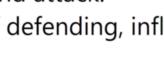
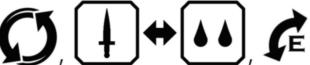
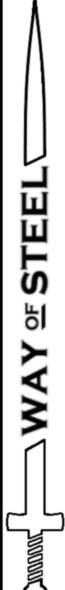
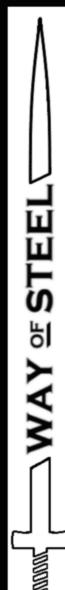
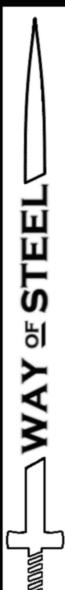
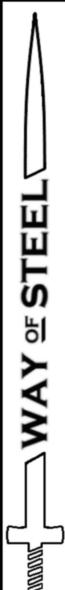
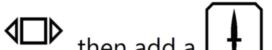
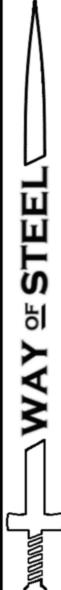
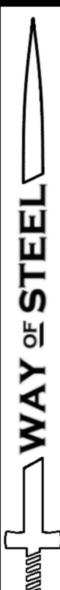
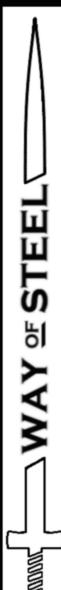
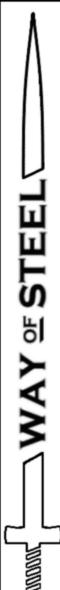
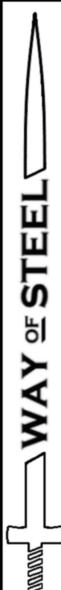
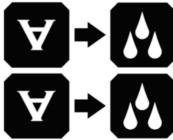
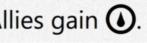
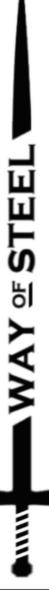
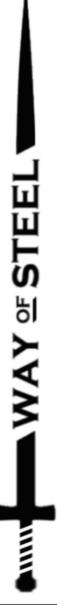


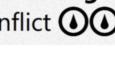
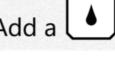
	<h3>Backstep</h3> <p> End attack, then .</p> <p>Agile Ready Arcana.</p> <p>"Troll toll?" No thanks. We'll take our chances caulking the wagon.</p> <p></p>	<h3>Bait</h3> <p> End attack. Then, if you have Threat, make a Snap attack.</p> <p>Perceptive </p> <p>Give 'em plenty of line at first. Then, drag 'em aboard and club 'em til they accept their fate. Works for fish, too.</p> <p></p>	<h3>Bread and Butter</h3> <p> </p> <p>Perceptive </p> <p>Violence only baguettes violence.</p> <p></p>
	<h3>Close Shave</h3> <p> Agile Add a .</p> <p>Attempted murder? Preposterous! At most, my client is guilty of some non-consensual barbering.</p> <p></p>	<h3>Deflect</h3> <p> End attack.  OR </p> <p>Agile </p> <p>It's an open secret WoS dice don't roll true. But you won't hear that from the mainstream town cryers.</p> <p></p>	<h3>Denouement</h3> <p> End attack. If defending, inflict .</p> <p>Perceptive Inflict .</p> <p>"I haven't seen an ending that sloppy and rushed since—" "YES, WE WERE ALL THERE, IT WAS VERY POPULAR."</p> <p></p>
	<h3>Divert</h3> <p> Perceptive End attack. </p> <p>A simple "hey, over here!" would have sufficed. The fake mustache and glasses was kind of overkill.</p> <p></p>	<h3>Flash of Steel</h3> <p> Inflict .</p> <p>Agile Ready a Weapon.</p> <p>"The wrist bone's connected to the hand bone," hummed the surgeon. "The hand bone used to be connected to the, finger bone."</p> <p></p>	<h3>Get Low</h3> <p> Exhaust Arcana.</p> <p>Agile Inflict .</p> <p>From the ramparts, to the halls, 'til blood runs down these walls, 'til all these traitors crawl.</p> <p></p>

 WAY OF STEEL	<h3>If I May</h3> <p>Add or remove a .</p> <p>Perceptive</p> <p></p> <p><i>My Sword of Passive Aggression gives +5 vs retail workers.</i></p> <p> :  → </p>	 WAY OF STEEL <h3>Needle</h3> <p> → </p> <p>Inflict . (Requires Threat.)</p> <p>Agile</p> <p>Add .</p> <p><i>You may notice a slight prick. But you learn to ignore the gnomes.</i></p> <p> :  → </p>	 WAY OF STEEL <h3>On Your Toes</h3> <p> ,  ↔ </p> <p>Ready Arcana.</p> <p>Agile</p> <p></p> <p><i>Everyone likes flashy swordplay. Only fans appreciate footwork.</i></p> <p> :  → </p>
