

# Introduction to Computer Operating System



## **Objectives**

- What an operating system is.
- A brief history of operating systems.
- Goals of operating systems.
- Operating system functions.
- Type of operating systems



### What is Hardware?

 Hardware refers to the physical components of a computer system that can be touched and seen.

### Examples:

- CPU (Central Processing Unit) The brain of the computer.
- RAM (Random Access Memory) Stores data temporarily for quick access.
- Storage Devices Hard drives, SSDs.
- Input/Output Devices Keyboards, monitors, printers.

### What is Software?

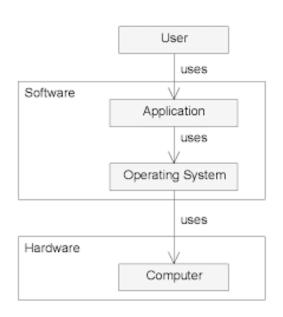
Software consists of the **programs and applications** that run on a computer and tell the hardware what to do.

### Types of Software:

- System Software Manages hardware and provides basic functions (e.g., OS).
- 2. Application Software Helps users perform tasks (e.g., MS Office, games).
- Programming Software Tools to create other software (e.g., compilers, IDEs).

### Example:

An antivirus program, a word processor, or a mobile app.





### Relationship Between Software and Hardware

- Software relies on hardware to perform tasks;
   without hardware, software cannot operate.
- Hardware requires software to be useful; without software, hardware is just an inert collection of parts.

# What is an Operating System (OS)?

- A program that acts as an intermediary between a user of a computer and the computer hardware.
- A set of programs that coordinates all activities among computer hardware resources.
- Operating system goals:
  - Execute user programs and make solving user problems easier.
  - Make the computer system convenient to use.
  - Use the computer hardware in an efficient manner.



# **Operating System history**

- Early History: The 1940s and 1950s
- Operating systems evolved through several phases
  - 1940s
    - Early computers did not include operating systems
  - 1950s
    - Executed one job at a time
    - Included technologies to smooth job-to-job transitions
    - Single-stream batch-processing systems
    - Programs and data submitted consecutively on tape



### ■ 1960s

- Still batch-processing systems
- Process multiple jobs at once
  - Multiprogramming
- One job could use processor while other jobs used peripheral devices
- Advanced operating systems developed to service multiple interactive users

### 1964

IBM announced System/360 family of computers



- The 1970s
- Primarily multimode timesharing systems
  - Supported batch processing, timesharing and real-time applications
- US Department of Defense develops TCP/IP
  - Standard communications protocol
  - Widely used in military and university settings
  - Security problems
    - Growing volumes of information passed over vulnerable communications lines.



### ■ 1980s

- Decade of personal computers and workstations
- Computing distributed to sites at which it was needed
- Personal computers proved relatively easy to learn and use
  - Graphical user interfaces (GUI)
- Transferring information between computers via networks became more economical and practical



- The 1980s (con't)
- Client/server computing model became widespread
  - Clients request various services
  - Servers perform requested services



- The 1990s
- Operating systems became increasingly user friendly
  - GUI features pioneered by Apple widely used and improved
  - "Plug-and-play" capabilities built into operating systems
    - Enable users to add and remove hardware components dynamically
    - No need to manually reconfigure operating system



- 2000 and Beyond
- Middleware
  - Links two separate applications
    - Often over a network and between incompatible machines
  - Particularly important for Web services
    - Simplifies communication across multiple architectures
- Web services
  - Encompass set of related standards
  - Ready-to-use pieces of software on the Internet
- Cloud Computing



### What are the main functions of an operating system?

- Start up the computer
- Administrator security
- Control network
- Access the web
- Monitor performance and provide housekeeping services
- Schedule jobs and configure devices
- Manage memory
- manage programs
- Provide user interface



## Where is the operating system located?

- Operating System resides on ROM chip in handhelds devices like PDA, Mobile Phone.
- Operating System resides on hard disk in most computer cases.



- What is booting?
  - a process of starting or restarting a computer.

### **Cold Boot**

Process of turning on a computer after it has been powered off completely.

