React Core Concepts

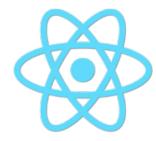


Cory House
@housecor | www.bitnative.com

A World of Components















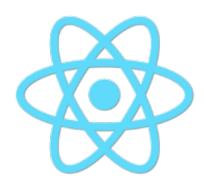








Why React?



Fast

Composable

Pluggable

Isomorphic Friendly

Simple

Battle Proven

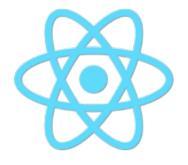
Battle Proven





















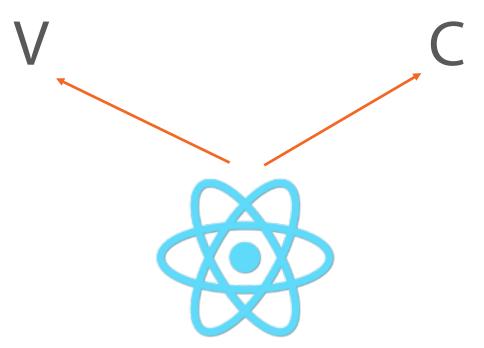








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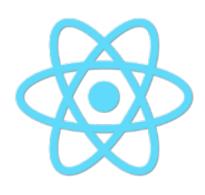
The Risk of Two-Way Binding

Unpredictable

Cascading updates

Tricky debugging

JSX



"HTML" in JavaScript

Differences: className, htmlFor

Compiles to JavaScript

Optional



```
"use strict";
var React = require('react');
var AboutPage = React.createClass({
    render: function() {
        return (
           <div>
               <h1>About</h1>
               This is a React and Flux demo project.
           </div>
        );
});
module.exports = AboutPage;
```

JSX Compiles to JS

```
var createAuthorRow = function(author) {
  return (
    {author.id}
       {author.firstName} {author.lastName}
    return (
  <thead>
       ID
       Name
    </thead>
    {this.props.authors.map(createAuthorRow)}
```

```
var createAuthorRow = function(author) {
                            //Note that you need to specify a key when iterating.
    return
        React.createElement("tr", {key: author.id},
            React.createElement("td", null, author.id),
            React.createElement("td", null, author.firstName, " ", author.lastName)
    );
};
return
    React.createElement("table", {className: "table"},
        React.createElement("thead", null,
            React.createElement("th", null, "ID"),
            React.createElement("th", null, "Name")
        React.createElement("tbody", null,
            this.props.authors.map(createAuthorRow)
);
```

What about separation of concerns?

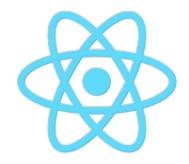






"JS" in HTML

<div ng-repeat="user in users">
{#each user in users}}
data-bind="foreach: users">



"HTML" in JS

{users.map(createUserRow)}



Must stay in sync.
No explicit interface!



Typo? JSX tells you what <u>line</u>.

Integrating intertwined concerns aids debugging

JSX Friendly Editors











2015

JSX Demo

Let's create our first React component using JSX.



Why Lint?

- Avoid errors
- Enforce best practices
- Maintain code consistency
- Many to choose from
 - JSLint
 - JSHint
 - ESHint

Linting JSX

- 1. Wrap JSX so linter will ignore it
- Lint compiled JSX
- 3. Use JSXHint
- 4. Use ESLint

Linting with ESLint

npm install --save-dev gulp-eslint

```
"eslintConfig": {
   "jsx": true
 "env": {
    "node": true
 "rules": {
  //rules here...
```

"ecmaFeatures": { "browser": true,

```
gulp.task('lint', function () {
  return gulp.src(config.paths.js)
   .pipe(eslint())
   .pipe(eslint.format())
});
```

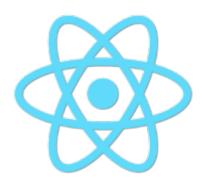
Linting JSX Demo

Let's lint our JavaScript and JSX so we're quickly alerted to issues.





Why Virtual DOM?



Updating the DOM is expensive

The Virtual DOM

Without Virtual DOM

Blindly update DOM using new state.

With Virtual DOM

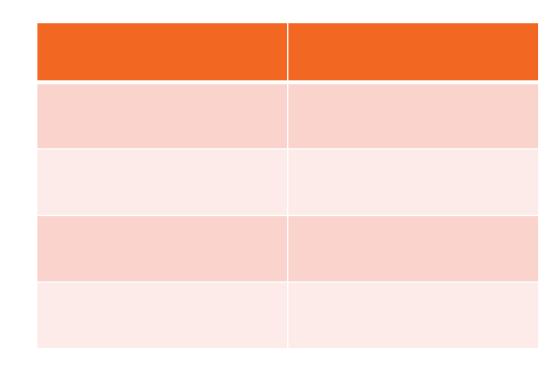
Compare DOM's current state to desired new state.

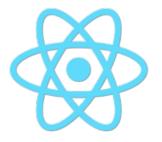
Update the DOM in the most efficient way.

Removing a Row...



Redraw table



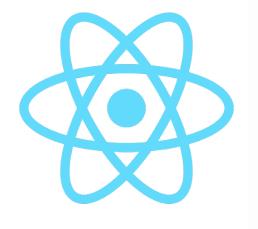


Removes the row

Hard to argue with the results...

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\$\displaystyle \lim_{n\to\infty}2^n\underbrace{\sqrt{2-\sqrt{2+\sqrt{2+\dots+\sqrt2}}}}_{n \textrm{ square roots}}\$.
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$$\lim_{n \to \infty} 2^n \underbrace{\sqrt{2 - \sqrt{2 + \sqrt{2 + \dots + \sqrt{2}}}}}_{n \text{ square roots}}.$$

$$\lim_{n\to\infty} 2^n \underbrace{\sqrt{2-\sqrt{2+\sqrt{2+\cdots+\sqrt{2}}}}}_{n \text{ square roots}}$$

$$\lim_{n\to\infty} 2^n \underbrace{\sqrt{2-\sqrt{2+\sqrt{2+\cdots+\sqrt{2}}}}}_{n \text{ square roots}}.$$



Performance: Go Even Faster

shouldComponentUpdate

PureRenderMixin + immutability

Virtual DOM: More Than Performance

Synthetic Events

Isomorphic Support

React Native

Summary

- Fast, Pluggable, Battle Proven
- JSX
 - "HTML" that compiles to JS
 - Strict compile time checking
- Virtual DOM
 - Performance
 - Simple Mental model
 - Synthetic Events
 - Enables Isomorphic rendering and React Native