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Helm — Flow Control

Helm "flow control" using if/else, with and range



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Helm's template language provides the following control structures:

<u>If/else</u> — for creating conditional blocks<u>with</u> — to specify a scope

range — which provides a "for each"-style loop

In this article, we will discuss **helm flow control** along with various examples.

If/else

We can control the flow of the helm chart using the **If/else** statement just like any other programming language.

```
{{ if PIPELINE }}
  # Do something
{{ else if OTHER PIPELINE }}
  # Do something else
{{ else }}
  # Default case
{{ end }}
```

A pipeline will be evaluated as *false* if the value is:

```
a boolean false
a numeric zero
an empty string
a nil (empty or null)
an empty collection (map, slice, tuple, dict, array)
```

Now, Let's see how we can use if/else in a helm template.

Suppose, we have values.yaml file with the following entries:

```
1  # values.yaml
2  configMap:
3  data:
4  mode: dark
5  env: test
6

values.yaml hosted with ♥ by GitHub
 view raw
```

And now we will create a **configmap.yaml** template file, where we will use **if/else** for decision-making purposes:

```
apiVersion: v1
 2
    kind: ConfigMap
    metadata:
4
    name: {{ .Release.Name }}-configmap
5
     {{ if .Values.configMap.data.darkMode }} # boolean check
6
7
      mode: dark
     {{ else }}
      mode: light
9
      {{ end }}
10
      {{ if eq .Values.configMap.data.env "prod" }} # string check
11
      env: prod
12
      {{ else if eq .Values.configMap.data.env "dev" }}
13
      env: dev
14
      {{ else }}
15
      env: test
16
17
      {{ end }}
18
configmap.yamI hosted with ♥ by GitHub
                                                                                  view raw
```

Generate the template using the **helm template** command:

```
>> helm template ~/webserver
---
# Source: webserver/templates/configmap.yaml
apiVersion: v1
kind: ConfigMap
metadata:
   name: release-name-configmap
data:

mode: light
env: test
```

Controlling Whitespace

In the above demonstration, we can see there are some **blank lines/spaces**. To remove any leading spaces we can use a dash {{- before the **if/else** statement.

```
apiVersion: v1
    kind: ConfigMap
    metadata:
4
     name: {{ .Release.Name }}-configmap
5
6
     {{- if .Values.configMap.data.darkMode }}
                                                          # boolean check
7
     mode: dark
     {{- else }}
8
9
      mode: light
      {{- end }}
10
      {{- if eq .Values.configMap.data.env "prod" }} # string check
11
      env: prod
12
      {{- else if eq .Values.configMap.data.env "dev" }}
13
      env: dev
14
      {{- else }}
15
16
      env: test
      {{- end }}
17
18
configmap.yamI hosted with ♥ by GitHub
                                                                                    view raw
```

```
>> helm template ~/webserver
---
# Source: webserver/templates/configmap.yaml
apiVersion: v1
kind: ConfigMap
metadata:
   name: release-name-configmap
data:
   mode: light
   env: test
```

In the previous demonstration, we used "eq" function along with the if statement. We can use other logical and flow control functions as per needs. There is a collection of <u>logic and flow control functions</u> available.

Let's try to use and function along with the if statement; For that, we will add a few more entries to the values.yaml file:

```
1  # values.yaml
2
3  configMap:
4   data:
5   darkMode: true
6   os: mac
7   env: test
8

values.yaml hosted with ♥ by GitHub
  view raw
```

What we want to achieve is, If darkMode: true and os: mac defined in values.yaml file, then our configmap.yaml template file will print mode: dark otherwise mode: light will be printed.

We have to modify the **configmap.yaml** template file accordingly to achieve the above-mentioned goal:

```
# configmap.yaml
 2
 3
    apiVersion: v1
4
    kind: ConfigMap
5
    metadata:
     name: {{ .Release.Name }}-configmap
7
     {{- if and (.Values.configMap.data.darkMode) ( eq .Values.configMap.data.os "mac")
    }}
     mode: dark
9
      {{- else }}
10
     mode: light
11
12
      {{- end }}
      {{- if eq .Values.configMap.data.env "prod" }}
13
      env: prod
14
      {{- else if eq .Values.configMap.data.env "dev" }}
15
      env: dev
16
17
      {{- else }}
      env: test
18
       {{- end }}
19
configmap.yamI hosted with ♥ by GitHub
                                                                                     view raw
```

In the above demonstration, we have used and function to make a decision as per the requirements.

Now, generate the template to verify that the **configmap.yaml** file is functioning perfectly or not:

```
>> helm template ~/webserver/
---
# Source: webserver/templates/configmap.yaml
apiVersion: v1
kind: ConfigMap
metadata:
   name: release-name-configmap
data:
   mode: dark
   env: test
```

Modifying scope using "with"

The next control structure we will discuss is the with action. This controls variable scoping. Previously, we have seen that .values tells the template to find the objects inside the values object within the chart. Here, . means current scope. Scopes can be changed, with allows us to set the current scope to a particular object.

```
{{ with PIPELINE }}
{{- toYaml . | nindent 2 }}
{{ end }}
```

Within the with scope, . does not refer to the root objects. Inside the with object, . is used to access the scopes of the current object.

Let's see some examples for a better understanding.

