

Amaranth (1, practice)

Hardware System Design

Spring, 2023

Outline

- **Practice**
 - Install Amaranth
 - Implement MAC, Adder tree
- Appendix
 - Amaranth operators
 - Template generator code

Install Amaranth

- `pip install --upgrade 'amaranth[builtin-yosys]'`

Implement MAC

- MAC := Multiply-Accumulate

Assume

combinational adder and multiplier

Should

support both signed & unsigned input

consider overflow

for signed values, overflow iff

$(+) + (+) \rightarrow (-)$

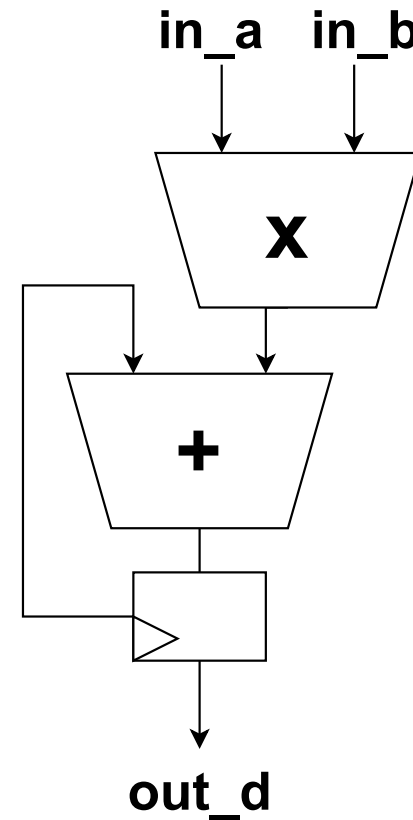
$(-) + (-) \rightarrow (+)$

out_d_valid, out_ovf has
same timing as **out_d**

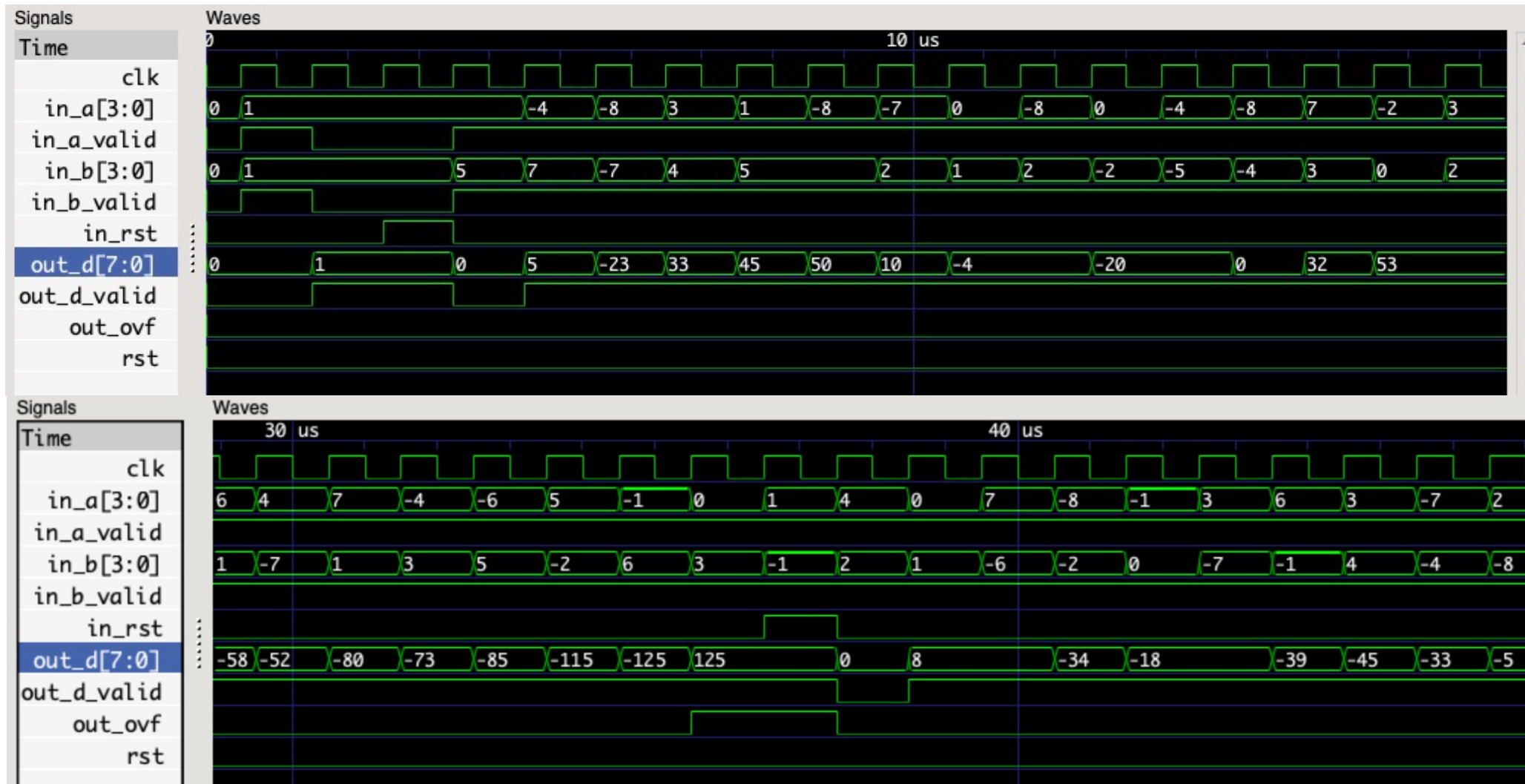
out_d_valid is set if

