

Engineering Specifications and Mathematics for Verified Software

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1 Introduction

- Example Systems
- Problem Statement

2 Minimalist Prover

- Research
- Evaluation

3 Mathematical Flexibility

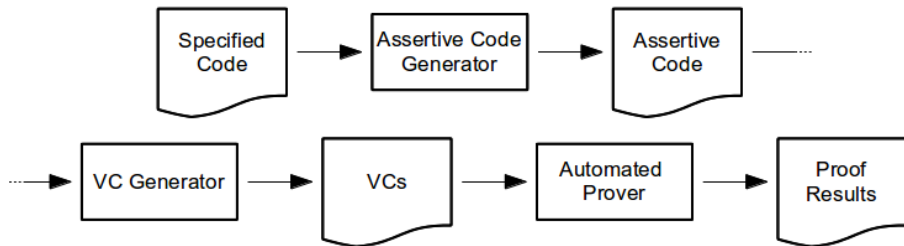
- Research
- Evaluation

4 Conclusions and Future Directions

What is verified software?

- Mathematically prove properties of a program
 - No null dereferences
 - No buffer overflows
 - No deadlock
 - Termination
 - Full behavior
- Requires formal semantics
- Description of the desired behavior in a formal language
- Can be demonstrated by hand or mechanically

How do we verify?



Example Systems

Practical Systems

- Existing industrial languages (C, Java)
- Limited mathematical language
- Focus on verifying narrow properties
- Automatic proofs
- Accomplishments: Automatically verified linked data structures
- Example systems: Jahob, Verifast

Pure Systems

- Research or pure mathematical language
- Rich mathematical language
- Full verification (up to termination)
- Interactive proofs
- Accomplishments: Interactively verified C compiler, OS kernel
- Example systems: Coq, Issabelle

Jahob Example

```
public boolean contains(Object elem)
  /*: requires "init"
     ensures "(result = (EX i. (i, elem) : content))";
  */
  {
    int index = indexOfInt(elem);
    /*: noteThat PosIndex: "0 <= index -> ((index, elem) : content)";
       noteThat NegIndex: "index = -1 -> ~(EX i. (i, elem) : content)";
       noteThat IndexLemma: "0 <= index | index = -1";
    boolean res = (0 <= index);
    /*: note ResultLemma: "res = (EX i. (i, elem) : content)"
       from PosIndex, NegIndex, IndexLemma;
    */
    return res;
  }
```

Coq Example

Definition divPre (args:nat*nat) : **Prop** := (snd args)<>0.

Definition divRel (args:nat*nat) (res:nat*nat) : **Prop** :=
 let (n, d):=args in let (q,r):=res in q*d+r=n /\ r<d.

Function div (p:nat*nat) {measure fst} : nat*nat :=
 match p with
 | (_,0) => (0,0)
 | (a,b) => if le_lt_dec b a
 then let (x,y):=div (a-b,b) in (1+x,y)
 else (0,a)
 end.

Theorem div_correct : forall(p:nat*nat),
 divPre p -> divRel p (div p).

Coq Example

```
unfold divPre , divRel.
intro p.
functional induction (div p); simpl.
intro H; elim H; reflexivity.
replace (div (a-b,b)) with
  (fst (div (a-b,b)),snd (div (a-b,b))) in IHp0.
simpl in *.
intro H; elim (IHp0 H); intros.
split.
change (b + (fst (x,y0)) * b + (snd (x,y0)) = a).
rewrite <- e1.
omega.
change (snd (x,y0)<b); rewrite <- e1; assumption.
symmetry; apply surjective_pairing.
auto.
Qed.
```


Best of Both Worlds?

