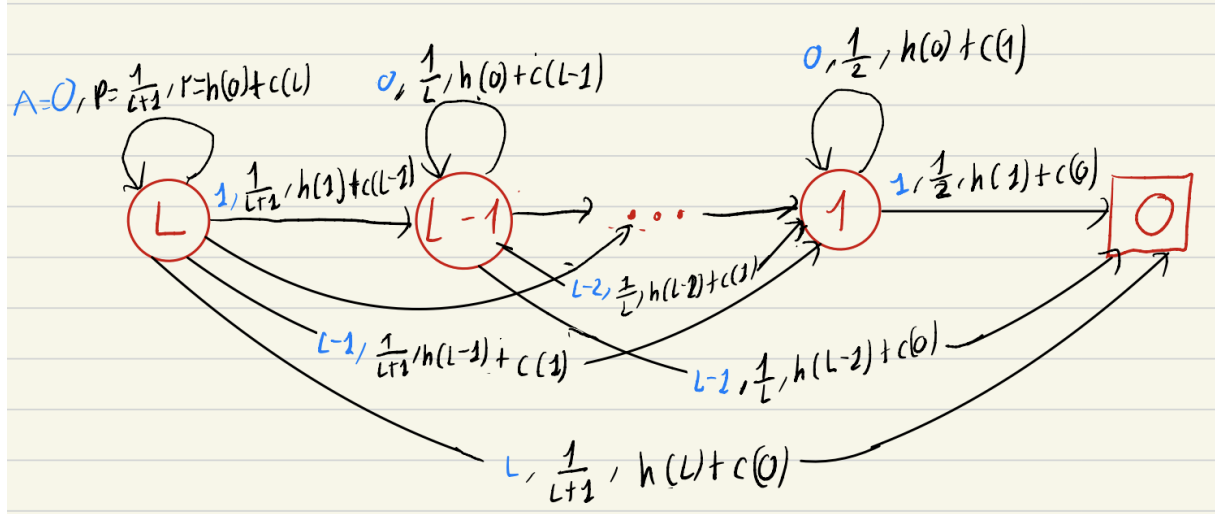


Figure 2: The transition diagram in Question 3 (b).

(a) Now formulate this problem as an infinite horizon DP problem (assume a discount factor  $0 < \gamma < 1$ ). What is the set of all possible states  $\mathcal{S}_k$  at stage  $k$ ? What are the set of all possible actions  $\mathcal{A}_k(s_k)$  at stage  $k$  given a particular state?

This problem can be formalized as an infinite horizon DP problem with discount factor  $\gamma$  where  $S$  is the state random variable representing the number of customers in the queuing system, then we have all possible states  $\mathcal{S}_k$  at stage  $k$  is

$$\mathcal{S}_k = \{0, 1, \dots, L\}.$$

Because at each stage  $k$ , we have  $s_k$  customers remaining in the queue, so the corresponding actions  $\mathcal{A}_k(s_k)$  representing the choice of customers to serve are

$$\mathcal{A}_k(s_k) = \{0, \dots, s_k\}.$$

(b) Under your DP problem, draw the transition diagram and specify the state-reward distribution

$$p(s', r|s, a) = \mathbb{P}(S_{k+1} = s', R_{k+1} = r | S_k = s, A_k = a).$$

Let  $R_{k+1}$  be the reward as the cost of action  $A_k$  at stage  $k$ . Because at each stage  $k$ , after deciding to serve  $\mu$  customers, there is a cost  $h(\mu)$  and an additional cost  $c(i)$  for having  $i$  customers remaining in the queue, then we have the transition diagram in Fig. 2 and state-reward distribution at stage  $S_k = s$ ,  $\forall s \in \mathcal{S}$  as follows

$$\mathbb{P}(S_{k+1} = s - \mu, R_{k+1} = h(\mu) + c(s - \mu) | S_k = s, A_k = \mu) = \frac{1}{s + 1}, \forall \mu \in \{0, \dots, s\}.$$

(c) For simplicity let's assume  $\mu \in \{0, 1\}$ ,  $c(i) = ci$ , and  $h(0) = 0$ . Compute the value functions  $v_{\pi_j}(s)$ ,  $\forall s \in \mathcal{S}$ ,  $j \in \{1, 2\}$  for the policies

1.  $\pi_1$ : always serve when there are customers in line ( $\mu = 1$ ) and don't serve when there are no customers ( $\mu = 0$ ).
2.  $\pi_2$ : always refuse to serve (service rate  $\mu = 0$ ).

