

# Ex

## Exercise 6.1

- 9, 11, 17, 21, 26, 27

## Exercise 6.2

- 4, 8, 17, 23, 27, 37, 41

## Exercise 6.3

- 3, 6, 7, 21, 24, 26, 27, 29, 34, 37, 38

# Com Ex

## Computer Exercise 6.1

- 4

## Computer Exercise 6.2

- 4, 11

## Computer Exercise 6.3

- 7, 19

```
In [34]: import cv2
import numpy as np
import scipy as sp
import matplotlib.pyplot as plt
```

```
In [35]: # 6.1 - 4

def adaptive_spline_interpolation(f, a, b, tol=0.01):
    nodes = [a, b]

    done = False
    while not done:
        done = True
        new_nodes = []
        nodes.sort()

        for i in range(len(nodes) - 1):
            t0 = nodes[i]
            t1 = nodes[i + 1]
            sample_points = [t0 + j * (t1 - t0) / 10 for j in range(10)]
            max_error = 0
```

```

max_x = None

for x in sample_points:
    Sx = f(t0) + (f(t1) - f(t0)) * (x - t0) / (t1 - t0)
    err = abs(Sx - f(x))

    if err > max_error:
        max_error = err
        max_x = x

if max_error > tol:
    new_nodes.append(max_x)
    done = False

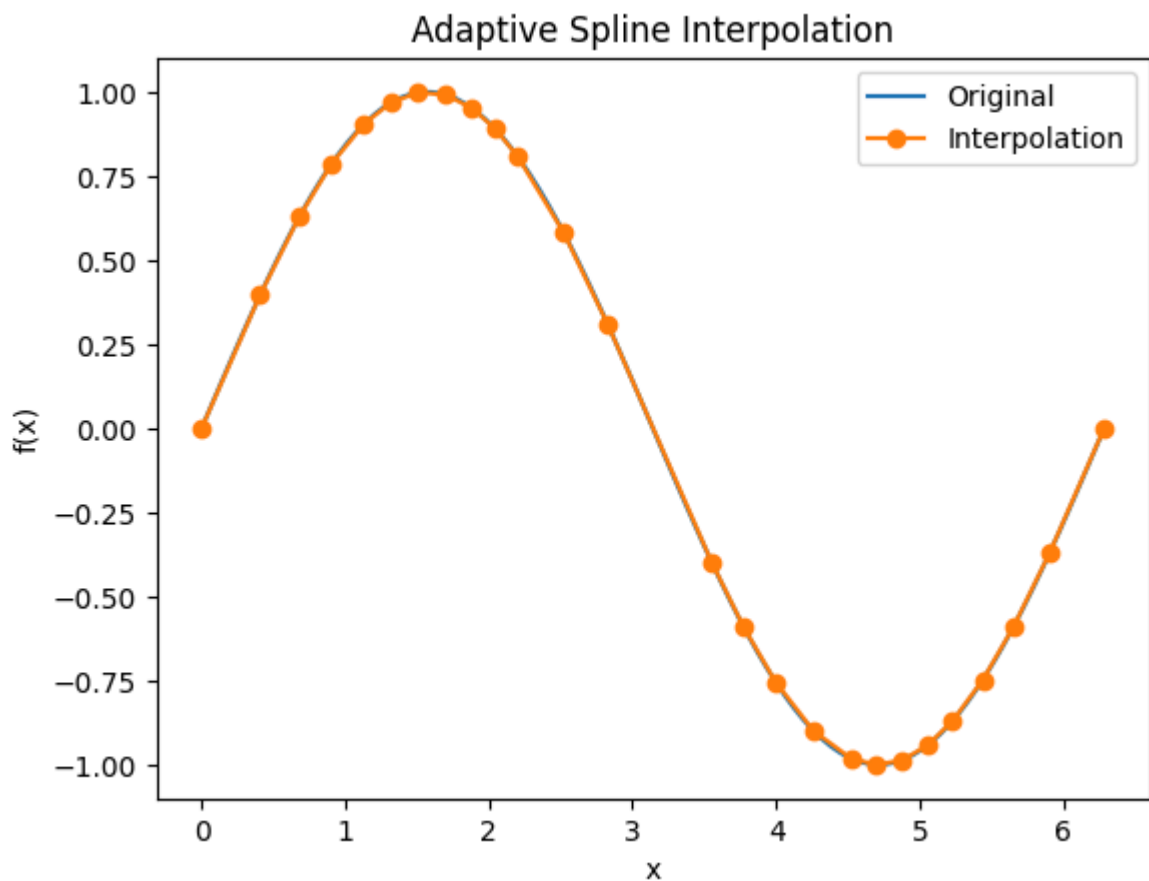
if new_nodes:
    nodes.extend(new_nodes)

nodes.sort()
return nodes, [f(x) for x in nodes]

f = np.sin
a = 0
b = 2 * np.pi

x, y = adaptive_spline_interpolation(f, a, b, tol=0.01)
plt.plot(np.linspace(a, b, 100), f(np.linspace(a, b, 100)), label='Original')
plt.plot(x, y, 'o-', label='Interpolation')
plt.title('Adaptive Spline Interpolation')
plt.xlabel('x')
plt.ylabel('f(x)')
plt.legend()
plt.show()