Example 1:

Suppose we have values.yaml file with the following entries:

```
# values.yaml
 2
     configMap:
4
      data:
5
         env: test
 6
         platfrom:
7
          - java
          - python
8
9
           - golang
10
values.yamI hosted with ♥ by GitHub
                                                                                             view raw
```

We will create a **configmap.yaml** template, where with will be used for variable scoping:

```
1
    #configmap.yaml
 2
 3
    apiVersion: v1
    kind: ConfigMap
    metadata:
 5
     name: {{ .Release.Name }}-configmap
 6
    data:
 7
      env: {{ .Values.configMap.data.env }}
 8
       {{- with .Values.configMap.data.platfrom }}
 9
       platfrom: {{- toYaml . | nindent 2 | upper }}
10
11
       {{- end }}
12
configmap.yamI hosted with ♥ by GitHub
                                                                                      view raw
```

Now, generate the template:

```
>> helm template ~/webserver
---
# Source: webserver/templates/configmap.yaml
apiVersion: v1
kind: ConfigMap
metadata:
   name: release-name-configmap
data:
   env: test
   platfrom:
   - JAVA
```

- PYTHON
- GOLANG

Example 2:

Let's add some additional entries to the values.yaml file:

```
# values.yaml
1
2
     configMap:
       data:
5
         env: test
6
         platfrom:
7
          - java
          - python
8
          - golang
9
10
         conf:
           os: linux
11
            database: mongo
13
values.yamI hosted with ♥ by GitHub
                                                                                            view raw
```

And then we will modify our **configmap.yaml** template file. So that we can retrieve the additional data added to the **values.yaml** file:

```
# configmap.yaml
1
2
 3
    apiVersion: v1
    kind: ConfigMap
    metadata:
     name: {{    .Release.Name }}-configmap
 6
7
    data:
8
       env: {{ .Values.configMap.data.env }}
       {{- with .Values.configMap.data.platfrom }}
9
       platfrom: {{- toYaml . | nindent 2 | upper }}
10
       {{- end }}
11
12
       {{- with .Values.configMap.data.conf }}
       operating-system: {{ .os }}
13
       database-name: {{ .database }}
14
15
       {{- end }}
16
configmap.yamI hosted with ♥ by GitHub
                                                                                       view raw
```

Finally, generate the template:

As we discussed earlier, within a with block . referred to a particular object. But there may be cases where we might have a requirement to access root objects or other objects, which are not a part of the current scope. For example, if we write something like this:

```
{{- with .Values.configMap.data.conf }}
  operating-system: {{ .os }}
  database-name: {{ .database }}
  k8s-namespace: {{ .Release.Namespace }}
{{- end }}
```

Then the above code will throw an error like this:

```
Error: template: webserver/templates/configmap.yaml:14:28: executing "webserver/templates/configmap.yaml" at <.Release.Namespace>: nil pointer evaluating interface {}.Namespace
```

Because, we are referring to an object, which resides outside of the current scope.

To solve this issue we can use the \$ sign in front of the **Release** object. Because root scope is also represented by the \$ sign.

```
{{- with .Values.configMap.data.conf }}
operating-system: {{ .os }}
database-name: {{ .database }}
```

```
k8s-namespace: {{ $.Release.Namespace }}
{{- end }}
```

Now, the above code will work fine, as we added a \$ sign in front of the Release object.

Range

range is as similar to for/foreach loops, like other programming languages. In Helm's template language, the way to iterate through a collection is to use the range operator.

Suppose, we have values.yaml file with the following entries:

```
# values.yaml
   configMap:
2
3
      data:
        env: test
4
        platfrom:
5
         - java
         - python
7
         - golang
8
values.yamI hosted with ♥ by GitHub
                                                                                            view raw
```

In the **values.yaml** file we have a list of "**platform**" defined, let's create a **configmap.yaml** template file to retrieve the list using **range** operator:

```
# configmap.yaml
 2
    apiVersion: v1
    kind: ConfigMap
    metadata:
     name: {{ .Release.Name }}-configmap
6
7
     env: {{ .Values.configMap.data.env }}
8
      platfrom: |
9
      {{- range .Values.configMap.data.platfrom }}
10
       - {{ . | title | quote }}
11
       {{- end }}
12
13
configmap.yamI hosted with ♥ by GitHub
                                                                                      view raw
```

Finally, generate the template:

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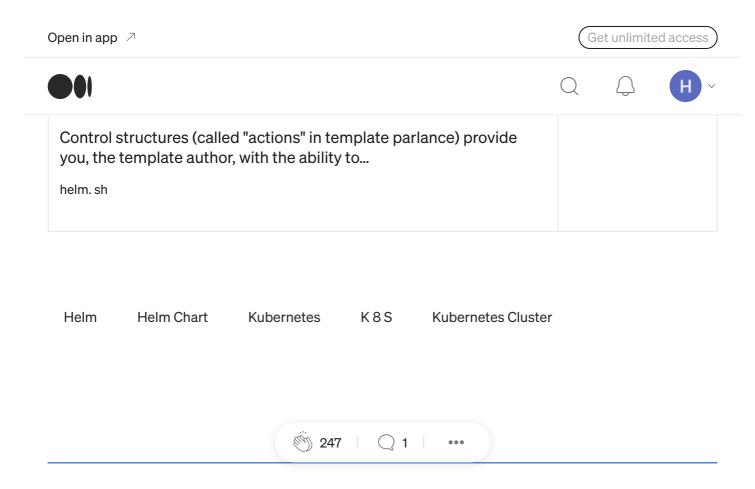
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