Hamdan Javeed

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Technical Skills

Languages — Objective-C, Java, C, C++, Python, Javascript

Markup — HTML, CSS, JSON, LATEX

Web — GitHub, GitHub API

Tools — Git, Eclipse, XCode, Brackets

Techincal Experience

Web Developer

October 2013 - Present

University of Waterloo Alternative Fuels Team, uwaft.com.

- Designed and developed a website for the team.
- Used HTML and CSS.

Personal **Projects**

Timer for Rubik's Cube

December 2013 - Present

- An iOS app that tracks 3x3 Rubik's Cube solves.
- Utilizes the MVC architecture, as well as many iOS frameworks.

Snippets

November 2013 - Present

- An extension for the open source code editor Brackets.
- Allows users to insert snippets of code.

Personal Website

August 2013 - Present

• My website, coded from scratch in HTML, CSS and Javascript (uses JQuery).

September 2013

• A Google Chrome extension that blocks distracting websites.

Recreation of Terraria

December 2011 - January 2012

- A recreation of Re-Logic's game Terraria.
- Implemented terrain/cave generation and enemy artificial intelligence.

Hackathons

• Y-Hack

November 2013

• SE Hack Day

November 2013

• UofT Hacks

September 2013

Independent Coursework

CS 193P: iOS 6 Developing Apps for iPhone and iPad

Winter 2013

- A Stanford University course focused on building applications using the iOS 6 SDK
- Developed Set, a card game and an app that fetches the latest photos off Flikr.

CS 193P: iOS 5 iPad and iPhone App Development

Fall 2011

- A Stanford University course focused on building applications using the iOS 5 SDK.
- Developed a graphing calculator.

Education

Candidate for Bachelor of Software Engineering 2013 - 2018 (expected)

University of Waterloo, Waterloo, Ontario