## «Manager»

- FlightManager\* m\_flightMngPtr
- PassengerManager\* m\_passengerMngPtr
- BookingManager\* m\_bookingMngPtr
- Communicator\* m\_comm

+order(uint flightID, uint \_seatNum, uint \_passengerID) : uint ticket +cancelTicket(uint ticketNum) : bool

+passenger(all Deatils): void create if needed update of not

+removePassenger(uint \_passengerID) : bool

findFlight(tempalte X) : list of flights
#removeFlight(uint \_flightID) : bool
#addFlight(all flight data) : uint
#updateFlight(all flight data + flightID) : bool

- + function from sub mangers. like:
- + getters of passengers
- + getters of tickts
- + getters of flight
- + getters of seat