```



In [36]: # 6.2 - 4

```

def cubic_spline_interpolation_coef(f, a, b, n, y = None):
    x = np.linspace(a, b, n)
    if y is None:
        y = f(x)
    h = np.diff(x)
    b = np.diff(y) / h

    u = np.zeros(n)
    v = np.zeros(n)
    z = np.zeros(n)

    u[0] = 1
    u[-1] = 1
    v[0] = 0
    v[-1] = 0

    for i in range(1, n - 1):
        if i == 1:
            u[i] = 2 * (h[i - 1] + h[i])
            v[i] = 6 * (b[i] - b[i - 1])
        else:
            u[i] = 2 * (h[i - 1] + h[i]) - h[i - 1]**2 / u[i - 1]
            v[i] = 6 * (b[i] - b[i - 1]) - h[i - 1] * v[i - 1] / u[i - 1]

    for i in range(n - 2, 0, -1):
        z[i] = (v[i] - h[i] * z[i + 1]) / u[i]

    return x, y, z

def cubic_spline_interpolation_eval(f, a, b, n, x_eval, y=None):
    x, y, z = cubic_spline_interpolation_coef(f, a, b, n, y)
    h = np.diff(x)

    S = np.zeros_like(x_eval)

    for i, xi in enumerate(x_eval):
        j = np.searchsorted(x, xi) - 1
        if j < 0:
            j = 0
        elif j >= len(h):
            j = len(h) - 1

        dx = xi - x[j]
        b_coef = (y[j+1] - y[j]) / h[j] - h[j] * (2 * z[j] + z[j+1]) / 6
        S[i] = y[j] + b_coef * dx + (z[j] / 2) * dx**2 + ((z[j+1] - z[j]) / (6 *

    return S

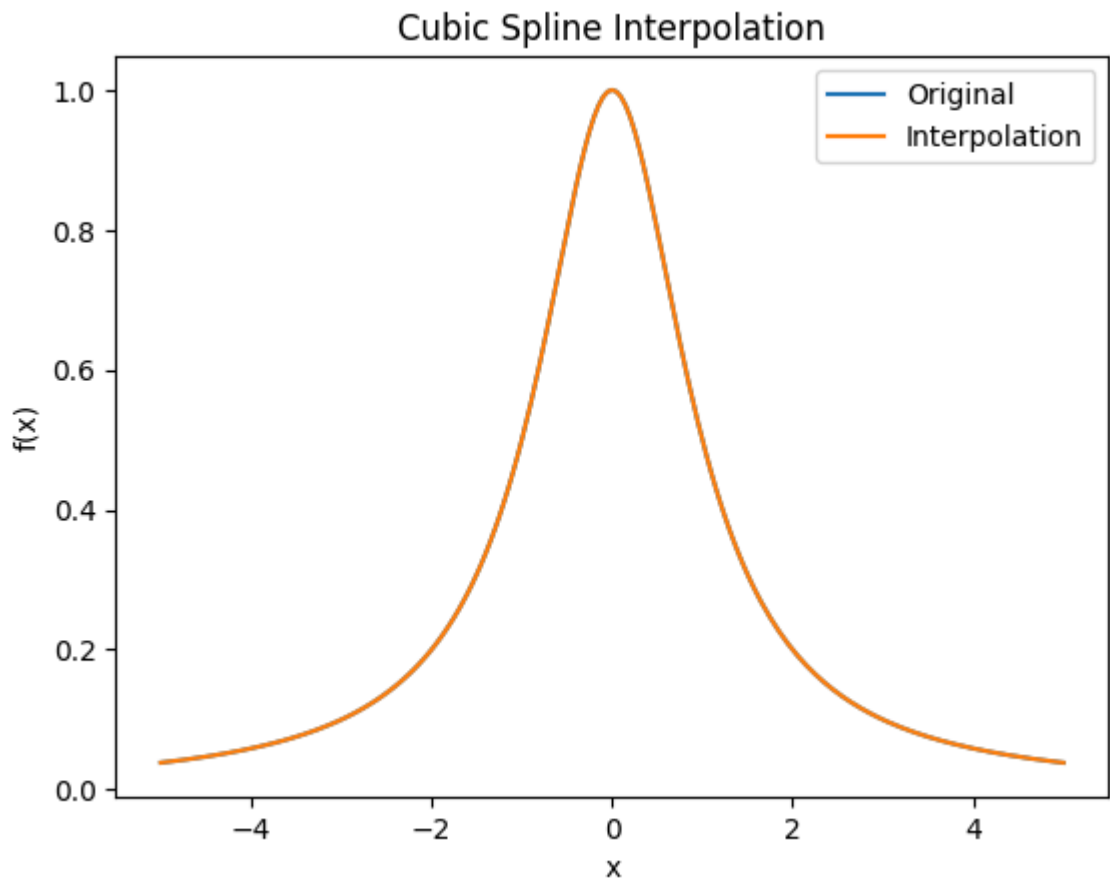
f = lambda x: 1 / (1 + x ** 2)
a = -5
b = 5
n = 41
x_eval = np.linspace(a, b, 201)

S = cubic_spline_interpolation_eval(f, a, b, n, x_eval)
plt.plot(x_eval, f(x_eval), label='Original')

```

```
plt.plot(x_eval, S, label='Interpolation')
plt.xlabel('x')
plt.ylabel('f(x)')
plt.title('Cubic Spline Interpolation')
plt.legend()
plt.show()

for x in x_eval:
    if x >= 0:
        print(f"S({x}) = {S[np.searchsorted(x_eval, x)]}, f({x}) = {f(x)}, error
```



