



# Testing JavaScript

## Assignment 4

Let's test `NoteUtilities.js` and `Storage.js`

I added two outlines (base structures) for testing `NoteUtilities.js` and `Storage.js`.

- ☐ Get the empty test suites by running `git pull` in the folder containing the code

You will now find them in `src/utils/__test__/NoteUtilities.test.js` and `src/utils/__test__/Storage.test.js`.

- ☐ You'll see new `describe` blocks in the code. Can you guess what they are for?
- ☐ Fill in the missing testcases in `NoteUtilities.test.js`
- ☐ Fill in the missing testcases in `Storage.test.js`

## Assignment 5

### Testing Errors

- ☐ Add a test file for `TestMe.js` which you should already have pulled from git in the previous task. Name it `TestMe.test.js`.
- ☐ Have a look the the `fail` function in `TestMe.js`. What does it do?
- ☐ Write a test that calls the `fail` function with `true` to make it fail. Run the tests. What happens?

- ☐ Can you change the test to succeed if the function fails?  
*Hint:* There is a function `expect(...).toThrow()` which can check if an error occurs. See also the jest docs for expect.
- ☐ Does your test check if the error has the message `'Failure!'`? How can you achieve this?  
*Hint:* there is something about that in the docs

## Async Tests

To write asynchronous tests pass an async function to `test()` or `it()`. See below for an example:

```
test('my first async test', async () => {  
  const result = await somethingThatNeedsTimeAndReturnsAPromise();  
  expect(result).toBe(true);  
});
```

- ☐ Test the `wait` function from `TestMe.js` to make sure it resolves to `'done'` when being called with a time of `1000`.
  - ☐ How long does this test run?  
*Hint:* You can run just this test using: `npm run test -- --runTestsByPath ./src/utils/__test__/TestMe.test.js`
  - ☐ What happens if you call the `wait` function with a time of `10000`?
- ☐ Have a look at the jest documentation about timer mocks. Can you find a way to use fake timers to not have to actually wait in the test?
- ☐ *Bonus:* Can you use `jest.advanceTimersByTime()` to make sure the `wait` function waits for exactly the time it is given?

## Test Coverage

- ☐ Run the command `npm run test:coverage` and have a look at the results that are printed. What are they for?
- ☐ Skip a test and rerun the command. Can you notice differences to the previous result?

*Hint:* You can skip a test by changing the `test` or `it` to `test.skip` or `it.skip`.

☐ Can you reach 100% coverage of the `TestMe.js` file?