Consider the policy  $\pi_1$ , we have the corresponding value function at stage  $S_k = s$ ,  $\forall s \in \mathcal{S} \setminus \{0\}$  (i.e., there are customers in the line) is

$$\begin{aligned} v_{\pi_1}(s) &= \sum_a \pi_1(a|s) \sum_{s', r} p(s', r|s, a) [r + \gamma v_{\pi_1}(s')] \\ &= p(S' = s - 1, R = h(1) + c(s - 1) | S = s, A = 1) [h(1) + c(s - 1) + \gamma v_{\pi_1}(s - 1)] \\ &= h(1) + c(s - 1) + \gamma v_{\pi_1}(s - 1), \end{aligned}$$

and at stage  $S_k = 0$  (i.e., there are no customers) is

$$\begin{aligned} v_{\pi_1}(0) &= \sum_a \pi_1(a|s) \sum_{s', r} p(s', r|s, a) [r + \gamma v_{\pi_1}(s')] \\ &= p(S' = 0, R = h(0) + c(0) | S = 0, A = 0) [h(0) + c(0) + \gamma v_{\pi_1}(0)] \\ &= h(0) + c(0) + \gamma v_{\pi_1}(0) = \gamma v_{\pi_1}(0). \end{aligned}$$

Consider the policy  $\pi_2$ , we have the corresponding value function at stage  $S_k = s$ ,  $\forall s \in \mathcal{S}$  is

$$\begin{aligned} v_{\pi_2}(s) &= \sum_a \pi_2(a|s) \sum_{s', r} p(s', r|s, a) [r + \gamma v_{\pi_2}(s')] \\ &= p(S' = s, R = h(0) + c(s) | S = s, A = 0) [h(0) + c(s) + \gamma v_{\pi_2}(s)] \\ &= h(0) + c(s) + \gamma v_{\pi_2}(s) \\ &= c(s) + \gamma v_{\pi_2}(s). \end{aligned}$$

(d) Show that if

$$\frac{c}{1 - \gamma} > h(1)$$

holds, then policy  $\pi_1$  dominates the policy  $\pi_2$ , i.e.,  $v_{\pi_1}(s) \geq v_{\pi_2}(s)$ ,  $\forall s \in \mathcal{S}$ , where  $\gamma$  is the discounting factor.

When  $s \neq 0$ , we have

$$\begin{aligned} v_{\pi_1}(s) &= h(1) + c(s - 1) + \gamma v_{\pi_1}(s - 1) \\ &= h(1) + cs - c + \gamma v_{\pi_1}(s - 1), \end{aligned}$$

since  $\frac{c}{1-\gamma} > h(1)$ , i.e.,  $h(1) - c < h(1)\gamma$ , we get

$$v_{\pi_1}(s) = h(1) + cs - c + \gamma v_{\pi_1}(s-1) < cs + \gamma [h(1) + v_{\pi_1}(s-1)] < \underbrace{cs + \gamma v_{\pi_2}(s)}_{v_{\pi_2}(s)}.$$

On the other hand, when  $s = 0$ , we have  $v_{\pi_1}(0) = \gamma v_{\pi_1}(0)$  and  $v_{\pi_2}(0) = \gamma v_{\pi_2}(0)$ . As a result, we obtain

$$v_{\pi_1}(s) \leq \underbrace{cs + \gamma v_{\pi_2}(s)}_{v_{\pi_2}(s)}, \forall s \in \mathcal{S},$$

combining with the fact that we want to minimize  $v_{\pi}(s)$ , then the policy  $\pi_1$  dominates the policy  $\pi_2$ .