$S(0.0) = 0.9999999999999999$ ,  $f(0.0) = 1.0$ ,  $\text{error} = 1.1102230246251565e-16$   
 $S(0.050000000000000071) = 0.9974028120835318$ ,  $f(0.050000000000000071) = 0.9975062344139649$ ,  $\text{error} = 0.00010342233043314497$   
 $S(0.100000000000000053) = 0.9898554950741247$ ,  $f(0.100000000000000053) = 0.9900990099009901$ ,  $\text{error} = 0.0002435148268653542$   
 $S(0.150000000000000036) = 0.9777244190817755$ ,  $f(0.150000000000000036) = 0.9779951100244497$ ,  $\text{error} = 0.0002706909426741788$   
 $S(0.200000000000000018) = 0.9613759542164801$ ,  $f(0.200000000000000018) = 0.9615384615384615$ ,  $\text{error} = 0.0001625073219813089$   
 $S(0.25) = 0.9411764705882353$ ,  $f(0.25) = 0.9411764705882353$ ,  $\text{error} = 0.0$   
 $S(0.300000000000000007) = 0.9175304445082155$ ,  $f(0.300000000000000007) = 0.9174311926605501$ ,  $\text{error} = 9.925184766546025e-05$   
 $S(0.350000000000000053) = 0.8909947770923127$ ,  $f(0.350000000000000053) = 0.8908685968819597$ ,  $\text{error} = 0.00012618021035293303$   
 $S(0.400000000000000036) = 0.8621644756575959$ ,  $f(0.400000000000000036) = 0.8620689655172411$ ,  $\text{error} = 9.551014035480421e-05$   
 $S(0.450000000000000002) = 0.8316345475211351$ ,  $f(0.450000000000000002) = 0.8316008316008315$ ,  $\text{error} = 3.371592030354531e-05$   
 $S(0.5) = 0.8$ ,  $f(0.5) = 0.8$ ,  $\text{error} = 0.0$   
 $S(0.550000000000000007) = 0.7678071745894864$ ,  $f(0.550000000000000007) = 0.7677543186180419$ ,  $\text{error} = 5.285597144455423e-05$   
 $S(0.600000000000000005) = 0.7354077494977996$ ,  $f(0.600000000000000005) = 0.7352941176470584$ ,  $\text{error} = 0.00011363185074120263$   
 $S(0.650000000000000004) = 0.7031047371113692$ ,  $f(0.650000000000000004) = 0.7029876977152897$ ,  $\text{error} = 0.0001170393960795435$   
 $S(0.700000000000000002) = 0.6712011498166257$ ,  $f(0.700000000000000002) = 0.6711409395973154$ ,  $\text{error} = 6.021021931035264e-05$   
 $S(0.75) = 0.640000000000000001$ ,  $f(0.75) = 0.64$ ,  $\text{error} = 1.1102230246251565e-16$   
 $S(0.800000000000000007) = 0.6097632100750122$ ,  $f(0.800000000000000007) = 0.6097560975609753$ ,  $\text{error} = 7.112514036955453e-06$   
 $S(0.850000000000000005) = 0.5805883425635459$ ,  $f(0.850000000000000005) = 0.58055152394775$ ,  $\text{error} = 3.681861579585277e-05$   
 $S(0.900000000000000004) = 0.5525318700145733$ ,  $f(0.900000000000000004) = 0.5524861878453037$ ,  $\text{error} = 4.568216926958968e-05$   
 $S(0.950000000000000002) = 0.5256502649770669$ ,  $f(0.950000000000000002) = 0.5256241787122207$ ,  $\text{error} = 2.6086264846236773e-05$   
 $S(1.0) = 0.49999999999999994$ ,  $f(1.0) = 0.5$ ,  $\text{error} = 5.551115123125783e-17$   
 $S(1.050000000000000007) = 0.4756219363299743$ ,  $f(1.050000000000000007) = 0.4756242568370983$ ,  $\text{error} = 2.320507124009552e-06$   
 $S(1.100000000000000005) = 0.45249449000411257$ ,  $f(1.100000000000000005) = 0.45248868778280527$ ,  $\text{error} = 5.802221307305011e-06$   
 $S(1.150000000000000004) = 0.4305804657571659$ ,  $f(1.150000000000000004) = 0.43057050592034435$ ,  $\text{error} = 9.95983682156032e-06$   
 $S(1.200000000000000002) = 0.409842668323886$ ,  $f(1.200000000000000002) = 0.40983606557377045$ ,  $\text{error} = 6.602750115547451e-06$   
 $S(1.25) = 0.3902439024390244$ ,  $f(1.25) = 0.3902439024390244$ ,  $\text{error} = 0.0$   
 $S(1.300000000000000007) = 0.37174424160321246$ ,  $f(1.300000000000000007) = 0.3717472118959105$ ,  $\text{error} = 2.9702926980235134e-06$   
 $S(1.350000000000000005) = 0.35429283438060283$ ,  $f(1.350000000000000005) = 0.35429583702391476$ ,  $\text{error} = 3.0026433119334506e-06$   
 $S(1.400000000000000004) = 0.33783609810122744$ ,  $f(1.400000000000000004) = 0.3378378378378377$ ,  $\text{error} = 1.7397366102733791e-06$   
 $S(1.450000000000000002) = 0.32232045009511834$ ,  $f(1.450000000000000002) = 0.32232070910556$ ,  $\text{error} = 2.590104416499983e-07$   
 $S(1.5) = 0.3076923076923077$ ,  $f(1.5) = 0.3076923076923077$ ,  $\text{error} = 0.0$   
 $S(1.550000000000000007) = 0.29389940870182735$ ,  $f(1.550000000000000007) = 0.2939015429831005$ ,  $\text{error} = 2.1342812731584004e-06$   
 $S(1.600000000000000005) = 0.2808947728487096$ ,  $f(1.600000000000000005) = 0.28089887640449424$ ,  $\text{error} = 4.103555784618074e-06$   
 $S(1.650000000000000004) = 0.26863274033698564$ ,  $f(1.650000000000000004) = 0.2686366689$