### Warm boot

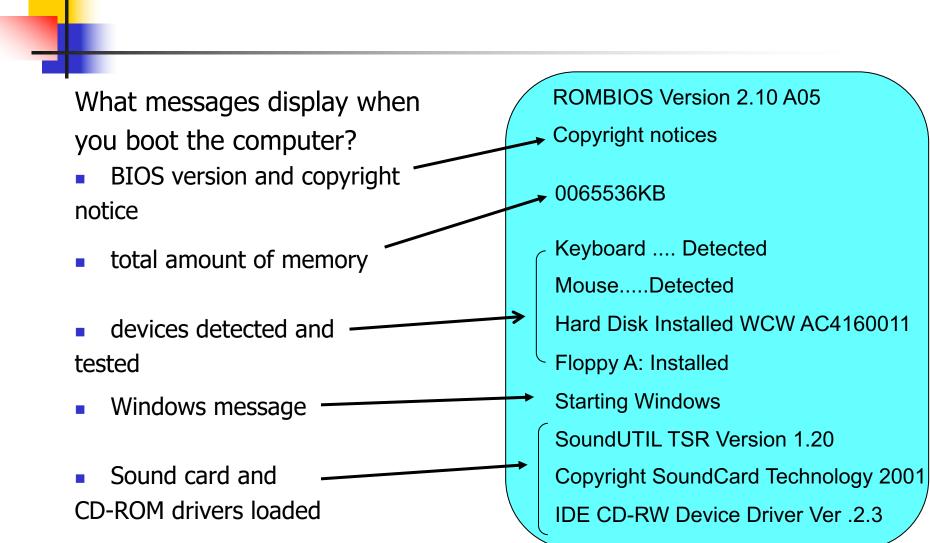
Process of restarting a computer that is already powered on.

# Booting

| Aspect       | Cold Boot                               | Warm Boot                       |
|--------------|---|---------------------------------|
| Power State  | Fully powers off, then back on          | Remains powered on              |
| System Reset | Complete hardware reset                 | Partial reset (software level)  |
| Speed        | Slower (full initialization)            | Faster (partial initialization) |
| Common Usage | First start of the day, hardware issues | Software updates, minor resets  |
| Example      | Turning on a powered-<br>off computer   | Clicking "Restart" in the OS    |



- How does a personal computer booting up?
- Step 1
  - 1. Power supply sends signal to components in system unit
  - 2. The processor accessed BIOS to start computer





- Step 3
  - BIOS checks components such as mouse, keyboard connectors and expansion cards



- Step 4
  - Results of Power-On Self-Test (POST) are compared to data in the CMOS chip



- Step 5
  - BIOS looks for system files in different drives (A, C, D,...) and then...
  - Drive that contains operating system is called boot drive.

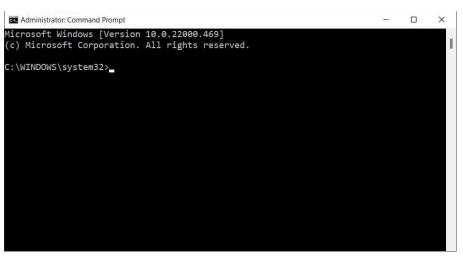


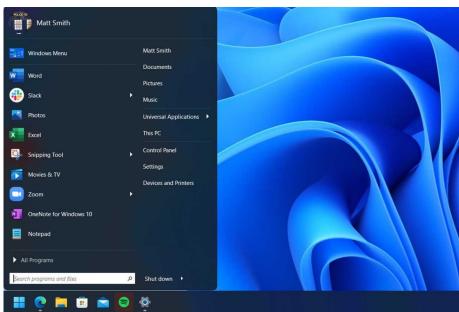
- Step 6
  - Boot program loads kernel of operating system into RAM from boot drive
  - Operating system in memory takes control of computer

- Step 7
- operating system loads
   configuration information and displays desktop on screen
  - operating system executesprograms in startup folder

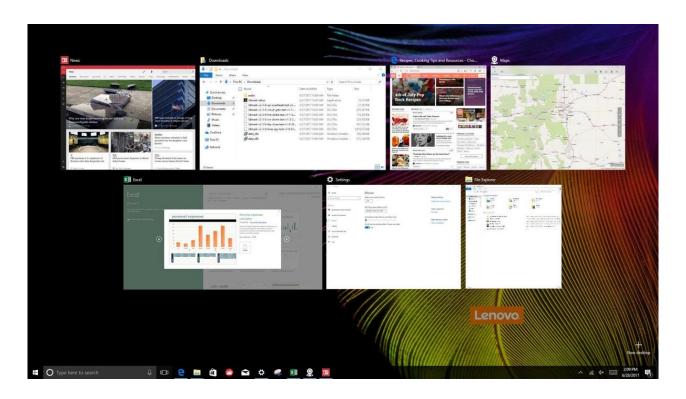


- What is a user interface?
- controls how you enter data and instructions and how information displays on screen.





