

OOP with JAVA

MODULE-1 Question Bank

- 1> List and Explain the JAVA buzzwords
OR
List and Explain salient features of JAVA.
- 2> Explain object oriented Principles.
- 3> Explain different lexical issues (tokens) in JAVA
- 4> Explain scope and lifetime of a variable with an examples.
- 5> Explain the structure of JAVA program and its keywords with an example.
- 6> Explain the concept of Arrays in JAVA with an example.
- 7> Write a JAVA program to perform Arithmetic operation (+, -, *, /) based on user choice and display the result on screen.
- 8> Explain operators with an example.
- 9> Explain control statement with examples
 - i> if
 - ii> switch
 - iii> if--else
 - iv> while
 - v> do-while
 - vi> for
 - vii> jump
- 10> Some simple JAVA programs to study related to above topics.