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053055, error = 3.9285683198775345e-06
S(1.7000000000000002) = 0.2570676513706873, f(1.7000000000000002) = 0.25706940874
03599, error = 1.7573696725614596e-06
S(1.75) = 0.24615384615384617, f(1.75) = 0.24615384615384617, error = 0.0
S(1.8000000000000007) = 0.23584761702287282, f(1.8000000000000007) = 0.2358490566
0377348, error = 1.4395809006528815e-06
S(1.8500000000000005) = 0.22611306484369506, f(1.8500000000000005) = 0.2261164499
7173533, error = 3.385128040267471e-06
S(1.9000000000000004) = 0.21691624261461923, f(1.9000000000000004) = 0.2169197396
963123, error = 3.4970816930879334e-06
S(1.9500000000000002) = 0.20822320333395206, f(1.9500000000000002) = 0.2082248828
7350338, error = 1.6795395513247158e-06
S(2.0) = 0.2, f(2.0) = 0.2, error = 0.0
S(2.0500000000000007) = 0.19221432622016196, f(2.0500000000000007) = 0.1922152811
148485, error = 9.548946865445274e-07
S(2.1000000000000005) = 0.1848404380382068, f(2.1000000000000005) = 0.18484288354
89833, error = 2.445510776494242e-06
S(2.1500000000000004) = 0.1778542321069953, f(2.1500000000000004) = 0.17785682525
566915, error = 2.5931486738461906e-06
S(2.2) = 0.1712316050793885, f(2.2) = 0.17123287671232876, error = 1.271632940252
898e-06
S(2.25) = 0.16494845360824742, f(2.25) = 0.16494845360824742, error = 0.0
S(2.3000000000000007) = 0.15898187292269764, f(2.3000000000000007) = 0.1589825119
236883, error = 6.39000990676486e-07
S(2.3500000000000005) = 0.15331375255692428, f(2.3500000000000005) = 0.1533154465
3123796, error = 1.6939743136823449e-06
S(2.4000000000000004) = 0.1479271806213769, f(2.4000000000000004) = 0.14792899408
284022, error = 1.8134614633014134e-06
S(2.45) = 0.14280524522650512, f(2.45) = 0.14280614066404854, error = 8.954375434
189199e-07
S(2.5) = 0.13793103448275862, f(2.5) = 0.13793103448275862, error = 0.0
S(2.5500000000000007) = 0.13328847159475687, f(2.5500000000000007) = 0.1332889036
98767, error = 4.3210401012849786e-07
S(2.6000000000000005) = 0.1288648201437993, f(2.6000000000000005) = 0.12886597938
144326, error = 1.1592376439606422e-06
S(2.6500000000000004) = 0.12464817880535506, f(2.6500000000000004) = 0.1246494234
9641632, error = 1.2446910612612383e-06
S(2.7) = 0.1206266462548933, f(2.7) = 0.12062726176115801, error = 6.155062647061
893e-07
S(2.75) = 0.11678832116788322, f(2.75) = 0.11678832116788321, error = 1.387778780
7814457e-17
S(2.8000000000000007) = 0.11312187612918569, f(2.8000000000000007) = 0.1131221719
4570132, error = 2.95816515630265e-07
S(2.8500000000000005) = 0.10961827936122887, f(2.8500000000000005) = 0.1096190737
1882705, error = 7.943575981855799e-07
S(2.9000000000000004) = 0.10626907299583246, f(2.9000000000000004) = 0.1062699256
1105206, error = 8.526152195931225e-07
S(2.95) = 0.10306579916481627, f(2.95) = 0.10306622004637979, error = 4.208815635
1760553e-07
S(3.0) = 0.1, f(3.0) = 0.1, error = 0.0
S(3.0500000000000007) = 0.09706361273483445, f(3.0500000000000007) = 0.0970638194
6129576, error = 2.067264613103692e-07
S(3.0999999999999996) = 0.09425015500929457, f(3.0999999999999996) = 0.0942507068
8030163, error = 5.518710070595567e-07
S(3.1500000000000004) = 0.09155353956498598, f(3.1500000000000004) = 0.0915541313
8017851, error = 5.918151925327075e-07
S(3.2000000000000001) = 0.08896767914351465, f(3.2000000000000001) = 0.088967971530
24905, error = 2.923867343934683e-07
S(3.25) = 0.08648648648648648, f(3.25) = 0.08648648648648649, error = 1.387778780
7814457e-17

