# DSA Project

**SRS** (SOFTWARE REQUIREMENT SPECIFICATION)

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# Software Requirements Specification 1. Introduction

- 1.1 Purpose The purpose of this document is to outline the Software Requirements Specification (SRS) for the Pizza Shop management project. This application is designed to handle various operations related to managing orders for Take-Away, Home Delivery, and Dine-In customers, as well as tracking and displaying order details.
- 1.2 Scope The project aims to streamline the order management process for a pizza shop, ensuring efficient handling of customer orders, serving, and billing. It provides functionalities to manage and display orders, calculate bills, and track earnings.
- 1.3 Overview The system includes functionalities such as placing and serving orders for different customer types, displaying order details, clearing order lists, and calculating total bills and earnings.

#### 2. Overall Description

2.1 Product Perspective The system is a standalone application that will be installed and used in the pizza shop to manage orders. It interacts with users (staff) who will input and manage orders through a graphical user interface (GUI).

#### 2.2 Product Functions

- Place orders for Take-Away, Home Delivery, and Dine-In customers.
- Serve the orders for aforementioned customer types.
- Display all orders for each customer type.
- Display and clear the list of served orders.
- Calculate and display the total bill for pending orders and the total earnings from served orders.
- **2.3 User Characteristics** The primary users of the system are the pizza shop staff members. No advanced technical knowledge is required as the system is designed for ease of use with a user-friendly interface.

#### 2.4Constraints

- Orders must be clearly categorized into Take-Away, Home Delivery, and Dine-In orders.
- The system should be responsive and handle multiple operations simultaneously.
- Adequate error handling for invalid inputs and operations.

#### 2.5 Assumptions and Dependencies

- The application will run on a single machine in the pizza shop.
- The system assumes a consistent format for categorizing and displaying orders.
- Dependencies include libraries for GUI creation and data management.

#### 3 Requirements

#### 3.1 Data Structures

- Linked List: Used for maintaining the list of orders, as it allows for efficient insertion and deletion operations.
- Binary Search Tree (BST): Used for efficient searching and retrieval of orders based on various criteria.
- AVL Tree: Used to maintain a balanced BST, ensuring O(log n) time complexity for insertions and deletions, which optimizes the management of the order data.

## 3.2 Functional Requirements

| SR<br># | Functionality   | Description   |
|---------|---|---|
| FR1     | Place order for Take-Away<br>Customer                           | Allows staff to place take-away orders by selecting menu items.                                   |
| FR2     | Place order for Home<br>Delivery Customer                       | Allows staff to place home delivery orders by selecting menu items and entering delivery details. |
| FR3     | Place order for Dine-In<br>Customer                             | Allows staff to place dine-in orders by selecting menu items.                                     |
| FR4     | Serve order for Take-Away<br>Customer                           | Marks a take-away order as served and updates the order status.                                   |
| FR5     | Serve order for Home<br>Delivery Customer                       | Marks a home delivery order as served and updates the order status.                               |
| FR6     | Serve order for Dine-In<br>Customer                             | Marks a dine-in order as served and updates the order status.                                     |
| FR7     | Serve All Orders Serves all pending orders across all custom    |   |
| FR8     | Display all orders of Take-<br>Away Customer                    | Displays a list of all take-away orders.  |
| FR9     | Display all orders of Home<br>Delivery Customers                | Displays a list of all home delivery orders.  |
| FR10    | Display all orders of Dine-In<br>Customers                      | Displays a list of all dine-in orders.  |
| FR11    | Display all orders of all<br>Customers                          | Displays a comprehensive list of all orders, regardless of type.                                  |
| FR12    | Display all served Orders Displays a list of all served orders. |   |
| FR13    | Search Served Orders  | Provides a search function to find specific served orders based on criteria using the BST.        |
| FR14    | Clear the Served Orders List                                    | Clears the list of served orders maintained in the linked list.                                   |
| FR15    | Display total bill of Pending<br>Orders                         | Calculates and displays the total bill for all pending orders.                                    |
| FR16    | Display the total Earnings of<br>Served Orders                  | Calculates and displays the total earnings from all served orders.                                |

### 3.3 Non-Functional Requirements

| NFR<br># | Requirement     | Description  |
|----------|-----------------|--|
| NFR1     | Usability       | The system should have an intuitive and user-friendly interface.   |
| NFR2     | Performance     | The system should respond quickly to user inputs and manage orders efficiently, making use of AVL trees for optimal performance. |
| NFR3     | Reliability     | The system should ensure accuracy in order management and billing.   |
| NFR4     | Maintainability | The system should be easy to maintain and update.  |
| NFR5     | Compatibility   | The system should be compatible with standard hardware and operating systems used in the pizza shop.                             |