in_a_valid & in_b_valid

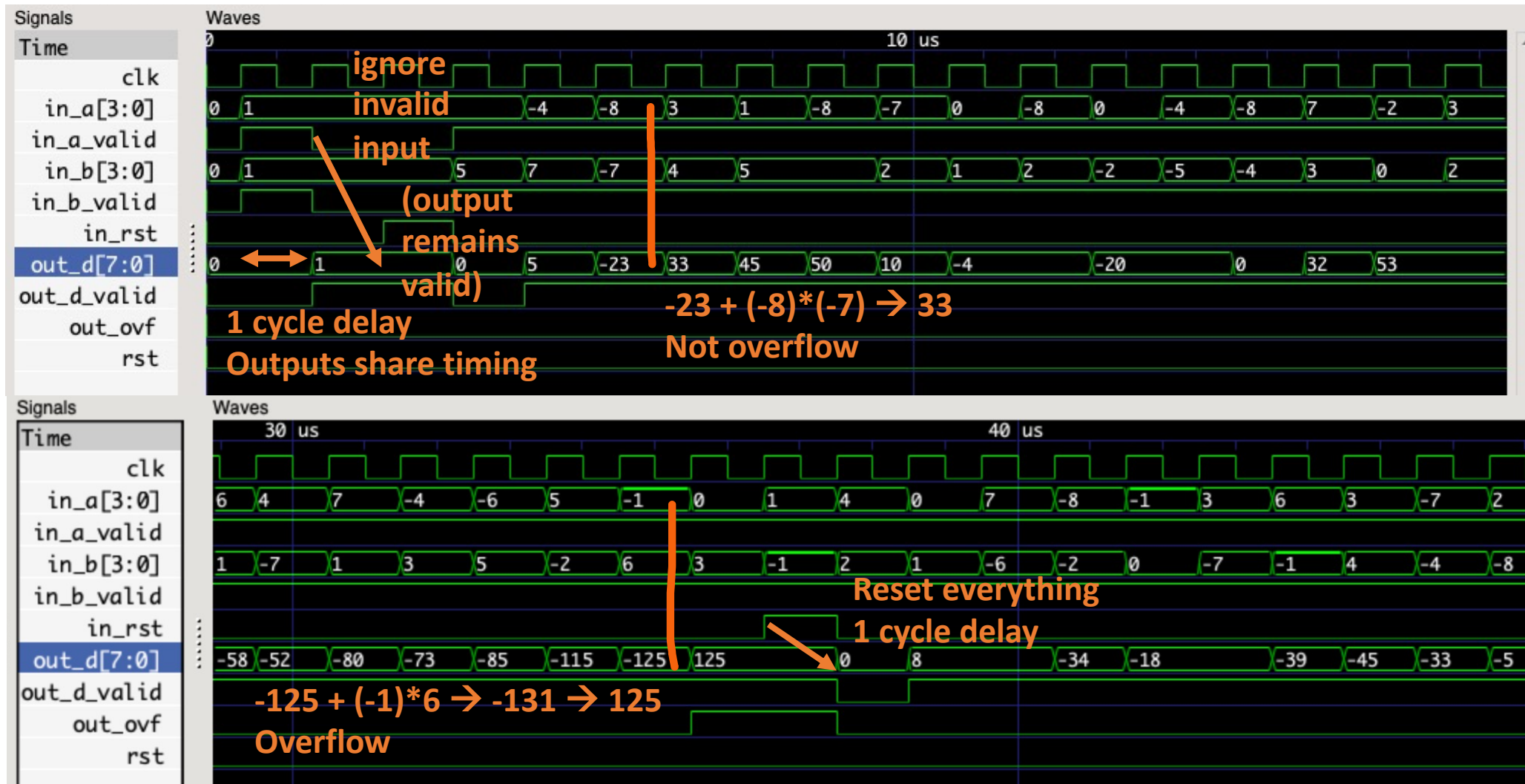
update only if both inputs are valid



Implement MAC



Implement MAC



Implement Adder tree

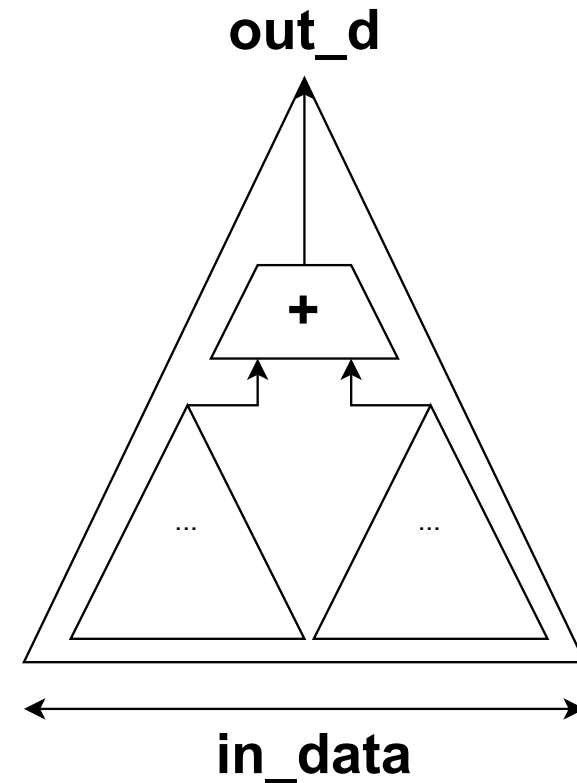
- Recursive adder tree

combinational logic

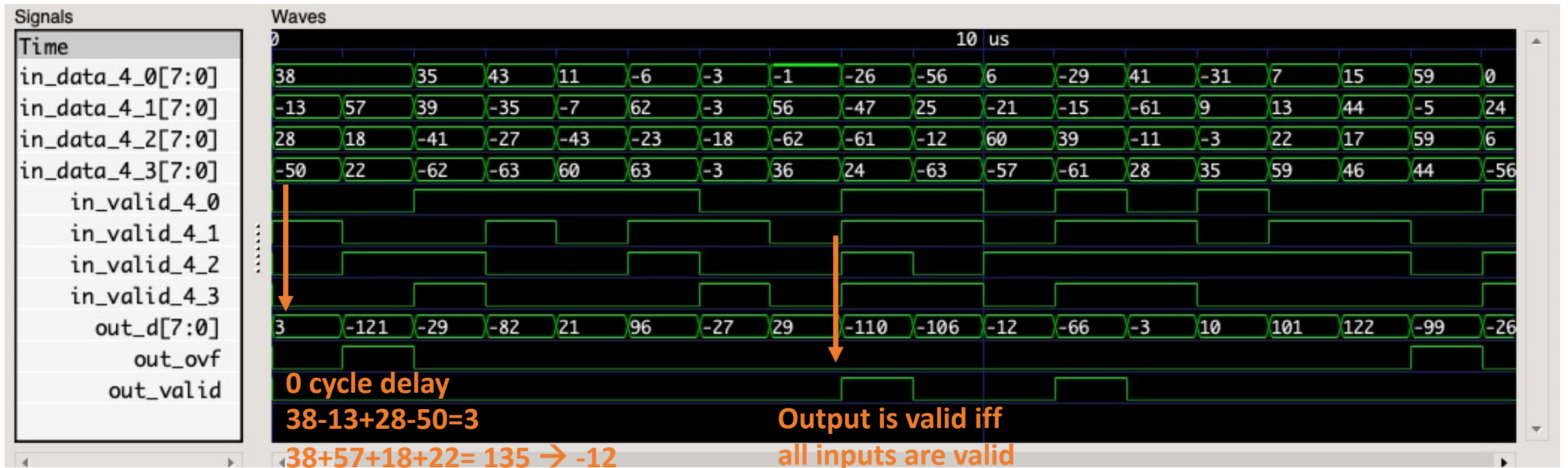
support both signed & unsigned input
(consider overflow)