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$S(3.3000000000000007) = 0.08410414803541925$ ,  $f(3.3000000000000007) = 0.08410428931875523$ ,  $\text{error} = 1.412833359748511\text{e-}07$   
 $S(3.3499999999999996) = 0.08181594503147942$ ,  $f(3.3499999999999996) = 0.08181632235631009$ ,  $\text{error} = 3.773248306720989\text{e-}07$   
 $S(3.4000000000000004) = 0.07961743241574519$ ,  $f(3.4000000000000004) = 0.07961783439490444$ ,  $\text{error} = 4.01979159250776\text{e-}07$   
 $S(3.4500000000000001) = 0.07750416512929509$ ,  $f(3.4500000000000001) = 0.0775043596202286$ ,  $\text{error} = 1.9449093351109337\text{e-}07$   
 $S(3.5) = 0.07547169811320756$ ,  $f(3.5) = 0.07547169811320754$ ,  $\text{error} = 1.3877787807814457\text{e-}17$   
 $S(3.5500000000000007) = 0.07351578032030343$ ,  $f(3.5500000000000007) = 0.07351589781290202$ ,  $\text{error} = 1.1749259859472616\text{e-}07$   
 $S(3.5999999999999996) = 0.07163293675037426$ ,  $f(3.5999999999999996) = 0.07163323782234958$ ,  $\text{error} = 3.010719753226976\text{e-}07$   
 $S(3.6500000000000004) = 0.06981988641495392$ ,  $f(3.6500000000000004) = 0.06982021295164949$ ,  $\text{error} = 3.2653669557181075\text{e-}07$   
 $S(3.7000000000000001) = 0.06807334832557646$ ,  $f(3.7000000000000001) = 0.06807351940095299$ ,  $\text{error} = 1.710753765316042\text{e-}07$   
 $S(3.75) = 0.06639004149377595$ ,  $f(3.75) = 0.06639004149377593$ ,  $\text{error} = 1.3877787807814457\text{e-}17$   
 $S(3.8000000000000007) = 0.06476681603356342$ ,  $f(3.8000000000000007) = 0.06476683937823832$ ,  $\text{error} = 2.334467490150427\text{e-}08$   
 $S(3.8499999999999996) = 0.06320104646885895$ ,  $f(3.8499999999999996) = 0.06320113762047717$ ,  $\text{error} = 9.115161822559337\text{e-}08$   
 $S(3.9000000000000004) = 0.061690238426059564$ ,  $f(3.9000000000000004) = 0.061690314620604564$ ,  $\text{error} = 7.619454499979694\text{e-}08$   
 $S(3.9500000000000001) = 0.060231897531562426$ ,  $f(3.9500000000000001) = 0.06023189278723082$ ,  $\text{error} = 4.744331608130814\text{e-}09$   
 $S(4.0) = 0.0588235294117647$ ,  $f(4.0) = 0.058823529411764705$ ,  $\text{error} = 6.938893903907228\text{e-}18$   
 $S(4.0500000000000001) = 0.05746276000535366$ ,  $f(4.0500000000000001) = 0.057463008188478645$ ,  $\text{error} = 2.48183124988699\text{e-}07$   
 $S(4.1) = 0.05614769650017755$ ,  $f(4.1) = 0.05614823133071309$ ,  $\text{error} = 5.348305355395988\text{e-}07$   
 $S(4.15) = 0.05487656639637472$ ,  $f(4.15) = 0.054877212237618316$ ,  $\text{error} = 6.458412435961236\text{e-}07$   
 $S(4.2000000000000001) = 0.053647597194083595$ ,  $f(4.2000000000000001) = 0.05364806866952788$ ,  $\text{error} = 4.7147544428305377\text{e-}07$   
 $S(4.25) = 0.05245901639344262$ ,  $f(4.25) = 0.05245901639344262$ ,  $\text{error} = 0.0$   
 $S(4.3000000000000001) = 0.05130904287546676$ ,  $f(4.3000000000000001) = 0.051308363263211886$ ,  $\text{error} = 6.796122548752281\text{e-}07$   
 $S(4.35) = 0.0501958610446776$ ,  $f(4.35) = 0.05019450370184466$ ,  $\text{error} = 1.3573428329430315\text{e-}06$   
 $S(4.4) = 0.049117646686473254$ ,  $f(4.4) = 0.04911591355599213$ ,  $\text{error} = 1.7331304811227244\text{e-}06$   
 $S(4.4500000000000001) = 0.048072575586251914$ ,  $f(4.4500000000000001) = 0.04807114529503664$ ,  $\text{error} = 1.430291215277768\text{e-}06$   
 $S(4.5) = 0.047058823529411764$ ,  $f(4.5) = 0.047058823529411764$ ,  $\text{error} = 0.0$   
 $S(4.5500000000000001) = 0.04607492083669109$ ,  $f(4.5500000000000001) = 0.04607764082478975$ ,  $\text{error} = 2.7199880986636393\text{e-}06$   
 $S(4.6000000000000001) = 0.04512081597018902$ ,  $f(4.6000000000000001) = 0.04512635379061369$ ,  $\text{error} = 5.537820424665607\text{e-}06$   
 $S(4.65) = 0.04419681192734487$ ,  $f(4.65) = 0.044203779423140674$ ,  $\text{error} = 6.967495795803802\text{e-}06$   
 $S(4.7000000000000001) = 0.04330321170559784$ ,  $f(4.7000000000000001) = 0.043308791684711974$ ,  $\text{error} = 5.5799791141356025\text{e-}06$   
 $S(4.75) = 0.04244031830238726$ ,  $f(4.75) = 0.042440318302387266$ ,  $\text{error} = 6.938893903907228\text{e-}18$   
 $S(4.8000000000000001) = 0.04160735055504664$ ,  $f(4.8000000000000001) = 0.041597337770382686$ ,  $\text{error} = 1.0012784663955554\text{e-}05$

$S(4.850000000000001) = 0.04079919066048659$ ,  $f(4.850000000000001) = 0.040778876541951246$ ,  $\text{error} = 2.0314118535341708e-05$   
 $S(4.9) = 0.040009636655511986$ ,  $f(4.9) = 0.03998400639744101$ ,  $\text{error} = 2.5630258070973022e-05$   
 $S(4.950000000000001) = 0.039232486576927635$ ,  $f(4.950000000000001) = 0.03921184197627682$ ,  $\text{error} = 2.0644600650814027e-05$   
 $S(5.0) = 0.038461538461538464$ ,  $f(5.0) = 0.038461538461538464$ ,  $\text{error} = 0.0$