 WAY OF STEEL	<h3>Pirouette</h3> <p> (Remain adjacent.)</p> <p> → </p> <p>Agile</p> <p></p> <p><i>I haven't seen a big man move like that since "Reptar On Ice".</i></p> <p> :  → </p>	 WAY OF STEEL <h3>Pounce</h3> <p> (Remain adjacent.)</p> <p> → </p> <p>Agile</p> <p>Add a .</p> <p><i>Quite a feat to be synonomous with grace, whilst shitting in a box.</i></p> <p> :  → </p>	 WAY OF STEEL <h3>Retraction</h3> <p> → </p> <p>If attacking, Ready a Weapon.</p> <p>Agile</p> <p>If defending, Ready a Weapon.</p> <p><i>We deeply apologize for the typographical error about stalactites "going down on miners."</i></p> <p> :  → </p>
 WAY OF STEEL	<h3>School of the Panther</h3> <p> , then add .</p> <p>(Must remain adjacent.)</p> <p>Perceptive</p> <p>Draw .</p> <p><i>I'd teach you the secrets of the Panther, but I'd have to kill you. And I wouldn't be able to kill you, because you'd know the secrets of the Panther.</i></p> <p> :  → </p>	 WAY OF STEEL <h3>Scramble</h3> <p> </p> <p>End attack, then .</p> <p>Agile</p> <p></p> <p><i>The egg factory ain't a bad gig. But I admit, when I saw "\$13/hr to sex chicks", I pictured something a bit different.</i></p> <p> :  → </p>	 WAY OF STEEL <h3>Shuffle</h3> <p> ↔ </p> <p>Ready Arcana.</p> <p>Agile</p> <p></p> <p><i>Float like a spectre, Bob like a wraith; Stay on your toes, And keep your ass safe.</i></p> <p> :  → </p>

	<h3>Sidestep</h3> <p> , then add a .</p> <p>If attacker does not have Threat, this attack misses.</p> <p>Agile </p> <p><i>"I guess we're just ignoring the 800 pound ogre in the room?" "Hat rack?" "Bean bag!" "Giant Costco teddy bear."</i></p> <p> :  → </p>	 <h3>Slip</h3> <p> (Remain adjacent.)</p> <p> → </p> <p>Perceptive </p> <p><i>Clean up this blood, and for Baal's sake, put in a handrail. We're trying to bring about oblivion, not get sued into it.</i></p> <p> :  → </p>	 <h3>Sparks Fly</h3> <p></p> <p>Agile </p> <p><i>I had to mace this creep on the subway last week. Yep, d8 damage... plus strength mods!</i></p> <p> :  → </p>
	<h3>Stretch</h3> <p></p> <p>End attack, then .</p> <p>Agile Ready Arcana.</p> <p><i>"More Money Than Sense" Tier backers will receive the wrought iron WoS rulebook.</i></p> <p> :  → </p>	 <h3>Sure Hand</h3> <p></p> <p>Agile </p> <p><i>"Look, Billy." The man leaned weary on his shovel. "You're my brother, and Tells take care of their own. But this archery thing ain't workin'."</i></p> <p> :  → </p>	 <h3>Swashbuckle</h3> <p></p> <p>Ready Arcana.</p> <p>Agile </p> <p><i>Presumably, it's the thing that keeps your swashbutt in your swashpants.</i></p> <p> :  → </p>
	<h3>Sweep</h3> <p></p> <p>(Must remain adjacent.)</p> <p>Agile </p> <p><i>I always dreamed a dashing rogue would sweep me off my feet. But in the fantasy, they were still attached to my legs.</i></p> <p> :  → </p>	 <h3>Twinkle-Toes</h3> <p> (Remain adjacent.)</p> <p></p> <p>Agile Ready Arcana.</p> <p><i>We don't serve orcs at this salon, but there's a sawmill down the way.</i></p> <p> :  → </p>	 <h3>Unhand Me!</h3> <p></p> <p>Inflict .</p> <p>Perceptive End attack. </p> <p><i>This jacket is worth far more than your dirty, calloused paw ever was.</i></p> <p> :  → </p>