- Practical Systems

- Flexible, integrated specification
- Component support
- Automatic proofs

- Pure Systems

- Modular mathematics and specifications
- Protection from certain complications (preferably still with the flexibility to use them)
- Rich, extensible mathematical language

Problem Statement

- Architecture and implementation of a minimalist rewrite prover to explore those prover capabilities practically necessary to mechanically verify well-engineered, modular components.
- Design and implementation of an extensible, flexible supporting mathematical framework for a practical verification system that permits reuse as well as the development of a rich set of models and assertions.
- Design and implementation of a well-integrated specification framework that is explicitly designed to work with the mathematical system, supporting verifiability by allowing simple, flexible specifications and supporting scalability by encouraging verified component reuse.
- Validation of our central hypothesis via application of the minimalist prover to software constructed using the mathematical and specification framework.

Dissertation Goal

In a verification system, an extensible, flexible mathematics and specification subsystem enables better-engineered component specifications and thus more straightforward proof obligations that are easily dispatched by even minimalistic automated provers. Design, development, and experimentation with such a verification system is the goal of this dissertation.

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Minimalist Prover: Motivation

- Prover is the final phase of the verification pipeline
- Sole determiner of which VCs can or can not be automatically proved
- Nearly all verification efforts focused on more efficient provers
- Our hypothesis suggests that, in many cases, *flexibility* may trump raw performance

Minimalist Prover: Contributions

- We demonstrate how a number of components can be engineered in a rigorous style to ease the verification process
- We experiment with a suite of prover heuristics intended to expose the programmer's underlying logic
- We confirm empirically that well-designed components built on an expressive mathematical framework can be dispatched by a minimalist prover
- Among these components, we present a mechanically verified generic sorting algorithm—a first
- For full details, see Chapter 7

Minimalist Prover: Design

- Simple rewrite prover
- New features only when justified by VCs from real verification problems
- Flexible for experimentation
- Data collection for comparison
- Pedagogical deployments

Demo: Reversing a Queue

Automated Prover Algorithm

① Expand variables

$i = j - 1$

② Develop antecedent

$A \text{ and } (A \text{ implies } B) \text{ implies } B$

③ Explore consequent

- Tethered depth-first search

Prevents $i < j \text{ implies } i < j + 1$ or $\text{Reverse}(\text{Empty_String}) = \text{Empty_String}$ from being applied ad nauseum

- Terminates when proof space is exhausted or all consequents are dispatched

Automated Prover Algorithm

- Extremely straightforward
- Similar to how a human mathematician might perform a proof
- Many irrelevant antecedent developments are likely to be made
- Antecedent development happens once, up-front, so time is less of an issue, but space complexity is combinatorial
- During consequent exploration, full proof space must be searched. Combinatorial time complexity is a problem.

Automated Prover Algorithm: Heuristics

- Detect and avoid useless transformations
 $S \rightarrow S \circ \text{Empty_String}$
- Develop only about relevant terms
 $f(a) \text{ and } g(b) \text{ implies } h(b)$
- Diversify givens
- Minimize as a preprocessing step
- Detect cycles
- Prioritize transformations as a preprocessing step
 - 1 Reduce unique symbols
 - 2 Reduce function applications

Experimental Evaluation: Overview

- Questions

- Is such a minimalist prover practical?
- Are the heuristics effective?

- Approaches

- Series of verification benchmarks over multiple domains: integers, arrays, queues, trees
- Collect metrics
- How effective is the prover at dispatching VCs in a reasonable amount of time?
- What causes VCs not to prove?
- How does disabling each heuristic impact verification metrics?

- For full details, see Chapter 7

Experimental Evaluation: Metrics

- VCs proved
- Real time
- Operative steps
- Search steps (subset of operative steps occurring during consequent exploration)

Sorting a Queue

Specify a user-defined FIFO queue ADT that is generic (i.e., parameterized by the type of entries in a queue). Verify an operation that uses this component to sort the entries in a queue into some client-defined order.

```
Enhancement  Sorting_Capability(Definition LEQV(x, y : Entry) : B) for
    Queue_Template;
uses String_Theory, Total_Preordering_Theory;
requires Is_Total_Preordering(LEQV);

Operation Sort(updates Q : Queue);
    ensures for all i, j : Z where 0 < i < j <= |Q|,
        LEQV(Element_At(i, Q), Element_At(j, Q)) and
        for all e : Entity, Occurs_Ct(e, Q) = Occurs_Ct(e, #Q);

end;
```

