

Henry Matthews

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Key Skills

JavaScript, TypeScript, React, C#, .NET, Blazor, SQL, Git, Node.js, HTML5/CSS3

Professional Experience

Software Developer - AI Trainer

4/2024 - Present

Data Annotation Tech

New York, NY

- Critically evaluate outputs of multiple AI language models on code and programming related topics
- Provide detailed feedback and annotations on coding examples to enhance machine learning algorithms
- Review and validate AI-generated code to ensure compliance with industry standards and best practices

Junior Software Developer

11/2023 - 4/2024

United Service Workers Union, IUJAT

New Rochelle, NY

- Developed user-friendly UI and API infrastructure for Blazor applications that allowed union employees to view and manage information about local union chapters and their 30,000 constituents
- Connected with the development team through weekly meetings to track progress toward deadlines and to ensure adherence to conventions and best practices
- Debugged and resolved software issues identified through testing and user feedback

Software Development Intern

05/2023 - 10/2023

United Service Workers Union, IUJAT

New Rochelle, NY

- Implemented new features and fixed bugs in the codebase of existing products
- Met with end users to better understand and integrate their suggestions and concerns into future designs

Clinical Research Coordinator

03/2021 - 10/2021

Adams Clinical

Watertown, MA

- Coordinated double-blind studies to determine the efficacy of experimental medications
- Scheduled and facilitated participant visits to ensure that participants adhered to study guidelines
- Conducted phone interviews with prospective participants to learn about their needs and discuss the possibility of study participation

Achievements

Lighthall Software Engineering Super League Finalist, 2023

Education

Binghamton University, State University of New York
Bachelor of Arts in Psychology