

```

program per
use ifport
implicit none

integer, dimension(:,:),allocatable :: a
integer      :: x,y,ca,i,L,Lx,Ly
integer :: b1,b2,b3,b4,w
real :: po

open(10,file="data.dat")
allocate(a(400,400))

do L=10,400,10
  Lx=L
  Ly=L
  po=0.0
  do i=1,200
    b1=1
    b2=2
    b3=3
    b4=4
    ca=0
    a=0
    do while(b1.ne.b2 .and. b2.ne.b3 .and. b3.ne.b4)
      do
        x=nint(rand()*Lx)
        y=nint(rand()*Ly)
        if (x<1) x=1
        if (y<1) y=1
        if (x>Lx) x=Lx
        if (y>Ly) y=Ly
        if (a(x,y)==0) then
          a(x,y) = ca
          ca=ca+1
          exit
        end if
      end do
      w=change(x,y)
    end do
    po = ca*1.0/(Lx*Ly*1.0)+po
  end do ! Loop for i
  print *,L, po/200.0
  write(10,*) ,L,po/200.0
end do ! main loop for L
close(10)

contains
recursive function change(x,y)
integer :: change
integer, intent(in) :: x,y
integer :: w
  if (x<Lx) then
    if (a(x+1,y).ne.0 .and. a(x+1,y).ne.a(x,y)) then
      if (x+1==Lx) b1=a(x,y)
      a(x+1,y)=a(x,y)
      w=change(x+1,y)
    end if
  end if
  if (x>1) then
    if (a(x-1,y).ne.0 .and. a(x-1,y).ne.a(x,y)) then
      if (x-1==1) b2=a(x,y)
      a(x-1,y)=a(x,y)
    end if
  end if
  if (y<Ly) then
    if (a(x,y+1).ne.0 .and. a(x,y+1).ne.a(x,y)) then
      if (y+1==Ly) b3=a(x,y)
      a(x,y+1)=a(x,y)
      w=change(x,y+1)
    end if
  end if
  if (y>1) then
    if (a(x,y-1).ne.0 .and. a(x,y-1).ne.a(x,y)) then
      if (y-1==1) b4=a(x,y)
      a(x,y-1)=a(x,y)
    end if
  end if
  w=b1+b2+b3+b4
  change=a(x,y)
end function change

```

```
        w=change(x-1,y)
    end if
end if
if (y<Ly) then
    if (a(x,y+1).ne.0 .and. a(x,y+1).ne.a(x,y)) then
        if (y+1==Ly) b3=a(x,y)
        a(x,y+1)=a(x,y)
        w=change(x,y+1)
    end if
end if
if (y>1) then
    if (a(x,y-1).ne.0 .and. a(x,y-1).ne.a(x,y)) then
        if (y-1==1) b4=a(x,y)
        a(x,y-1)=a(x,y)
        w=change(x,y-1)
    end if
end if
change=0
end function change

end program per
```