



HAMED SHAHIDI

Self-motivated
Responsible
Team player
Fast learner

SOFTWARE/MOBILE DEVELOPER

Currently looking for Junior or Internship position in mobile, software or web development

Bachelor of engineering
IT student in Metropolia UAS
2017 - Present

Study subjects:
Object-Oriented programming
Data-communication
Web Technology
Basic Android development
Advanced Android develop.
Databases
Web Based Mobile App
Mobile App Development
UI & UX Design

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Helsinki, Finland

PROJECTS

- A.Art: Augmented Reality Exhibition Android mobile App**
School project. A mobile application for presenting/viewing digital 3D art in an AR space. Users can select and view different models set to each expo location. Using **Java, Kotlin, Sceneform, ARCore Cloud Anchors, Google Map API** and **Android Studio**.
Github: <https://github.com/hamedshahidi/A.Art> *Teamwork 2019*
- Headlight: Course/Study Path Finder IOS mobile App**
School project. An IOS mobile application that finds suitable course path based on user's previous skills for a selected career working with a defined algorithm. After selecting current skills and goal career, user receives personalized course path with detailed course info and can follow own study progress. Using **Swift** and **XCode**.
Gitlab: <https://gitlab.com/ischoolmusical/headlight> *Teamwork 2019*
- Workoo: Freelancer Web-based mobile App**
School project. An application that connects freelancers and job owners. Users can find jobs suitable to their skills or look for a freelancer to hire. Using **TypeScript, Angular, Ionic framework, Google Map API, Metropolia's wbma-serve-node**.
Github: <https://github.com/zerihund/Workoo-Freelancer> *Teamwork 2019*
- Meme-me: Media Sharing/Rating Web App**
School project. Meme-me is a fun media sharing web application. Users can upload and share memes to own gallery and also can view memes shared by others and rate them by swiping left or right. Using **Node JS, Express, HTML, CSS, MySQL** and **JavaScript**.
Github: <https://github.com/hamedshahidi/Meme-me> *Teamwork 2018*
- Fingertip Messenger: Chat Server-Client Android App**
School project. In the front-end Fingertip messenger is an android chat application which uses a common server in the back-end for transmitting messages between clients. Using **Kotlin (applied OOP), Android Studio, Network basics with TCP and Wireless IP traffic**.
Github: <https://github.com/hamedshahidi/Fingertip-messenger> *Individual 2018*
- JES Palvelut: Enterprise Management System & Website**
Client project. Accounting and management system utilities for JES Kotipalvelut startup company facilitating tasks such as recruitment process, receiving and analyzing employees daily reports, salary calculation, client billing, reservation management and profit calculation. Using **JavaScript, Google sheets** and **Excel**.
Github: <https://github.com/hamedshahidi/jeskotipalvelut> *Individual 2017*

SKILLS & STRENGTHS

Kotlin / Java / JavaScript	<div><div></div></div>
Android Studio	<div><div></div></div>
Scrum / CICD	<div><div></div></div>
HTML / CSS / ES6	<div><div></div></div>
Node.js	<div><div></div></div>
TypeScript / Angular	<div><div></div></div>
Swift / XCode	<div><div></div></div>
SQLite Database	<div><div></div></div>
C / C# / Unity	<div><div></div></div>

LANGUAGES

Finnish English Turkish Persian(Native)

ACTIVITIES & INTERESTS