Sorting a Queue

Specify a user-defined FIFO queue ADT that is generic (i.e., parameterized by the type of entries in a queue). Verify an operation that uses this component to sort the entries in a queue into some client-defined order.

```
Enhancement Sorting_Capability(Definition LEQV(x, y : Entry) : B) for
    Queue_Template;
uses String_Theory, Total_Preordering_Theory;
requires Is_Total_Preordering(LEQV);

Operation Sort(updates Q : Queue);
    ensures Is_Conformal_With(LEQV, Q) and Is_Permutation(#Q, Q);

end;
```

Sorting a Queue

Operation Remove_Min(**updates** $Q : \text{Queue}$; **replaces** $\text{Min} : \text{Entry}$);
 requires $|Q| \neq 0$;
 ensures $\text{Is_Permutation}(Q \circ \langle \text{Min} \rangle, \#Q)$ **and**
 $\text{Is_Universally_Related}(\langle \text{Min} \rangle, Q, \text{LEQV})$ **and**
 $|Q| = |\#Q| - 1$;

Procedure

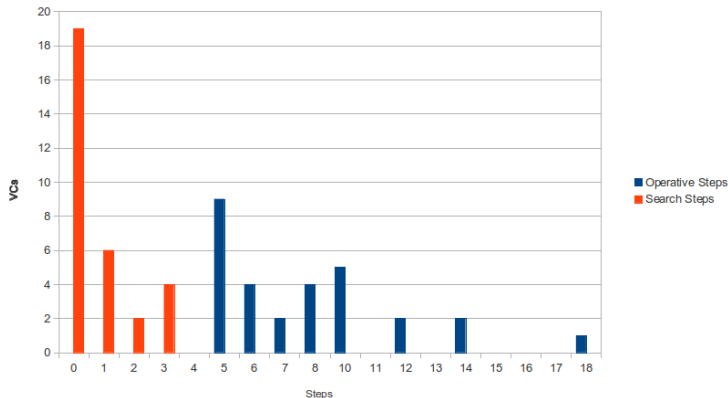
```
Var Considered_Entry : Entry;  
Var New_Queue : Queue;  
  
Dequeue(Min, Q);  
While (Length(Q) > 0)  
    changing Q, New_Queue, Min, Considered_Entry;  
    maintaining Is_Permutation(  
                New_Queue  $\circ$  Q  $\circ$   $\langle \text{Min} \rangle$ ,  $\#Q$ ) and  
                 $\text{Is\_Universally\_Related}(\langle \text{Min} \rangle, \text{New\_Queue}, \text{LEQV})$ ;  
    decreasing |Q|;  
do  
    Dequeue(Considered_Entry, Q);  
  
    if (Compare(Considered_Entry, Min)) then  
        Min ::= Considered_Entry;  
    end;  
  
    Enqueue(Considered_Entry, New_Queue);  
end;  
  
New_Queue ::= Q;  
  
end;
```


Sorting a Queue

```
Procedure Sort(updates Q : Queue);  
  Var Sorted_Queue : Queue;  
  Var Lowest_Remaining : Entry;  
  
  While (Length(Q) > 0)  
    changing Q, Sorted_Queue, Lowest_Remaining;  
    maintaining Is_Permutation(Q o Sorted_Queue, #Q) and  
      Is_Conformal-With(LEQV, Sorted_Queue) and  
      Is_Universally_Related(Sorted_Queue, Q, LEQV);;  
    decreasing |Q|;  
  do  
    Remove_Min(Q, Lowest_Remaining);  
    Enqueue(Lowest_Remaining, Sorted_Queue);  
  end;  
  
  Q := Sorted_Queue;  
  
end;
```

Sorting a Queue

- VCs proved: 16/16
- Mean time: 1781 ms
- Median proof steps: 8
- Median search steps: 0



Demo: Array Realization of a Stack

Array Realization of a Stack

Specify a user-defined LIFO stack ADT that is generic (i.e., parameterized by the type of entries in a queue). Verify an array implementation of that ADT.

