OGTech Summer Internship Program 2025

Hello Team,

Welcome to OGTech! We are thrilled to have you join us for our Summer Internship Program, starting **Tuesday**, **July 2**, **2025**.

Over the next month, you will work together as one team to build a real-world software project from scratch. The goal is to gain practical, hands-on experience across all areas of software development, from designing the database to building the mobile application interface.

Our project is called "NurseryLink".

Project Overview: NurseryLink

NurseryLink is a mobile application designed to improve communication between parents and nursery teachers and help track a child's daily activities.

The application has two types of users:

- Parents who can view their child's activities.
- **Teachers** who can record daily activities for children in their care.

Project Features & Data Structure

Below is a detailed explanation of each feature and the information (fields) required in the system.

1. User Authentication & Roles

The system supports secure login for both Parents and Teachers. Access to different features is based on the user role.

Data Fields:

- **UserName** (Unique Identifier)
- FullName (Full Name of the User)
- **Email** (Used for login)
- **Password** (Encrypted for security)

2. Class & Student Management

Teachers will see a list of students assigned to their class. Parents will only see their own children.

Entities and Fields:

Class:

• ClassName (e.g., "Blue Butterflies", "Sunshine Group")

Student:

- StudentCode (Unique Identifier)
- FullName (Student's full name)
- DateOfBirth

3. Daily Meals Log

Teachers can record the meals each child consumes throughout the day. Parents can view these records in real-time.

Data Fields:

- MealType (Breakfast, Lunch, Snack)
- Status (Ate All, Ate Some, Refused)
- Timestamp (Date and Time the meal was logged)

4. Toilet Visits Log

Teachers can log details of children's toilet visits during the day.

Data Fields:

- Student
- VisitType (Pee or Poo)
- Comments (Optional notes)
- **Timestamp** (Date and Time of the visit)

5. Temperature Checks

For health monitoring, teachers can record students' temperature readings.

Data Fields:

- Student
- TemperatureReading (Temperature in Celsius)
- Comments (Optional notes)
- **Timestamp** (Date and Time of the reading)

6. Parent Notifications

Parents will receive automatic notifications for important updates.

Notification Triggers:

- If a student's temperature reading is above **37.5°C** (indicating a possible fever).
- If a supply request is sent (e.g., requesting extra clothes, diapers, etc.) (Extra Feature).

Project Benefits

This project will help you:

- Understand real-world system design and database relationships.
- Practice working as part of a development team.
- Gain experience building both backend systems and mobile applications.
- Learn how to structure and document a software project.

Required Knowledge Before Starting

To successfully contribute to this project, it is recommended that each participant has basic knowledge in the following areas:

Essential Topics to Know:

- Git Basics: How to clone a project, create branches, commit changes, and push updates.
- **Object-Oriented Programming (OOP):** Understanding classes, objects, inheritance, encapsulation, and polymorphism.
- C# Fundamentals: Basic knowledge of classes, methods, variables, and working with data.
- **ASP.NET Core Basics:** General understanding of how a web API works.
- Entity Framework: Basic understanding.
- Dart Language Basics: Syntax and structures of Dart programming.
- Flutter Fundamentals: Basic understanding of widgets, layouts, and navigation in Flutter.
- **SQL Basics:** Understanding how to create tables, write basic queries (SELECT, INSERT, UPDATE), and work with relationships.

Required Software Installation

Please have the following tools and software installed on your laptops before the program begins on **July 2, 2025**:

- Visual Studio 2022 with ".NET and Web Development" workloads.
- Visual Studio Code with the official Dart and Flutter extensions.
- .NET 8 SDK.
- Flutter SDK installed according to your operating system.
- Git for version control.
- Postman for testing APIs.
- SQL Server Management Studio (SSMS) for database management.

If you face any issues during installation, please contact the team for assistance in advance.

Internship Timeline & Plan

Here is the structured plan for your internship:

Week 1: Foundations & Planning (July 2 - 10)

- Introduction to the team and project.
- Design the database structure and entity relationships.
- Setup development environment and tools.
- Understand the system features in detail.

Week 2: Backend Development (July 13 - 17)

- Build the system's core functionality:
 - User authentication.
 - o Student, Class, and Parent data management.
 - The Meals logging feature.

Week 3: Full System Integration (July 20 - 24)

- Connect the mobile application to the backend.
- Allow teachers to log in and record meals.
- Parents can view meal records.

Week 4: Final Features & Presentation (July 27 - July 31)

- Complete additional features (Toilet visits, Temperature checks).
- Implement Parent notifications.
- Conduct full testing.
- Prepare and deliver the final project presentation.

We believe this will be an exciting learning experience, and we look forward to working with all of you to bring **NurseryLink** to life.

If you have any questions, please don't hesitate to ask.

Best regards,

OGTech Team