## 4 Problem 4

**Equivalency between a discounted problem and one with a geometric horizon.** Consider an undiscounted MDP  $\mathcal{M}$  with action space  $\mathcal{A}$ , and state space  $\mathcal{S} \cup \{z\}$  where  $z$  denotes an absorbing, terminal state i.e.,:

$$\begin{aligned} p(z|z, a) &= 1 \quad \forall a \in \mathcal{A} \\ r(z, a) &= 0 \quad \forall a \in \mathcal{A} \end{aligned}$$

Note that transitions do not depend on time. Furthermore, assume that at each step there is a positive probability of going to the termination state:

$$P(z|s, a) = 1 - \gamma \quad \forall (s, a) \in \mathcal{S} \times \mathcal{A}$$

The goal is to maximize the cumulative undiscounted reward:

$$\mathbb{E}_{\pi} \left[ \sum_{t=0}^{\infty} R_{t+1} | S_0 = s \right] \quad s \in \mathcal{S}.$$

(a) Consider starting at  $t = 0$  at state  $s$ . Let  $T$  be the time until transitioning to the absorbing state  $z$ . Show that  $T$  is a geometrically distributed random variable. What is its parameter?

We have the MDP starting at  $t = 0$  at state  $s$  and  $z$  is the terminal state, i.e., the MDP with the horizon  $T$  will stop when we reach state  $S_T = z$ . This is equivalent to the probability distribution of the number  $T - 1$  of failure, i.e.,  $S_k \neq z, \forall k \in \{0, 1, \dots, T-1\}$  before the first success  $S_T = z$ , supported on the set  $\{0, 1, \dots, T\}$ . This yields  $T$  is a random variable that follows Geometric distribution.

On the other hand, at state  $s$  we have the positive probability that reaching  $z$  is

$$p(z|s, a) = 1 - \gamma, \forall (s, a) \in \mathcal{S} \times \mathcal{A},$$

this equivalent to

$$p(S_T = z) = \gamma^{T-1}(1 - \gamma),$$

i.e.,  $T \sim \text{Geom}(1 - \gamma)$ .

(b) For this MDP, let:

$$\begin{aligned} (T_{\pi}v)(s) &= \sum_{a \in \mathcal{A}} \pi(a|s) \left( r(s, a) + \sum_{s' \in \mathcal{S} \cup \{z\}} P(s'|s, a) v(s') \right) \\ (T^*v)(s) &= \max_{a \in \mathcal{A}} \left( r(s, a) + \sum_{s' \in \mathcal{S} \cup \{z\}} P(s'|s, a) v(s') \right) \end{aligned}$$

be the Bellman operator for a fixed policy  $\pi$  and the optimal one, respectively. Show that these operators are equivalent to those from a *discounted* MDP  $\bar{\mathcal{M}}$  with state space  $\mathcal{S}$ , no terminal state, and transition probabilities:

$$\bar{P}(s'|s, a) = \frac{1}{\gamma} P(s'|s, a)$$

Consider MDP  $\mathcal{M}$ , we have the Bellman operator for a fixed policy  $\pi$  of  $\mathcal{M}$  is

$$(T_\pi v)(s) = \sum_{a \in \mathcal{A}} \pi(a|s) \left( r(s, a) + \sum_{s' \in \mathcal{S} \cup \{z\}} p(s'|s, a) v(s') \right) = \sum_{a \in \mathcal{A}} \pi(a|s) \left( r(s, a) + p(z|s, a) v(z) + \sum_{s' \in \mathcal{S}} p(s'|s, a) v(s') \right),$$

and the Bellman operator for the optimal one of  $\mathcal{M}$  is

$$(T^* v)(s) = \max_{a \in \mathcal{A}} \left( r(s, a) + \sum_{s' \in \mathcal{S} \cup \{z\}} p(s'|s, a) v(s') \right) = \max_{a \in \mathcal{A}} \left( r(s, a) + p(z|s, a) v(z) + \sum_{s' \in \mathcal{S}} P(s'|s, a) v(s') \right).$$

