

HAMED SHAHIDI

Self-motivated Responsible Team player Fast learner

SOFTWARE/MOBILE DEVELOPER

Currently looking for Junior or Internship position in mobile, software or web development

Bachelor of engineering IT student in Metropolia UAS 2017 - Present

Study subjects:
Object-Oriented programming
Data-communication
Web Technology
Basic Android development
Advanced Android develop.
Databases
Web Based Mobile App
Mobile App Development
UI & UX Design



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PROJECTS

A.Art: Augmented Reality Exhibition Android mobile App

School project. A mobile application for presenting/viewing digital 3D art in an AR space. Users can select and view different models set to each expo location. Using Java, Kotlin, Sceneform, ARCore Cloud Anchors, Google Map API and Android Studio.

Github: https://github.com/hamedshahidi/A.Art

Teamwork 2019

Headlight: Course/Study Path Finder IOS mobile App

School project. An IOS mobile application that finds suitable course path based on user's previous skills for a selected career working with a defined algorithm. After selecting current skills and goal career, user receives personalized course path with detailed course info and can follow own study progress. Using **Swift** and **XCode**.

Gitlab: https://gitlab.com/ischoolmusical/headlight

Teamwork 2019

Workoo: Freelancer Web-based mobile App

School project. An application that connects freelancers and job owners. Users can find jobs suitable to their skills or look for a freelancer to hire. Using **TypeScript**, **Angular**, **Ionic framework**, **Google Map API**, **Metropolia's wbma-serve-node**.

Github: https://github.com/zerihund/Workoo-Freelancer

Teamwork 2019

Meme-me: Media Sharing/Rating Web App

School project. Meme-me is a fun media sharing web application. Users can upload and share memes to own gallery an also can view memes shared by others and rate them by swiping left or right. Using **Node JS**, **Express**, **HTML**, **CSS**, **MySQL** and **JavaScript**.

Github: https://github.com/hamedshahidi/Meme-me

Teamwork 2018

Fingertip Messenger: Chat Server-Client Android App

School project. In the front-end Fingertip messenger is an android chat application which uses a common server in the back-end for transmitting messages between clients. Using Kotlin (applied OOP), Android Studio, Network basics with TCP and Wireless IP traffic.

Github: https://github.com/hamedshahidi/Fingertip-messenger

Individual 2018

■ JES Palvelut: Enterprise Management System & Website

Client project. Accounting and management system utilities for JES Kotipalvelut Oy startup company facilitating tasks such as recruitment process, receiving and analyzing employees daily reports, salary calculation, client billing, reservation management and profit calculation. Using **JavaScript, Google sheets** and **Excel**.

Github: https://github.com/hamedshahidi/jeskotipalvelut

Individual 2017

SKILLS & STRENGTHS

Kotlin / Java / JavaScript

Android Studio

Scrum / CICD

HTML / CSS / ES6

Node.js

TypeScript / Angular

Swift / XCode

SOLite Database

C / C# / Unity

LANGUAGES

Finnish English Turkish Persian(Native)

ACTIVITIES & INTERESTS