Array Realization of a Stack

Concept Stack_Template(**type** Entry; **evaluates** Max_Depth: Integer);
 uses Std_Integer_Fac, String_Theory, Integer_Theory;
 requires Max_Depth > 0;

Type Family Stack **is modeled by** Str(Entry);
 exemplar S;
 constraint |S| <= Max_Depth;
 initialization ensures S = Empty_String;

Operation Push(**alters** E: Entry; **updates** S: Stack);
 requires |S| < Max_Depth;
 ensures S = <#E> o #S;

Operation Pop(**replaces** R: Entry; **updates** S: Stack);
 requires |S| /= 0;
 ensures #S = <R> o S;

Operation Depth(**restores** S: Stack): Integer;
 ensures Depth = (|S|);

Operation Rem_Capacity(**restores** S: Stack): Integer;
 ensures Rem_Capacity = (Max_Depth - |S|);

Operation Clear(**clears** S: Stack);

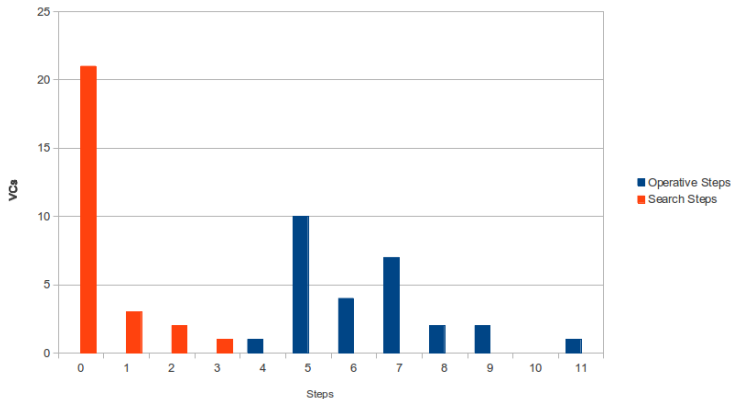
end;

Array Realization of a Stack

```
Realization Array_Realiz for Stack_Template;  
    uses Binary_Iterator_Theory;  
  
    Type Stack is represented by Record  
        Contents: Array 1..Max_Depth of Entry;  
        Top: Integer;  
    end;  
    convention (* representation invariant *)  
        0 <= S.Top <= Max_Depth;  
    correspondence (* abstraction function *)  
        Conc.S = Reverse(Concatenate(S.Contents, S.Top));  
  
    Procedure Push(alters E: Entry; updates S: Stack);  
        S.Top := S.Top + 1;  
        E := S.Contents[S.Top];  
    end;  
  
    Procedure Pop(replaces R: Entry; updates S: Stack);  
        R := S.Contents[S.Top];  
        S.Top := S.Top - 1;  
    end;  
  
    Procedure Depth(preserves S: Stack): Integer;  
        Depth := S.Top;  
    end;  
  
    ...  
  
end;
```

Array Realization of a Stack

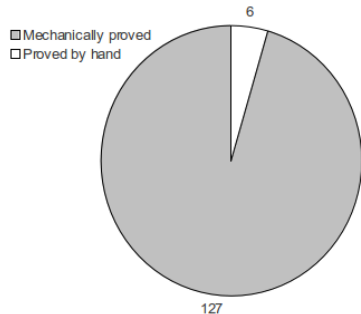
- VCs proved: 27/27
- Mean time: 1707.1 ms
- Median proof steps: 6
- Median search steps: 0



