

Lec 13

Emotional Interaction

Can Technology detect & affect our emotions?

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**[https://www.youtube.com/watch?v=DX6-
WNw5VtM](https://www.youtube.com/watch?v=DX6-WNw5VtM)**

Affective computing vs Emotional Design

- technology that detect our emotions such as body movement, facial expressions, heartbeats, called affective computing
- it can have a lot of implications in health, retail, education and more.
- emotional design refers to technologies that evoke certain emotions in people such as bots, social robots, etc.

Emotions and Behavior

Fluctuations in emotions

- Emotions change frequently and are influenced by digital interactions.
- Example: Online shopping can evoke different emotional responses.

<https://growth.design/case-studies/new-bing-ai-ep2>

Do people make emotional or logical decisions?

Emotions vs Mood

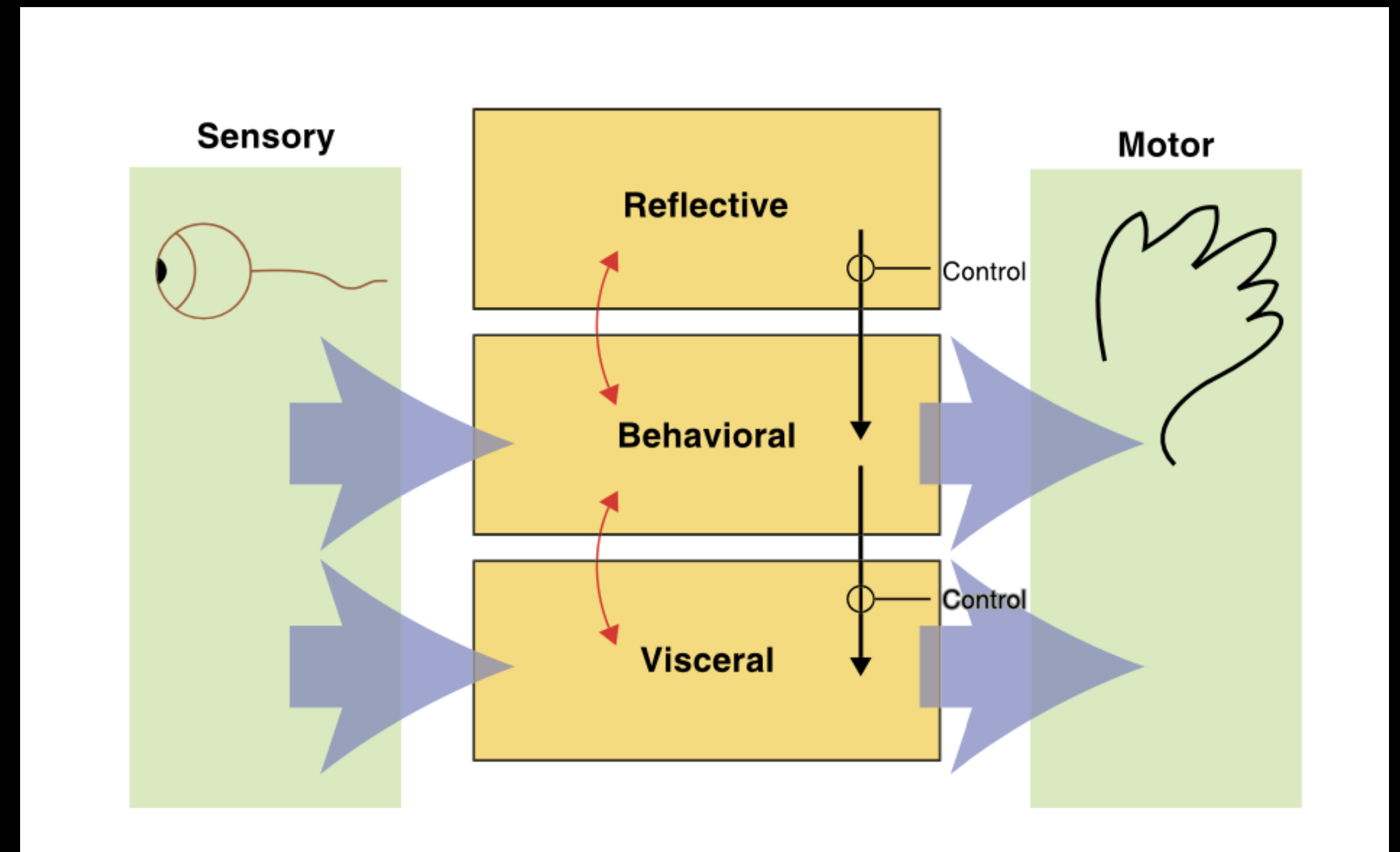
Do emotions cause certain behavior?

- depends on contex .. Roy Baumeister et al (2007)
- depends on expectations .. Mayer Tamir & Yochanan (2017) .. the creative expeiment (calm vs excited)

Theoretical Models

Three levels of emotional design

- Visceral: Sensory aspects like look and feel.
- Behavioral: Usability and functionality.
- Reflective: Meaning and core values.
- Goal: Design for all three levels to create a holistic experience.



Plutchik's Wheel of Emotions

- Developed in the 1980s.
- Includes emotions like anger, disgust, fear, sadness, anticipation, joy, surprise, and trust.