- What is Multitasking?
  - allows a single user to work on two or more applications that reside in memory at same time.



What are other program management features of OS?

### Multiuser

Operating System enables two or more users to run a program simultaneously

### Multiprocessing

Operating System can support two or more processors running programs at same time

### **Fault-Tolerant**

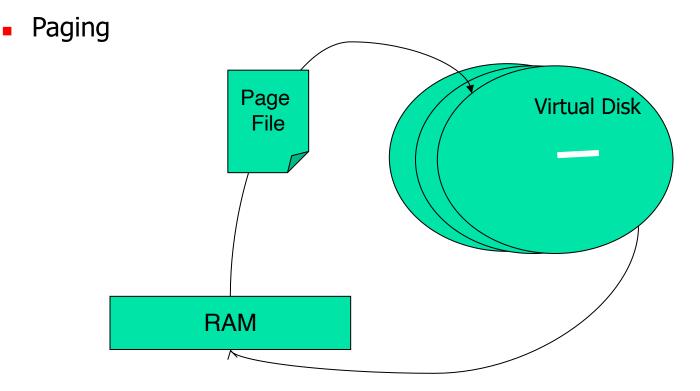
Continues to operate even if one of its components fails



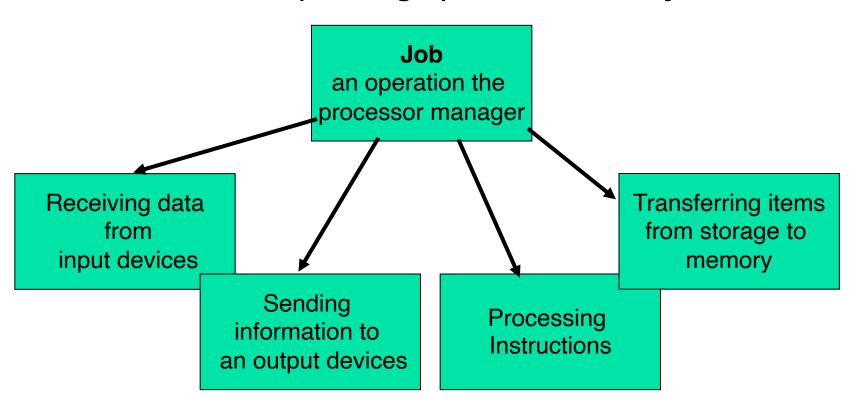
- What is Memory management?
  - Optimizes the use of random access memory (RAM)
  - allocates or resigns, data and instructions to area of memory while they are being processed
  - monitors contents of memory
  - clears items from memory when processor no longer requires them



- What is virtual memory (VM) management?
  - Operating system allocates portion of hard disk to function like RAM

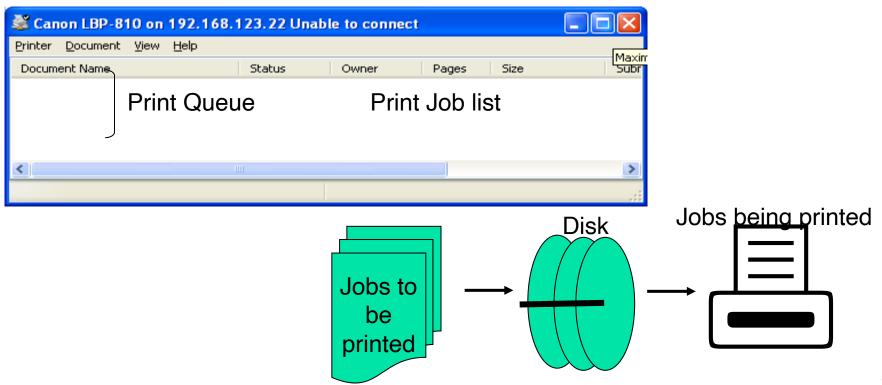


How does an operating system schedule jobs?