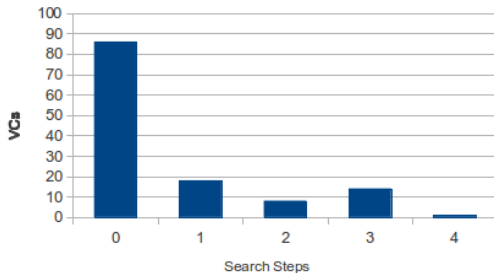
Overall Experimentation Results

- Six representative examples over integers, arrays, stacks, queues, and trees:
 - Add/Multiply Integers
 - Binary Search Array
 - Sort a Queue
 - Flip a Queue
 - Array Implementation of Stack
 - Modify and Restore a Tree
- VCs proved: 127/133
- Mean time: 2493 ms
- Median proof steps: 7
- Median search steps: 0

Overall Experimentation Results



(a) Verification results



(b) Number of Search Steps Required by Proofs

Heuristic Evaluation

	$\Sigma \Delta_{\text{Proved}}$	$\overline{\Delta t / \sigma}$	$\Sigma \Delta t$	$\overline{\Delta \text{steps}}$	$\Sigma \Delta \text{steps}$	$\overline{\Delta \text{search}}$	$\Sigma \Delta \text{search}$
With useless transformations	-12	4.07	83438	0	0	0	0
Developing about irrelevant terms	-1	8.80	154530	0	0	0	0
Not checking for diversity of givens	-6	-5.55	-142026	-0.02	-4	-0.01	-1
No minimization	-10	2.53	36651	0.02	3	0.28	35
No cycle detection	0	0.60	9629	0.08	11	0.08	11
No prioritization of transformations	-19	2.60	17577	0.05	6	0.04	5

Layout

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Mathematical Flexibility: Motivation

- Mathematical system is the language of specification
- It is the source of an increase in effort for verified software
- Therefore, it needs to be familiar and its results reusable
- Pure systems contain many useful features that practical systems do not take advantage of

Mathematical Flexibility: Contributions

- We demonstrate how a number of features from pure systems (higher-order definitions, first-class types, etc.) can be utilized to ease the verification task in a practical system
- We provide a mathematical foundation for several preexisting RESOLVE features
- We introduce novel tools for static reasoning in the presence of dependent types
- For full details, see Chapter 5

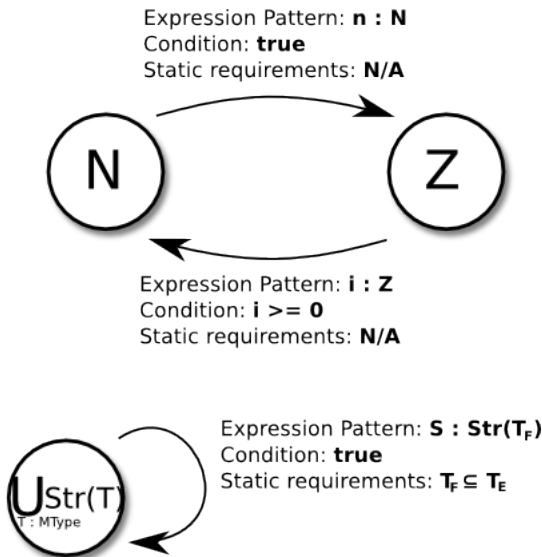
Tools for Static Reasoning

- First-class types permit undecidable type relationships
- Nonetheless, static typing is a useful tool
- *Type theorems* are a novel compromise introduced by this research

Definition $\text{Str} : \text{MType} \rightarrow \text{MType} = \dots;$

Type Theorem $\text{Str_Subset_Theorem} :$
 For all $T1 : \text{MType},$
 For all $T2 : \text{Powerset}(T1),$
 For all $S : \text{Str}(T2),$
 $S : \text{Str}(T1);$

Tools for Static Reasoning



Sorting a Queue

```
Enhancement Sorting_Capability(Definition LEQV(x, y : Entry) : B) for  
    Queue_Template;  
    uses String_Theory , Total_Preordering_Theory;  
    requires Is_Total_Preordering(LEQV);  
  
    Operation Sort(updates Q : Queue);  
        ensures Is_Conformal-With(LEQV, Q) and Is_Permutation(#Q, Q);  
  
end Sorting_Capability;
```