Since  $p(z|z, a) = 1$  and  $r(z, a) = 0$ ,  $\forall a \in \mathcal{A}$ , we get  $v(z) = 0$ . Therefore, we obtain,

$$\begin{aligned} (T_\pi v)(s) &= \sum_{a \in \mathcal{A}} \pi(a|s) \left( r(s, a) + p(z|s, a) v(z) + \sum_{s' \in \mathcal{S}} p(s'|s, a) v(s') \right) \\ &= \sum_{a \in \mathcal{A}} \pi(a|s) \left( r(s, a) + (1 - \gamma) * 0 + \sum_{s' \in \mathcal{S}} p(s'|s, a) v(s') \right) \\ &= \sum_{a \in \mathcal{A}} \pi(a|s) \left( r(s, a) + \sum_{s' \in \mathcal{S}} p(s'|s, a) v(s') \right), \end{aligned} \quad (4)$$

and

$$\begin{aligned} (T^* v)(s) &= \max_{a \in \mathcal{A}} \left( r(s, a) + \sum_{s' \in \mathcal{S} \cup \{z\}} p(s'|s, a) v(s') \right) = \max_{a \in \mathcal{A}} \left( r(s, a) + (1 - \gamma) * 0 + \sum_{s' \in \mathcal{S}} p(s'|s, a) v(s') \right) \\ &= \max_{a \in \mathcal{A}} \left( r(s, a) + \sum_{s' \in \mathcal{S}} p(s'|s, a) v(s') \right). \end{aligned} \quad (5)$$

Consider a discounted MDP  $\bar{\mathcal{M}}$  with state  $\mathcal{S}$ , no terminal state, and transition probability  $\bar{p}(s'|s, a) = \frac{1}{\gamma} p(s'|s, a)$ , by definition, we have the Bellman operator for a fixed policy  $\pi$  of  $\bar{\mathcal{M}}$  is

$$\begin{aligned} (T_\pi v)(s) &= \sum_{a \in \mathcal{A}} \pi(a|s) \sum_{s', r} \bar{p}(s', r|s, a) [r + \gamma v(s')] \\ &= \sum_{a \in \mathcal{A}} \pi(a|s) \left( r(s, a) + \sum_{s' \in \mathcal{S}} \frac{1}{\gamma} p(s'|s, a) \gamma v(s') \right) \\ &= \sum_{a \in \mathcal{A}} \pi(a|s) \left( r(s, a) + \sum_{s' \in \mathcal{S}} p(s'|s, a) v(s') \right) \\ &= \text{Eq. 4 (so the Bellman operator for a fixed policy } \pi \text{ between } \mathcal{M} \text{ and } \bar{\mathcal{M}} \text{ are similar)}, \end{aligned}$$

and the Bellman operator for the optimal one of  $\bar{\mathcal{M}}$  is

$$\begin{aligned} (T^* v)(s) &= \max_{a \in \mathcal{A}} \left( \sum_{s', r} \bar{p}(s', r|s, a) [r + \gamma v(s')] \right) \\ &= \max_{a \in \mathcal{A}} \left( r(s, a) + \sum_{s' \in \mathcal{S}} \frac{1}{\gamma} p(s'|s, a) \gamma v(s') \right) \\ &= \max_{a \in \mathcal{A}} \left( r(s, a) + \sum_{s' \in \mathcal{S}} p(s'|s, a) v(s') \right) \\ &= \text{Eq. 5 (so the Bellman operator for the optimal one between } \mathcal{M} \text{ and } \bar{\mathcal{M}} \text{ are similar)}. \end{aligned}$$