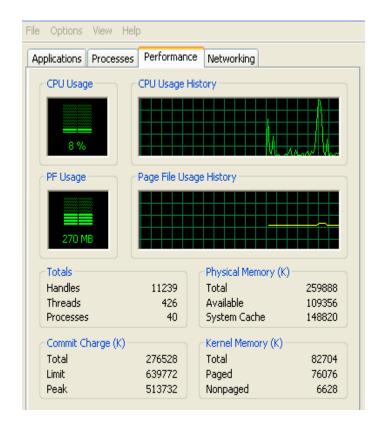




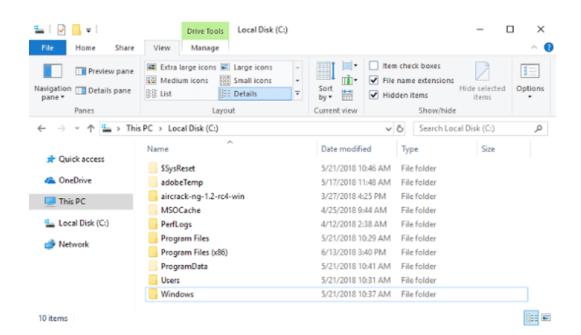
- What is spooling?
- Print jobs sent to buffer instead of directly to printer, where print jobs wait their turn



- How does an operating system monitor performance?
  - Provides a program called performance monitor, that assesses and reports information about various system resources and devices.



- How does an operating system manage files?
  - Includes a program called file manager, such as Windows Explorer.
  - Commands Copy, Rename, Delete, move ...





# File System

 A file system is a method and data structure that the operating system uses to organize, store, retrieve, and manage files on storage devices.

### Purpose:

- To provide a structured way to store data.
- To enable easy access and retrieval of files.
- To manage the storage efficiently and securely.
- Examples: NTFS, FAT32, ext4, APFS.



### Basic Components of a File System

- 1. **Files:** Units of data storage with a name and extension, containing text, programs, media, etc.
- Directories (Folders): Containers for organizing files, can contain subdirectories.
- **Partitions:** Segments of a storage device that a file system can use.
- Metadata: Information about files (size, type, permissions, timestamps)



# File System Structure

### Directory Structure:

- Organizes files and folders in a hierarchical structure (tree-like).
- Each folder can contain files and subfolders, starting from a root directory.

### File Allocation Table (FAT):

 A table that maps out which parts of the disk hold data for each file.

### Inodes (Index Nodes):

 Used in UNIX/Linux file systems, inodes store metadata and point to data blocks.



# Types of File Systems

### Disk-Based File Systems:

- Examples: NTFS, FAT32, ext4, APFS.
- Used in traditional hard drives and SSDs.

### Network File Systems:

- Examples: NFS, SMB/CIFS.
- Allows files to be accessed over a network.

### Flash-Based File Systems:

- Examples: exFAT (for flash drives), F2FS.
- Optimized for flash storage (USB drives, SD cards).

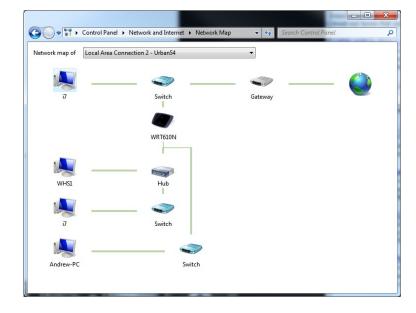


# Key File System Operation

- Creating and Deleting Files: Allocating and freeing up space on storage.
- Reading and Writing: Accessing file contents, modifying, and saving changes.
- File Organization: Moving, renaming, copying files.
- Permissions Management: Defining who can read, write, or execute files.
- Metadata Handling: Keeping track of file information, such as timestamps and access history.



- What are functions of operating system on network?
  - Establish network connection
  - Controlling network traffic
  - Closing network connection





# Type of Operating System

- Desktop Operating System

   a program control activities in standalone computer.
- Network Operating System

   a program control activities both on local computer and other computer on network.



# **Operating System Goals**

Users expect certain properties of operating systems

- Efficiency
- Robustness
- Scalability
- Extensibility
- Portability
- Security
- Protection
- Interactivity
- Usability



- Today's operating systems tend to be complex
  - Provide many services
  - Support variety of hardware and software
  - Operating system architectures help manage this complexity