Sorting a Queue

Precis String_Theory;

--The type of all strings of heterogenous type

Definition SStr : MType = ...;

--A function that restricts SStr to the type of all strings of some homogenous type

Definition Str : MType -> MType = ...;

Type Theorem All_Strs_In_SStr:

For all T : MType,

For all S : Str(T),

S : SStr;

--If R is a subset of T, then Str(R) is a subset of Str(T)

Type Theorem Str_Subsets:

For all T : MType,

For all R : Powerset(T),

For all s : Str(R),

s : Str(T);

Definition Empty_String : SStr = ...;

Type Theorem Empty_String_In_All_Strs:

For all T : MType,

Empty_String : Str(T);

--String length

Definition |(s : SStr)| : N = ...;

...
end;

Sorting a Queue

```
Precis String_Theory;  
...  
  
--String concatenation  
Inductive Definition (S : SStr) o (T : SStr): SStr is  
  (i) S o Empty_String = S;  
  (ii) For all e : Entity, S o ext(T, e) = ext(S o T, e);  
  
Type Theorem Concatenation_Preserves_Generic_Type:  
  For all T : MType,  
  For all U, V : Str(T),  
    U o V : Str(T);  
  
...  
end;
```

Sorting a Queue

Goal:
 $\text{Is_Universally_Related}(<\text{Considered_Entry}'>, (\text{New_Queue}' \circ <\text{Min}'>), \text{LEQV})$

Given:
 $(((((Last_Char_Num > 0) \text{ and}$
 $((min_int \leq 0) \text{ and}$
 $(0 < max_int)) \text{ and}$
 $((Max_Length > 0) \text{ and}$
 $((min_int \leq Max_Length) \text{ and}$
 $(Max_Length \leq max_int)))) \text{ and}$
 $\text{Is_Total_Preordering}(\text{LEQV}) \text{ and}$
 $(\text{Entry.is_initial}(\text{Min}) \text{ and}$
 $((|Q| \leq Max_Length) \text{ and}$
 $|Q| \neq 0))) \text{ and}$
 $Q = (<\text{Min}''> \circ Q'') \text{ and}$
 $(\text{Is_Permutation}(((\text{New_Queue}' \circ Q'') \circ <\text{Min}'>), Q) \text{ and}$
 $\text{Is_Universally_Related}(<\text{Min}'>, \text{New_Queue}', \text{LEQV})) \text{ and}$
 $(|Q''| > 0)) \text{ and}$
 $Q'' = (<\text{Considered_Entry}'> \circ Q') \text{ and}$
 $\text{LEQV}(\text{Considered_Entry}', \text{Min}'))$

Sorting a Queue

```
For all  $f : (\text{Entity} * \text{Entity}) \rightarrow B$ ,  
For all  $E1, E2 : \text{Entity}$ ,  
For all  $S : \text{String}$ ,  
     $\text{Is\_Total\_Preordering}(f)$  and  
     $f(E1, E2)$  and  
     $\text{Is\_Universally\_Related}(<E2>, S, f)$   
        implies  $\text{Is\_Universally\_Related}(<E1>, S);$ 
```

Error Analysis and Reporting

Array Realization of a Stack

```
Realization Array_Realiz for Stack_Template;  
    uses Binary_Iterator_Theory;  
  
    Type Stack is represented by Record  
        Contents: Array 1..Max_Depth of Entry;  
        Top: Integer;  
    end;  
    convention (* representation invariant *)  
        0 <= S.Top <= Max_Depth;  
    correspondence (* abstraction function *)  
        Conc.S = Reverse(Concatenate(S.Contents , S.Top));  
  
    ...  
end;
```

Array Realization of a Stack

```
Theory Binary_Iterator_Theory;  
    uses Integer_Theory, String_Theory;  
  
    Definition Iterative_Apply(Step : ((Range : MType) * (V : MType)) -> Range,  
        Start : Range, Value_Function : Z -> V, Value_Count : Z) : Range;  
  
    Definition Concatenate(Value_Function : Z -> (T : MType),  
        Value_Count : Z) : Str(T) =  
        Iterative_Apply(lambda (s : Str(T), t : T).(s o <t>),  
            Empty_String, Value_Function, Value_Count);  
  
    ...  
end;
```

