

ChemAdvisor Braze 505

INGREDIENTS	CAS NO	%	8HR OEL
silver	7440-22-4	50	0.1 mg/m3
copper	7440-50-8	20	0.2 mg/m3
zinc	7440-66-6	28	2 mg/m3
nickel	7440-02-0	2	1 mg/m3



UN No: 3089 Hazchem Code: 4Y DG Class: 4.1

Subsidiary Risk: Not Applicable

Packing Group: II

Poisons Schedule: Not Applicable

NFPA Rating:

- ▶ 0: Minimum
- ▶ 1: Low
- ▶ 2: Moderate
- ▶ 3: High
- ▶ 4: Extreme

HEALTH HAZARD INFORMATION







Acute Health Effects: Harmful: danger of serious damage to health by prolonged exposure through inhalation. May cause SENSITISATION by skin contact.

Chronic **Health Effects:** Limited evidence of a carcinogenic effect. Harmful: danger of serious damage to health by prolonged exposure through inhalation.

* - limited evidence

PRECAUTIONS FOR USE











Glasses:	Consider chemical goggles.
Gloves:	Leather Gloves.
Storage and Transportation:	Store in cool, dry, protected area.
Fire/Explosion Hazard:	HIGHLY FLAMMABLE. Toxic smoke/fumes in a fire.
Environment:	Very toxic to aquatic organisms. May cause long-term adverse effects in the aquatic environment. Use appropriate container to avoid environmental contamination. Avoid release to the environment. Refer to special

instructions/Safety data sheets.

PROPERTIES







Does not mix with water. Sinks in water. Highly flammable.

EMERGENCY











FIRST AID

Swallowed:	Give water (if conscious). Seek medical advice.
Eye:	Wash with running water (15 mins). Medical attention.
Skin:	Remove contaminated clothing. Wash with soap & water.
Inhaled:	Fresh air. Rest, keep warm. If breathing shallow, give oxygen. Medical attention.
Advice To Doctor:	For severe poisoning, administer CaNa2EDTA. Supportive care. "metal fume fever". Remove from exposure. Treatment is supportive.
Fire Fighting:	Water jets. Do NOT fight fire with BCF extinguisher.
Spills and Disposal:	Eliminate ignition sources. Prevent from entering drains. Contain spillage by any means.

SAFE STORAGE WITH OTHER CLASSIFIED CHEMICALS













x x x x Must not be stored together

Flammable Explosive