Collaboration

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Collaboration

- Most programming isn't solo.
- In companies / research, you are often working on a small part of a larger project.
- To collaborate you need to share code!

Version control

- To collaborate, we need:
 - A place to store a shared version of our code.
 - A way to track changes to different parts of the code.
- Solution:
 - A "repository" to store our code
 - A version control system to track changes to the code

Local vs. Remote code

- A repository stores the code for a specific project.
- There are two different types of repository:
 - Local:
 - Think: a file folder on your computer.
 - Remote:
 - Think: a GitHub repository

Local vs. Remote code

• With version control, I want my **local** changes to be reflected in the **remote** repository.

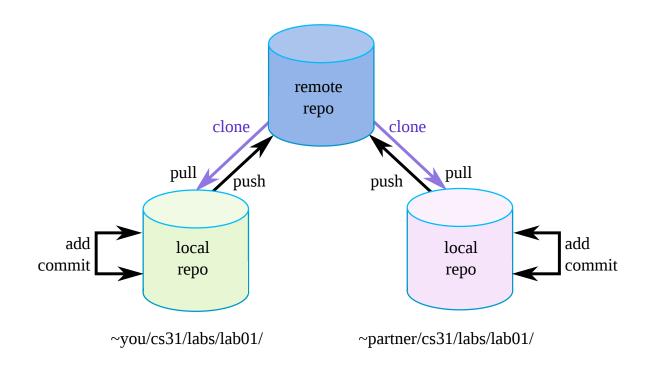


Image credit: Swarthmore Computer Science

git and GitHub

- git is an open source version control system.
 - Purpose: recording and reconciling changes to code.
- **GitHub** is a place to store **remote** repositories.
 - Here is the repository for this course!

Google docs

- git is kind of like Google Docs.
 - I make a change to a document.
 - You make changes to the same document.
 - Our changes are combined together.
- Except: git is very manual.

Version control

- With git you need to be explicit about:
 - Saving changes (called 'committing').
 - 'pushing' **local** changes to the **remote** repository.
 - 'pulling' changes from the **remote** repository.
 - 'merging' changes together.
- Good question: Why does this have to be explicit?

Aims: tomorrow

- After the challenge, we will each:
 - Push our code to a shared repository.
 - Compare solutions.
- Shared repository URL:
 - soda_python_foundations_challenge_2024
- Please give me your GitHub usernames today!

Diving deeper into git

- This is a very basic introduction to git
- Advanced uses of git / GitHub:
 - Collaboration on large projects, automated testing, issue / version tracking
- Introductory uses of git / GitHub:
 - Storing code / not losing what you have done
 - Building a 'portfolio' of coding projects

Tip

- Github's Education Benefits give you access to a lot of free stuff!
 - GitHub Copilot
 - GitHub Copilot Chat
 - Free web hosting

Exercise #1

- 1. Setup a GitHub account.
- 2. Create a GitHub repository.
- 3. Commit your local code (Add, Commit).
- 4. Push your code to your **remote** repository (Remote).

Extra

- If you breeze through the GitHub setup / repository creation:
 - Try editing files in the **remote**, then pull the changes to your **local** repository.
 - Try creating a local branch, then push the branch to the remote repository.
 - Try setting up a repository with someone else, making changes to the same file.