Error Analysis and Reporting

Classroom Experiment

- Mathematical development assignment given to a graduate-level programming languages class for extra-credit
- Example demonstrating first-class types and type theorems
- No formal training
- Assignment asked increasingly difficult questions: last three required analysis and adaptation
 - 1 Asserts that $\text{Without_Last_Zero}(10) = 1$. This may require an extra step to establish proper symbols.
 - 2 Asserts that for any multiple of ten, t , $\text{Next_Even}(t) \bmod 10 = 2$. This may require some additional steps to establish proper symbols and relationships.
 - 3 Asserts that for all multiples of ten, t , and integers, i , $\text{Without_Last_Zero}(t * i) = i$. This may require some additional steps.

Classroom Experiment

- 7/9 students participated
- All but one student successfully completed questions 10 and 11 correctly
- Two of the seven completed 12 correctly

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Conclusion

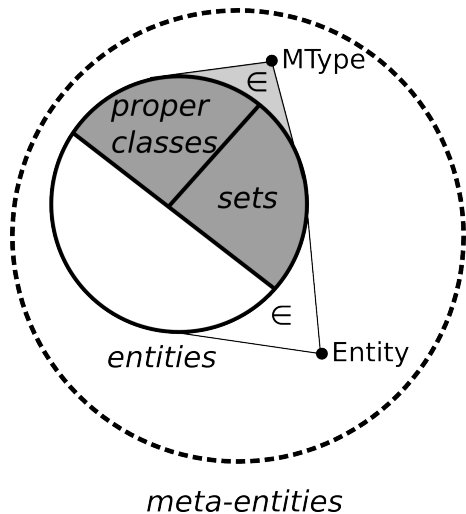
- Systems need not be limited to the features of a pure or a practical system. Our hybrid system incorporates features of practical verification systems (static checking, efficient implementation, polymorphism) with pure mathematical systems (dependent types, higher-order logic, mathematical reusability.)
- Novel mechanism for static reasoning can be used to bridge the gap between undecidable, but flexible type systems and constrained, hierarchical systems.
- It can be demonstrated empirically that using such a language, a programmer is capable of creating components about which reasoning is sufficiently easy that VCs can be dispatched by a minimalist prover.
- This includes a verified generic sorting algorithm—a first.
- A variety of useful heuristics exist to help a minimalist prover expose programmer intuition.

Future Directions

- Better transformation fitness functions
- Other prover styles
- Evaluate usability of new features
- Increase type-system intuitiveness
- Prover scalability

Questions?

Type Universe



Specification Style

Operation Dequeue(**replaces** R: Entry; **updates** Q: Queue);
 requires $|Q| \neq 0$;
 ensures $\#Q = \langle R \rangle \circ Q$;

Operation Dequeue(**replaces** R: Entry; **updates** Q: Queue);
 requires $|Q| \neq 0$;
 ensures $R = \text{Element_At}(1, \#Q)$ **and**
 $Q = \text{Substring}(\#Q, 2, |\#Q| - 1)$;

	Time (ms)	σ	Steps	Search
VC 0_1	1520	141	5	0
VC 0_2	3118	295	7	0
VC 0_3	2741	222	8	0
VC 0_4	2174	170	9	2
VC 1_1	366	83	10	0

Figure: Recursive Flipping_Capability results

	Time (ms)	σ	Steps	Search
VC 0_1	2199	160	5	0
VC 0_2	1468	182	6	0
VC 0_3	2149	253	8	0
VC 0_4	1589	225	8	3
VC 1_1	845	139	10	0

Figure: Recursive Flipping_Capability results, based on an explicitly-specified queue

Comparison

- Explicit 1669 ms longer
- Saved two proof steps
- Cost one search step