output overflow is set iff
overflow happened before OR
during addition

output is valid iff all inputs are valid



Implement Adder tree



Practice

- Skeleton code

<https://www.notion.so/skeleton-code-d0ee32565e344835b48a529dad4eae12?pvs=4>

- Implement and show
 - Waveform
 - Code

Appendix

- Amaranth operators
- Template generator

Amaranth operators

Operation	Description
<code>a + b</code>	addition
<code>-a</code>	negation
<code>a - b</code>	subtraction
<code>a * b</code>	multiplication
<code>a // b</code>	floor division
<code>a % b</code>	modulo
<code>abs(a)</code>	absolute value

Operation	Description
<code>a == b</code>	equality
<code>a != b</code>	inequality
<code>a < b</code>	less than
<code>a <= b</code>	less than or equal
<code>a > b</code>	greater than
<code>a >= b</code>	greater than or equal

Operation	Description	Notes
<code>~a</code>	bitwise NOT; complement	
<code>a & b</code>	bitwise AND	
<code>a b</code>	bitwise OR	
<code>a ^ b</code>	bitwise XOR	
<code>a.implies(b)</code>	bitwise IMPLY	
<code>a >> b</code>	arithmetic right shift by variable amount	1 , 2
<code>a << b</code>	left shift by variable amount	2
<code>a.rotate_left(i)</code>	left rotate by constant amount	3
<code>a.rotate_right(i)</code>	right rotate by constant amount	3
<code>a.shift_left(i)</code>	left shift by constant amount	3
<code>a.shift_right(i)</code>	right shift by constant amount	3

[1] Logical and arithmetic right shift of an unsigned value are equivalent. Logical right shift of a signed value can be expressed by **converting it to unsigned** first.

[2] ([1](#), [2](#)) Shift amount must be unsigned; integer shifts in Python require the amount to be positive.

[3] ([1](#), [2](#), [3](#), [4](#)) Shift and rotate amounts can be negative, in which case the direction is reversed.

Amaranth operators

Operation	Description	Notes
<code>a.all()</code>	reduction AND; are all bits set?	4
<code>a.any()</code>	reduction OR; is any bit set?	4
<code>a.xor()</code>	reduction XOR; is an odd number of bits set?	
<code>a.bool()</code>	conversion to boolean; is non-zero?	5

[4] (1,2) Conceptually the same as applying the Python `all()` or `any()` function to the value viewed as a collection of bits.

[5] Conceptually the same as applying the Python `bool()` function to the value viewed as an integer.

Amaranth operation	Equivalent Python code
<code>Cat(a, b)</code>	<code>a + b</code>
<code>Repl(a, n)</code>	<code>a * n</code>
<code>a.bit_select(b, w)</code>	<code>a[b:b+w]</code>
<code>a.word_select(b, w)</code>	<code>a[b*w:b*w+w]</code>

Python expression	Amaranth expression (any operands)
<code>not a</code>	<code>~(a).bool()</code>
<code>a and b</code>	<code>(a).bool() & (b).bool()</code>
<code>a or b</code>	<code>(a).bool() (b).bool()</code>

Python expression	Amaranth expression (boolean operands)
<code>not p</code>	<code>~(p)</code>
<code>p and q</code>	<code>(p) & (q)</code>
<code>p or q</code>	<code>(p) (q)</code>

Operation	Description	Notes
<code>len(a)</code>	bit length; value width	6
<code>a[i:j:k]</code>	bit slicing by constant subscripts	7
<code>iter(a)</code>	bit iteration	
<code>a.bit_select(b, w)</code>	overlapping part select with variable offset	
<code>a.word_select(b, w)</code>	non-overlapping part select with variable offset	
<code>Cat(a, b)</code>	concatenation	8
<code>Repl(a, n)</code>	replication	

[6] Words "length" and "width" have the same meaning when talking about Amaranth values. Conventionally, "width" is used.

[7] All variations of the Python slice notation are supported, including "extended slicing". E.g. all of `a[0]`, `a[1:9]`, `a[2:]`, `a[:-2]`, `a[::~1]`, `a[0:8:2]` select bits in the same way as other Python sequence types select their elements.

[8] In the concatenated value, `a` occupies the least significant bits, and `b` the most significant bits.

Template generator

- <https://www.notion.so/Template-generator-20fbe8e38d2e49b19fc9e7eeab3c807f?pvs=4>