 WAY OF STEEL	<h3>All In</h3> <p> </p> <p>Exhaust Arcana and Weapons.</p> <p>Strong </p> <p><i>One of us is going to regret this.</i></p> <p></p>	<h3>Backhand</h3> <p></p> <p>Strong Add a .</p> <p>[Tennis grunting intensifies.]</p> <p></p>	<h3>Based</h3> <p></p> <p>(Does not require Threat.)</p> <p>Ready Arcana.</p> <p>Tough Inflict .</p> <p><i>All your flank are belong to us. You have no chance to survive make your time.</i></p> <p></p>
 WAY OF STEEL	<h3>Bellow</h3> <p></p> <p>(Does not require Threat.)</p> <p>Tough Allies gain .</p> <p><i>"BWAHAHAHA! Mordak like sneaky gnome motto! Destruction IS best part of valor!"</i></p> <p></p>	<h3>Brawl</h3> <p></p> <p>(Remain adjacent.)</p> <p>Tough Inflict .</p> <p><i>"You came here for a fight, but *I* came here for a war." "Sir, this is a Wendy's. I can offer you a complimentary Junior Frosty, but then I need you to leave."</i></p> <p></p>	<h3>Break</h3> <p></p> <p>End attack.  </p> <p>Perceptive Ready a Weapon.</p> <p><i>Is something wrong? Are we ok? The silence; the late nights at work; the vials of poison; the errant hatchet throws?</i></p> <p></p>
 WAY OF STEEL	<h3>Brick Shithouse</h3> <p></p> <p>(Does not require Threat.)</p> <p>If defending, repeat this effect.</p> <p>Tough Inflict .</p> <p><i>I'll huff, and I'll puff, and I'll- Oh, dear god that's foul! Forget it; keep the damn house.</i></p> <p></p>	<h3>Bully</h3> <p></p> <p>Remove .</p> <p>Inflict damage equal to the blood drops removed.</p> <p>Tough After attack, .</p> <p><i>Stop Shifting yourself! Stop Shifting yourself! I'm not touching you!</i></p> <p></p>	<h3>Clash</h3> <p></p> <p>Ready a Weapon. (Requires Threat.)</p> <p>Strong Inflict .</p> <p><i>"So there we are: hilt to hilt, sweat rollin' off me brow..." "Oy, Freddie, sounds like that latrine was mighty crowded!"</i></p> <p></p>

 WAY OF STEEL	<h3>Crank</h3> <p> </p> <p>Inflict  OR .</p> <p>Strong  (Remain adjacent.)</p> <p>Look at those forearms! I'll bet he can raise a mean drawbridge.</p> <p> :  → </p>	 WAY OF STEEL <h3>Cry Havoc</h3> <p>Add or remove a .</p> <p>(Does not require Threat.)</p> <p>Tough All enemies lose .</p> <p>Unleash the dogs of war! Not the labradors, though. They'll sell us out for sausages.</p> <p> :  → </p>	 WAY OF STEEL <h3>Eat Crow</h3> <p> ↔   ↔ </p> <p>Tough Gain .</p> <p>Does his Majesty know why ravens doth not fly commercial? Nay! 'Tis because they doth allow but one piece of... CARRION!</p> <p> :  → </p>
