



**Exam:** Object-Oriented Programming

**Academic Year:** 2023 / 2024

**Domain / Field / Specialty:** Math & Info / Computer Science / ISIL

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### Part I: Questions

1. What is the difference between an object and a class in OOP?
2. What does encapsulation achieve in OOP?
3. What is the significance of the **final** keyword in Java?
4. What is the primary purpose of a constructor in a class?
5. Can a Java class have multiple constructors?
6. Describe a scenario where the **this** keyword is necessary in a constructor or method. Provide a code example

### Part II: Practical

Design and implement an object-oriented program to automate the management of a library system that includes books and members.

- 1) Person Class :
  - Attributes: Name, firstName , age
  - Method: display(): Prints the name, first name, and age.
- 2) Member Class (inherits from Person)
  - Attribute: memberNumber
  - Method: display()
- 3) Author Class (inherits from Person) :
  - Attribute: authorNumber
  - Method: display()
- 4) Book Class :
  - Attributes: ISBN, title, authors
  - Method: display()
- 5) Library Class :  
Main Method:
  - Instantiate a Member.
  - Instantiate a Book with two Authors.
  - Display the details of the Member, Authors and the Book.



Exam correction

**Part I: Questions**

1. What is the difference between an object and a class in OOP? **// 1.5M**

Feature	Class	Object
<b>Definition</b>	<b>Blueprint</b> or template for creating objects	<b>Instance</b> of a class
<b>Structure</b>	Contains fields (attributes) and methods (functions)	Contains actual values for attributes defined by its class
<b>Usage</b>	Encapsulates data and functionalities; allows code reuse and modular design	Interacts with data and methods defined in the class
<b>Memory Allocation</b>	Does not allocate memory for data	Allocates memory to hold actual data
<b>Reusability</b>	Can be reused to create multiple objects	Each object is a unique instance

2. What does encapsulation achieve in OOP? **//01M**

- Groups data and methods together.
- Hides data implementation details.
- Controls access to data through methods (getters/setters).
- Protects data integrity.
- Promotes modular and secure code.

3. What is the significance of the **final** keyword in Java? **//1.5M**

- Makes variables constant (e.g., final PI = 3.14159).
- Prevents methods from being overridden in subclasses.
- Makes classes final (not inheritable).

4. What is the primary purpose of a constructor in a class? **//01M**

The primary purpose of a constructor in a class is to initialize an object when it's created

5. Can a Java class have multiple constructors? **//01M**

A Java class can absolutely have multiple constructors. These constructors can have different **numbers** or **types of parameters**

6. Describe a scenario where the **this** keyword is necessary in a constructor or method. **//01M**

Provide a code example **//01M**

**this** is often necessary in **constructors** or **methods** to disambiguate between instance variables (**fields**) and **parameters** or **local variables** that have the **same name**.

```
public class Person {
    private String name;
    private int age;
    public Person(String name, int age) {
        this.name = name;
        this.age = age;
    } //.....
}
```

```
public class Person {           //0.5 M
    private String name;
    private String firstName;
    private int age;

    public Person(String name, String firstName, int age) { // 01M
        this.name = name;
        this.firstName = firstName;
        this.age = age;
    }

    public void display() {           // 0.5 M
        System.out.println("Name: " + name + ", First Name: " + firstName + ", Age: " + age);
    }
}
```

/\*\*\*\*\*\*

```
public class Member extends Person { // 0.25 M
    private String memberNumber;

    public Member(String name, String firstName, int age, String memberNumber) { // 0.5 M
        super(name, firstName, age);
        this.memberNumber = memberNumber;
    }
}
```

```
@Override
public void display() {
    super.display(); 0.25M
    System.out.println("Member Number: " + memberNumber);
}
}
```

/\*\*\*\*\*\*

**public class Author extends Person {** **// 0.25 M**

private String authorNumber;

public Author(String name, String firstName, int age, String authorNumber) {

super(name, firstName, age);

this.authorNumber = authorNumber;

}

@Override

public void display() {

super.display();

System.out.println("Author Number: " + authorNumber);

}

}

/\*\*\*\*\*\*

**public class Book {** **//0.5M**

private String ISBN;

private String title;

private Author[] authors;

public Book(String ISBN, String title, Author[] authors) { **//0.5M**

this.ISBN = ISBN;

this.title = title;

this.authors = authors;

}

public void display() {

System.out.println("ISBN: " + ISBN + ", Title: " + title);

System.out.println("Authors:");

for (Author author : authors) {

author.display();

}

}

}

```

public class Library {
    public static void main(String[] args) {

        // Instantiate a Member
        Member member = new Member("Smith", "John", 25, "M001");

        // Instantiate
        Author author1 = new Author("Doe", "Jane", 45, "A001");
        Author author2 = new Author("Brown", "Emily", 38, "A002");

        // Instantiate a Book with two Authors
        Book book = new Book("1234567890", "OOP in Java", new Author[]{author1, author2});

        // Display the details of the Member, Authors, and the Book
        System.out.println("Member Details:");
        member.display();
        System.out.println("\nBook Details:");
        book.display();
    }
}

```

**//.25 Text Formatting**