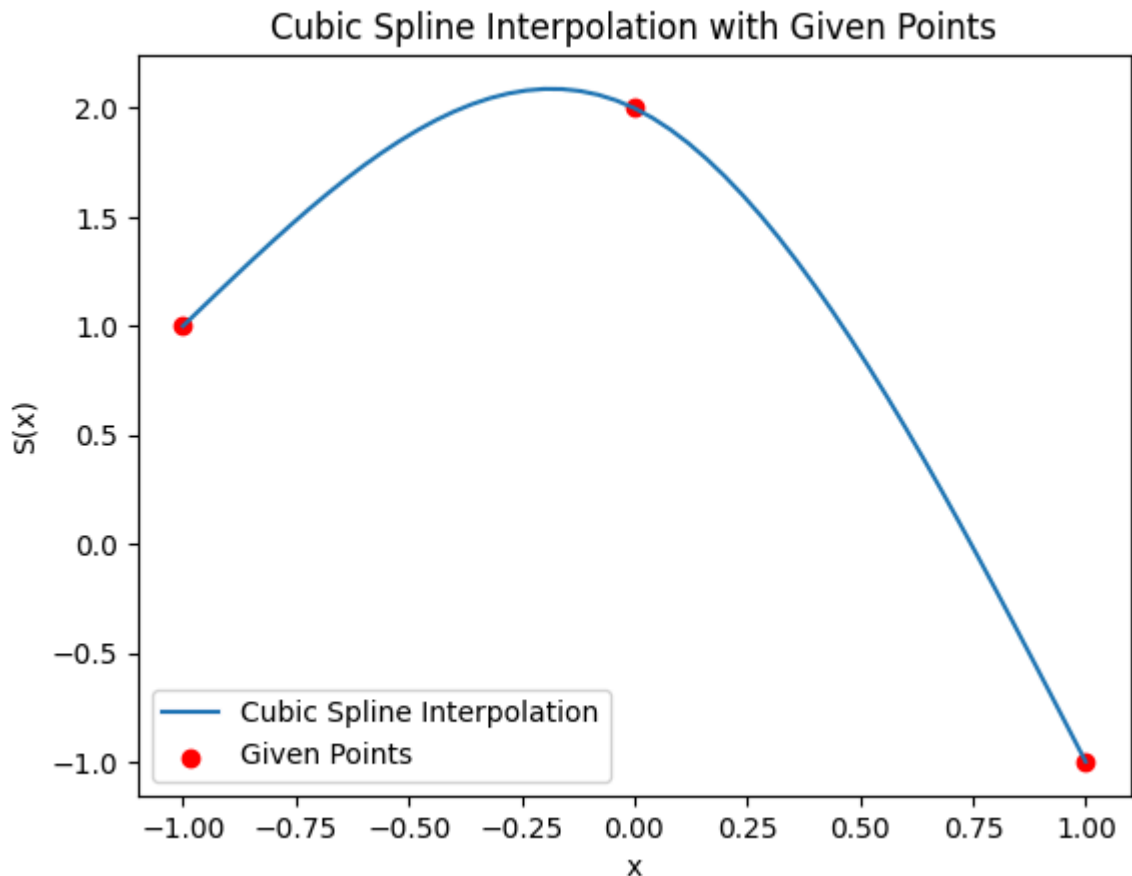
```

In [37]: # 6.2 - 11
x = [-1, 0, 1]
y = [1, 2, -1]
x_eval = np.linspace(-1, 1, 51)

S = cubic_spline_interpolation_eval(x, -1, 1, 3, x_eval, y)

plt.plot(x_eval, S, label='Cubic Spline Interpolation')
plt.scatter(x, y, color='red', label='Given Points')
plt.xlabel('x')
plt.ylabel('S(x)')
plt.title('Cubic Spline Interpolation with Given Points')
plt.legend()
plt.show()

```



```

In [38]: # 6.3 - 7

def simple_trapezoidal(x, y):
    h = np.diff(x)
    ret = 0
    for i in range(len(h)):
        ret += (y[i] + y[i + 1]) * h[i] / 2
    return ret

```



```

def bspline_2nd_coef(f, a, b, n, x=None, y=None):
    if x is None:
        x = np.linspace(a, b, n)
    else:
        n = len(x)
    if y is None:
        y = f(x)

    h = np.diff(x)
    A = np.zeros((n, n))
    b_vec = np.zeros(n)

    A[0, 0] = 1
    A[-1, -1] = 1

    for i in range(1, n-1):
        A[i, i-1] = h[i-1]
        A[i, i] = 2*(h[i-1] + h[i])
        A[i, i+1] = h[i]
        b_vec[i] = 6 * ((y[i+1] - y[i]) / h[i] - (y[i] - y[i-1]) / h[i-1])

    M = np.linalg.solve(A, b_vec)
    return M, x

def bspline_2nd_eval(f, a, b, n, x_eval, x=None, y=None):
    M, x = bspline_2nd_coef(f, a, b, n, x, y)
    if y is None:
        y = f(x)

    S = np.zeros_like(x_eval)
    for i, xi in enumerate(x_eval):
        j = np.searchsorted(x, xi) - 1
        if j < 0:
            j = 0
        elif j >= len(x) - 1:
            j = len(x) - 2
        h_j = x[j+1] - x[j]
        A = (x[j+1] - xi) / h_j
        B = (xi - x[j]) / h_j
        S[i] = A * y[j] + B * y[j+1] + ((A**3 - A) * M[j] + (B**3 - B) * M[j+1])
    return S

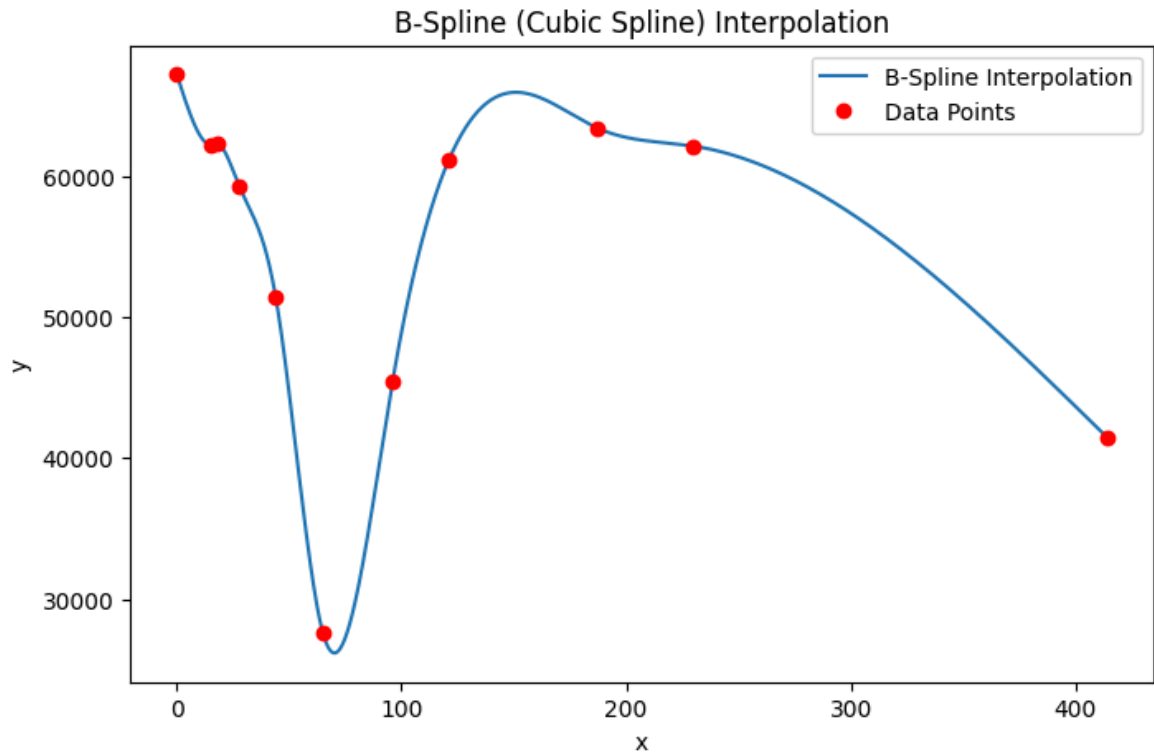
x_nodes = np.array([0, 15, 18, 28, 44, 65, 96, 121, 187, 230, 414])
y_nodes = np.array([67259, 62280, 62350, 59250, 51457, 27603, 45435, 61162, 6345

x_eval = np.linspace(0, 414, 1000000)
S = bspline_2nd_eval(lambda t: np.sin(t), 0, 230, len(x_nodes), x_eval, x_nodes,

plt.figure(figsize=(8, 5))
plt.plot(x_eval, S, label='B-Spline Interpolation')
plt.plot(x_nodes, y_nodes, 'ro', label='Data Points')
plt.xlabel('x')
plt.ylabel('y')
plt.legend()
plt.title('B-Spline (Cubic Spline) Interpolation')
plt.show()

integral = simple_trapezoidal(x_eval, S)
print(f"Integral of B-Spline interpolation: {integral}")
print(f"Average value of B-Spline interpolation: {integral / (x_eval[-1] - x_eval[0])}")

