# **Hamish McDonald**

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Aspiring game programmer with a strong foundation in mathematics, physics, and software engineering. Experienced in C++ development and game technologies such as Raylib, Unreal, and Godot. Passionate about algorithms, graphics programming, and systems design. Currently studying Game Programming at AIE Melbourne.

## Education

**Academy of Interactive Entertainment** 

AdvDip(GameDev) in Game Programming

**Monash University** 

BscAdvResearch(Hons) in Pure Mathematics and Physics

Docklands, VIC 02/2025 - Present Clayton, VIC 01/2023 - 12/2024

# **Experience**

North Shore Coaching College, Box Hill **Tutor** 

01/2025 - Present

- o Deliver engaging and structured lessons to primary and secondary students in a classroom setting, with a focus on academic enrichment and exam preparation.
- Support individual student progress through personalized feedback and targeted learning strategies.
- Collaborate with academic staff to align lesson plans with the college's curriculum standards and goals.
- Foster a positive and disciplined learning environment that encourages student participation and confidence.

**Tutor** Tutero, Remote 01/2024 - 01/2025

- Provided one-on-one online tutoring across a range of subjects to high school students, with a strong focus on building conceptual understanding and study skills.
- Customized lesson plans to suit individual student needs, learning styles, and academic goals.
- Utilized digital tools and interactive platforms to enhance engagement and track progress.
- Maintained consistent communication with students and parents to monitor growth and provide ongoing support.

#### **Projects**

### **Punctual Plus Employee Management Software**

Tech Stack: React.js (Frontend) | C++20 (Backend) | SQLite | OpenSSL | JWT Authentication | git (version control)

- Engineered a C++ backend utilising SQLite integration, thus allowing for more efficient data storage and retrieval.
- Ensured the project had secure authentication through the use of bcrypt, OpenSSL, HTTPS, and JWT.
- Strengthened skills in network security, full-stack development, and GNU/Linux.

#### Awards and Honors

Deans List 2023 (WAM > 85), Monash University

2023

#### Skills

Programming Languages: Python, C-C++, Lua, GDScript, GLSL **Mathematics and Algorithms** 

- Analysis
- Linear Algebra
- Calculus (single variable, multivariable)
- Differential Equations
- Numerical Methods (Basic)
- Data Structures
- Al and Collision Algorithms (A\*, GJK, etc)
- Design patterns (observer, singleton, factory, etc)

Tools and Frameworks: Git. Perforce. CMake. Ravlib. CrowCPP. SOLite. II/ThX. OpenGL. Unreal. Godot. Roblox Studio