 WAY OF STEEL	<h3>Elbow Grease</h3> <p> :  ↔ </p> <p>Strong  ↔ </p> <p>Ohh, GREASE! Forgive me, Sire! I'll have the birds removed at once! Oh, mind your step, Sire!</p> <p> :  → </p>	 WAY OF STEEL <h3>Elbow Room</h3> <p>End attack.</p> <p>Inflict . </p> <p>Tough Inflict .</p> <p>I'm prepared to die for this armrest. Are you?</p> <p> :  → </p>	 WAY OF STEEL <h3>Forced Opening</h3> <p>Add or remove a .</p> <p>Attacker receives .</p> <p>Tough Negate Wound.</p> <p>"Good day! Have you heard about our Lord and Savior?" "Good day! Have you heard about my moat and crocodiles?"</p> <p> :  → </p>
 WAY OF STEEL	<h3>Grounded</h3> <p> :  → </p> <p>Ready Arcana.</p> <p>Tough Ready Off-Hand.</p> <p>You're about as useful as a halberd in a hurricane.</p> <p> :  → </p>	 WAY OF STEEL <h3>Hammer Meets Anvil</h3> <p> :  → </p> <p>(Does not require Threat.)</p> <p>Inflict .</p> <p>Tough </p> <p>Register at ArcanaersOnly.com, and get ready to say "Be steel my heart!"</p> <p> :  → </p>	 WAY OF STEEL <h3>Head to Head</h3> <p> :  → </p> <p>Inflict .</p> <p>Strong End attack. </p> <p>Currently, the challenger is leading by a score of 3 teeth to 2.</p> <p> :  → </p>

 WAY OF STEEL	<h3>Jammed Up</h3> <p> :  → </p> <p>Inflict . (Requires Threat.)</p> <p>Strong Ready a Weapon.</p> <p><i>I can't do a refund on the gauntlet, but how about 50% off a hand-and-a-half sword?</i></p> <p> :  → </p>	 WAY OF STEEL <h3>Meat & Potatoes</h3> <p> →   → </p> <p>Strong Add a .</p> <p><i>Fun fact: The Gnoll word for "gnome" translates to "juice box".</i></p> <p> :  → </p>	 WAY OF STEEL <h3>Naked Aggression</h3> <p>Add .</p> <p>Attacker receives .</p> <p>Strong  → </p> <p><i>My Berserkers won't budge on mental health co-pays? Fine. Exile the last in-network shaman to the Wastes.</i></p> <p> :  → </p>
 WAY OF STEEL	<h3>Smother</h3> <p> →   → </p> <p>End attack.</p> <p>Strong Inflict .</p> <p><i>We need a permanent solution to the ogre problem. Our kitten budget is getting out of control.</i></p> <p> :  → </p>	 WAY OF STEEL <h3>Stagger</h3> <p>Remove a .</p> <p>Defender loses next attack (GM) or next Ready (Hero).</p> <p>Strong Inflict .</p> <p><i>What's staggering is that this human beef castle is still standing.</i></p> <p> :  → </p>	 WAY OF STEEL <h3>Steamroll</h3> <p>Add a . End attack.</p> <p> </p> <p>Strong  </p> <p><i>"Why Thomas, that's an interesting new paint job," Topham Hatt said nervously. "What's that say on your smokestack? 'Pain Train'?"</i></p> <p> :  → </p>
 WAY OF STEEL	<h3>Stumped</h3> <p> :  → </p> <p>Inflict . (Requires Threat.)</p> <p>Strong </p> <p><i>Put your right hand in, pull your right wrist out, do the hokey-pokey and spray blood all about!</i></p> <p> :  → </p>	 WAY OF STEEL <h3>Tenderize</h3> <p> : Add  and .</p> <p>Strong Add a .</p> <p><i>Dwarf like London Broil- cut across grain, then maybe not so tough.</i></p> <p> :  → </p>	 WAY OF STEEL <h3>Twist</h3> <p> ,  </p> <p>Strong Inflict .</p> <p><i>Ed.- Rename "The Flip", by less-notoriously-litigious crooner Beefy Backgammon.</i></p> <p> :  → </p>