```



Integral of B-Spline interpolation: 22720667.520836458

Average value of B-Spline interpolation: 54880.83942231028

In [ ]: # 6.3 - 19

```
def bezier_curve(p0, p1, p2, p3, num_points=100):
    t = np.linspace(0, 1, num_points)
    x = (1 - t)**3 * p0[0] + 3 * (1 - t)**2 * t * p1[0] + 3 * (1 - t) * t**2 * p2[0] + t**3 * p3[0]
    y = (1 - t)**3 * p0[1] + 3 * (1 - t)**2 * t * p1[1] + 3 * (1 - t) * t**2 * p2[1] + t**3 * p3[1]
    return x, y

bezier_segments = [
    [(0, 5), (2, 5), (3, 5), (3.5, 4.5)],
    [(3.5, 4.5), (3.5, 4), (2.5, 3.5), (1.5, 3.5)],
    [(1.5, 3.5), (0.5, 3.5), (0.3, 3), (0.3, 2)],
    [(0.3, 2), (0, 1), (1, 0.5), (2, 0.7)],
    [(2, 0.7), (3, 1), (3.5, 1.5), (3, 2)]
]

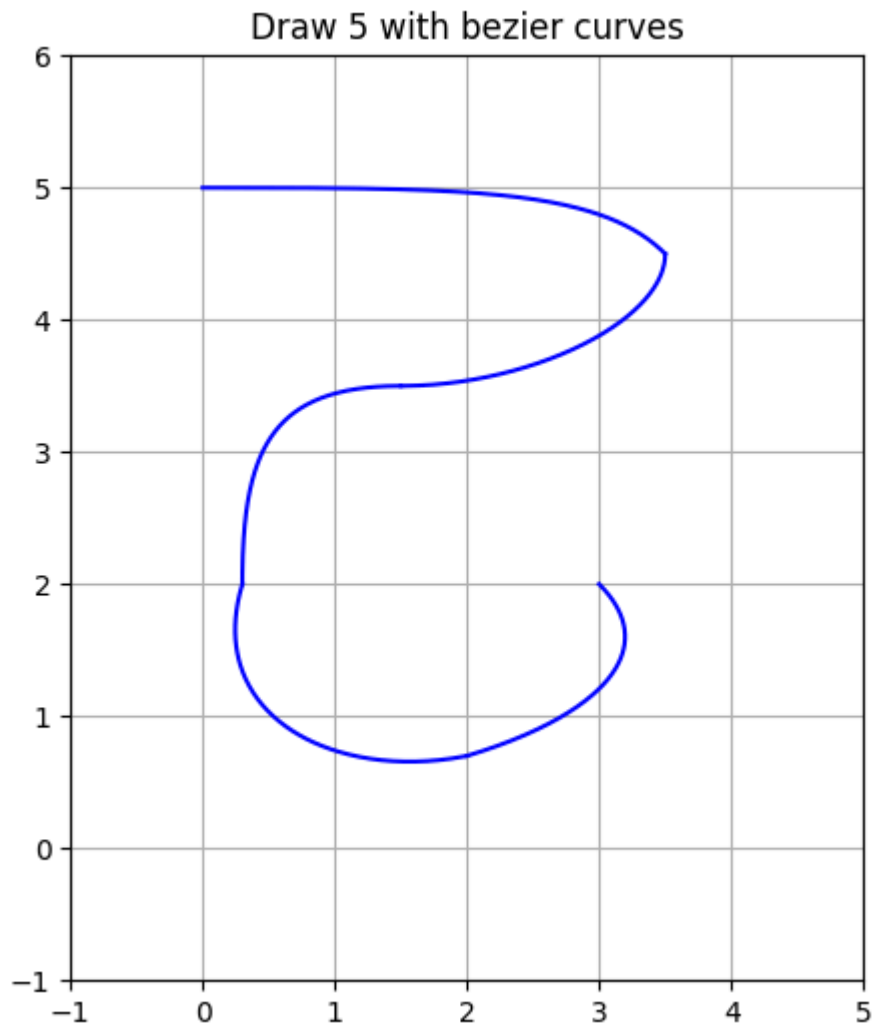
plt.figure(figsize=(6, 6))
all_x, all_y = [], []

for seg in bezier_segments:
    p0, p1, p2, p3 = seg
    x_vals, y_vals = bezier_curve(p0, p1, p2, p3, num_points=200)

    plt.plot(x_vals, y_vals, 'b-')

    all_x.extend(x_vals)
    all_y.extend(y_vals)

plt.xlim(-1, 5)
plt.ylim(-1, 6)
plt.gca().set_aspect('equal', adjustable='box')
plt.title("Draw 5 with bezier curves")
plt.grid(True)
plt.show()
```



```
In [ ]: def bezier_point(t, P0, P1, P2, P3):
    return (1-t)**3 * P0 + 3*(1-t)**2 * t * P1 + 3*(1-t) * t**2 * P2 + t**3 * P3

def evaluate_bezier(P0, P1, P2, P3, num=100):
    t_vals = np.linspace(0, 1, num)
    curve = np.array([bezier_point(t, P0, P1, P2, P3) for t in t_vals])
    return curve

def chord_length_parameterize(points):
    distances = [0]
    for i in range(1, len(points)):
        distances.append(np.linalg.norm(points[i] - points[i-1]))
    cumulative = np.cumsum(distances)
    total = cumulative[-1]
    if total == 0:
        return [0 for _ in cumulative]
    return cumulative / total

def bezier_curve(points, t_vals, left_tangent, right_tangent):
    n = len(points)
    a = np.zeros((n, 2, 2))
    c = np.zeros((2, 2))
    x = np.zeros(2)

    p0 = points[0]
    p3 = points[-1]

    for i in range(n):
```

```

        t = t_vals[i]
        inv_t = 1 - t
        b0 = inv_t**3
        b1 = 3 * inv_t**2 * t
        b2 = 3 * inv_t * t**2
        b3 = t**3

        a[i][0] = left_tangent * b1
        a[i][1] = right_tangent * b2

        tmp = points[i] - (p0 * b0 + p3 * b3)
        c[0][0] += np.dot(a[i][0], a[i][0])
        c[0][1] += np.dot(a[i][0], a[i][1])
        c[1][0] += np.dot(a[i][1], a[i][0])
        c[1][1] += np.dot(a[i][1], a[i][1])

        x[0] += np.dot(a[i][0], tmp)
        x[1] += np.dot(a[i][1], tmp)

    det_C = c[0][0]*c[1][1] - c[0][1]*c[1][0]
    if abs(det_C) < 1e-12:
        alpha1 = alpha2 = np.linalg.norm(p3 - p0) / 3.0
    else:
        sol = np.linalg.solve(c, x)
        alpha1, alpha2 = sol[0], sol[1]

    seg_length = np.linalg.norm(p3 - p0)
    if alpha1 < 1e-6 or alpha2 < 1e-6:
        alpha1 = alpha2 = seg_length / 3.0

    p1 = p0 + left_tangent * alpha1
    p2 = p3 + right_tangent * alpha2
    return p0, p1, p2, p3

def compute_max_error(points, bezier, t_vals):
    max_error = 0.0
    split_point = len(points) // 2
    for i in range(1, len(points)-1):
        p_curve = bezier_point(t_vals[i], *bezier)
        error = np.linalg.norm(p_curve - points[i])
        if error > max_error:
            max_error = error
            split_point = i
    return max_error, split_point

def tangent(points, index):
    if index == 0:
        tangent = points[1] - points[0]
    elif index == len(points)-1:
        tangent = points[-1] - points[-2]
    else:
        tangent = points[index+1] - points[index-1]
    norm = np.linalg.norm(tangent)
    if norm == 0:
        return tangent
    return tangent / norm

def bezier_curve_fitting(points, error_tolerance):
    t_vals = chord_length_parameterize(points)
    left_tangent = tangent(points, 0)

```

```

right_tangent = tangent(points, len(points)-1)
bezier = bezier_curve(points, t_vals, left_tangent, right_tangent)

max_error, split_point = compute_max_error(points, bezier, t_vals)

if max_error < error_tolerance:
    return [bezier]
else:
    leftbeziers = bezier_curve_fitting(points[:split_point+1], error_tolerance)
    rightbeziers = bezier_curve_fitting(points[split_point:], error_tolerance)
    return leftbeziers + rightbeziers

def detecting_outlines(image):
    gray = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)
    blurred = cv2.GaussianBlur(gray, (5, 5), 0)
    edged = cv2.Canny(blurred, 50, 150)

    contours, _ = cv2.findContours(edged, cv2.RETR_EXTERNAL, cv2.CHAIN_APPROX_NONE)
    if not contours:
        return None

    largest_contour = max(contours, key=cv2.contourArea)
    return largest_contour

def main(image_path, error_tolerance=4.0):
    image = cv2.imread(image_path)
    if image is None:
        IOError(f"Image not found: {image_path}")
        return
    contour = detecting_outlines(image)
    if contour is None or len(contour) < 2:
        ValueError("Outline Not found or too few points")
        return

    points = contour.reshape(-1, 2).astype(np.float32)

    if len(points) > 200:
        indices = np.linspace(0, len(points)-1, 200).astype(int)
        points = points[indices]

    beziers = bezier_curve_fitting(points, error_tolerance)

    plt.figure(figsize=(8, 6))
    plt.plot(points[:,0], points[:,1], 'k--', label="Outline")
    for bezier in beziers:
        curve = evaluate_bezier(*bezier, num=100)
        plt.plot(curve[:,0], curve[:,1], 'b-', linewidth=2)
        # ctrl_points = np.array(bezier)
        # plt.plot(ctrl_points[:,0], ctrl_points[:,1], 'ro--', markersize=4)
    plt.gca().invert_yaxis()
    plt.title("Bezier Curve Approximation")
    plt.legend()
    plt.show()

main("5.jpg", error_tolerance=4.0)

```

